```
import math
import csv
def load csv(filename):
    lines=csv.reader(open(filename, "r"));
    dataset = list(lines)
    headers = dataset.pop(0)
    return dataset, headers
class Node:
    def __init _(self,attribute):
        self.attribute=attribute
        self.children=[]
        self.answer=""
def subtables(data,col,delete):
    dic={}
    coldata=[row[col] for row in data]
    attr=list(set(coldata))
    counts=[0]*len(attr)
   r=len(data)
   c=len(data[0])
   for x in range(len(attr)):
       for y in range(r):
            if data[y][col]==attr[x]:
                counts[x]+=1
   for x in range(len(attr)):
       dic[attr[x]]=[[0 for i in range(c)] for j in range(counts[x])]
       pos=0
       for y in range(r):
           if data[y][col]==attr[x]:
                if delete:
                    del data[v][col]
                dic[attr[x]][pos]=data[y]
               pos+=1
   return attr, dic
```

```
def entropy(S):
    attr=list(set(S))
    if len(attr)==1:
        return 0
    counts=[0,0]
    for i in range(2):
        counts[i]=sum([1 for x in S if attr[i]==x])/(len(S)*1.0)
    sums=0
    for cnt in counts:
        sums+=-1*cnt*math.log(cnt,2)
    return sums
def compute_gain(data,col):
    attr.dic = subtables(data,col,delete=False)
    total size=len(data)
    entropies=[0]*len(attr)
    ratio=[0]*len(attr)
    total entropy=entropy([row[-1] for row in data])
    for x in range(len(attr)):
         ratio[x]=len(dic[attr[x]])/(total_size*1.0)
         entropies[x]=entropy([row[-1] for row in dic[attr[x]]])
         total entropy-=ratio[x]*entropies[x]
     return total entropy
 def build tree(data, features):
     lastcol=[row[-1] for row in data]
     if(len(set(lastcol)))==1:
         node=Node("")
         node.answer=lastcol[0]
         return node
     n=len(data[0])-1
     gains=[0]*n
     for col in range(n):
         gains[col]=compute_gain(data,col)
     split=gains.index(max(gains))
```

```
attr, dic=subtables(data, split, delete=True)
    for x in range(len(attr)):
        child=build_tree(dic[attr[x]],fea)
        node.children.append((attr[x],child))
    return node
def print tree(node, level):
    if node.answer!="":
        print(" "*level, node.answer)
        return
    print(" "*level, node. attribute)
    for value, n in node, children:
        print(" "*(level+1), value)
        print tree(n, level+2)
def classify(node,x_test,features):
    if node.answer!="":
        print(node.answer)
        return
    pos=features.index(node.attribute)
    for value, n in node.children:
        if x test[pos]==value:
            classify(n,x test,features)
'''Main program'''
dataset, features=load csv("id3.csv")
node1=build_tree(dataset,features)
print("The decision tree for the dataset using ID3 algorithm is")
print tree(node1,0)
testdata, features=load_csv("id3_test 1.csv")
for xtest in testdata:
    print("The test instance:".xtest)
    print("The label for test instance:")
    classify(node1,xtest,features)
```

```
node1=build tree(dataset, features)
print("The decision tree for the dataset using ID3 algorithm is")
print tree(node1,0)
testdata, features=load csv("id3 test 1.csv")
for xtest in testdata:
    print("The test instance: ", xtest)
    print("The label for test instance:")
    classify(node1, xtest, features)
The decision tree for the dataset using ID3 algorithm is
 Outlook
   overcast
     yes
   rain
     Wind
       strong
         no
       weak
         ves
   sunny
     Humidity
       high
         no
       normal
         yes
The test instance: ['rain', 'cool', 'normal', 'strong']
The label for test instance:
no
The test instance: ['sunny', 'mild', 'normal', 'strong']
The label for test instance:
yes
```