

Compilers: Parsing & Context-Free Grammars

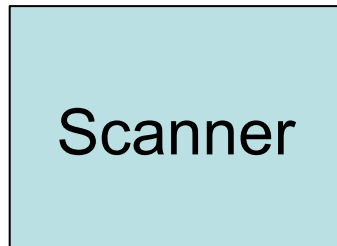
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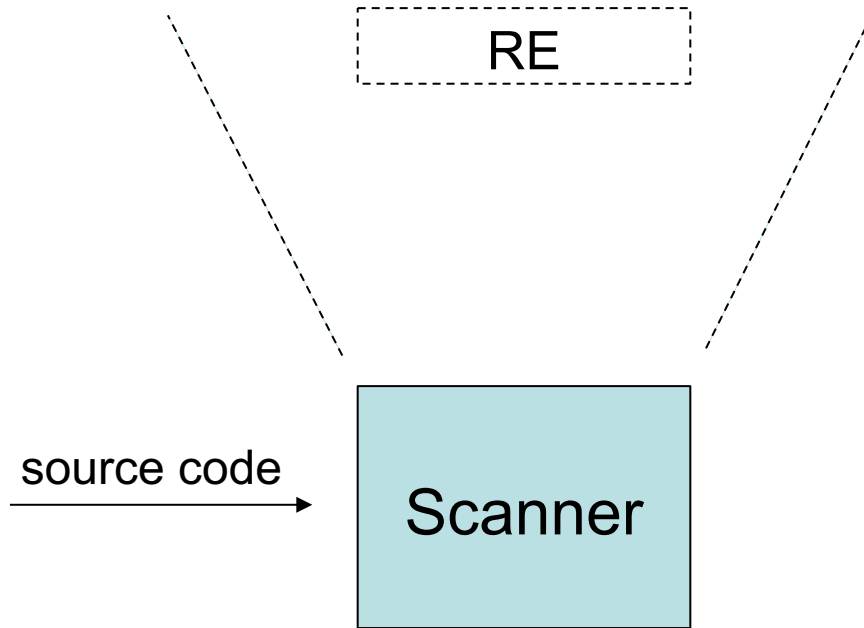
Where we are...

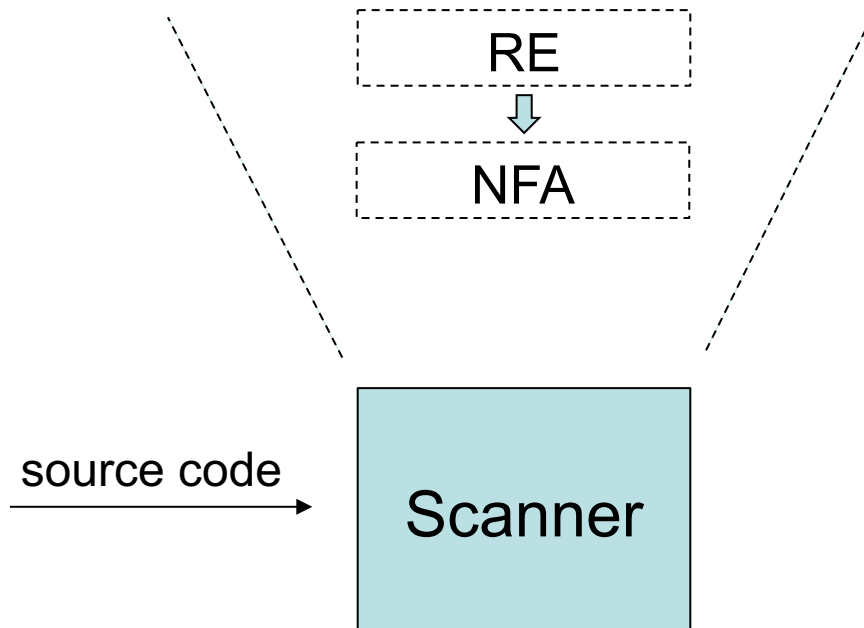
- ~~Admin and overview~~
- ~~Lexical analysis~~
- **Parsing**
- Semantic analysis
- Machine-independent optimisation
- Code generation
- Hardware architectures
- Machine-dependent optimisation
- Review

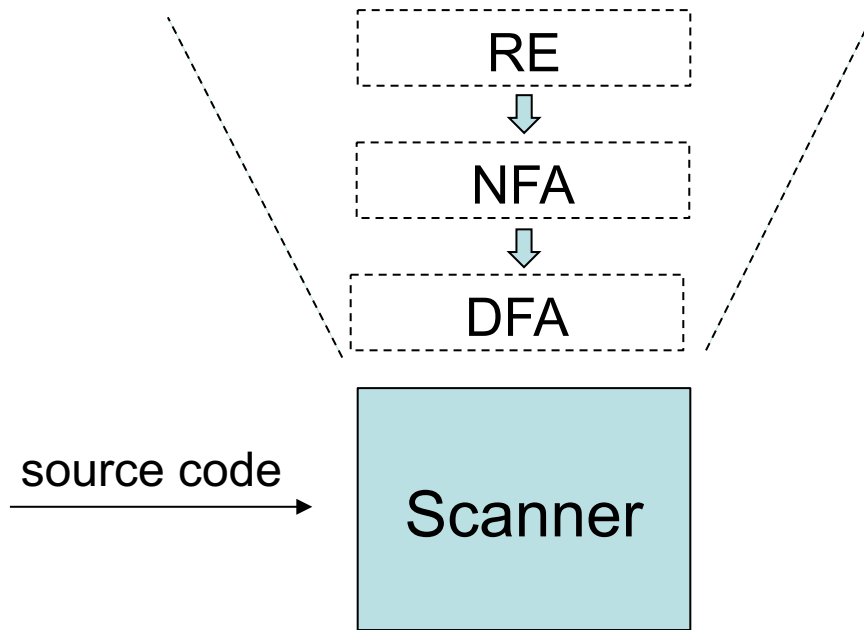
source code →

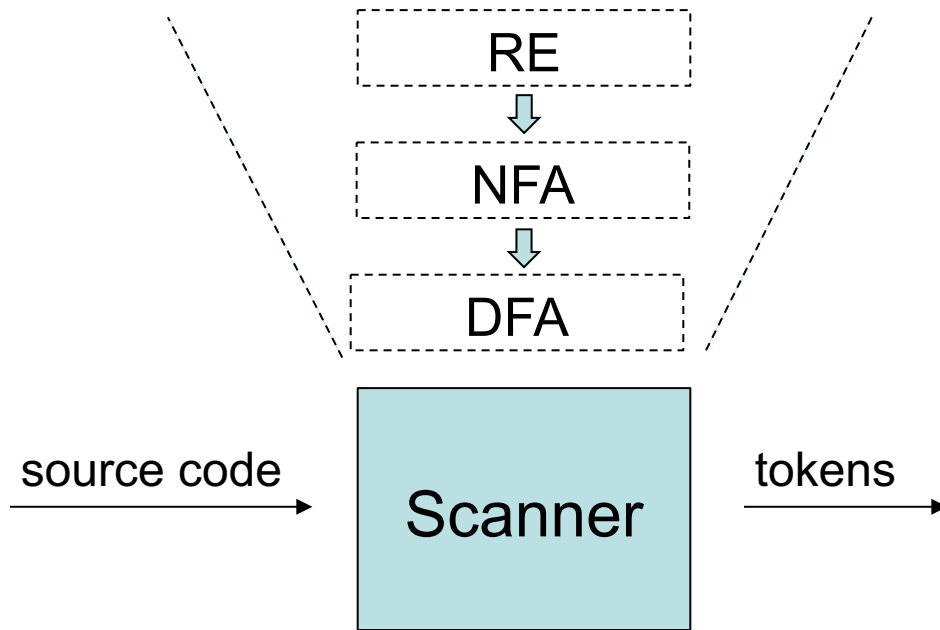
source code
→

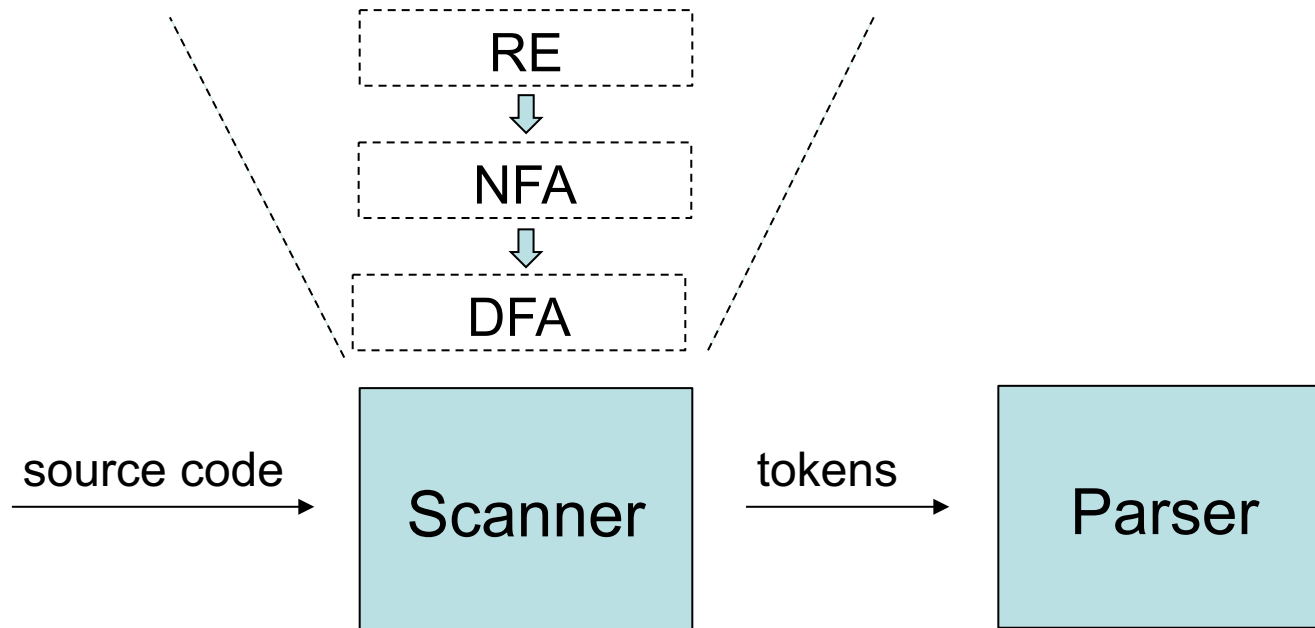


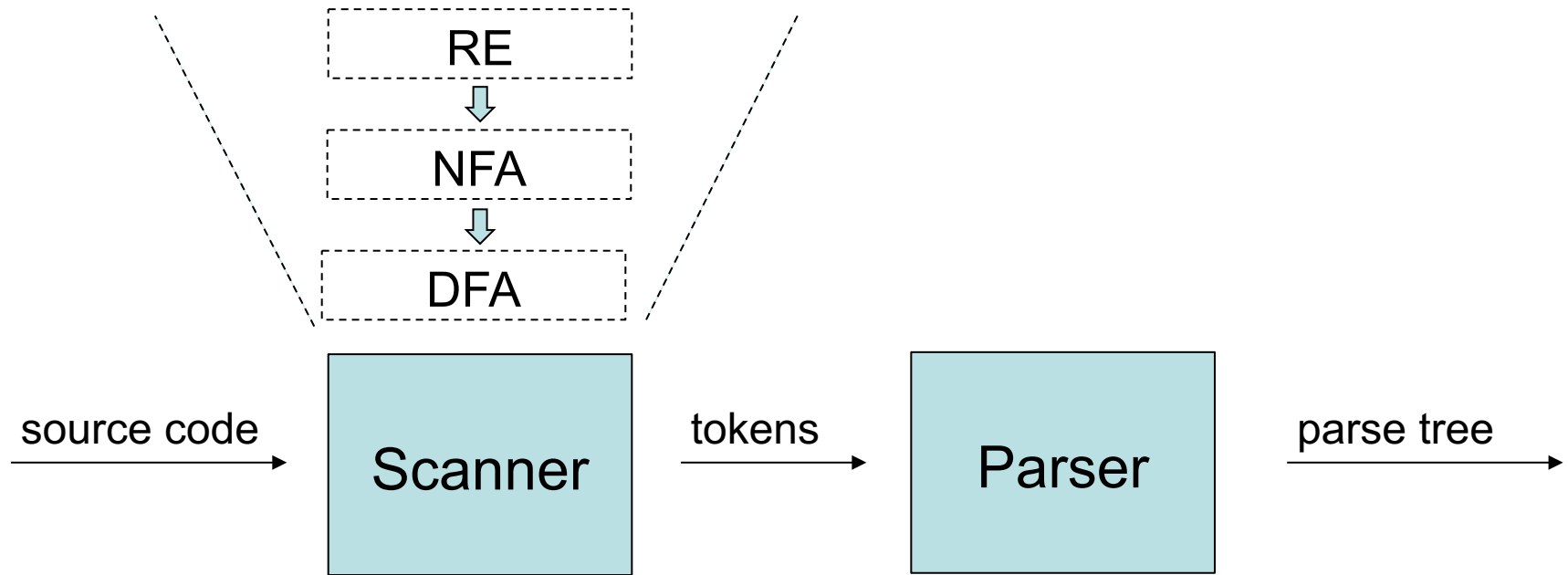












Objectives

- To introduce *parsing*
- Discuss error recovery in parsing
- Motivate the use of context-free grammars (CFGs)
- Define context-free grammars
- Construct parse trees for context-free grammars
- Introduce ambiguity

Parsing

- Checks the stream of tokens (produced by the scanner) for grammatical correctness.
- Determines if the input is *syntactically well formed*.
 - *OK, we have valid tokens, but have they been put together in a sensible way?*
- Builds an intermediate representation (IR) of the code.

Types of Programming Errors

- Lexical errors: misspellings of keywords, identifiers and operators
- Syntactic errors: misplaced semi-colons, missing or extra braces, **case** without a **switch**, etc
- Semantic errors: such as a function/method of type **void** trying to return a value
- Logical errors: from incorrect reasoning by the programmer, through to statements like
 if (x = a)

Goals of the Syntactic Error Handler

- Report the presence of errors clearly and accurately
- Recover from each error quickly enough to detect subsequent errors
- Add minimal overhead to the processing of correct programs

Error Recovery Strategies

- Panic-mode recovery
- Phrase-level recovery
- Error productions
- Global correction

Representing Syntax

- Regular expressions are a powerful tool for specifying allowed tokens, but not so good for syntax
 - Could you write a RE that accepted expressions of this form:
$$a * (b + c) \quad ???$$
- Instead, we use *context-free grammars* (CFGs), or just *grammars* for short

Decaf grammar fragment

<program> → class Program '{' <field_decl>* <method_decl>* }'
<field_decl> → <type> {<id> | <id> '[' <int_literal> ']' }+, ;
<method_decl> → {<type> | void} <id> ([{<type> <id>}+,]) <block>
<block> → '{' <var_decl>* <statement>* }'
<var_decl> → <type> <id>+, ;
<type> → int | boolean
<statement> → <location> <assign_op> <expr> ;
| <method call> ;
| if (<expr>) <block> [else <block>]
| for <id> = <expr> , <expr> <block>
| return [(expr)] ;
| break ;
| continue ;
| <block>

Context-Free Grammars

- Consist of four parts:
 - A finite set N of symbols called the *nonterminal alphabet*
 - A finite set T of symbols called the *terminal alphabet*
 - A finite set of *productions*
 - A *start symbol* from the set N
- N and T should not share any elements

Example

- Nonterminal alphabet $N = \{S, B, C\}$
- Terminal alphabet $T = \{b, c\}$
- Productions:
 1. $S \rightarrow BC$
 2. $B \rightarrow bB$
 3. $B \rightarrow \lambda$
 4. $C \rightarrow ccc$
- Start symbol is S

String Derivation & Languages

- *String derivation* is the process applying productions to generate strings

– For example, S can derive **ccc** thus:

$$\begin{array}{ccccccc} S & \Rightarrow & BC & \Rightarrow & C & \Rightarrow & ccc \\ 1 & & 3 & & 4 & & \end{array} \quad (S \xRightarrow{*} ccc)$$

1. $S \rightarrow BC$
2. $B \rightarrow bB$
3. $B \rightarrow \lambda$
4. $C \rightarrow ccc$

- A grammar can derive many different terminal strings; $L(G)$ is the language defined by a context-free grammar $L(G) = \{ x : S \Rightarrow x \text{ and } x \in T \}$

Another Example

```
1  Expr → ( Expr )  
2      | Expr Op name  
3      | name  
4  Op → +  
5      | -  
6      | ×  
7      | ÷
```

Another Example

```
1  Expr → ( Expr )
2      | Expr Op name
3      | name
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Consider the sentence
(a + b) × c

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Consider the sentence
(a + b) × c

One way of parsing it:

Rule	Sentential Form
------	-----------------

Another Example

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1  Expr → ( Expr )
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```

Consider the sentence
(a + b) × c

One way of parsing it:

Rule	Sentential Form
	<i>Expr</i>

Another Example

1	$Expr \rightarrow (Expr)$
2	$Expr Op name$
3	$name$
4	$Op \rightarrow +$
5	$-$
6	\times
7	\div

Consider the sentence
 $(a + b) \times c$

One way of parsing it:

Rule	Sentential Form
	$Expr$
2	$Expr Op name$

Another Example

1	$Expr \rightarrow (Expr)$
2	$Expr Op name$
3	$name$
4	$Op \rightarrow +$
5	$-$
6	\times
7	\div

Consider the sentence
 $(a + b) \times c$

One way of parsing it:

Rule	Sentential Form
	$Expr$
2	$Expr Op name$
6	$Expr \times name$

Another Example

1	$Expr \rightarrow (Expr)$
2	$Expr Op name$
3	$name$
4	$Op \rightarrow +$
5	$-$
6	\times
7	\div

Consider the sentence
 $(a + b) \times c$

One way of parsing it:

Rule	Sentential Form
	$Expr$
2	$Expr Op name$
6	$Expr \times name$
1	$(Expr) \times name$

Another Example

1	$Expr \rightarrow (Expr)$
2	$Expr Op name$
3	$name$
4	$Op \rightarrow +$
5	$-$
6	\times
7	\div

Consider the sentence
 $(a + b) \times c$

One way of parsing it:

Rule	Sentential Form
	$Expr$
2	$Expr Op name$
6	$Expr \times name$
1	$(Expr) \times name$
2	$(Expr Op name) \times name$

Another Example

1	$Expr \rightarrow (Expr)$
2	$Expr Op name$
3	$name$
4	$Op \rightarrow +$
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6	\times
7	\div

Consider the sentence

$(a + b) \times c$

One way of parsing it:

Rule	Sentential Form
	$Expr$
2	$Expr Op name$
6	$Expr \times name$
1	$(Expr) \times name$
2	$(Expr Op name) \times name$
4	$(Expr + name) \times name$

Another Example

1	$Expr \rightarrow (Expr)$
2	$Expr Op name$
3	$name$
4	$Op \rightarrow +$
5	$-$
6	\times
7	\div

Consider the sentence

$(a + b) \times c$

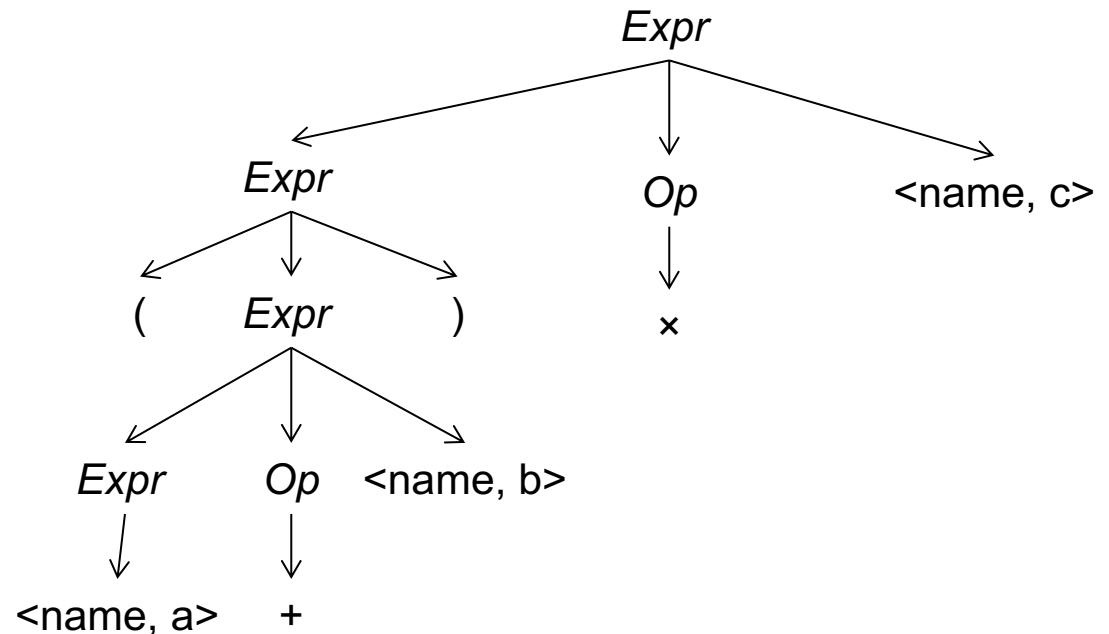
One way of parsing it:

Rule	Sentential Form
	$Expr$
2	$Expr Op name$
6	$Expr \times name$
1	$(Expr) \times name$
2	$(Expr Op name) \times name$
4	$(Expr + name) \times name$
3	$(name + name) \times name$

Rightmost Derivation

$(a + b) \times c$

Rule	Sentential Form
	<i>Expr</i>
2	<i>Expr Op name</i>
6	<i>Expr</i> × <i>name</i>
1	(<i>Expr</i>) × <i>name</i>
2	(<i>Expr Op name</i>) × <i>name</i>
4	(<i>Expr</i> + <i>name</i>) × <i>name</i>
3	(<i>name</i> + <i>name</i>) × <i>name</i>



Another alternative

1	$Expr \rightarrow (Expr)$			$(a + b) \times c$
2	$Expr Op name$	Rule	Sentential Form	
3	$name$		$Expr$	
4	$Op \rightarrow +$	2	$Expr Op name$	
5	$-$	1	$(Expr) Op name$	
6	\times	2	$(Expr Op name) Op name$	
7	\div	3	$(name Op name) Op name$	
		4	$(name + name) Op name$	
		6	$(name + name) \times name$	

Leftmost Derivation

$(a + b) \times c$

Rule Sentential Form

Expr

2 *Expr Op name*

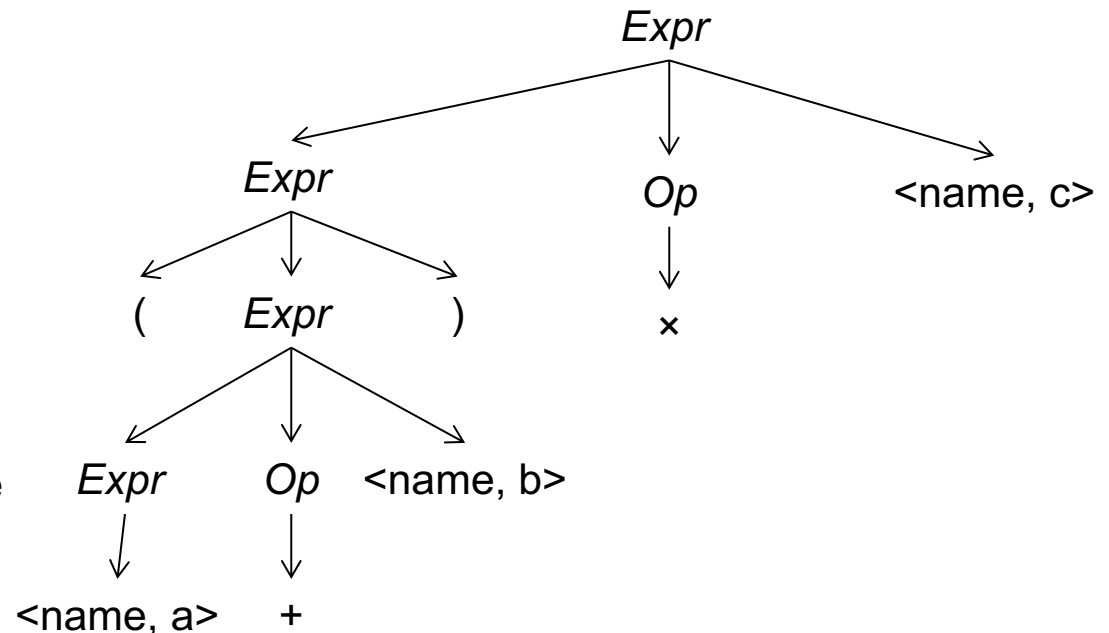
1 (*Expr*) *Op name*

2 (*Expr Op name*) *Op name*

3 (*name Op name*) *Op name*

4 (*name + name*) *Op name*

6 (*name + name*) \times *name*



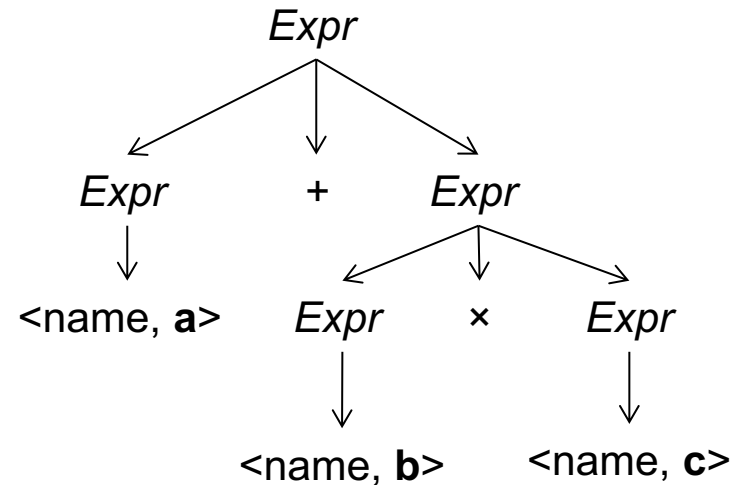
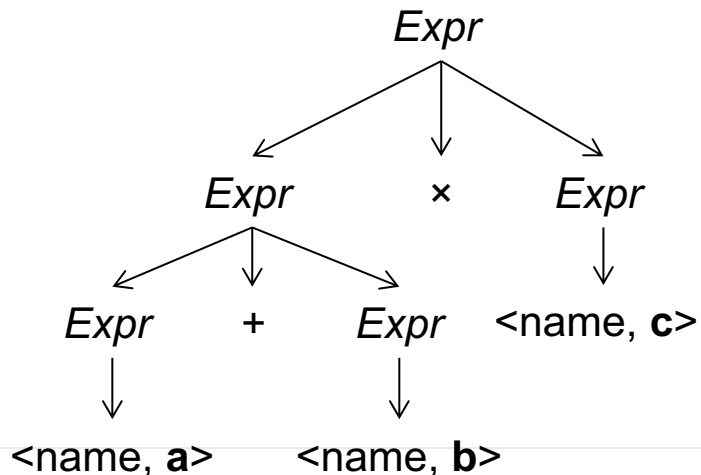
More than One Parse Tree?

- Some grammars can be awkward – it can be possible to generate more than one parse tree for a given sentence.
- Such a grammar is said to be *ambiguous*

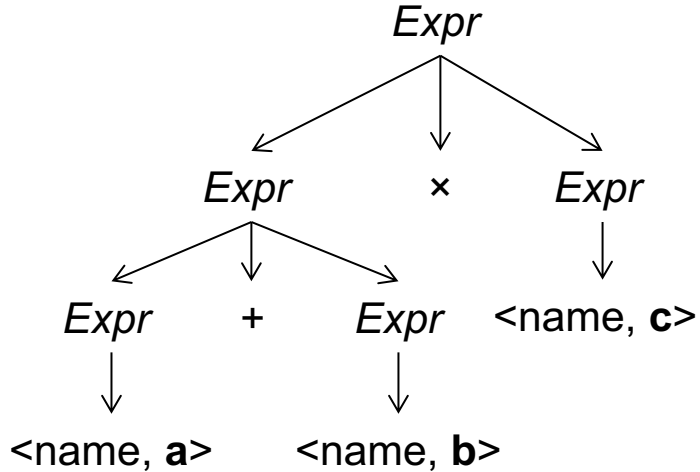
An Ambiguous Grammar

- 1 $Expr \rightarrow Expr + Expr$
- 2 | $Expr \times Expr$
- 3 | $(Expr)$
- 4 | name

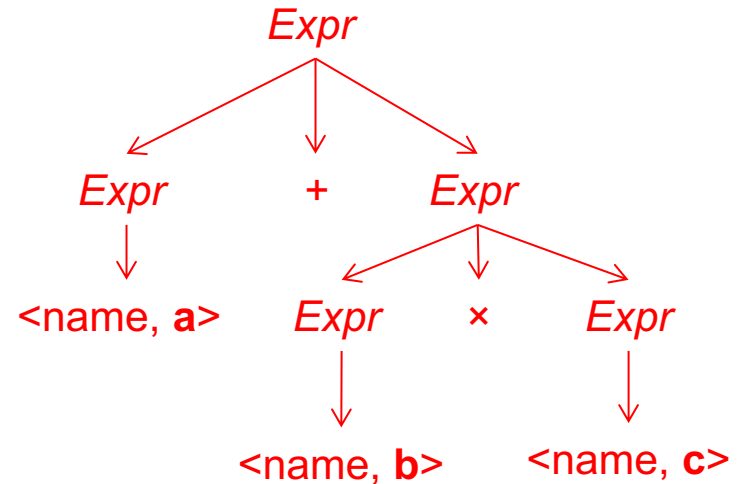
a + b × c



Structure Implies Meaning



Implies
 $(a + b) \times c$



Implies
 $a + (b \times c)$

Removing Ambiguity

```
1  Goal → Expr
2  Expr → Expr + Term
3         | Term
4  Term → Term × Factor
5         | Factor
6  Factor → ( Expr )
7         | name
```

- Now only one possible way to interpret $a + b \times c$
- Ambiguity is removed
AND
- Ensure expected operator precedence

Left- and Right-Recursion

- A grammar that has rules of the form

$$A \rightarrow Aa$$

is said to be left-recursive.

- A grammar with rules of the form

$$A \rightarrow aA$$

is said to be right-recursive.

- Sometimes it is useful to eliminate left-recursion, e.g.

$$A \rightarrow Aa \mid b$$

can be replaced by the pair of rules

$$A \rightarrow bA' \text{ and } A' \rightarrow aA' \mid \varepsilon$$

*More about this
next week!*

Summary

- Parsing is...
- A context-free grammar is...
- CFGs used in place of REs because...
- How do you construct a parse tree?
- What is ambiguity? Why is it a problem? What can be done about it?
- What are left- and right-recursive grammars? How can you re-write a grammar to remove left-recursion?

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