

Outline:

- Provide description of main character
- Provide descriptions of each suspect, weapon, and location
 - Suspects:
 - The Professor:
 - Quirky, scatter-brained
 - In an unspecified department
 - Tall, with white hair, large glasses
 - Enjoys taking long walks around grounds
 - The Pre-Med Student
 - Intense, focused, doesn't take jokes well
 - Majoring in chemistry
 - Short, but only because they hunch due to an extremely heavy backpack
 - Bounces from dining hall to library and back again
 - The Prospective Student
 - 14-year-old prodigy—graduated high school way early
 - Short, freckles, big glasses
 - Spends a copious amount of time on Grounds to “acclimate” to the environment
 - The English Major
 - Tall, blonde, outgoing and friendly
 - Spends most of their time outside reading Jane Austen and drinking iced coffee
 - Very observant (has a clue the player can use)
 - Has a history with another suspect?
 - The CS Major
 - Laid-back and easy-going
 - A bit clueless
 - Tall, squinty from looking at a screen all day
 - Thinks Rice Hall is the best hall (but they haven't been anywhere else either)
 - Locations:
 - The Rotunda
 - Grand and imposing
 - One could say cold?
 - Rice Hall
 - Who knows what really goes on here
 - Shannon Library

- The Amphitheatre
 - New Cabell Hall
- Weapons:
 - The Milton Anthology
 - The Laptop
 - Poisoned O'Hill Food
 - Cav Man's Sword
 - The Brick
- Introduce murder and victim
- Allow player to explore via choices (make them sticky choices so you can revisit as needed)
 - Allow them to visit the various locations
- Allow the ever-present option to make an accusation