Classe UML

Jáder Louis, Nicolas Sales, Wyllgner França | December 20, 2023

MRU.fxml

Pacote MRUCalculator Entities - initialVelocity: Double - finalVelocity: Double Calc2D - initialPos: Double - V: double - deltaPos: Double - Vx: double - finalPos: Double - Vy0: double - t: Double - Vy: double - a: Double - V0: double - unidadeTempo:String - q: double - unidadeVelocidade:String - t: double - unidadeEspaco:String - h: double - hmax: double + calcularDeltaPos():Double - alpha: double + calcularDeltaPosAlt():Double - range: double calcularVelocidadeFinal():Double + horizontal velocity component(double V0, double alpha): + vertical velocity component(double V0, double alpha, double calcularVelocidadeInicial():Double g, double t): double + calcularTempo(:Double + time_of_flight(double Vy0, double g): double + calcularAceleracao():Double + range of the projectile(double Vx, double Vy0, double g): calcularPosicaoFinal():Double + max height(double Vy0, double g): double + time of flight(double Vy0, double g, double h): double calcularPosicaoInicial():Double + range of the projectile(double Vx, double Vy0, double g, + calculaDados():String double h): double + max height(double h, double Vy0, double g): double

.TwoD.FXML

GUI

MainMenu.fxml

+ velocity(double Vx, double Vv); double

MainMenuController mruButton: button twoDButton: button -OpenTwoDController(); -OpenMRUWindow(); -OpenNewWindow(); MRUController textfields+16,,,: TextField CalcButton: Button + handleCalculate(ActionEvent event) + Initializable(URL url, ResourceBundle resourceBundle) TwoDcontroller textfields+18...: TextField CalcButton : Button +calculate() : string + handleCalculate(ActionEvent event) + Initializable(URL url, ResourceBundle resourceBundle)

Controladores