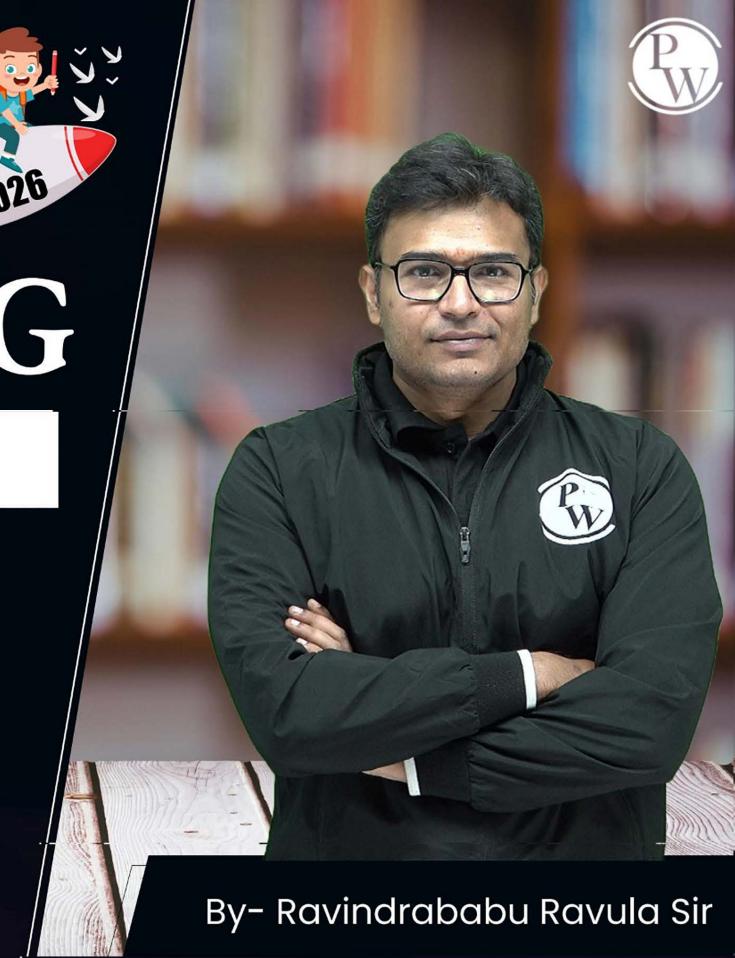
CS & IT ENGING

Algorithms

Algorithms

Lecture No. 12



Recap of Previous Lecture











Topics to be Covered











Topic

Topic

Bellman ford Algorithm

Shortest path in DAGS





Bellman ford Introduction: (Single Source shortest path)

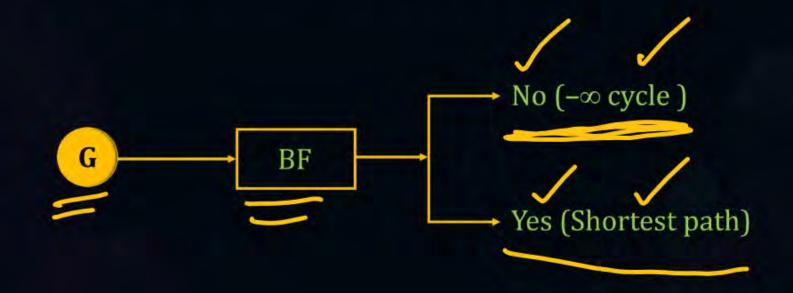
Can find out whether a graph is having negative weight cycle or not.





Bellman ford Introduction:

Can find out whether a graph is having negative weight cycle or not.

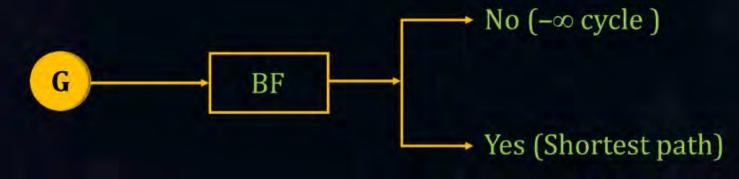






Bellman ford Introduction:

Can find out whether a graph is having negative weight cycle or not.



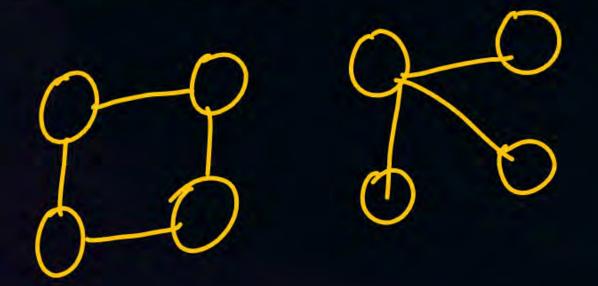
Bellman ford algorithm is slower than Dijkstra





Bellman ford works on this rule:

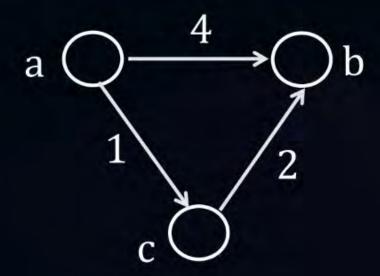
• Shortest path between 2 nodes in the graph will not contain more than (n-1) edges if there are n vertices







The node contains n = 3 nodes, so edges are relaxed 2 times

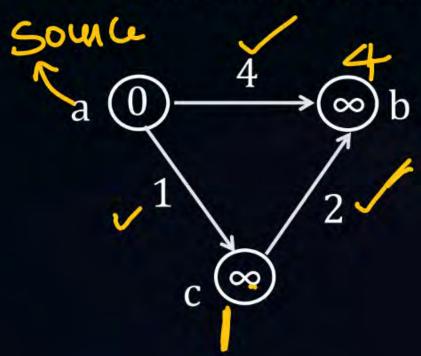






3 2 times

The node contains n = 3 nodes, so edges are relaxed 2 times

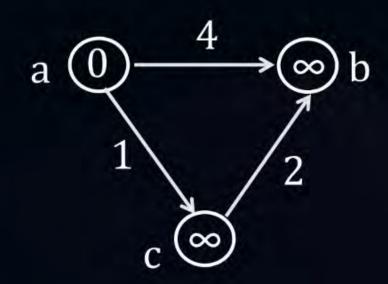


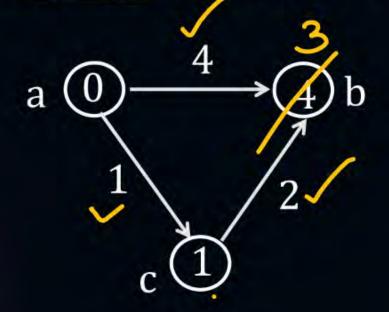




2-limes -> all edges

The node contains n = 3 nodes, so edges are relaxed 2 times





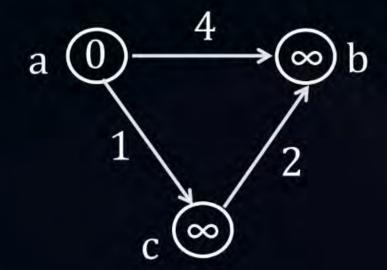
1st time

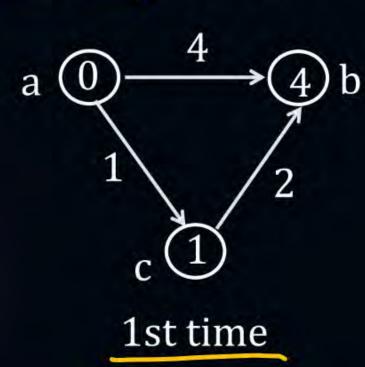
Lenght of shortest path with atmost one edge

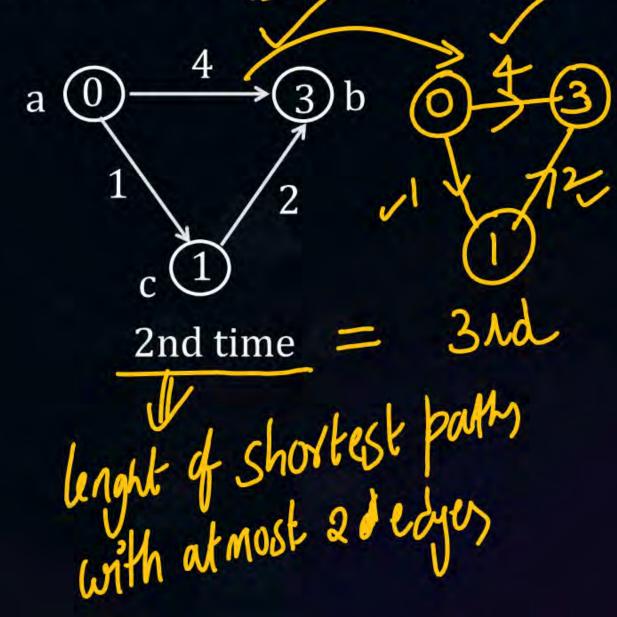




The node contains n = 3 nodes, so edges are relaxed 2 times (2)



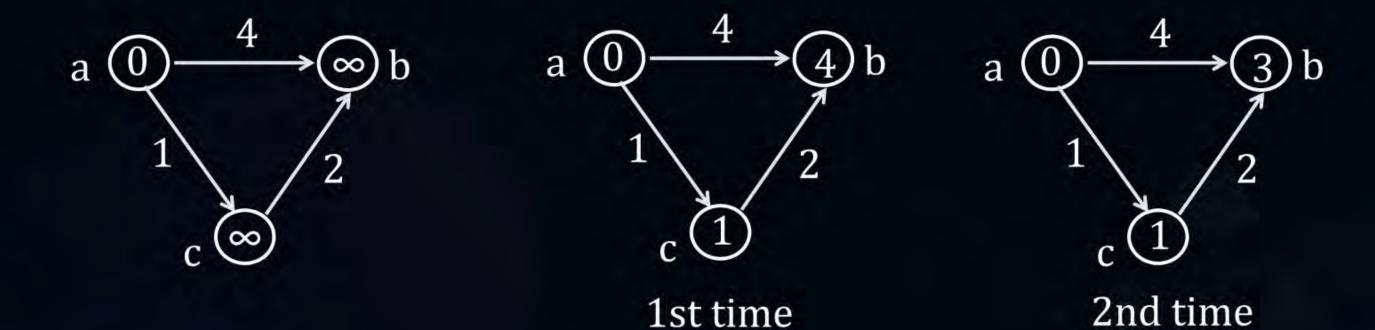








The node contains n = 3 nodes, so edges are relaxed 2 times

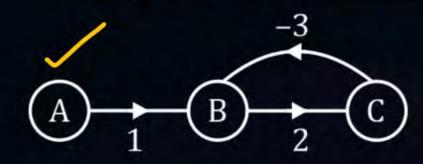


If the nth and (n-1)th iterations give same values then there are no negative weight edge cycle present and the solution is correct else discarded





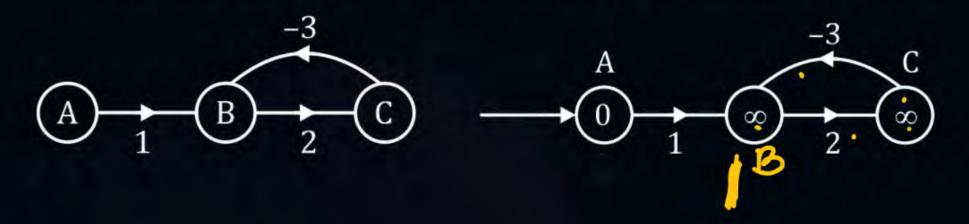
Example:-







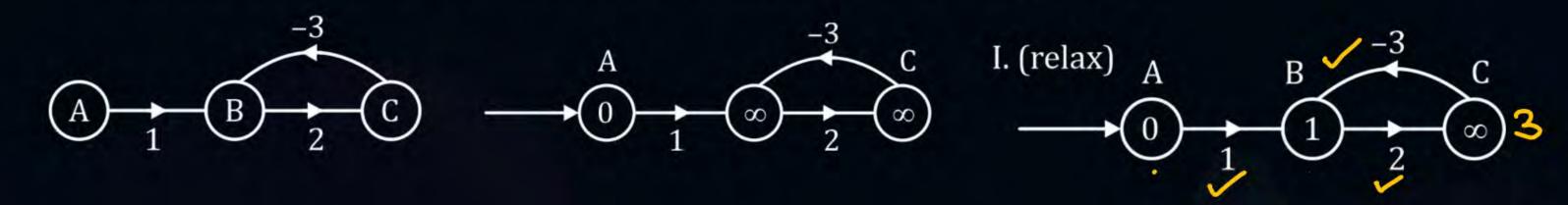
Example:-







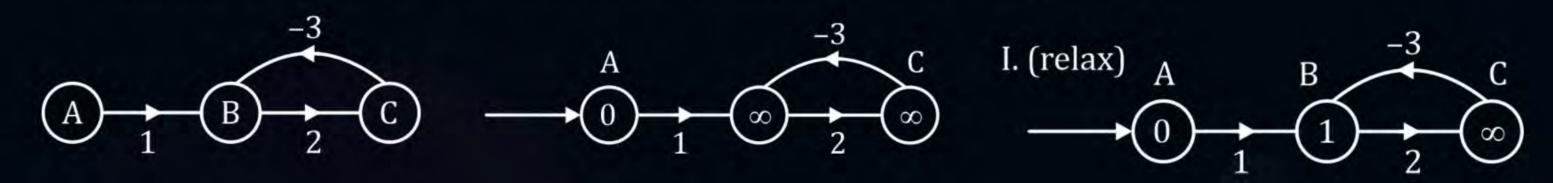
Example:-

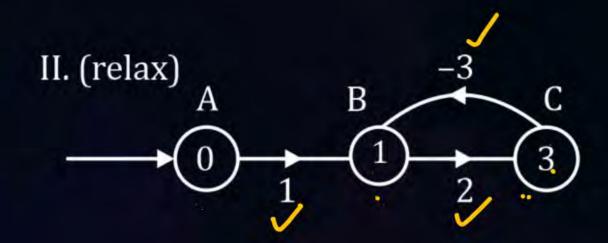






Example:-



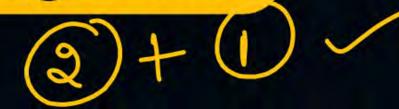


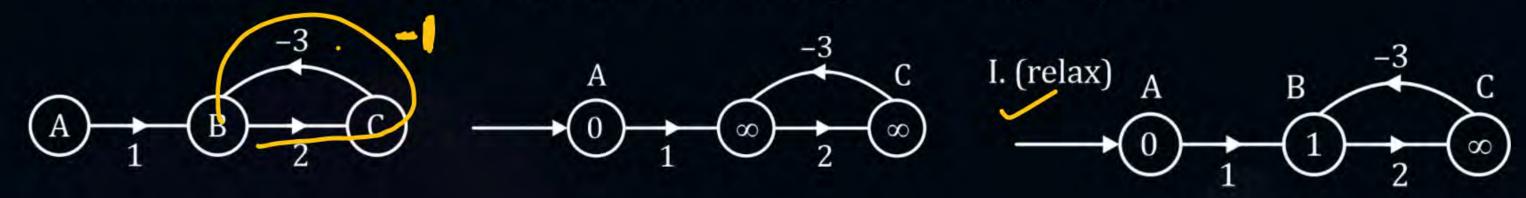


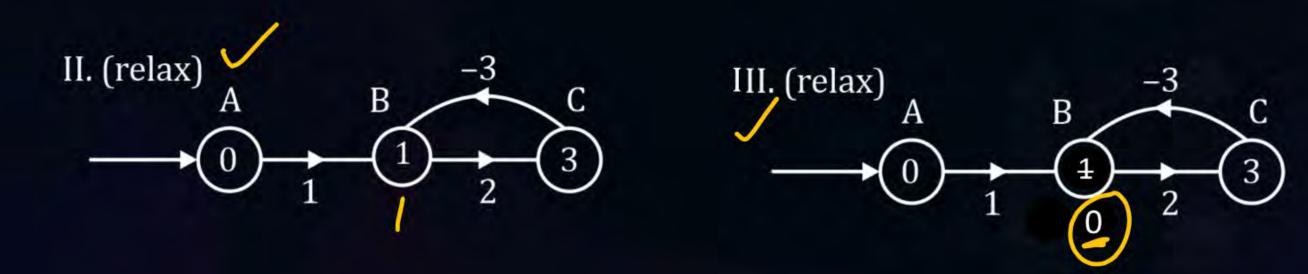


Example:-

nodes = 3











Relaxing time = $O(V) \times O(E)$ = O(VE)

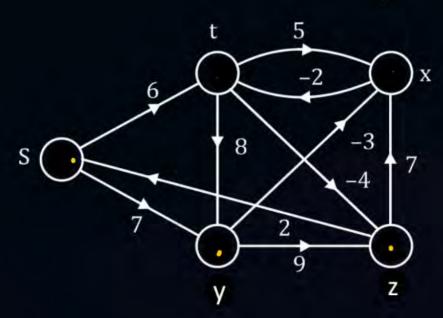
Time complexity = O(VE).





Example:

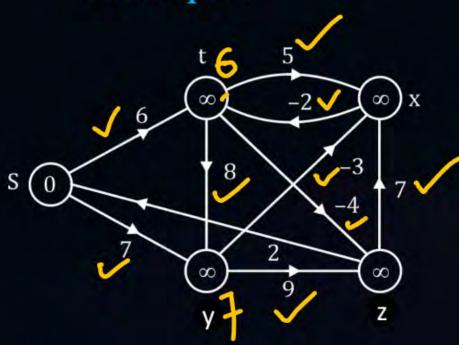
4 times relax all edges







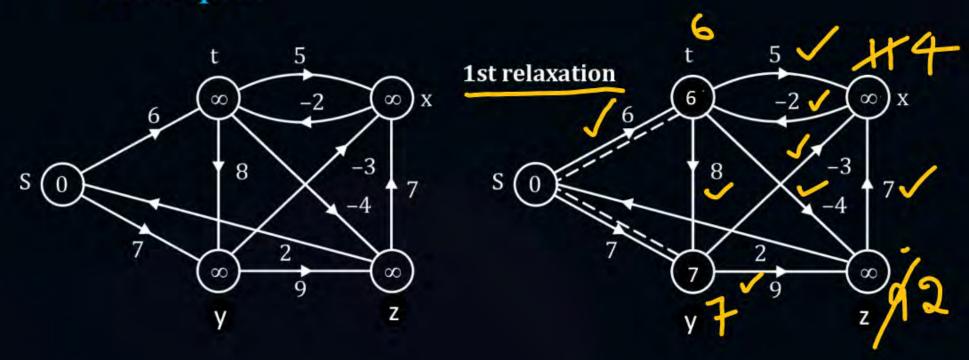
Example:







Example:

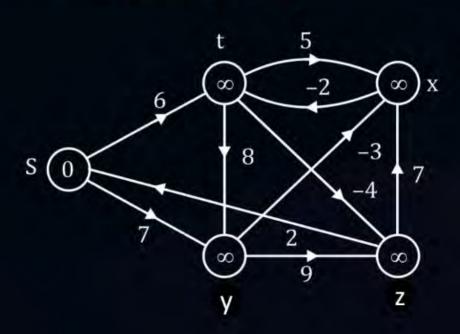


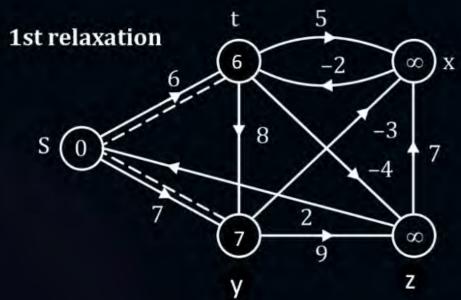


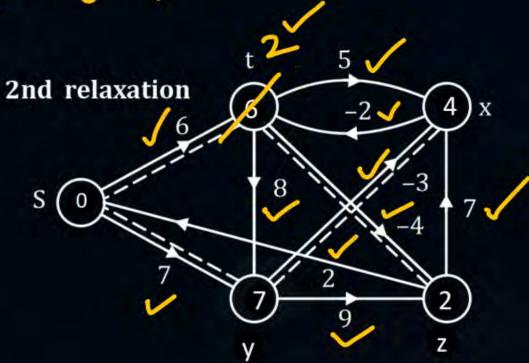


Example:

4 times + 1 -ve weight cycles



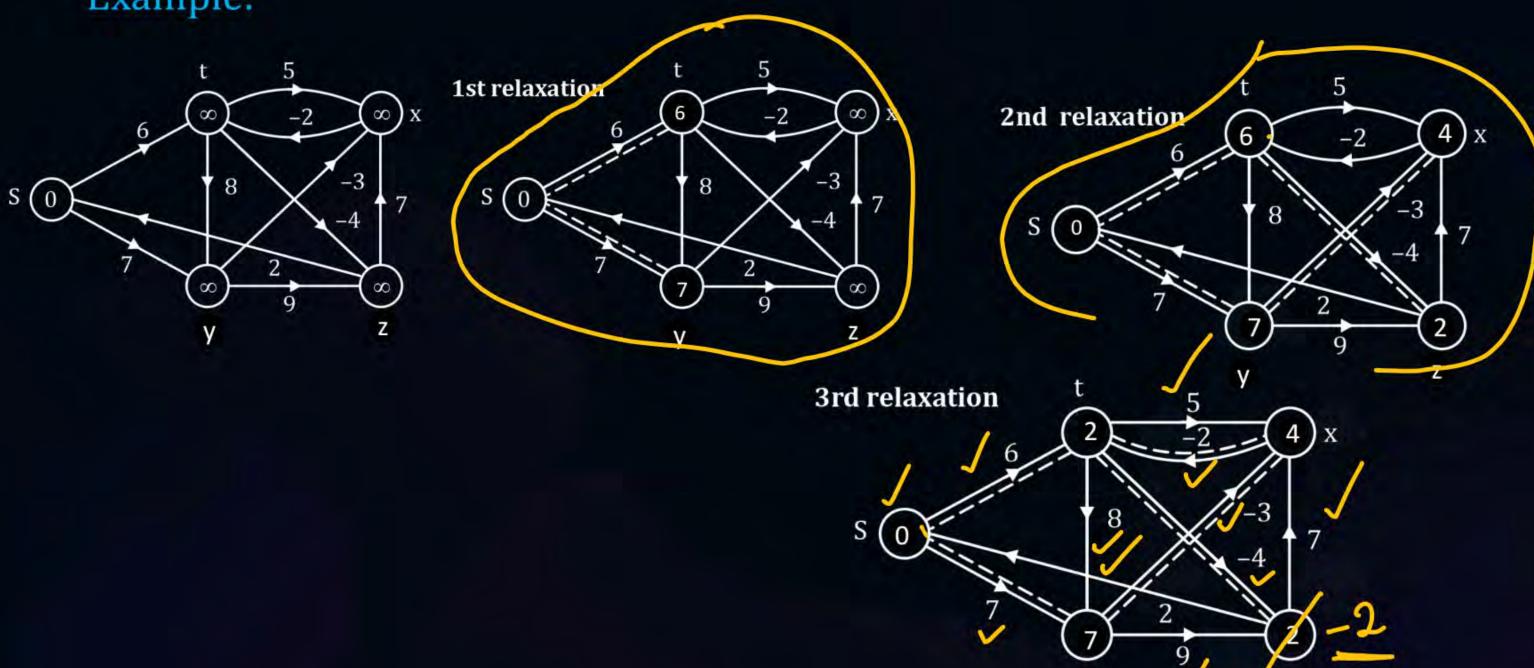








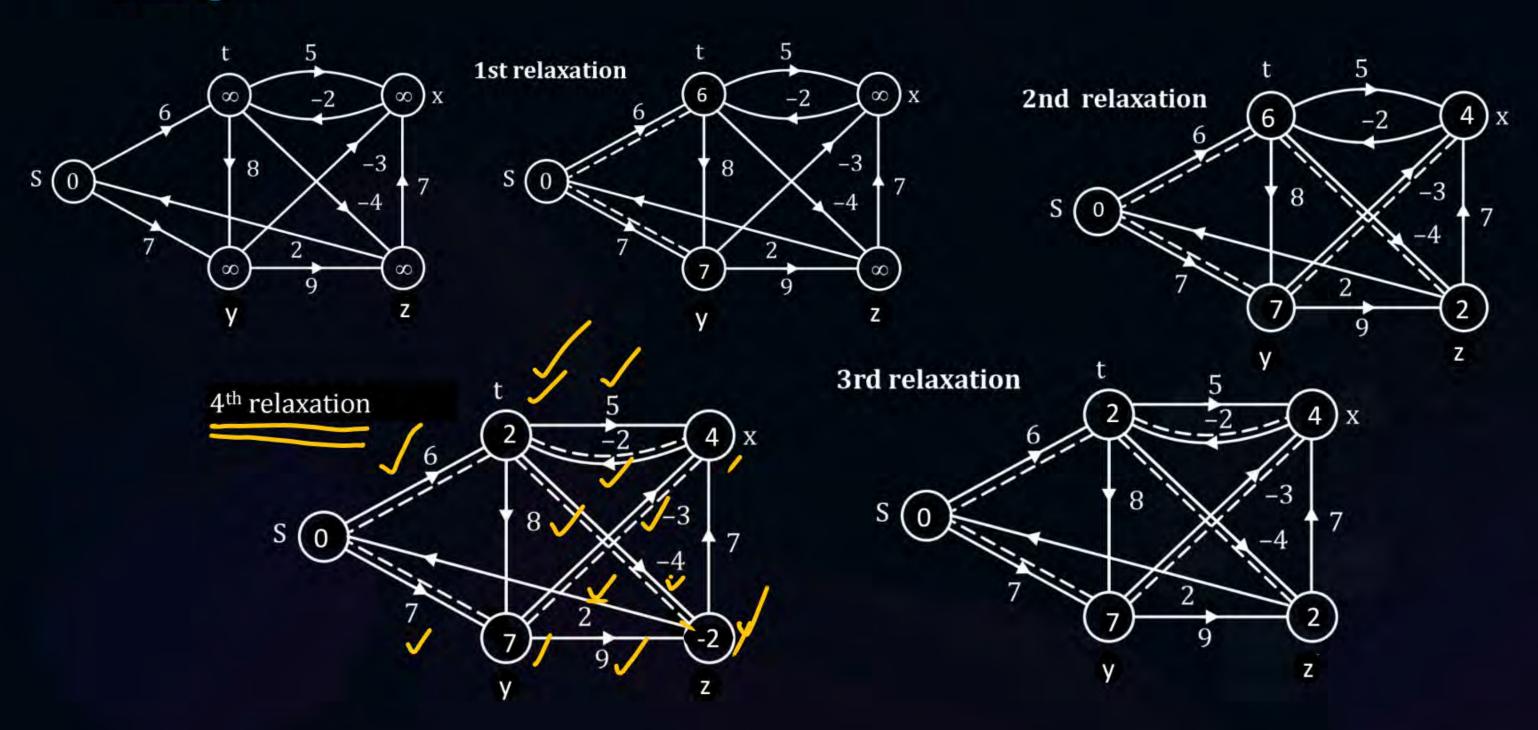
Example:







Example:







Bellman-Ford Algorithm

```
BELLMAN-FORD (G, w, s)

1 INITIALIZE-SINGLE-SOURCE (G, s)

2 for i = 1 to |G, V| - 1

3 for each edge (u, v) \in G, E

4 RELAX (u, v, w)

5 for each edge (u, v) \in G, E

6 if v.d > u.d + w(u, v)

7 return FALSE

8 return TRUE
```

```
Time complexity = O(V) + O(VE) + O(E)
= O(VE)
```





Shortest paths in DAG (Directed acyclic graph):





Shortest paths in DAG (Directed acyclic graph):

DAG is a graph with no cycles





Shortest paths in DAG (Directed acyclic graph):

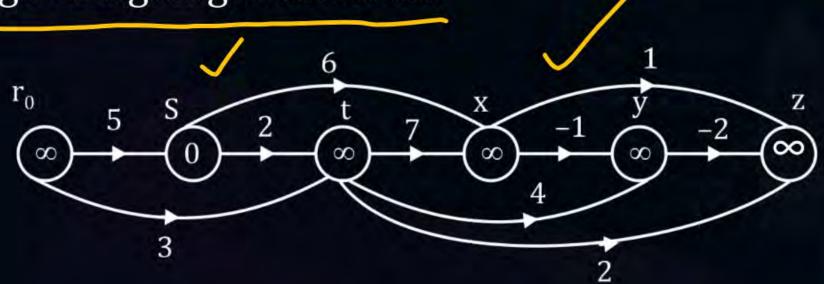
- DAG is a graph with no cycles
- O(V+E) time takes to in order to put a DAG in topological Order





Shortest paths in DAG (Directed acyclic graph):

- DAG is a graph with no cycles
- O(V+E) time takes to in order to put a DAG in topological Order
- Take the vertices one by one in topological Order and then try to relax outgoing edges outgoing from them.

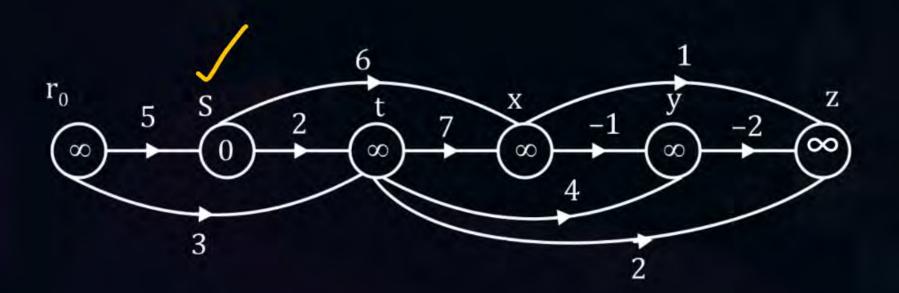






Topological order:

- Linear ordering of vertices in a DAG
- rstxyz
- Time complexity-O(V+E)



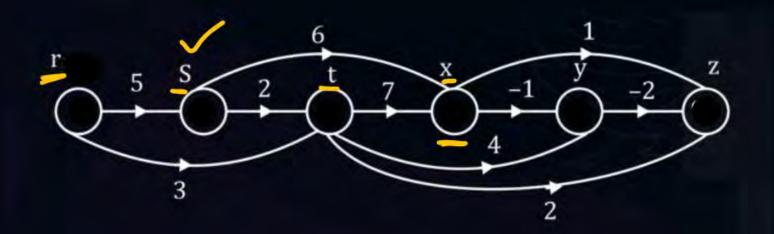




Example:-1

What is the shortest path from S to all the other vertices.

Topological order: rstxyz 🗸

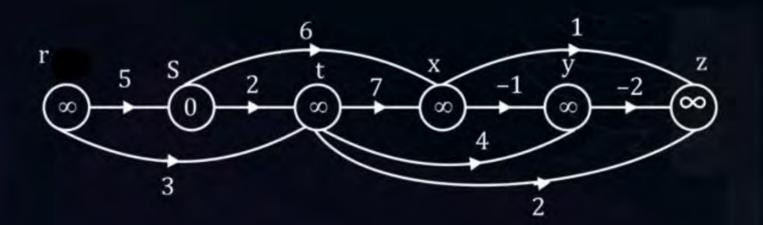






Example:-1

What is the shortest path from S to all the other vertices. Topological order: rstxyz





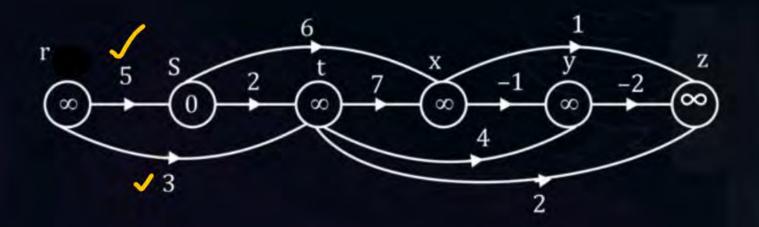


Example:-1

What is the shortest path from S to all the other vertices.

Topological order: rstxyz

Relaxing from r





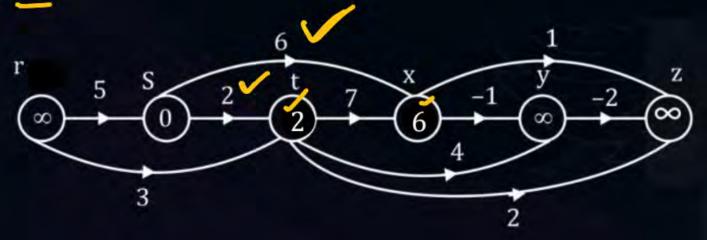


Example:-1

What is the shortest path from S to all the other vertices.

Topological order: rstxyz

Relaxing edges from S





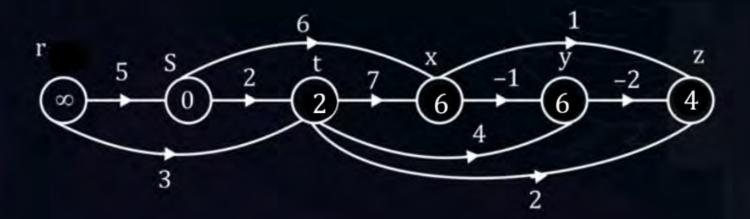


Example:-1

What is the shortest path from S to all the other vertices.

Topological order: rstxyz

Relaxing edges from t





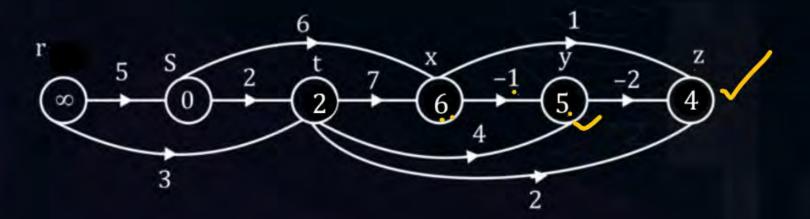


Example:-1

What is the shortest path from S to all the other vertices.

Topological order: rstxyz

Relaxing edges from x





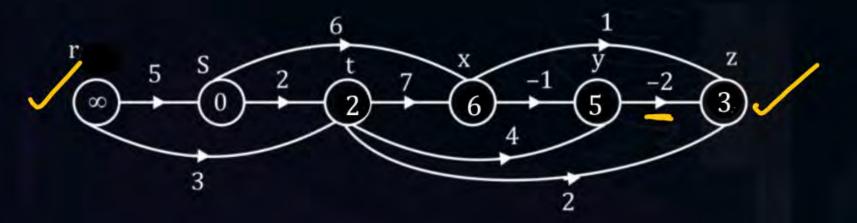


Example:-1

What is the shortest path from S to all the other vertices.

Topological order: rstxyz

Relaxing edges from y







Topological sort = d(V + E)Total relaxion done = O(E)

Total time complexity = O(V+E) ✓





```
DAG - shortest-paths (G, W, S)
```

{

1. Topologically sort the vertices of 'G'.

 \rightarrow 0(V+E

1. Initialize-single-source (G, S).

 $\rightarrow 0(V)$

3. for each vertex u, taken in topologically sorted order

 \rightarrow 0(E)

4. for each vertex v ∈ G.adj [u]

5. Relax (u, v, W)

}

Time complexity = O(V+E).





Example:

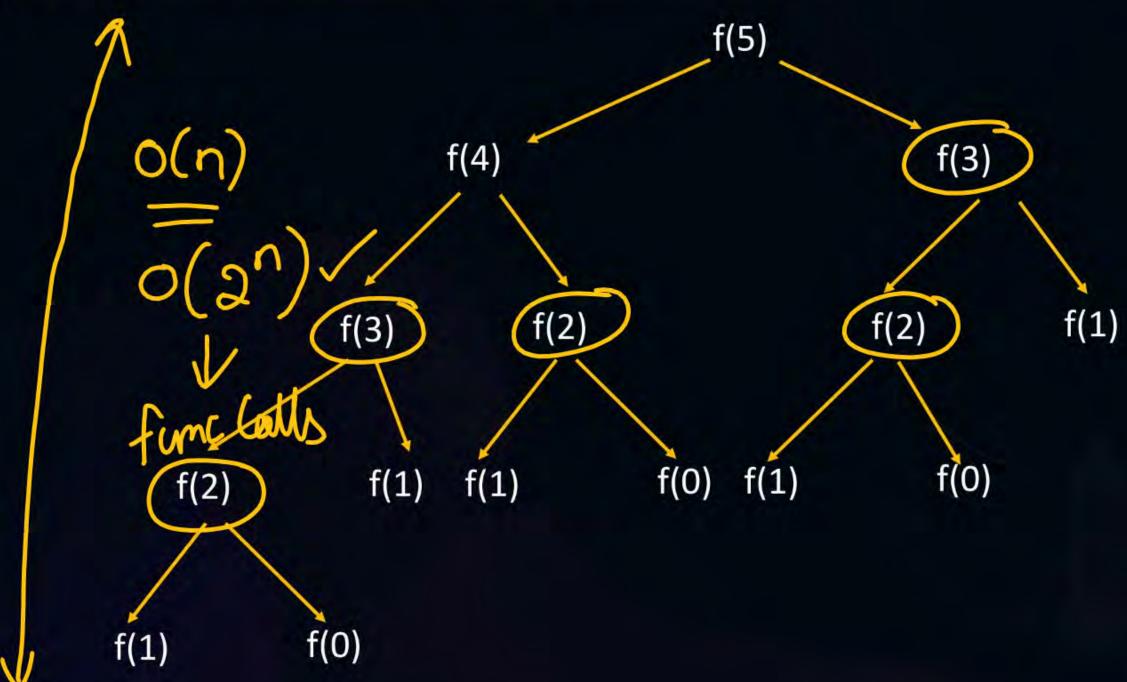
```
Fibonacci series -
f(n) = f(n-1) + f(n-2)
     = 1; n = 1
     = 0; n = 0
f(n)
  if(n == 0)
     return 0;
  if (n == 1)
     return 1;
  return (f(n-1)+f(n-2));
```

$$n = 0, 2, 3,$$

 $f(n) = 1, 3, 5$











Create a table instead of calling same function so many times







Create a table instead of calling same function so many times

0	1	2	3	4	5
0	1	1			





Create a table instead of calling same function so many times

0	1	2	3	4	5
0	1	1	2		





Create a table instead of calling same function so many times

0	1	2	3	4	5
0	1	1	2	3	





Create a table instead of calling same function so many times



THANK - YOU