

# AXI4-Lite Custom Peripheral Specification Document

Project: AXI4-Lite Custom PL Peripheral for Zynq Blackboard

## 1. Document Overview

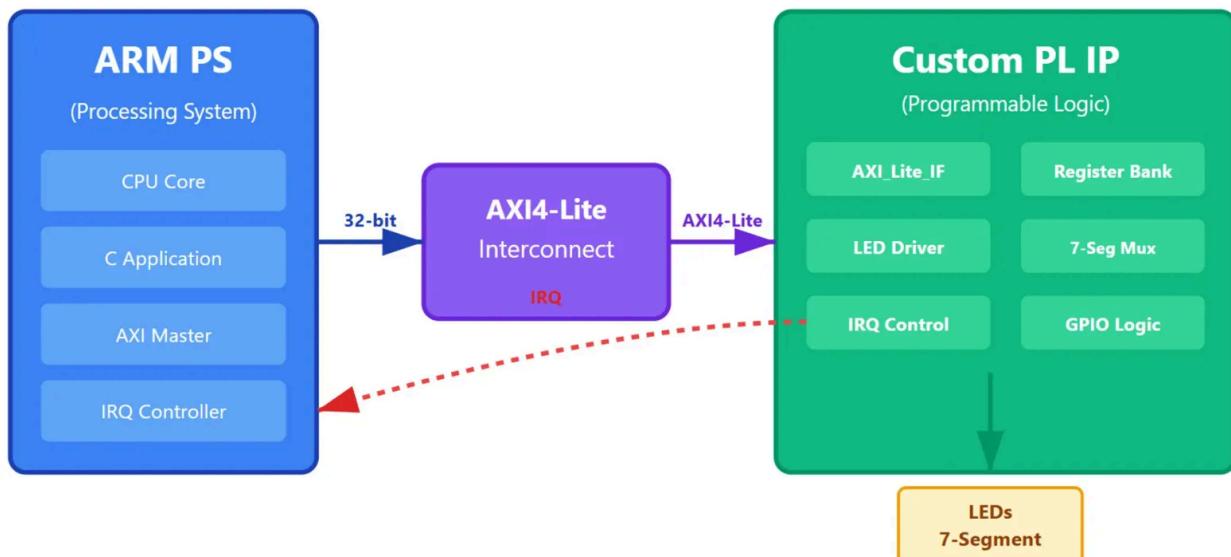
### 1.1 Purpose

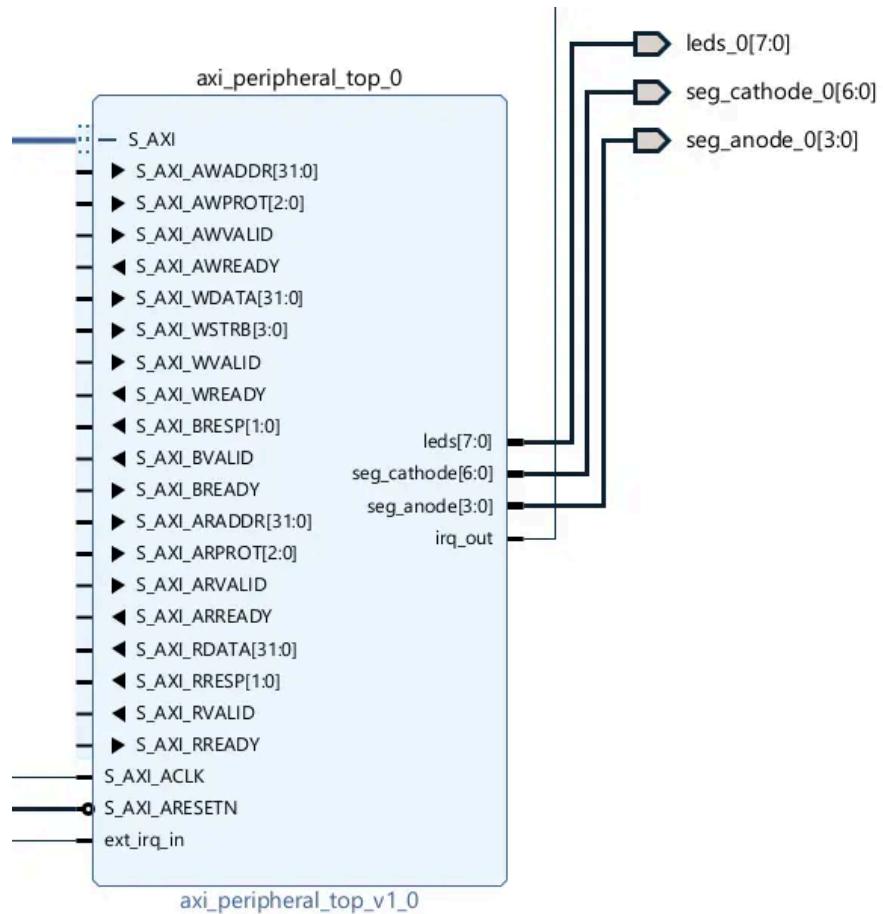
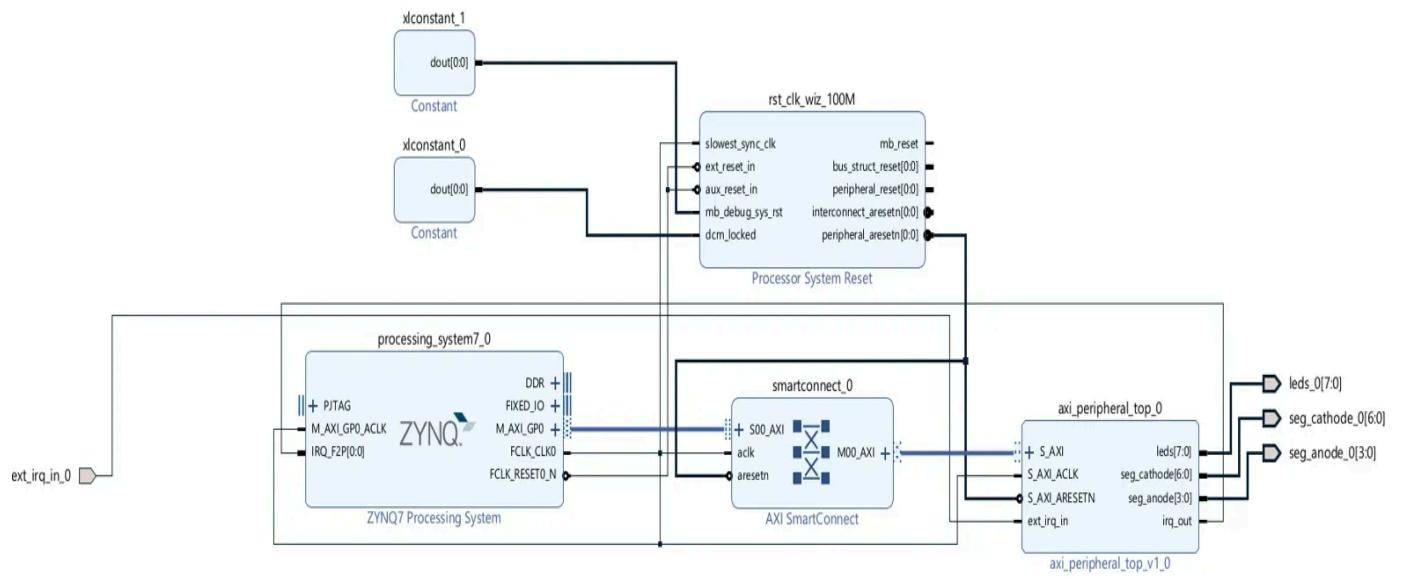
This document provides complete design specifications for the AXI4-Lite custom peripheral IP core intended for integration with the Zynq Processing System (PS). The peripheral exposes memory-mapped registers to control LEDs, seven-segment displays, and manage interrupts from the Programmable Logic (PL) to the ARM processor.

## 2. System Architecture

### 2.1 Block Diagram Overview

The peripheral consists of five primary modules integrated under `axi_peripheral_top`:





## 2.2 Module Hierarchy

1. **axi\_peripheral\_top** - Top-level wrapper
  - o **axi\_lite\_if** - AXI4-Lite slave interface controller
  - o **reg\_bank** - Register bank with decode logic
  - o **led\_driver** - LED control with optional PWM
  - o **sevenseg\_mux** - 4-digit seven-segment multiplexer
  - o **irq\_ctrl** - Interrupt controller with debouncing

## 2.3 Design Parameters

Parameter	Default Value	Description
C_S_AXI_DATA_WIDTH	32	AXI data bus width (bits)
C_S_AXI_ADDR_WIDTH	32	AXI address bus width (bits)
CLK_FREQ_HZ	100,000,000	System clock frequency (Hz)
NUM_LEDS	8	Number of LED outputs
REFRESH_RATE_HZ	1000	Seven-segment refresh rate per digit (Hz)
DEBOUNCE_MS	1	Interrupt debounce time (ms)

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## 3. AXI4-Lite Interface Specification

### 3.1 Functional Description

The `axi_lite_if` module implements a compliant AXI4-Lite slave interface supporting:

- 32-bit aligned register accesses
- Independent read and write channels
- Single outstanding transaction per channel
- OKAY and SLVERR response types
- Full handshaking protocol compliance

### 3.2 AXI4-Lite Port Description

#### 3.2.1 Global Signals

<b>Port Name</b>	<b>Direction</b>	<b>Width</b>	<b>Description</b>
S_AXI_ACLK	Input	1	AXI clock (synchronous to all signals)
S_AXI_ARESETN	Input	1	Active-low asynchronous reset

### 3.2.2 Write Address Channel

<b>Port Name</b>	<b>Direction</b>	<b>Width</b>	<b>Description</b>
S_AXI AWADDR	Input	32	Write address
S_AXI AWPROT	Input	3	Protection type (unused)
S_AXI AWVALID	Input	1	Write address valid
S_AXI AWREADY	Output	1	Write address ready

### 3.2.3 Write Data Channel

<b>Port Name</b>	<b>Direction</b>	<b>Width</b>	<b>Description</b>
S_AXI_WDATA	Input	32	Write data
S_AXI_WSTRB	Input	4	Write byte strobes
S_AXI_WVALID	Input	1	Write data valid
S_AXI_WREADY	Output	1	Write data ready

### 3.2.4 Write Response Channel

<b>Port Name</b>	<b>Direction</b>	<b>Width</b>	<b>Description</b>
S_AXI_BRESP	Output	2	Write response (00=OKAY)
S_AXI_BVALID	Output	1	Write response valid
S_AXI_BREADY	Input	1	Write response ready

### 3.2.5 Read Address Channel

Port Name	Direction	Width	Description
S_AXI_ARADDR	Input	32	Read address
S_AXI_ARPROT	Input	3	Protection type (unused)
S_AXI_ARVALID	Input	1	Read address valid
S_AXI_ARREADY	Output	1	Read address ready

### 3.2.6 Read Data Channel

Port Name	Direction	Width	Description
S_AXI_RDATA	Output	32	Read data
S_AXI_RRESP	Output	2	Read response (00=OKAY)
S_AXI_RVALID	Output	1	Read data valid
S_AXI_RREADY	Input	1	Read data ready

## 3.3 Write Channel State Machine

### 3.3.1 States

- **W\_IDLE (2'b00)**: Waiting for write address or data
- **W\_WAIT\_DATA (2'b01)**: Address received, waiting for data
- **W\_WAIT\_ADDR (2'b10)**: Data received, waiting for address
- **W RESPOND (2'b11)**: Sending write response

### 3.3.2 State Transitions

W\_IDLE:

- If AWVALID & WVALID → W\_RESPOND
- If AWVALID only → W\_WAIT\_DATA
- If WVALID only → W\_WAIT\_ADDR
- Else → W\_IDLE

W\_WAIT\_DATA:

- If WVALID → W\_RESPOND
- Else → W\_WAIT\_DATA

W\_WAIT\_ADDR:

- If AWVALID → W\_RESPOND
- Else → W\_WAIT\_ADDR

#### **W\_RESPOND:**

- If BREADY → W\_IDLE
- Else → W\_RESPOND

### **3.3.3 Write Timing Behavior**

- AWREADY and WREADY asserted when respective VALID received
- Both channels can complete in any order
- Register write occurs when both address and data are captured
- BRESP = 2'b00 (OKAY) for all transactions
- BVALID asserted after write completes, held until BREADY

## **3.4 Read Channel State Machine**

### **3.4.1 States**

- **R\_IDLE (2'b00):** Waiting for read address
- **R\_WAIT\_DATA (2'b01):** Address captured, waiting for register data
- **R RESPOND (2'b10):** Sending read response

### **3.4.2 State Transitions**

#### **R\_IDLE:**

- If ARVALID → R\_WAIT\_DATA
- Else → R\_IDLE

#### **R\_WAIT\_DATA:**

- If reg\_read\_valid → R\_RESPOND
- Else → R\_WAIT\_DATA

#### **R\_WAIT\_DATA:**

- If RREADY → R\_IDLE
- Else → R\_RESPOND

### **3.4.3 Read Timing Behavior**

- ARREADY asserted for one cycle when ARVALID detected
- reg\_read\_en pulsed to register bank for one cycle
- Read data latched when reg\_read\_valid asserts
- RVALID held until master asserts RREADY
- RRESP = 2'b00 (OKAY) for all reads
- One cycle latency from address to data availability

## **3.5 Register Interface Signals**

Signal Name	Direction	Width	Description
reg_write_en	Output	1	Register write enable (1 cycle pulse)
reg_write_addr	Output	32	Register write address
reg_write_data	Output	32	Register write data
reg_write_strb	Output	4	Byte write enables
reg_read_en	Output	1	Register read enable (1 cycle pulse)
reg_read_addr	Output	32	Register read address
reg_read_data	Input	32	Register read data
reg_read_valid	Input	1	Register read data valid

## 4. Register Bank Specification

### 4.1 Functional Description

The `reg_bank` module implements a memory-mapped register file with the following features:

- Five 32-bit registers with distinct functions
- Byte-level write granularity via write strobes
- Single-cycle read latency
- Edge-triggered interrupt capture
- Automatic interrupt status management

### 4.2 Memory Map

Address	Register Name	Access	Description
0x00	LED_CTRL	RW	LED control register [7:0]
0x04	SEG_DATA	RW	Seven-segment data [15:0]
0x08	IRQ_ENABLE	RW	Interrupt enable [0]
0x0C	IRQ_STATUS	RO	Interrupt status [0]
0x10	IRQ_CLEAR	WO	Interrupt clear [0]

## 4.3 Register Descriptions

### 4.3.1 LED\_CTRL (0x00)

**Type:** Read/Write

**Reset Value:** 0x00

**Width:** 8 bits (bits [7:0] of 32-bit word)

Bits	Name	Access	Reset	Description
[7:0]	LED_CONTROL	RW	0x00	LED control bits (1=ON, 0=OFF)
[31:8]	Reserved	RO	0x000000	Reads as 0

**Byte Strobe Behavior:**

- WSTRB[0]: Controls write to LED\_CTRL[7:0]
- WSTRB[3:1]: Ignored

### 4.3.2 SEG\_DATA (0x04)

**Type:** Read/Write

**Reset Value:** 0x0000

**Width:** 16 bits (bits [15:0] of 32-bit word)

Bits	Name	Access	Reset	Description
[3:0]	DIGIT_0	RW	0x0	Hex value for rightmost digit
[7:4]	DIGIT_1	RW	0x0	Hex value for digit 1
[11:8]	DIGIT_2	RW	0x0	Hex value for digit 2
[15:12]	DIGIT_3	RW	0x0	Hex value for leftmost digit
[31:16]	Reserved	RO	0x0000	Reads as 0

**Byte Strobe Behavior:**

- WSTRB[0]: Controls write to SEG\_DATA[7:0]
- WSTRB[1]: Controls write to SEG\_DATA[15:8]
- WSTRB[3:2]: Ignored

### 4.3.3 IRQ\_ENABLE (0x08)

**Type:** Read/Write

**Reset Value:** 0x0

**Width:** 1 bit (bit [0] of 32-bit word)

Bits	Name	Access	Reset	Description
[0]	IRQ_EN	RW	0	Interrupt enable (1=enabled, 0=masked)
[31:1]	Reserved	RO	0x00000000	Reads as 0

#### Byte Strobe Behavior:

- WSTRB[0]: Controls write to IRQ\_ENABLE[0]
- WSTRB[3:1]: Ignored

#### 4.3.4 IRQ\_STATUS (0x0C)

**Type:** Read-Only

**Reset Value:** 0x0

**Width:** 1 bit (bit [0] of 32-bit word)

Bits	Name	Access	Reset	Description
[0]	IRQ_PENDING	RO	0	Interrupt pending status (1=pending)
[31:1]	Reserved	RO	0x00000000	Reads as 0

#### Behavior:

- Set to 1 on positive edge of debounced ext\_interrupt
- Cleared by write to IRQ\_CLEAR
- Read-only from software perspective

#### 4.3.5 IRQ\_CLEAR (0x10)

**Type:** Write-Only

**Reset Value:** N/A

**Width:** 1 bit (bit [0] of 32-bit word)

Bits	Name	Access	Reset	Description
[0]	CLEAR	WO	N/A	Write 1 to clear IRQ_STATUS
[31:1]	Reserved	WO	N/A	Ignored

### **Behavior:**

- Writing 1 to bit[0] clears IRQ\_STATUS
- Writing 0 has no effect
- Register does not store value (write-only trigger)
- Reads from this address return 0x00000000

### **Byte Strobe Behavior:**

- WSTRB[0]: Must be 1 to clear interrupt
- WSTRB[3:1]: Ignored

## **4.4 Interrupt Logic**

### **4.4.1 Interrupt Capture**

The interrupt status register captures positive edges on the `ext_interrupt` signal:

```
ext_interrupt_d1 ← ext_interrupt @ clk  
ext_interrupt_d2 ← ext_interrupt_d1 @ clk  
ext_interrupt_posedge = ext_interrupt_d1 & ~ext_interrupt_d2
```

```
If ext_interrupt_posedge:  
    IRQ_STATUS ← 1
```

### **4.4.2 Interrupt Output**

```
irq_out = IRQ_STATUS & IRQ_ENABLE
```

### **4.4.3 Interrupt Clear**

```
If (write_en & write_addr==IRQ_CLEAR & WSTRB[0] & WDATA[0]):  
    IRQ_STATUS ← 0
```

**Priority:** Clear takes precedence over set in the same cycle.

## **4.5 Register Bank Port Description**

Port Name	Direction	Width	Description
clk	Input	1	System clock
resetn	Input	1	Active-low reset

write_en	Input	1	Write enable pulse
write_addr	Input	32	Write address
write_data	Input	32	Write data
write_strb	Input	4	Byte write enables
read_en	Input	1	Read enable pulse
read_addr	Input	32	Read address
read_data	Output	32	Read data
read_valid	Output	1	Read data valid (1 cycle after read_en)
led_control	Output	8	LED control output to led_driver
seg_data	Output	16	Seven-segment data to sevenseg_mux
ext_interrupt	Input	1	External interrupt input (debounced)
irq_out	Output	1	Interrupt request to PS

## 5. LED Driver Specification

### 5.1 Functional Description

The `led_driver` module provides direct control of LED outputs with optional PWM dimming capability. The current implementation uses direct mode (`ENABLE_PWM=0`).

### 5.2 Operating Modes

#### 5.2.1 Direct Mode (`ENABLE_PWM = 0`)

- LED outputs directly reflect `led_control` register
- No PWM modulation
- Single-cycle latency from register update to output

#### 5.2.2 PWM Mode (`ENABLE_PWM = 1`)

- LEDs modulated at PWM frequency
- Brightness controlled by `pwm_duty` parameter
- 8-bit resolution (0-255 duty cycle)

### 5.3 Port Description

Port Name	Direction	Width	Description
clk	Input	1	System clock
resetn	Input	1	Active-low reset
led_control	Input	NUM_LEDS	LED enable bits from register bank
pwm_duty	Input	8	PWM duty cycle (0-255) - unused in direct mode
leds	Output	NUM_LEDS	Physical LED outputs

### 5.4 Timing Behavior

#### Direct Mode:

Cycle 0: led\_control changes  
Cycle 1: leds output updates

#### Reset Behavior:

- All LEDs forced to 0 when resetn=0
  - Output updates on first cycle after reset release
- 

## 6. Seven-Segment Multiplexer Specification

### 6.1 Functional Description

The `sevenseg_mux` module drives a 4-digit common-anode seven-segment display with time-multiplexed scanning. Each digit is illuminated sequentially at REFRESH\_RATE\_HZ (1kHz per digit, 4kHz total scan rate).

### 6.2 Architecture

#### Cathode Control (active-low)

Hex	Segments (active-low)	Display
0x0	7'b1000000	0

0x1	7'b1111001	1
0x2	7'b0100100	2
0x3	7'b0110000	3
0x4	7'b0011001	4
0x5	7'b0010010	5
0x6	7'b0000010	6
0x7	7'b1111000	7
0x8	7'b0000000	8
0x9	7'b0010000	9
0xA	7'b0001000	A
0xB	7'b0000011	b
0xC	7'b1000110	C
0xD	7'b0100001	d
0xE	7'b0000110	E
0xF	7'b0001110	F

#### Anode Control (active-low)

Digit Select	Anode Output	Active Digit
2'b00	4'b1110	Digit 0 (rightmost)
2'b01	4'b1101	Digit 1
2'b10	4'b1011	Digit 2
2'b11	4'b0111	Digit 3 (leftmost)

### 6.3 Port Description

Port Name	Direction	Width	Description
clk	Input	1	System clock
resetn	Input	1	Active-low reset
seg_data	Input	16	Four hex digits [15:12]=D3, [11:8]=D2, [7:4]=D1, [3:0]=D0
seg_cathode	Output	7	Segment outputs {g,f,e,d,c,b,a} (active-low)
seg_anode	Output	4	Digit selects [3:0] (active-low)

### 6.4 Reset Behavior

- Counter resets to 0
  - Digit selector resets to 0 (Digit 0 active)
  - All segments and anodes initially off (all 1's)
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## 7. Interrupt Controller Specification

### 7.1 Functional Description

The `irq_ctrl1` module conditions external interrupt inputs through:

1. Two-stage synchronizer (CDC safety)
2. Debounce filter (1ms time window)
3. Positive edge detector
4. Single-cycle pulse generator

### 7.2 Signal Processing Chain

`ext_irq_in` → [Sync Stage 1] → [Sync Stage 2] → [Debounce] →  
[Stable Signal] → [Edge Detect] → [Pulse Gen] → `irq_pulse_out`

### 7.3 Synchronizer

**Purpose:** Safely capture asynchronous input

**Implementation:**

Cycle N:  $\text{ext\_irq\_sync\_1} \leftarrow \text{ext\_irq\_in}$   
Cycle N+1:  $\text{ext\_irq\_sync\_2} \leftarrow \text{ext\_irq\_sync\_1}$

**Metastability Protection:** Two flip-flop stages prevent metastability propagation

## 7.4 Debounce Filter

**Time Constant:** DEBOUNCE\_MS = 1ms (configurable parameter)

**Clock Cycles:**

$$\begin{aligned}\text{DEBOUNCE\_COUNT} &= (\text{CLK\_FREQ\_HZ} / 1000) \times \text{DEBOUNCE\_MS} \\ &= (100,000,000 / 1000) \times 1 \\ &= 100,000 \text{ cycles}\end{aligned}$$

**Algorithm:**

```
If (ext_irq_sync_2 ≠ ext_irq_stable):
    If (counter == DEBOUNCE_COUNT):
        ext_irq_stable ← ext_irq_sync_2
        counter ← 0
    Else:
        counter ← counter + 1
Else:
    counter ← 0
```

**Behavior:**

- Input must remain stable for DEBOUNCE\_COUNT cycles to change output
- Any transition resets counter
- Filters mechanical switch bounce and electrical noise

## 7.5 Edge Detector

**Implementation:**

Cycle N:  $\text{ext\_irq\_d1} \leftarrow \text{ext\_irq\_stable}$   
Cycle N+1:  $\text{ext\_irq\_posedge} = \text{ext\_irq\_stable} \& \sim\text{ext\_irq\_d1}$

**Detection:** Positive edge only (0→1 transition)

## 7.6 Pulse Generator

**Output:** Single-cycle pulse on detected edge

Cycle N: Edge detected → irq\_pulse\_reg ← 1

Cycle N+1: irq\_pulse\_reg ← 0

## 7.7 Port Description

Port Name	Direction	Width	Description
clk	Input	1	System clock
resetn	Input	1	Active-low reset
ext_irq_in	Input	1	Raw external interrupt (asynchronous)
irq_pulse_out	Output	1	Clean, debounced pulse (1 cycle)

## 7.8 Timing Characteristics

Parameter	Value	Description
Synchronization Latency	2 cycles	CDC synchronizer delay
Debounce Time	1ms	Minimum stable time required
Edge-to-Pulse Latency	3 cycles	Sync(2) + Edge(1) after debounce
Pulse Width	1 cycle	Output pulse duration

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# 8. Top-Level Integration

## 8.1 Port Description

### 8.1.1 AXI4-Lite Interface Ports

(See Section 3.2 for complete AXI signal descriptions)

### 8.1.2 External I/O Ports

<b>Port Name</b>	<b>Direction</b>	<b>Width</b>	<b>Description</b>
leds	Output	8	Physical LED outputs
seg_cathode	Output	7	Seven-segment cathodes {g,f,e,d,c,b,a}
seg_anode	Output	4	Seven-segment anodes (digit selects)
irq_out	Output	1	Interrupt to PS IRQ controller
ext_irq_in	Input	1	External interrupt source (e.g., button)

## 8.2 Internal Signal Connectivity

axi\_lite\_if → reg\_bank:

- reg\_write\_en, reg\_write\_addr, reg\_write\_data, reg\_write\_strb
- reg\_read\_en, reg\_read\_addr
- reg\_read\_data, reg\_read\_valid (from reg\_bank)

reg\_bank → led\_driver:

- led\_control[7:0]

reg\_bank → sevenseg\_mux:

- seg\_data[15:0]

irq\_ctrl → reg\_bank:

- ext\_interrupt (irq\_pulse\_out from irq\_ctrl)

reg\_bank → top-level:

- irq\_out (to PS)

## 8.3 Clock and Reset Strategy

**Single Clock Domain:**

- All modules operate on S\_AXI\_ACLK
- No clock domain crossings within peripheral
- Typical frequency: 100 MHz (from PS FCLK\_CLK0)

**Reset:**

- S\_AXI\_ARESETN is active-low asynchronous
- Connected to all module reset inputs
- Sourced from PS or external reset logic

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## 9. Functional Requirements

### 9.1 AXI4-Lite Protocol Compliance

**REQ-AXI-001:** The peripheral shall implement a fully compliant AXI4-Lite slave interface according to ARM IHI0022E specification.

**REQ-AXI-002:** The peripheral shall support only 32-bit aligned accesses (address bits [1:0] ignored).

**REQ-AXI-003:** All AXI transactions shall complete with OKAY response (2'b00) regardless of address validity.

**REQ-AXI-004:** The peripheral shall support independent write address, write data, and read address channels.

**REQ-AXI-005:** Write address and write data may arrive in any order and shall be buffered until both are available.

**REQ-AXI-006:** The peripheral shall support a single outstanding transaction per channel (no pipelining).

**REQ-AXI-007:** The peripheral shall not assert AWREADY or ARREADY until it can accept the transaction.

**REQ-AXI-008:** Once BVALID or RVALID is asserted, it shall remain high until corresponding BREADY or RREADY is received.

### 9.2 Register Bank Requirements

**REQ-REG-001:** LED\_CTRL register shall directly control 8 LED outputs with single-cycle update latency.

**REQ-REG-002:** SEG\_DATA register shall store 4 hexadecimal digits for seven-segment display.

**REQ-REG-003:** IRQ\_ENABLE shall gate the interrupt output when cleared (0).

**REQ-REG-004:** IRQ\_STATUS shall be set on positive edge of external interrupt and cleared only by software write to IRQ\_CLEAR.

**REQ-REG-005:** Writing 1 to IRQ\_CLEAR[0] shall clear IRQ\_STATUS in the same cycle.

**REQ-REG-006:** If external interrupt edge and IRQ\_CLEAR write occur simultaneously, clear shall take priority.

**REQ-REG-007:** All reserved bits shall read as 0 and writes shall be ignored.

**REQ-REG-008:** Byte write strobes shall enable independent byte-level updates within registers.

**REQ-REG-009:** Read operations shall not have side effects on register contents.

**REQ-REG-010:** Register read data shall be valid one cycle after read\_en assertion.

### **9.3 LED Driver Requirements**

**REQ-LED-001:** LED outputs shall reflect led\_control register state in direct mode.

**REQ-LED-002:** LED output changes shall occur within 2 clock cycles of register write.

**REQ-LED-003:** All LEDs shall be off (0) during reset.

**REQ-LED-004:** PWM mode (if enabled) shall modulate LED brightness based on pwm\_duty value.

**REQ-LED-005:** PWM frequency (if enabled) shall be sufficient to avoid visible flicker (>100 Hz).

### **9.4 Seven-Segment Display Requirements**

**REQ-SEG-001:** The display shall multiplex 4 digits with refresh rate of 1 kHz per digit (4 kHz total).

**REQ-SEG-002:** Each digit shall display hexadecimal values 0-F correctly with standard 7-segment encoding.

**REQ-SEG-003:** Segment outputs shall be active-low for common anode displays.

**REQ-SEG-004:** Anode outputs shall be active-low with only one digit enabled at any time.

**REQ-SEG-005:** Display update to new seg\_data value shall be visible within one complete scan cycle (4 ms).

**REQ-SEG-006:** All segments and anodes shall be off during reset.

**REQ-SEG-007:** Digit scanning shall be continuous and uninterrupted during normal operation.

### **9.5 Interrupt Controller Requirements**

**REQ-IRQ-001:** External interrupt input shall pass through a 2-stage synchronizer to prevent metastability.

**REQ-IRQ-002:** Synchronized interrupt shall be debounced with 1 ms time constant (configurable).

**REQ-IRQ-003:** Only positive edges (0→1 transitions) of the debounced signal shall generate interrupt pulses.

**REQ-IRQ-004:** Interrupt output pulse shall be exactly one clock cycle wide.

**REQ-IRQ-005:** Debounce counter shall reset if input changes state before timeout expires.

**REQ-IRQ-006:** Minimum input stable time of DEBOUNCE\_MS required for edge detection.

**REQ-IRQ-007:** Total latency from external edge to irq\_pulse\_out shall not exceed DEBOUNCE\_MS + 10 clock cycles.

## 9.6 System Integration Requirements

**REQ-SYS-001:** All modules shall operate in a single clock domain (S\_AXI\_ACLK).

**REQ-SYS-002:** The peripheral shall meet timing at 100 MHz clock frequency.

**REQ-SYS-003:** Reset shall be asynchronous assertion, synchronous de-assertion.

**REQ-SYS-004:** All outputs shall be registered to minimize combinatorial paths.

**REQ-SYS-005:** No combinatorial loops shall exist in the design.

**REQ-SYS-006:** The design shall synthesize without inferred latches except where explicitly intended.

**REQ-SYS-007:** All case statements shall have default clauses.

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# 10. Known Limitations and Assumptions

## 10.1 Limitations

1. **Single Outstanding Transaction:** The AXI interface does not support pipelined transactions. Only one read and one write can be outstanding at any time.
2. **No Burst Support:** Only single-beat transactions supported (inherent to AXI4-Lite).
3. **Fixed 32-bit Width:** Data width is fixed at 32 bits; not parameterizable for 64-bit.

4. **No Error Response:** All transactions return OKAY response regardless of address validity. Invalid addresses read as 0x00000000.
5. **LED PWM Disabled:** Current configuration uses direct LED control; PWM feature exists but is disabled.
6. **Debounce Time:** 1ms debounce is optimized for simulation speed; production hardware may require 20-50ms.
7. **No Partial Word Reads:** Reads always return full 32-bit word; byte/halfword reads not distinguished.

## 10.2 Assumptions

1. **Clock Frequency:** System clock assumed to be 100 MHz from PS FCLK\_CLK0.
2. **Reset Source:** ARESETN driven by PS or reliable reset controller.
3. **External Interrupt:** ext\_irq\_in assumed to be from push-button or similar mechanical switch.
4. **Display Type:** Seven-segment display is common-anode type with active-low segments.
5. **LED Current:** LEDs have appropriate current-limiting resistors externally.
6. **Single Clock Domain:** No clock domain crossing logic needed; all PS-PL communication at same frequency.
7. **Static Configuration:** Parameters set at synthesis time; no runtime reconfiguration.