# Lab on Getting Started

#### 1 Lab Outcomes

- 1. Become familiar in the use of CSE112 tool Emulator-for-ARM with java -jar emuARM jar
- 2. Become fluent in conversions among decimal, hexadecimal and octal numbers.
- 3. MiB v MB notation must read: <a href="https://en.wikipedia.org/wiki/Mebibyte">https://en.wikipedia.org/wiki/Mebibyte</a>

### 2 Tasks

- 1. This lab is worth 5%. Scoring is shown for 100.
- 2. Note that a 16-bit number written in octal will have the leading octal digit be either a 0 or 1, and the remaining octal digits will be in the 0 to 7 range.
- **2.1** Task: (4\*10 points) Convert the following numbers.
  - 1. Convert the following 16-bit binary numbers to decimal by hand:
    - 1. 1010 1011 1100 1101
    - 2. 1111 1110 1101 1100
    - 3. 0111 1101 1111 1000
    - 4. 0011 0000 0011 1001
  - 2. Convert the following hexadecimal numbers to decimal by hand:
    - 1. a000
    - 2. 8a89
    - 3. 0190
    - 4. afcd
  - 3. Convert the following hexadecimal numbers to octal by hand:
    - 1. a000
    - 2. 8a89
    - 3. 0190
    - 4. afcd
  - 4. Convert the following 16-bit numbers to octal by hand
    - 1. 1010 1011 1100 1101
    - 2. 1111 1110 1101 1100
    - 3. 0111 1101 1111 1000

#### 4. 0011 0000 0011 1001

### 2.2 Task: (10 + 10 points) Become familiar with java -jar ./emuARM jar

- 1. Download the emuARM jar from the link given below. [If it is spelled emuArm.jar rename it as emuARM.jar.] "EmuArm is an ARM ISA emulator. It can be used to write, execute, and debug programs written in the ARM and Thumb assembly languages. It has a graphical (GUI) mode as well as a command line (CLI) mode."
- 2. See slide #29 (Chapter 4). Copy the ARM assembly program into a text file using the EmuARM editor. This program counts the number of 1s in a 32 bit number stored in r1. Save the result in r4. Print it.
- 3. Explain how the above works.

#### **2.3** Task: (10 + 30 points) Write two ARM Assembly Programs, Assemble and Run

- 1. See slide #35 (Chapter 4). Sum the numbers of array a[]. Find a way to initialize this array with values you choose. Print the sum.
- 2. Develop an example that invokes a procedure named P with three integer parameters. The procedure should add the first two and multiply it with the third. Invoke the procedure P with arguments 11, 22 and 33. Print the result returned by P.

#### 3 Links

- emuARM.jar Visit <a href="http://www.cse.iitd.ernet.in/~srsarangi/archbooksoft.html">http://www.cse.iitd.ernet.in/~srsarangi/archbooksoft.html</a>. Near the bottom of this page, the download link for EmuArm is present. 1. Read the <a href="http://www.cse.iitd.ernet.in/~srsarangi/files/software/emuarm/README.txt">http://www.cse.iitd.ernet.in/~srsarangi/files/software/emuarm/README.txt</a>. For detailed information and EmuARM documentation, please refer to <a href="http://www.cse.iitd.ac.in/~srsarangi/files/software/emuarm/emuarm-manual.pdf">http://www.cse.iitd.ac.in/~srsarangi/files/software/emuarm/emuarm-manual.pdf</a>
- 2. Slides of Chapter 4 <a href="http://www.cse.iitd.ernet.in/~srsarangi/files/bookppts/Chapter\_04\_ARM\_Assembly.pptx">http://www.cse.iitd.ernet.in/~srsarangi/files/bookppts/Chapter\_04\_ARM\_Assembly.pptx</a>

## 4 Turn In

- 1. Due date to be announced. Real Soon Now!
- 2. Submit a single doc file with all answers in it. Including any diagrams.

# **5** End

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