# Developers Conference #DevConMU @ the Voila Hotel & Flying Dodo



#### An introduction to The seL4 MicroKernel

Learn about the secure and performant MicroKernel



# Pritvi Jheengut @zcoldplayer

13th April 2019

# Copyleft License Attribution



Made with love using beamer, LATEX and git.

You can view at Introduction to seL4

This work is licensed under the LATEX Project Public License.

To view a copy of this license, visit

https://www.latex-project.org/lppl.txt

This work is licensed under the Creative Commons Attribution-ShareAlike

4.0 International License.

To view a copy of this license, visit

CC BY-SA or

send a letter to

Creative Commons,

PO Box 1866,

Mountain View,

CA 94042,

USA.



#### Who Am I



Geek@Slackware

twitter @zcoldplayer

zcoldplayer xmail Website

Work: SMTT@Meteorological.Services.mu

Active in many User group LUGM, MMC, MSCC, FECM, GDG\_MU

and several other hackathons

Passionate about how and why things work.

Fervour Advocate of Free Libre and Open Source Software.



# Who are you



# Would you mind tell me who you are? Some hints:

- 1. @twitter\_handle
- 2. where you work
- 3. email you want to share
- 4. Hobbies
- 5. purpose and expectations of this session



# Community Groups in Mauritius



#### Healthy growth of Community Groups in Mauritius

This turn of the century has seen an uprising of Community groups in Mauritius in the field of the Digital World. The diversity has helped the exchange and sharing of innovative ideas, experience, bleeding edge technology, upcoming events, conferences in the Digital Island of the Republic of Mauritius.

This is a list of some of the active communities in Digital Mauritius.

- Linux User Group Meta, LUGM
- Mauritius Software Craftsmanship Community, MSCC
- Mauritius Makers Community, MMC
- ► Front-End Coders Mauritius, FECM
- ► PHP User Group of Mauritius, phpMauritiusUG
- Symfonymu
- ► Google Developers Group Mauritius, GDG\_M
- Digital Marketing Mauritius





#### What Do You Understand By An Operating System?

- Provide The User Utilities, Programs to perform jobs
- Manage the Hardware on which it is running
- Manage resources automatically
- The OS and the hardware together is called a Computer



An Operating System contains a Kernel, the Kernel is not an OS.



#### What Do You Understand By An Operating System?

- Provide The User Utilities, Programs to perform jobs
- ► Manage the Hardware on which it is running
- Manage resources automatically
- The OS and the hardware together is called a Computer







#### What Do You Understand By An Operating System?

- Provide The User Utilities, Programs to perform jobs
- Manage the Hardware on which it is running
- Manage resources automatically
- The OS and the hardware together is called a Computer







#### What Do You Understand By An Operating System?

- Provide The User Utilities, Programs to perform jobs
- Manage the Hardware on which it is running
- Manage resources automatically
- ► The OS and the hardware together is called a Computer

An Operating System contains a Kernel, the Kernel is not an OS.



# The importance of the Kernel



#### In Computer science

the Kernel is the bridge between the hardware and user space Software as shown in a hierarchical protection domain system.





# Multi functionality of the Kernel



#### The Kernel in general manages resources such as:

- Processing and Memory units
- Process Capabilities and Virtual addressing
- ► Input as well as Output Devices
- Virtualisation and by extension Containers
- Access Control lists, Security and Cryptographic Mechanisms



# Hardware abstraction layers of the Kernel



#### The Kernel provides hardware abstraction

for the underlying user space software using hierarchical protection domains.

Hardware abstraction is crucial in cases such as

- portability
- security frameworks
- code reuse
- forward and backward version compatibility
- fault tolerance

A Kernel once built, can be run on several different types of platform but of similar architectures.



# The Multi Tasking Approach using a Kernel



#### Scheduling processes

In a multi tasking environment, process scheduling is primordially managed by the Kernel.

A process contains both

- Data
- Instruction

Mechanisms provided by the Kernel manage processes using

- Overall performance or system load
- ► CPU and Memory as well as Networking usage
- ► Input and Output Device Isolation
- ► ACL's and Capabilities



# Example of Scheduling Processes



A prime example of the Kernel's role in this context is to separate processes resources so that

- one process do not overwrite or read another's process data either in
  - 1. Volatile Memory or
  - 2. Persistent Storage
- one process is not utilising greedily the CPU, network, memory continuously at the expense of other processes
- regulate Input and Output Devices with the respective process
- ► The overall performance of the system is within the permissive set limits

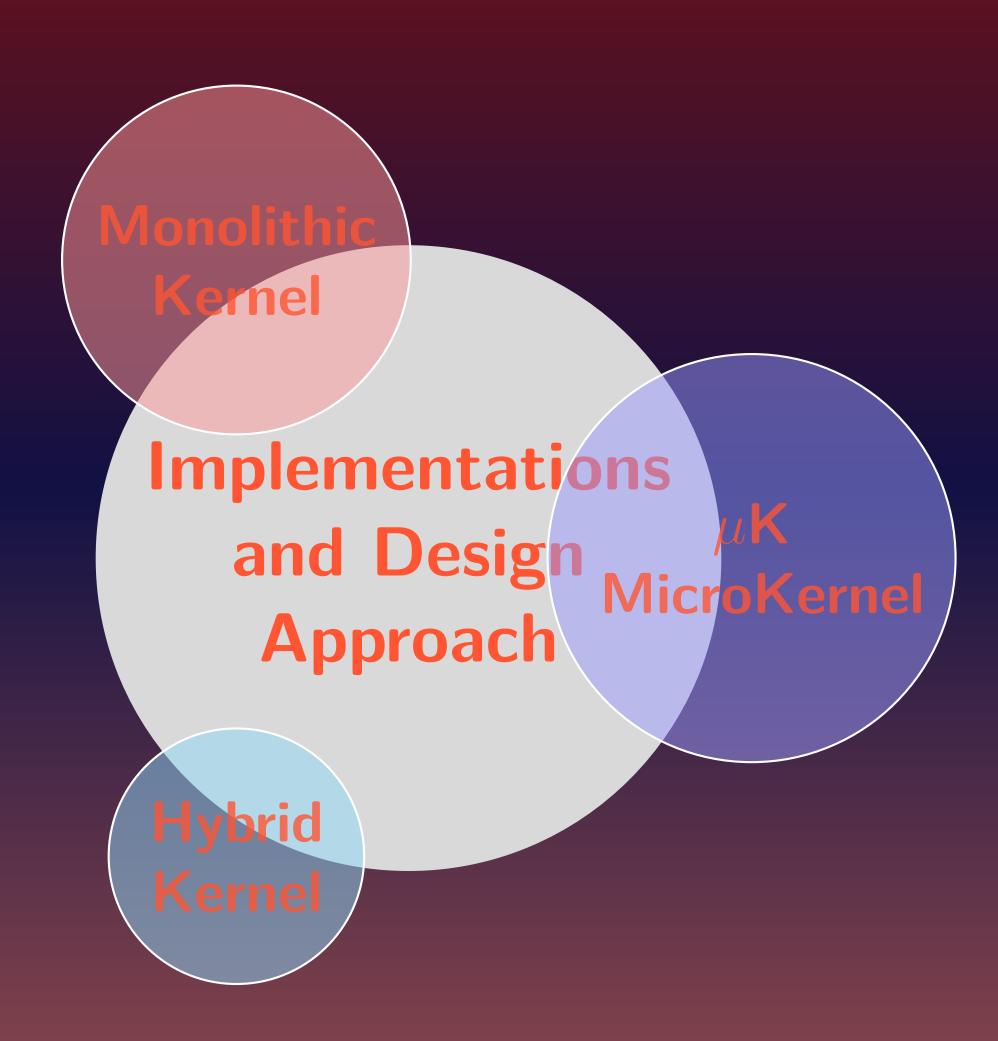
There exist several implementations of all these Mechanisms, hierarchical protection domains, Capabilities set with the hardware or provided by the Kernel or inherited by the processes through software libraries provided by the Operating System as a whole.



# The major Kernel Design Implementations







#### The Most famous Monolithic Kernel in the world



https://www.Kernel.org: The home of the Linux Kernel Linux is GPL'ed Freely licensed Monolithic Kernel developed by Linus Torvalds who also is

the creator of git.

Inspired by the  $\mu$ Kernel Minix as a Unix Clone,

Linux was initially publicly released in 1991 primed for the relatively cheap x86 based IBM clone PC.

Reing Monolithic Linux contains all the r

Being Monolithic, Linux contains all the previously mentioned Capabilities and Mechanisms inside the Kernel all running within the Kernel Space



#### The Most famous Monolithic Kernel in the world



#### Linux is Everywhere

Our Benevolent Dictator, Lord Linus dreamed of conquering the world and he achieved it.

- Most Smart
  - 1. Phones
  - 2. TV
  - 3. Cars
  - 4. Guns
  - 5. Camera

runs Tizen, Android and Firefox OS/KaiOS or in another Form.

- ► All of Top 500 Supercomputers runs Linux since two years
- Ported to most architectures
- ► Powers 80% 90% of the Internet and most of the cloud
- ► Intensive and highly complex CGI are produced by Linux Clusters

#### Except the Desktop

even steam accounts for almost 1%



#### less famous Monolithic Kernels



#### Other dominant Monolithic Kernels

- ► The BSD Family :: FreeBSD, NetBSD, OpenBSD
- MS-DOS / FreeDOS
- ► Unix System V based OS :: AIX, HP-UX, Solaris

#### FreeBSD is Open Licensed as such as the other BSD's

Therefore, it can used in closed source hardware such as

- Routers, Switches, Firewalls
- > PS4
- Windows Network stack
- Components of them are used in other software



# The Hierarchical protection Domain Design of Monolithic Kernel



#### Use case of the Hierarchical protection Domain

Improves granularity in addition to the robustness of protective mechanisms by separating all Kernel services in Kernel space and the remaining unprivileged services in user space.



Inside the Kernel space or Supervisor mode, everything is possible

The Kernel provides System Calls for user software in order to permit them to perform

privileged operations

Inside the user space, the protected domain permits only safe operations and unprivileged actions are permitted

When a user space process tries to directly access a Kernel space process, a protection fault exception is reported by the Kernel.

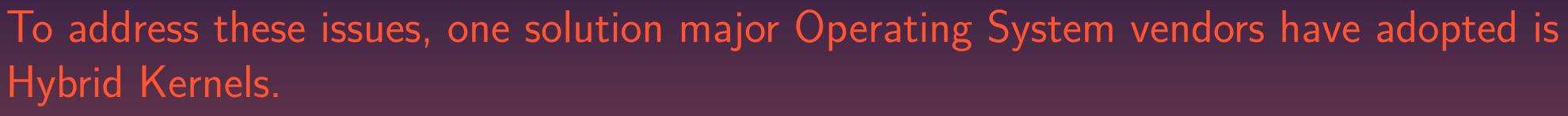


# If Monolithic Kernels Work, then where is the Issue?



#### In general, Monolithic Kernels are

- very big, sometimes in the dozens of Megabytes
- difficult to Maintain
- licensing issues with third party partners, vendors
- hard to detect and eliminate bugs in general
- not much extensible
- resource and time consuming for new compilations



The other solution is  $\mu$ Kernels.



# Some common Hybrid Kernels in the Market



Some Hybrid Kernels include

- Apple Kernel
- Microsoft Windows NT kernel

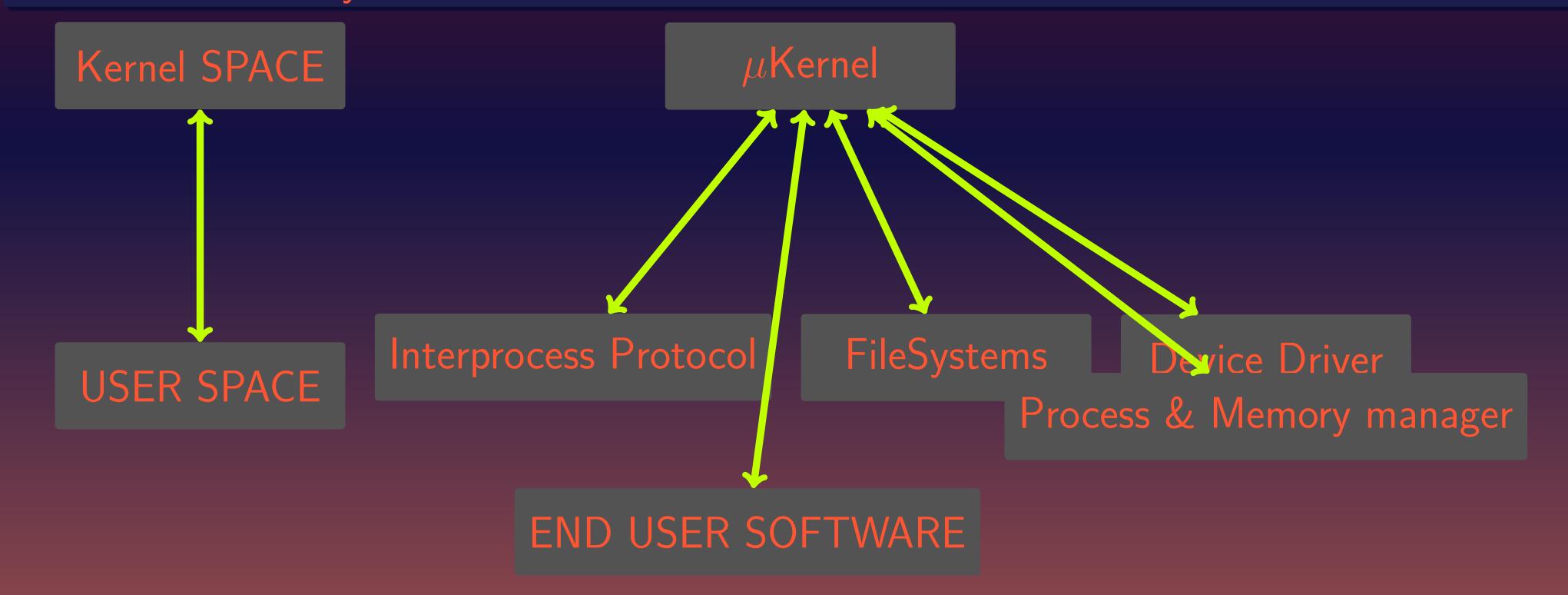


# The $\mu$ Kernel



#### What is a $\mu$ Kernel ?

By moving all non-essential services, protocol stack, file system management, device driver stack out of the Kernel space into the user space, the size of the Kernel code reduces dramatically such that certain Kernels can fit into the Level one cache of CPU's.



# The $\mu$ Kernel



#### The $\mu$ Kernel advantages with respect to Monolithic Kernels

This brings some advantages such as ::

- smaller size means code gets to run more rapidly
- > security is enhanced by having minimal dependencies and code review is improved too
- Maintenance becomes easy on the long run
- ► Feature extension is not an issue at the user space
- easy to have third party vendor components with complying licenses
- small code means bug detection is not that hard at all
- compilation of a new Kernel involves minimal resources and takes a small time to fulfil



# The Mach $\mu$ Kernel Family



#### Mach is a kernel developed at Carnegie Mellon University

to support operating system research, primarily distributed and parallel computing. Mach is often mentioned as one of the earliest examples of a microkernel

#### IPC overhead is a major issue for Mach 3 systems

This issue has been one of the reason  $\mu$ Kernel has a bad reputation in the industry. A single-side of a syscall took  $20\mu$ s under BSD and  $114\mu$ s on Mach running on the same system.



# The L4 $\mu$ Kernel Family



#### L4 created by Jochen Liedtke is a family of second-generation microkernels

- useful to implement Unix-like Operating Systems
- designed from the start for
  - 1. high performance
  - 2. improving security
  - 3. isolation
  - 4. robustness



#### About seL4



sel4 is a  $\mu$ Kernel.

http://sel4.systems/

The world's first operating-system kernel with an end-to-end proof of implementation correctness and security enforcement is available as open source.

- sel4 has been proved with
  - Functional correctness
  - Integrity and information flow security
  - Compilation correctness
  - Verified worst-case execution time

More information about seL4 is available here and here.



# github and seL4



seL4 Howto and repositories

#### github

- ► How to start with seL4
- utils for seL4
- Userland Components and Drivers
- CAmkES

#### CAmkES

CAmkES is a component architecture for microkernel-based embedded systems is a software development and runtime framework for quickly and reliably building microkernel-based multiserver systems.



### seL4 in practice



#### Hardware support of seL4

- Odroid XU4
- Raspberry Pi
- Beagle Board

Data61's Trustworthy Systems Research Group is one of the companies who actively develop seL4.



# Questions



# QUESTIONS!

