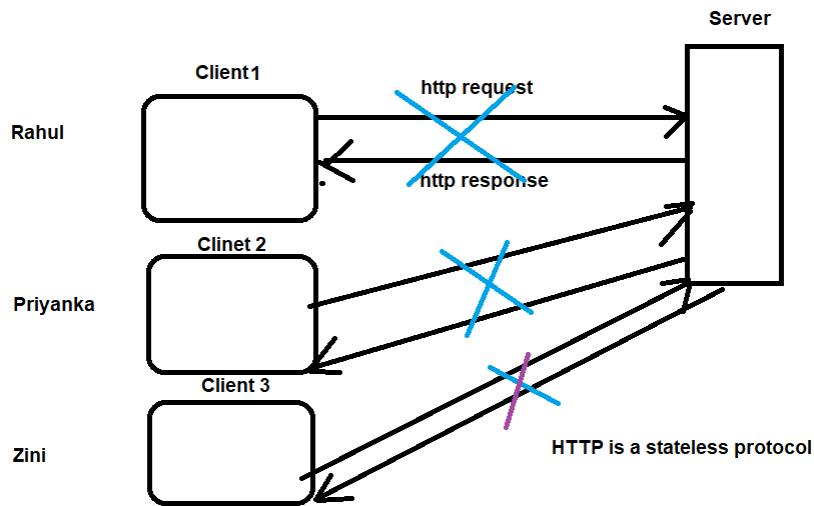


DAY: 30, Date: 20/07/2024
Chapter: 7, Name: State Management

- ❖ Normally whenever we are sending any request to server those requests are HTTP type.
- ❖ HTTP is a stateless protocol.



- ❖ HTTP is a stateless protocol. It means once the response is delivered by the server then entire page information will be destroyed. This is the drawback of HTTP protocol.
- ❖ Stateless protocol means unable to remember the client information.
- ❖ If the server is unable to remember the client information, then that server will treat each request as a new request.
- ❖ To overcome the drawback of stateless mechanisms we must use state management techniques.
- ❖ State management is a process to maintain the state of the client or webpage.
- ❖ Here the meaning of the state is username, password, email address, etc.
- ❖ State value is maintained by either client/server.
- ❖ Some of the popular state management techniques are :
 - **COOKIES**
 - **SESSION**
 - **URL rewriting**
 - **Hidden Form Field**
 - **Cache etc.**
- ❖ State management is also called as Session management.

Chapter: 7.1(COOKIES)

- ❖ It is a state management technique.
- ❖ Cookies are a small amount of information.
- ❖ Server will create the cookie and client will maintain cookie.
- ❖ Maintain means store.
- ❖ Cookies can store 4KB of information which is equivalent to 4096 bytes.
- ❖ In the cookie data stores in the form of plain text.
- ❖ For a website, a browser can allow maximum 20 cookies.
- ❖ If it cross more than 20 cookies, then automatically it will deleted the old one.(21 -> 1, 22- >2 , 23->3).

Types of Cookies

- In-memory cookies
- Persistent cookies

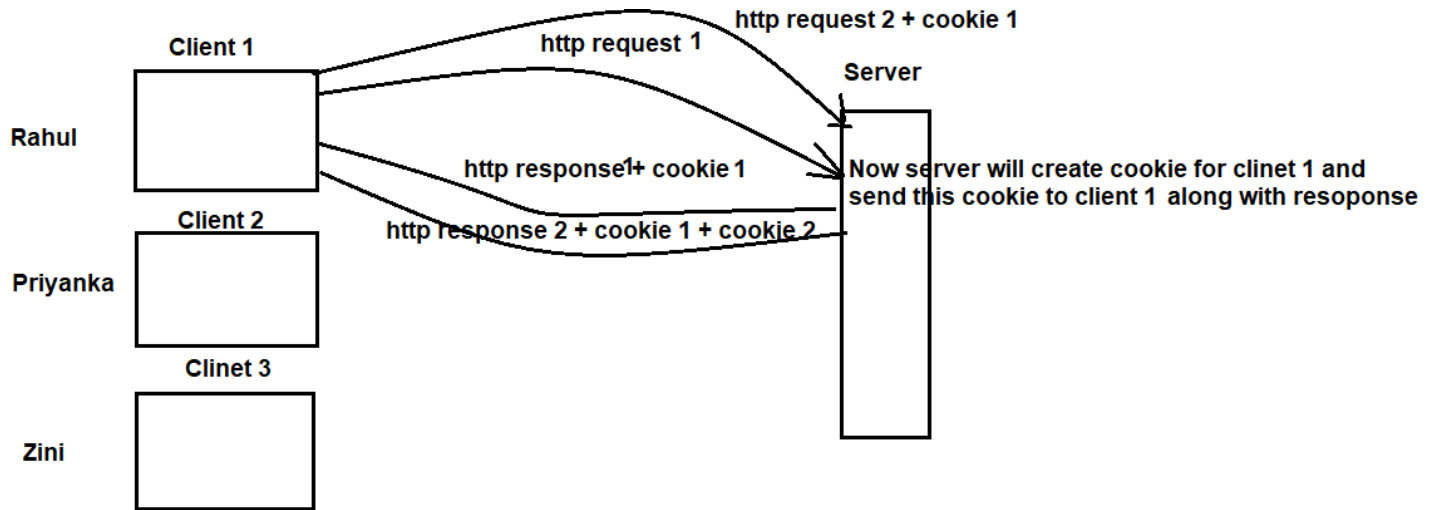
In-memory cookies:

- In in-memory cookies the cookie will be stored in browser memory, when the browser will close then cookie will be destroyed.

Persistent cookies:

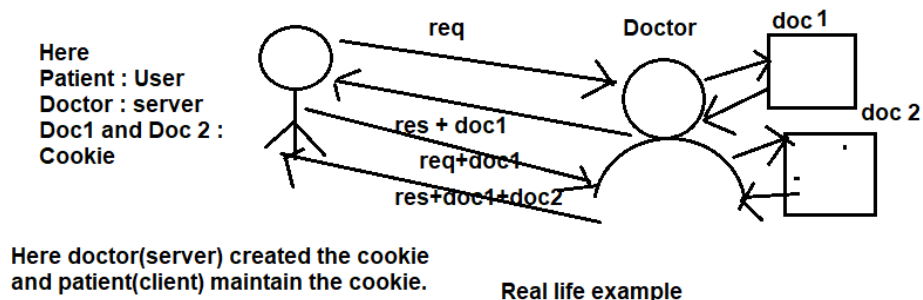
- Persistent cookies have expiry date and time.
- If the browser close, then still it hold cookie value inside the browser memory.

Diagram of client -server communication with cookie



Client server communication with cookies

Here in this diagram client 1 sends http request 1 to server. Now the server receives the request from client 1. If the server wants to remember the client information, then the server will create a cookie object then server will send the cookie object along with the response to client 1. When client 1 sends more requests to the server, server will not treat as a new request.



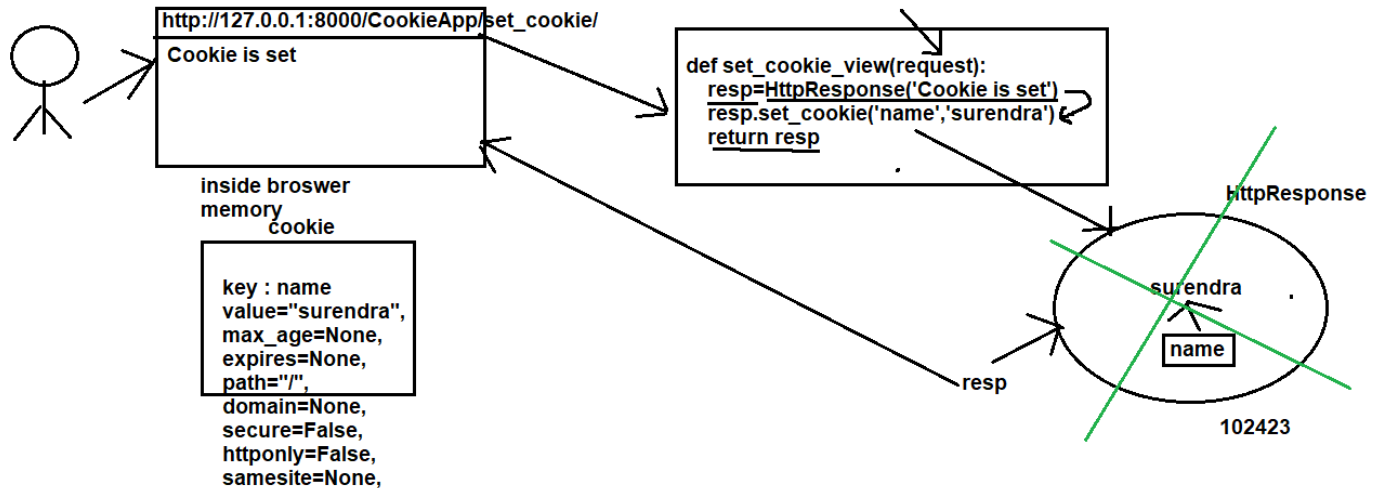
Real life example

Day: 31 and Date: 21/07/2024
Topic: Implementation of Cookies

a) How to create the cookie?

- b) How to get the cookie?
- c) How to update the cookie?
- d) How to delete the cookie?

a) How to create the cookie:



b) How to set,get and delete the cookie

```
from django.shortcuts import render
from django.http import HttpResponse
```

Create your views here.

```
def set_cookie_view(request):
    resp=HttpResponse('Cookie is set')
    resp.set_cookie('name','surendra')
    return resp
```

```
def get_cookie_view(request):
    name=request.COOKIES['name']
    return HttpResponse('Cookie Name is '+name)
```

```
def delete_cookie_view(request):
    resp=HttpResponse('Cookie deleted')
    resp.delete_cookie('name')
    return resp
```