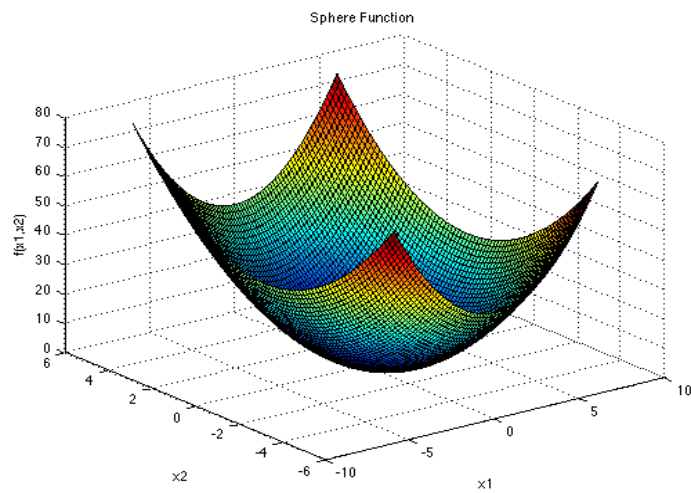


Sphere Function



Description:

Dimensions: d

The Sphere function has d local minima except for the global one. It is continuous, convex and unimodal. The plot shows its two-dimensional form.

Input Domain:

The function is usually evaluated on the hypercube $x_i \in [-5.12, 5.12]$, for all $i = 1, \dots, d$.

Global Minimum:

$$f(\mathbf{x}^*) = 0, \text{ at } \mathbf{x}^* = (0, \dots, 0)$$

Illustration:

$$f(X) = \sum_{i=0}^d x_i^2$$

Where d =No of variables i.e. Dimension

Upper Bound = +5.12

Lower Bound = −5.12

No of variables = 2 x_1, x_2

No of candidates = 3 c_1, c_2, c_3

Reduction factor $r = 0.9$

Learning Attempt 1:

$$\begin{array}{cc} & x_1 & x_2 \\ c_1 & \begin{bmatrix} 0.5 & 1 \end{bmatrix} \\ c_2 & \begin{bmatrix} -1 & 2 \end{bmatrix} \\ c_3 & \begin{bmatrix} 1 & -2 \end{bmatrix} \end{array}$$

$$f(X)_{c_1} = (0.5)^2 + (1)^2 = 1.25$$

$$f(X)_{c_2} = (-1)^2 + (2)^2 = 5$$

$$f(X)_{c_3} = (1)^2 + (-2)^2 = 5$$

Probability Calculation:

$$P_{c_1} = \frac{1/f(X)_{c_1}}{1/f(X)_{c_1} + 1/f(X)_{c_2} + 1/f(X)_{c_3}}$$

$$P_{c_1} = \frac{0.8}{0.8 + 0.2 + 0.2} = 0.66$$

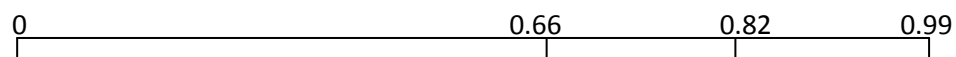
$$P_{c_2} = \frac{1/f(X)_{c_2}}{1/f(X)_{c_1} + 1/f(X)_{c_2} + 1/f(X)_{c_3}}$$

$$P_{c_2} = \frac{0.2}{0.8 + 0.2 + 0.2} = 0.16$$

$$P_{c_3} = \frac{1/f(X)_{c_3}}{1/f(X)_{c_1} + 1/f(X)_{c_2} + 1/f(X)_{c_3}}$$

$$P_{c_3} = \frac{0.2}{0.8 + 0.2 + 0.2} = 0.16$$

Roulette Wheel Approach:



Assume

c_1 generated 0.69 and Follows c_2

c_2 generated 0.77 and Follows c_2

c_3 generated 0.29 and Follows c_1

∴ Matrix for applying reduction factor is given below:

$$\begin{matrix} & x_1 & x_2 \\ c_1 & \begin{bmatrix} -1 & 2 \end{bmatrix} \\ c_2 & \begin{bmatrix} -1 & 2 \end{bmatrix} \\ c_3 & \begin{bmatrix} 0.5 & 1 \end{bmatrix} \end{matrix}$$

$$\text{Range} = \text{Upper Bound} - \text{Lower Bound} = 5.12 - (-5.12) = 10.24$$

Sampling interval reduction by reduction factor $r = 0.9$

$$\text{Range} = 10.24 \times 0.9 = 9.216 \quad (\text{A})$$

$$\frac{9.216}{2} = 4.608$$

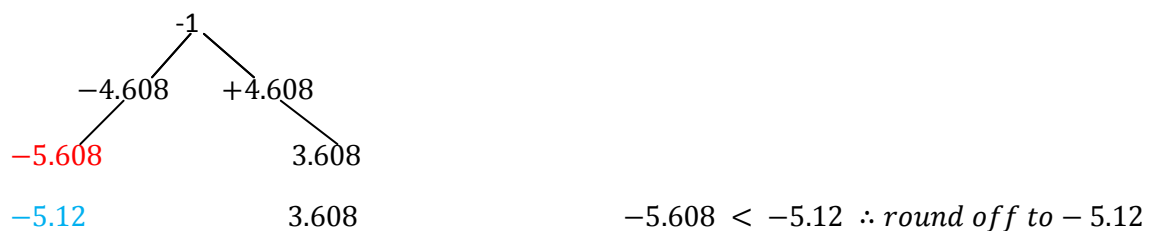
$$\text{New Upper Bound} = +4.608$$

$$\text{New Lower Bound} = -4.608$$

If new upper bound exceeds original upper bound make it upper bound

If new lower bound exceeds original lower bound make it lower bound

For $c_1 : c_1$ Follows c_2



New bound for x_1 are -5.12 to 3.608



New bound for x_2 are -2.608 to 5.12

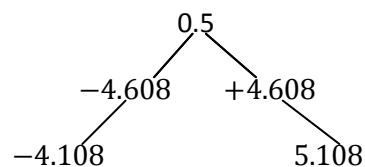
For c_2 : follows c_2

so new bounds will be same as new bounds for c_1

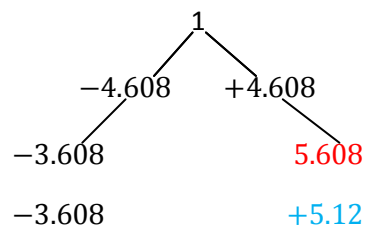
New bound for x_1 are -5.12 to 3.608

New bound for x_2 are -2.608 to 5.12

For c_3 : c_3 Follows c_1



New bound for x_1 are -4.108 to 5.108



$5.608 > +5.12 \therefore \text{round off to } +5.12$

New bound for x_2 are -3.608 to 5.12

Updated Sampling intervals

	x_1	x_2
c_1	$[-5.12, 3.608]$	$[-2.608, 5.12]$
c_2	$[-5.12, 3.608]$	$[-2.608, 5.12]$
c_3	$[-4.108, 5.108]$	$[-3.608, 5.12]$

Learning Attempt 2

New matrix randomly obtained from new bounds is given below:

$$\begin{matrix} & x_1 & x_2 \\ c_1 & \begin{bmatrix} 0.7 & -1 \end{bmatrix} \\ c_2 & \begin{bmatrix} 0.5 & 1.2 \end{bmatrix} \\ c_3 & \begin{bmatrix} 0.3 & 0.9 \end{bmatrix} \end{matrix}$$

$$f(X)_{c_1} = (0.7)^2 + (-1)^2 = 1.49$$

$$f(X)_{c_2} = (0.5)^2 + (1.2)^2 = 1.69$$

$$f(X)_{c_3} = (0.3)^2 + (0.9)^2 = 0.9$$

Probability Calculation:

$$P_{c_1} = \frac{1/f(X)_{c_1}}{1/f(X)_{c_1} + 1/f(X)_{c_2} + 1/f(X)_{c_3}}$$

$$P_{c_1} = 0.2826$$

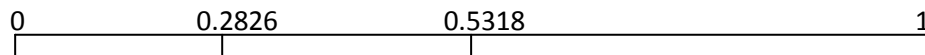
$$P_{c_2} = \frac{1/f(X)_{c_2}}{1/f(X)_{c_1} + 1/f(X)_{c_2} + 1/f(X)_{c_3}}$$

$$P_{c_2} = 0.2492$$

$$P_{c_3} = \frac{1/f(X)_{c_3}}{1/f(X)_{c_1} + 1/f(X)_{c_2} + 1/f(X)_{c_3}}$$

$$P_{c_3} = 0.4680$$

Roulette wheel



Assume

c_1 generated 0.11 and Follows c_1

c_2 generated 0.17 and Follows c_1

c_3 generated 0.45 and Follows c_2

\therefore Matrix for applying reduction factor is given below:

$$\begin{matrix} & x_1 & x_2 \\ c_1 & \begin{bmatrix} 0.7 & -1 \end{bmatrix} \\ c_2 & \begin{bmatrix} 0.7 & -1 \end{bmatrix} \\ c_3 & \begin{bmatrix} 0.5 & 1.2 \end{bmatrix} \end{matrix}$$

$$\text{Range} = 9.216$$

from A

Sampling interval reduction by reduction factor $r = 0.9$

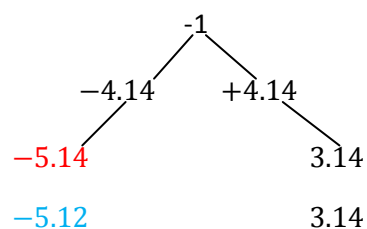
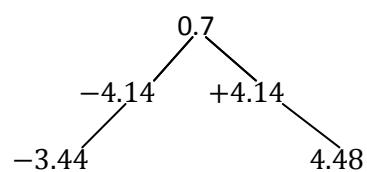
$$9.216 \times 0.9 = 8.2944$$

$$\frac{8.2944}{2} = 4.14$$

$$\text{New Upper Bound} = +4.14$$

$$\text{New Lower Bound} = -4.14$$

For c_1 : c_1 Follows c_1



$$-5.14 < -5.12 \therefore \text{round off to } -5.12$$

New bound for x_1 are -3.44 to 4.48

New bound for x_2 are -5.12 to 3.14

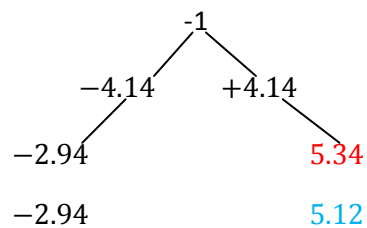
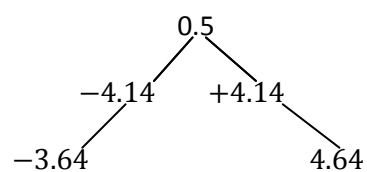
For c_2 : c_2 Follows c_1

As c_2 follows c_1 bounds will be same as calculated for c_1

New bound for x_1 are -3.44 to 4.48

New bound for x_2 are -5.12 to 3.14

For c_3 : c_3 Follows c_2



$5.34 > +5.12 \therefore \text{round off to } +5.12$

New bound for x_1 are -3.64 to 4.64

New bound for x_2 are -2.94 to 5.12

Updated Sampling intervals

	x_1	x_2
c_1	$[-3.44, 4.48]$	$[-5.12, 3.14]$
c_2	$[-3.44, 4.48]$	$[-5.12, 3.14]$
c_3	$[-3.64, 4.64]$	$[-2.94, 5.12]$

Learning Attempt 3

New matrix randomly obtained from new bounds is given below:

$$\begin{matrix} & x_1 & x_2 \\ c_1 & \begin{bmatrix} 0.2 & -0.6 \end{bmatrix} \\ c_2 & \begin{bmatrix} -0.7 & 0.3 \end{bmatrix} \\ c_3 & \begin{bmatrix} -1.1 & -0.01 \end{bmatrix} \end{matrix}$$

$$f(X)_{c_1} = 0.4$$

$$f(X)_{c_2} = 0.58$$

$$f(X)_{c_3} = 1.210$$

