

ST. XAVIER'S COLLEGE KOLKATA (AUTONOMOUS)

2nd SEMESTER EXAMINATION JUNE - JULY 2021 M. Sc. COMPUTER SCIENCE

CMSM4222

Monday, June 21, 2021 1:00 PM to 4:00 PM

COMPUTER NETWORKING AND INTERNET TECHNOLOGIES 3 hours
Full Marks: 80

PLEASE READ THESE INSTRUCTIONS BEFORE YOU START WRITING:

- 1. Of the questions attempted, the answers to only the first required number of questions (as stipulated in the question paper) will be evaluated. So please do not attempt extra questions.
- 2. Use fountain pen or ball-point pen of blue or black ink.
- 3. Write (not type) the answers legibly, in your own words as far as practicable, on A4 size sheets.
- **4.** Save the pages of your answer sheets (hand-written document) to a single PDF file and name the document accurately i.e. **Roll No_Paper Code.PDF** (example: 147_PH36141T).
- 5. Send the PDF file to the following email address (in REPLY mode) within 30 minutes of the completion of the examination: cmsm42222021@sxccal.edu
- **6.** In the subject field of your email, please write "**Answer Script Roll No, Paper Code**" (example: "Answer Script 147, PH36141T").
- 7. The scanned answer scripts should have **enough clarity** to enable evaluation.
- 8. On top of each page handwrite the following information: Name, Roll Number, Paper Code , Date, and Page Number
- **9.** No multiple submissions would be allowed.

The marks are given in **brackets** [] at the end of each question or part question.

The question paper consists of 2 pages.

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GROUP A

Answer **QUESTION 1** and **ANY THREE** from the rest.

1. Answer **ANY THREE** of the following.

 $[5 \times 3 = 15]$

- (a) Explain the advantages of controlled access protocols over random access protocols.
- (b) Explain the reasons for using dynamic channel allocation techniques in LAN.
- (c) Explain the purpose of various time registers in FDDI.
- (d) State the advantages of flooding algorithm for the purpose of routing.
- 2. (a) Discuss a routing algorithm that should be used if the number of hosts is too many.
 - (b) Discuss the purpose of the following ICMP messages: Source Quench, Time exceeded, Parameter problems.

[9+6=15]

- 3. (a) Explain the process of pruning the spanning tree for multicast routing.
 - (b) "ARP request is broadcast whereas ARP reply is unicast". Critically comment.
 - (c) Explain the difference between leaky bucket and token bucket algorithms for congestion control.

[6+4+5=15]

- 4. (a) Explain the purpose of the field 'sequence number' in link state packets.
 - (b) Discuss how choke packets may be used in congestion control in a subnet,
 - (c) Explain how bridge tables are constructed in transparent bridges with an example. [5+5+5=15]
- 5. (a) Explain the reverse path forwarding algorithm as applicable to broadcast routing.
 - (b) Explain the process of registration of mobile hosts in a network.

[8+7=15]

GROUP B

Answer QUESTION 6 and ANY ONE from the rest.

6. Answer **ANY ONE** of the following.

 $[5\times1=5]$

- (a) How does the IPv6 datagram header resolve the problems faced by the IPv4 datagram header?
- (b) Explain the purpose of the Service Type field of IPv4 datagram header.
- 7. (a) The address of a class C host is to be split into subnets with a 4-bit subnet number. What is the maximum number of subnets and the maximum number of hosts in each subnet? Explain.
 - (b) Illustrate the difference between the direct broadcasting technique and the limited broadcasting technique.
 - (c) Explain the steps to forward an IPv4 packet using classful addressing scheme.
 - (d) State the differences between a direct delivery and an indirect delivery of an IP packet.

[(2+2)+3+6+2=15]

- 8. (a) What is Multi-Protocol Level Switching approach? Explain with an example.
 - (b) An address in a block assigned to an organization is given as 180.111.64.35. Find the number of addresses in this block, the first address and the last address of this block.
 - (c) What is the use of loopback address? How is this address represented in IPv6?
 - (d) What are the different ways of representing an IPv6 address? Explain with proper examples.
 - (e) How is an IPv6 address made compatible with an IPv4 address? Illustrate.

[4+(1+1+1)+(1+1)+3+3=15]

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