BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI DEPARTMENT OF COMPUTER SCIENCE AND INFORMATION SYSTEMS

Group Number

15

Compiler Construction (CS F363) II Semester 2021-22 Compiler Project (Stage-2 Submission) Coding Details (April 16, 2022)

Instruction: Write the details precisely and neatly. Places where you do not have anything to mention, please write NA for Not Applicable.

1.	IDs an	d Names of team members						
	ID:2	019A7PS0088P	Name:_	Preetika Ve	rma			
	ID:2	019A7PS1140P	Name:_	Pritika Ram	u			
	ID:2	019A7PS0097P	Name:_	Nandan Par	ikh			
	ID:2	019A7PS0042P	Name:_	Sneha				
	ID:2	019A7PS0077P	Name:_	Aadit Deshp	oande			
2.	Mention the names of the Submitted files (Include Stage-1 and Stage-2 both)							
	1) ast			arser.c			17) typeChecker.c	
	2) ast	.h	10) p	arser.h			18) typeChecker.h	
	3) ast			arserDef.h			19) grammar.txt, First.	txt,
	4) dri			redParseTable	e.c		Follow.txt	
	•	er.c	•	tack.c			20) TestCases: p1-p4.t	
	•	er.h		ymbolTable.c			s1-s5.txt, c1-c8.txt	
	•	Grammar.c okupTable.c		ymbolTable.h ymbolTableDe			21) op.txt	
3.	Total n	number of submitted files:	_20 (Code	e Files)	(All files shou	ld be in	ONE folder named exact	tly as
	Group	number)						
4.	-	ou mentioned names and IDs of YES [Note: Files without the Note: Files without the Note: Files without the Note: N				h file (ar	id commented well)? (Ye	es/
5.		ou compressed the folder as sp			-	(yes/no)YES	
6.	Status 'No'.	of Code development: Mention	າ 'Yes' if y	ou have deve	loped the cod	e for the	e given module, else mer	ıtior
	a.	Lexer (Yes/No):	YES					
	b.	Parser (Yes/No):	YES					
	c.	Abstract Syntax tree (Yes/No):	YE	S				
	d.	Symbol Table (Yes/ No):	YE	S				
	e.	Type checking Module (Yes/No):Y	ES				
	f.	Semantic Analysis Module (Yes uploaded)	/ no):	YES	_(reached LEV	'EL3_	_ as per the details	
	g.	Code Generator (Yes/No):	NO					

7. Execution Status:

	a.	Code generator produces code.asm (Yes/ No):No						
	b.	code.asm produces correct output using NASM for testcases (C#.txt, #:1-11):No						
	c.	Semantic Analyzer produces semantic errors appropriately (Yes/No):Yes						
	d.	Static Type Checker reports type mismatch errors appropriately (Yes/ No):Yes						
	e.	Dynamic type checking works for variant records with tagged union and reports errors on executing code.asm (yes/no):No						
	f.	Symbol Table is constructed (yes/no)Yesand printed appropriately (Yes/No):Yes						
	g.	AST is constructed (yes/ no)Yesand printed (yes/no)Yes						
	h.	Name the test cases out of 17 as uploaded on the course website for which you get the segmentation fault (p#.txt; # 1-4, s\$.txt; \$ 1-5, and c@.txt; @:1-8):None						
8.		Structures (Describe in maximum 2 lines and avoid giving C definition of it) a. AST node structure Has the Fields: AST Node Type, Grammar Symbol, Lexeme, Line number and isUnion. Implemented as an N-ary Tree Node (Parent, First Child, Sibling)						
	b.	Symbol Table structure:3 sub tables for Identifiers, Record/Union and Function, with hash-chained nodes (3 types corresponding to each type of table)						
	c.	Record type expression structure:						
	e. f. g.	Input parameters type structure: Token, AST Node Type, pointer to next parameter (linked list)						
	i.	Any other interesting data structures used :						
9.	words popula a.	Atic Checks: Mention your scheme NEATLY for testing the following major checks (in not more than 5-10) [Hint: You can use simple phrases such as 'symbol table entry empty', 'symbol table entry already found ated', 'traversal of linked list of parameters and respective types' etc.] Variable not Declared:Symbol Table Entry retrieved is empty						
		Multiple declarations:Symbol Table Entry already for lexeme already exists						
	C.	Number and type of input and output parameters :Checked in Pass 4 of AST traversal, while making Function Table						
	d.	. assignment of value to the output parameter in a function: _Matching type and number of outputs of function call with symbol table						
	e.	function call semantics: Type checking and number matching the input and output parameters in function call with the function node in symbol table						
	f.	static type checking:Referred to Symbol Table to compare AST Types						
	g.	return semantics:_Checking if return parameters are assigned a vale and the type and lexeme is the same as the function output paarmeters						
	h.	Recursion:No Recursion allowed in functions						

i.	module overloading:implemented operator overloading					
j.	if-then-else semantics:Implemented in AST with correct syntactic structure					
k.	handling offsets for local variables (starting with 0, integer size =2, real size =4 for symbol table purpose):Each Function has local offset starting from 0, counting input/output parameters first then counting for local declarations of variables					
l.	handling offsets for formal parameters:iterate through parameter list and set offsets (starting from 0)					
m.	handling global variable declaration over local variables and input-output parameters:_overwrite in symbol table entry with global variable declaration					
n.	Record semantics and static type checking:checking nested records attributes matching with the symbol table					
0.	nt record semantics and dynamic type checking:(Not handled)					
p.	Scope of variables and their visibility :stored and handled with identifier table and function table					
q.	handling nesting depth of variables in Boolean expression in while loop for assignment of an expression to one of the guard variables:checking if the comparison in a while loop is performed for variables that have been assigned a value in symbol table entry					
-	ler passes description (Mention the details of information collected/populated/worked upon at each sal of the whole AST):					
a.	Pass 1: _collect names of records and unions					
	Pass 2:map alias of constructed datatype to actual name					
C.	Pass 3:creates record and union table traversing fields of all the records					
d.	Pass 4:width calculation for record and union recursively and storing the identifiers					
e.	Extra Pass:					
	Generation: <u>(Not implemented)</u>					
	NASM version as specified earlier used (Yes/no):					
b.	Used 32-bit or 64-bit representation:					
	For your implementation: 1 memory word =(in bytes)					
d.	Mention the names of major registers used by your code generator:					
	For base address of an activation record:					
	for stack pointer:					
	• others (specify):					
e.	Mention the physical sizes of the integer and real data as used in your code generation module					
	size(integer):(in words/ locations),(in bytes)					
	size(real):(in words/ locations),(in bytes)					

	(N.A.)						
g.	g. Specify the following:						
	• Caller's responsibilities:						
	• Callee's responsibilities:						
h.	How did you maintain return addresses? (write 3-5 lines):						
	(N.A.)						
i.	How have you maintained parameter passing? How were the statically computed offsets of the						
j.	parameters used by the callee?						
k.	Choice of registers (your manually selected heuristic only)						
l.	Which primitive data types have you handled in your code generation module?(Integer and real):						
m.	. Where are you placing the temporaries in the activation record of a function?						
n.	Write your method of code generation for dynamic type checking for tagged union data type.						
mpi	ilation Details:						
a.	Makefile works (yes/No):YES						
b.	Code Compiles (Yes/ No):YES						
	Mention the .c files that do not compile:None						
d.	Any specific function that does not compile:None						
e.	Ensured the compatibility of your code with the specified versions [GCC, UBUNTU, NASM] (yes/no)YES						
	tion time for compiling the test cases [type checking (p1-p4.txt), semantic analyses including symbo on (s1-s5.txt), and code generation (c1-c8.txt)] :						
	i. p1.txt (in ticks) and (in seconds)						
	ii. p2.txt (in ticks) and (in seconds)						
	iii. p3.txt (in ticks) and (in seconds)						
	iv. p4.txt (in ticks) and (in seconds)						
	v. s1.txt (in ticks) and (in seconds)						

f. How did you implement functions calls?(write 3-5 lines describing your model of implementation)

	vi.	s2.txt (in ticks)	and (in seconds)				
			and (in seconds)				
			and (in seconds)				
			and (in seconds)				
			and (in seconds)				
	xi.	c2.txt (in ticks)	and (in seconds)				
			and (in seconds)				
	xiii.	c4.txt (in ticks)	and (in seconds)				
	xiv.	c5.txt (in ticks)	and (in seconds)				
	XV.	c6.txt (in ticks)	and (in seconds)				
	xvi.	c7.txt (in ticks)	and (in seconds)				
	xvii.	c8.txt (in ticks)	and (in seconds)				
17.	5. Are you availing the lifeline (Yes/No):NO 7. Write exact command you expect to be used for executing the code.asm using NASM simulator [We will use these directly while evaluating your NASM created code](Not Applicable)						
	Well documer goto stmts etc . Any other poi Table for hand	nted (e) readable (f) c) (g) modular (h) spa i nt you wish to men t dling nested records.	ere not applicable): (a) correctness (b) completeness (c) robustness (d) strong data structure (f) Good programming style (indentation, avoidance of e and time efficient on:We have implemented comprehensive functionality in the Symbol Our Type Checking is very thorough and is capable of handling operations a Scalar				
20.	. Declaration: V	Ve, Preetika Verma, I	itika Ramu, Nandan Parikh, Sneha, and Aadit Deshpande declare that we have				
	put our genuir	t our genuine efforts in creating the compiler project code and have submitted the code developed only by our					
	group. We ha	oup. We have not copied any piece of code from any source. If our code is found plagiarized in any form or					
	degree, we un	plinary action as per the institute rules will be taken against us and we will					
	accept the pe	ccept the penalty as decided by the department of Computer Science and Information Systems, BITS, Pilani.					
	[Write your ID	Write your ID and names below]					
	ID2019A7PS ID2019A7PS ID2019A7PS	S0088P S1140P S0097P S0042P S0077P	Name: Pritika Ramu Name:_ Nandan Parikh Name:Sneha				

Date: ____16 April 2022______

Should not exceed 6 pages.		