



Part A: Shopping List App

- We are going to make a "Shopping List" app.
- Run the script to start using it.
- Put new things into the list one at a time
- Enter the word DONE - in all CAPS - to QUIT the program
- And once I quit, I want the app to show me everything that on my list.

Hint:

Step 1: Make a list to hold onto our items.

Step 2: Print out instructions on how to use the app

Step 3: Ask for new items

Step 4: Add new items to our list

Step 5: Be able to quit the app with DONE

Step 6: print out the list

Part B: Interactive Guess the Number Game

- The computer will think of a random number from 1 to 10 as secret number.
- Then ask you (Player) to guess the number and store as guess number.



TECHNOPHILE BUD

Python TASK - 1

- Compare the guess number with the secret number.
- If the player guesses the right number he wins, so print player wins and computer lose.
- If the player guesses the wrong number, then he loses so print player lose and computer wins.

Upload your complete code on GitHub by the name, **Task_1; Part_A & Part_B.**

Current Day: **Tuesday**

Submission Day; **Sunday**

(We are strict with the Deadlines so try to submit in the given stipulated time i.e. by Sunday till 12:00 PM)