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Experiment No:	03
Aim:	Strassen's Multiplication
Algorithm:	Step 1: Start Step 2: Take 2 matrices as input from user say A and B Step 3: Divide A and B into 10 matrices of n/2 size S[0] = B[0][1] - B[1][1]; S[1] = A[0][0] + A[0][1]; S[2] = A[1][0] + A[1][1]; S[3] = B[1][0] - B[0][0]; S[4] = A[0][0] + A[1][1]; S[5] = B[0][0] + B[1][1]; S[6] = A[0][1] - A[1][1]; S[7] = B[1][0] + B[1][1]; S[8] = A[0][0] - A[1][0]; S[9] = B[0][0] + B[0][1]; Step 4: Compute p1 to p7 P[0] = A[0][0] * S[0]; P[1] = B[1][1] * S[1]; P[2] = B[0][0] * S[2]; P[3] = A[1][1] * S[3];
	P[4] = S[5] * S[4]; $P[5] = S[6] * S[7];$ $P[6] = S[8] * S[9];$ Step 5: computer the resultant matrix c: $C[0][0] = P[4] + P[3] - P[1] + P[5];$ $C[0][1] = P[0] + P[1];$ $C[1][0] = P[2] + P[3];$ $C[1][1] = P[4] + P[0] - P[2] - P[6];$
	Step 6: display c Step 7: End
Code:	• 2*2 Matrix: #include <stdio.h></stdio.h>

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int main(){
 int a[2][2], b[2][2], c[2][2], i, j;
 int m1, m2, m3, m4, m5, m6, m7;
 printf("Enter the 4 elements of first matrix: ");
 for(i = 0; i < 2; i++)
        for(j = 0; j < 2; j++)
        scanf("%d", &a[i][j]);
 printf("Enter the 4 elements of second matrix: ");
 for(i = 0; i < 2; i++)
        for(j = 0; j < 2; j++)
        scanf("%d", &b[i][j]);
 printf("\nThe first matrix is\n");
 for(i = 0; i < 2; i++){
        printf("\n");
        for(j = 0; j < 2; j++)
        printf("%d\t", a[i][j]);
 }
 printf("\nThe second matrix is\n");
 for(i = 0; i < 2; i++){
        printf("\n");
        for(j = 0; j < 2; j++)
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printf("%d\t", b[i][j]);
 }
 m1=(a[0][0]+a[1][1])*(b[0][0]+b[1][1]);
 m2=(a[1][0] + a[1][1]) * b[0][0];
 m3=a[0][0]*(b[0][1]-b[1][1]);
 m4=a[1][1]*(b[1][0]-b[0][0]);
 m5=(a[0][0] + a[0][1]) * b[1][1];
 m6=(a[1][0] - a[0][0]) * (b[0][0]+b[0][1]);
 m7 = (a[0][1] - a[1][1]) * (b[1][0] + b[1][1]);
 c[0][0] = m1 + m4 - m5 + m7;
 c[0][1] = m3 + m5;
 c[1][0] = m2 + m4;
 c[1][1] = m1 - m2 + m3 + m6;
 printf("\nAfter multiplication using Strassen's algorithm \n");
 for(i = 0; i < 2; i++){
       printf("\n");
       for(j = 0; j < 2; j++)
       printf("\%d\t",c[i][j]);
 }
printf("\n");
 return 0;
```

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• 2*2 Matrix:
students@students-HP-280-G3-SFF-Business-PC:~/Desktop$ gcc matrix.c -o matrix
students@students-HP-280-G3-SFF-Business-PC:~/Desktop$ ./matrix
Output:
                     Enter the 4 elements of first matrix: 7 10 11 18
                     Enter the 4 elements of second matrix: 4 6 8 25
                     The first matrix is
                               10
                     11
                               18
                     The second matrix is
                     After multiplication using Strassen's algorithm
                     108
                               292
                     188
                               516
                     Thus, after performing this experiment I understood that Stassens matrix
Conclusion:
                     multiplication improves the run time a lot when multiplying matrices than traditional
                     matrix multiplication It is also very easy to implement but takes a lot of space as we
                     need to store multiple arrays.
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