

# Prithvi Raj Singh *ML Research Engineer*

📍 Lake Charles, LA   ✉ prithvirajsingh351@gmail.com   ☎ 3372924721   in linkedin.com/in/prithvi25/  
➡ <https://prithviraj97.github.io/>   🌐 <https://github.com/Prithviraj97>

## SUMMARY

---

- Machine Learning researcher with two years of experience in implementing ML algorithms for Computer Vision and Data Science tasks.
- Three-plus years of experience in software system design using various tools and programming languages like Python, C#, and VB.NET.
- Excited to work as an AI researcher and ML software engineer to learn and contribute to the technical and application-level advancement of AI.

## EDUCATION

---

**Masters of Science, Computer Science** 2021 – 2023 | Lafayette, LA  
*University of Louisiana at Lafayette* 📍

*Relevant Coursework:* Deep Learning, Data Mining, Image Processing, Pattern Recognition, Design and Analysis of Algorithms, Neural Networks, Reinforcement Learning.

*Thesis:- "Real-time object detection and tracking of fast-moving small objects using RGB-D camera and computer vision techniques."*

**Bachelors of Science, Computer Science** 2017 – 2021 | Lake Charles, LA  
*McNeese State University* 📍

### **Minor: Mathematics**

*Relevant Coursework:* Software-Engineering I/II, Object-Oriented Design, Database Design and implementation, Structure of Programming Language, Advanced Calculus I/II, Mathematical Statistics and Probability, Advanced Geometry, Fundamentals of Artificial Intelligence

## SKILLS

---

### **Programming Languages and Tools**

- **Languages** - Python, C#, VB.NET, ASP.NET, Java, SQL, R, C++, BASH, Shell Scripting.
- **Machine Learning Tools** - PyTorch, Tensorflow, Numpy, Pandas, Scikit-learn, Seaborn, SciPy, OpenCV.
- **DevOps/MLOps Tools** - Tableau, Colab, GitHub, Docker, Trello, Linux, Azure, Visual Studio, MLFlow.

### **Core Competencies**

- 3D Computer Vision, Software Engineering, Data Analysis and Visualization, Data Engineering, Robotics Design, MLOps, Machine/Deep Learning, Reinforcement Learning, Data Science, Statistical Programming, Project Management, Unit Testing, CI/CD, Machine Learning Operations, ML Engineering.

## PROFESSIONAL EXPERIENCE

---

**Associate Software Engineer** Louisiana Transportation Research Center

- Developed and maintained multiple projects over two years.
- Designed and developed Windows and web form applications using C# and Visual Basic on the .NET framework.
- Implemented CI/CD on the Azure DevOps pipeline to ensure software quality and reliability.
- Prepared annual reports by retrieving project data from institutional databases using SQL queries.
- Led an extensive training seminar to train Geotech Engineers on newly developed software and new features in existing software.
- Documented software design approach and all reviews and changes made.

- Engaged with Geotech Engineers to collect feedback and implemented software modifications to improve user experience and meet DOTD standards.
- Led the transition of legacy system code to a modern architecture using up-to-date .NET tools and frameworks, enhancing system performance and maintainability.

## Research Assistant

Cyber-Physical and Human Systems Lab

- Conducted research and implementation of computer vision models tailored for Robotics Implementation.
- Collected, labeled, and pre-processed data for advanced tasks like Optimization, Feature Engineering, Outlier Detection, Predictive Modeling, 3D Object detection, and tracking.
- Implemented AI algorithms to analyze large datasets, improving the efficiency and accuracy of research outcomes.
- Reviewed extensive literature in the fields of Computer Vision and Robotics to stay abreast of the latest trends.
- Advanced original research, leading to the creation of scientific publications.

## THESIS AND CAPSTONE PROJECT

---

### Real-time object detection and tracking of fast-moving small objects using RGB-D camera and computer vision techniques.

#### *Masters Thesis*

- Designed and implemented a computer vision model using a stereo camera to track small and fast-moving objects like tennis balls and racquetballs using MLOps principles.
- Optimized the model for deployment on limited resource devices like JetsonTX and implemented state-of-the-art techniques for object detection and tracking.
- Experimented and Improved the performance of various object detection models like FasterRCNN, TrackNetv2, YOLOv5, YOLO7, and YOLOv8 in detecting fast-moving small objects by hyperparameters tuning.
- Improved the tracking performance of SORT tracking methods (DeepOCSORT, BotSORT, StrongSORT, ByteTrack) by implementing novel techniques that use Kinematics to predict the ball's position.

### Bidirectional Autonomous Robot for path finding.

#### *Bachelors Capstone Project*

- Designed a small robot from scratch powered by Raspberry Pi 4B and implemented a heuristic search algorithm for optimal path planning.
- Worked on the fusion of lidar and camera stream for better obstacle avoidance and motion.

## PUBLICATIONS AND RESEARCH

---

- Restart-with-Delayed-Retransmission Scheme for Reliable Live Video Streaming at the Edge. (In Review)
- Object tracking and trajectory forecasting in robotics application with physics-based Deep Neural Network. (In progress)
- 3D object detection and tracking of fast-moving small objects (In progress).

## PROJECTS

---

### Learning with Limited Data

- Explored different Neural Networks (CNN, Transformers) efficiency working with a small dataset like CIFAR-10/100, FMNIST, and MNIST.
- Used Data Augmentation and Transfer Learning methods to reduce the training and validation loss of the model.

### NLP and Computer Vision with Transformer

- Explored the effectiveness of the Transformer models for NLP and CV tasks.
- Studied the use of the case of Transformers for NLP tasks like Sentiment Analysis, named entity recognition, and neural machine translation.

- Inquired about the efficiency of Vision Transformer (ViT) for image recognition and classification.

### **Object Tracking with Deep Reinforcement Learning**

- Investigated ways to implement prominent reinforcement learning (RL) algorithms like Q learning, and MDP in the detection and tracking of small objects.

### **Error backpropagation algorithm and predictive coding**

- Led a comprehensive investigation into the bio-plausibility of the backpropagation algorithm and deep neural networks.
- Explored innovative applications of predictive coding and assembly calculus in designing a brain emulator that replicates the learning pattern of the human brain.

### **Drillrobotics: Automated Drill Rig**

- Lead role in close collaboration with the distinguished Petroleum Engineering department.
- Pioneered the design and development of an automated drill rig, a project at the forefront of innovation.
- Integrated a diverse range of sensors into the rig's architecture, enabling real-time data collection and analysis.
- Championed the prototype of automation in Oil field drilling operations, enhancing efficiency and precision.

### **Omnidirectional Vision System for Continuous Object Tracking**

- Utilized PAL 360 and ZED 2i cameras to achieve continuous 3D object detection and tracking.
- The system is geared towards enhancing obstacle avoidance capabilities

### **Prompt Engineering for Developers**

- Finished a guided course on [deephugging.ai](https://deephugging.com/) about necessary techniques to get the most out of LLMs.
- Studied how LLMs can be used for summarizing, inferring, transforming text, and expanding to create customized chatbots.

### **LangChain for LLM Application Development**

- Experimented with the application of LLMs to propriety data to build customized assistants and specialized chatbots.
- Used agents, and chained prompts to expand the use of LLM for large-scale use.
- Trained and created a chatbot to interact locally with personal documents.

## **ONLINE COURSES**

---

- Introduction to Data Engineering
- MLOps Fundamentals
- SQL Fundamentals
- Data Analyst with Python
- Data Scientist with Python (Datacamp Certification Prep)
- Machine Learning (Coursera)
- Introduction to Mathematical Thinking (Coursera)

## **RESEARCH INTERESTS AND HOBBIES**

---

### **Research Interest**

- Computer Vision, Robotics, NLP, LVM, LLM, Artificial General Intelligence (AGI), Algorithm Design and Optimization, Small Data, Data Science, Reasoning, Reinforcement Learning for Robotics, Automation, and IoT.

### **Personal Hobbies**

- Running, Music (Classical Composition), Soccer, Cricket, Badminton, Tennis, Physical Sports, Piano, Geopolitics and National Economics, Finance, Engineering, and Farming.