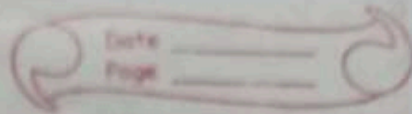


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Ans 1. #include <stdio.h>
int main()

{

int n;

printf("Enter the number of Process");

scanf("%d", &n);

int bt[n], at[n], tat[n], wt[n], temp;

printf("\n Enter The Burst Time and
Arrival Time \n");

for (int i=0; i<n; i++)

{

printf("Burst time P%d:", i+1);

scanf("%d", &bt[i]);

printf("Arrival Time P%d:", i+1);

scanf("%d", &at[i]);

}

temp = (at[0] == 0) ? at[0] : 0;

float avgTat = 0, avgWt = 0;

printf("Process | BT | AT | TAT | WT \n");

For (me $i=0; i < n; i++$)

{

wt[i] = 0;

tat[i] = 0;

wt[i] = temp - at[i];

temp = temp + bt[i];

tat[i] = wt[i] + bt[i];

printf("Process | bt | tat | twt | n");

For (int $i=0; i < n; i++$)

{

wt[i] = 0

tat[i] = 0

wt[i] = temp - at[i];

~~tat[i]~~

temp = temp + bt[i];

tat[i] = wt[i] + bt[i];

printf("P %d | b %d | t %d | t %d | n", i+1, bt[i], at[i], wt[i]);

avg Tat += tat[i];

avg wt += wt[i];

}

avg wt / n = 4;

avg Tat / n = 4;

printf("Average Turn Around Time = %0.3f", avg Tat / n);

Average waiting time = %0.3f, avg Tat,

avg wt);

return 0;

}

C:\Users\kunda\Desktop\New folder\Untitled1.exe

Processes	Burst	Waiting	Turn around
1	6	0	6
2	8	6	14
3	10	14	24
4	11	24	35

Average waiting time = 11.000000

Average turn around time = 19.750000

Process exited after 0.05141 seconds with return value 0

Press any key to continue . . .