Date: 10/9/2024

Assignment 1

Q1.

You are given an AudioPlayer class that only plays MP3 files. Extend its functionality to support playing both MP4 and VLC files by using the Adapter Pattern.

Q2.

Implement a simple system where you have Employee objects. An employee can either be an individual worker or a manager who supervises a team of employees. Use the Composite Pattern to treat both individual employees and managers uniformly in terms of their reporting structure.

Q3.

Develop a Java application where you have different types of shapes (e.g., Circle, Rectangle) and draw implementations (e.g., DrawingAPI1, DrawingAPI2). Use the Bridge pattern to separate shape logic from drawing logic.

Q4.

Create a basic Pizza class in Java and then implement decorators to add different toppings (like cheese, olives, and mushrooms) to the pizza. Each topping should be an additional class that extends a base decorator.