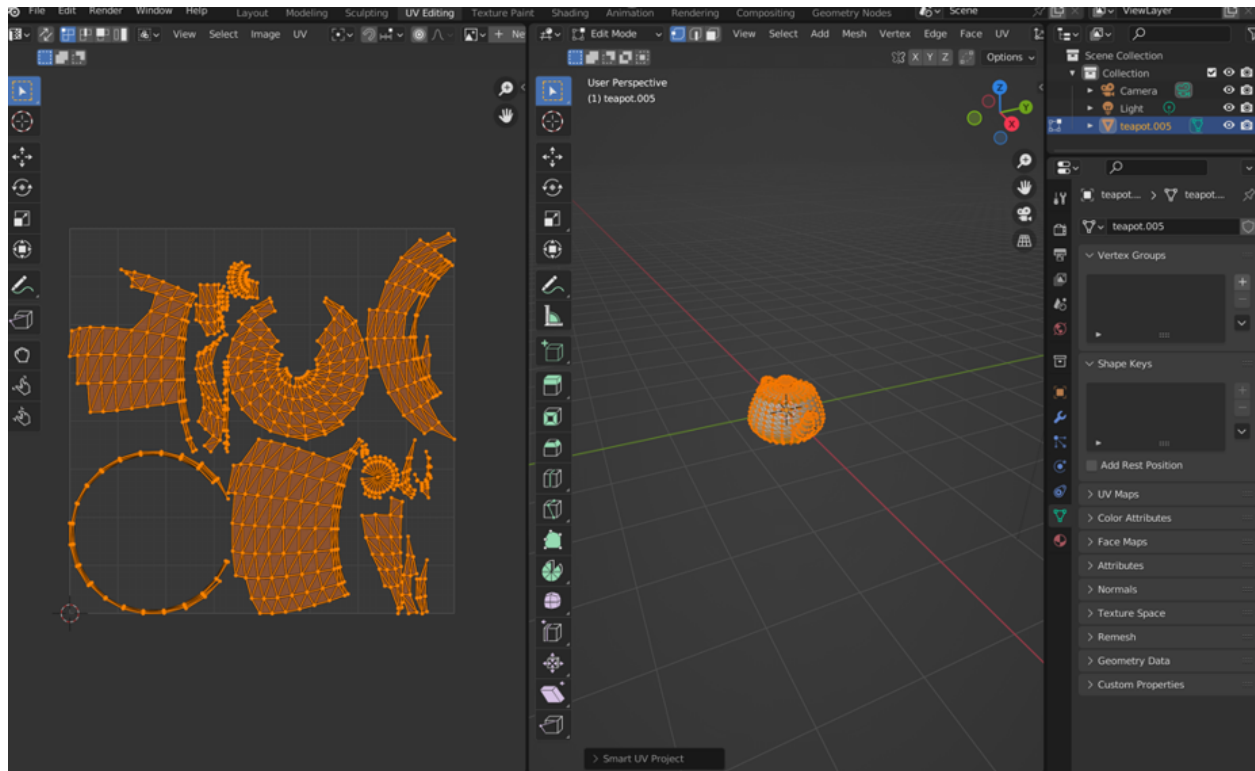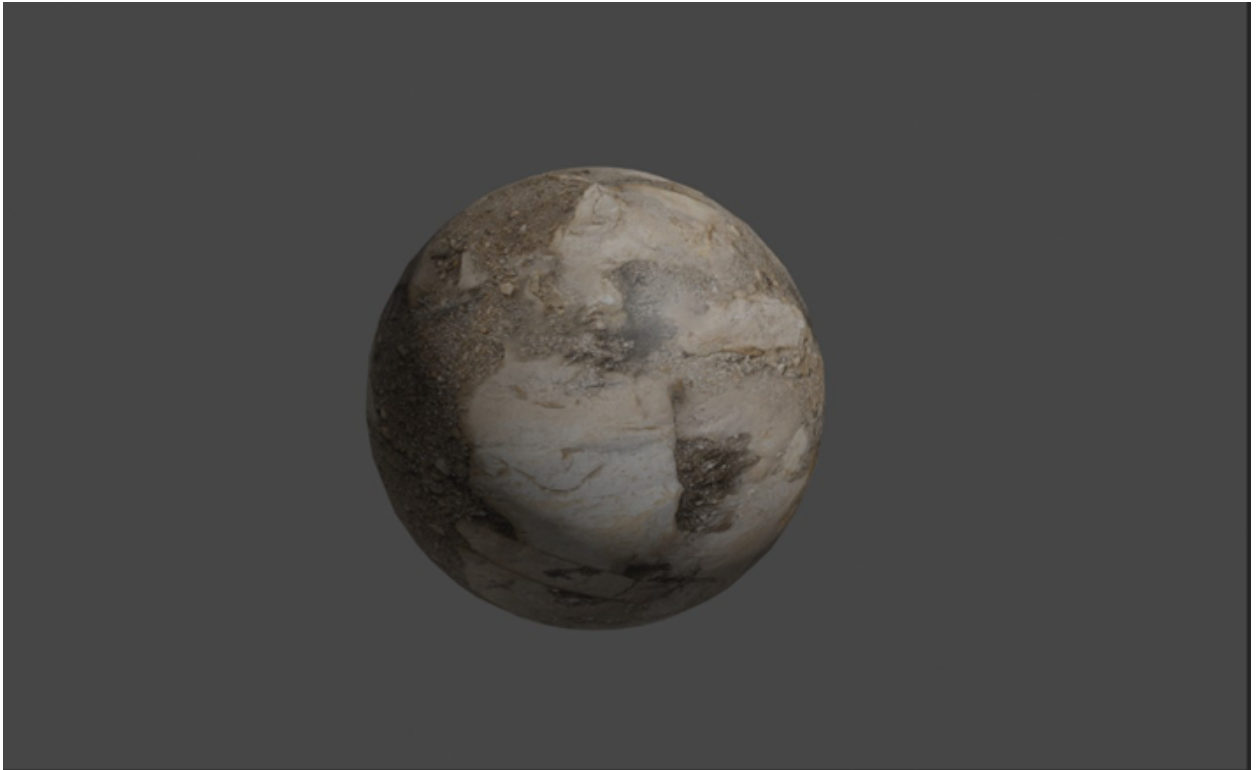Prithvi Raj Gali.

Activity 6

<u>Checkpoint 1</u>

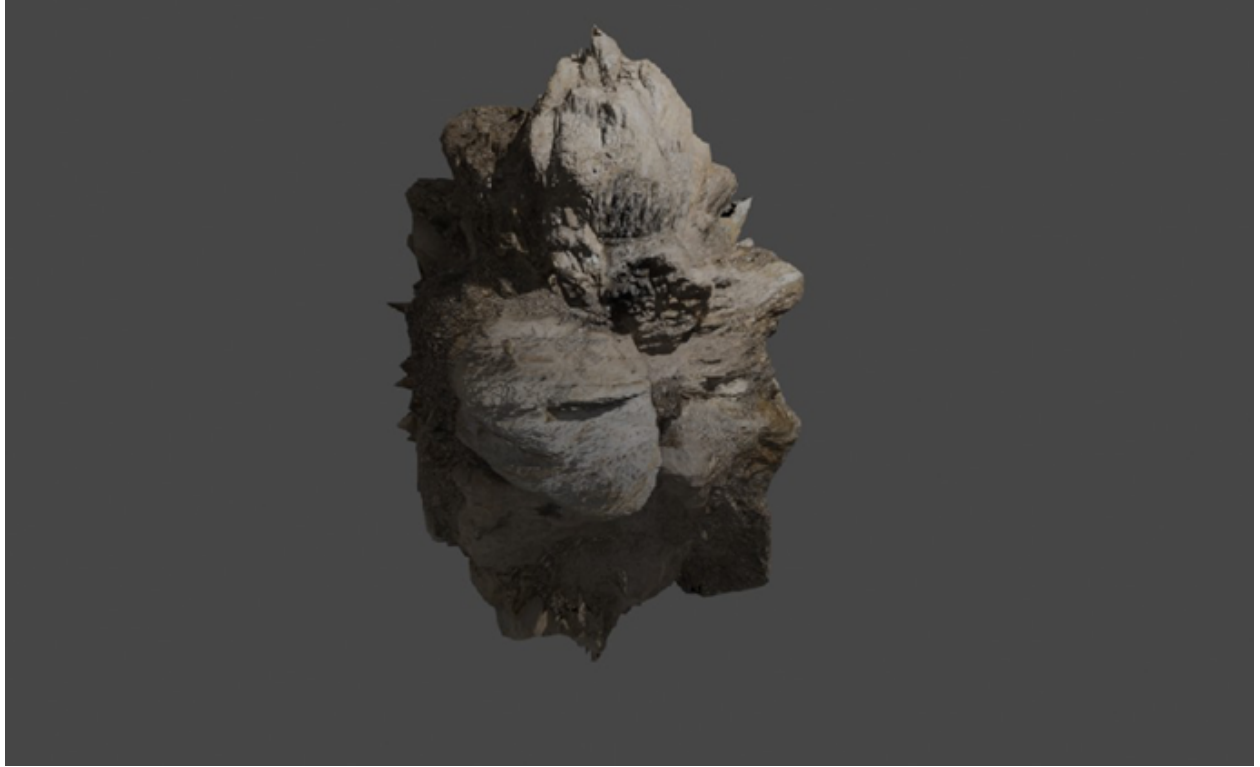I have used the same

Checkpoint 2

Checkpoint 2.2

The sphere looks more like a rock, due to adding a Normal map and the appearance of texture.

Checkpoint 2.3

After using the displacement map the shape of the sphere looks like a rock.

Github link

https://github.com/Prithvi-1/csc322fa22-