Quick Sort:-

- Quicksort is one of the most common sorting algorithms for sequential computers because of its simplicity, low overhead, and optimal average complexity.
- Quicksort selects one of the entries in the sequence to be the pivot and divides the sequence into two one with all elements less than the pivot and other greater.
- The process is recursively applied to each of the sublists.

- Average optimal sequential complexity: O(n log n)
- Parallel efficiency limitations
 - Partitions are unbalanced
 - A single processor performs the initial partitioning

Example of quicksort

• Let S = (6,5,9,2,4,3,5,1,7,5,8).

The first call to procedure Q U I C K S O R T produces 5 as the median element of S, and hence

 $S1 = \{2,4,3,1,5,5\}$ and

 $S2 = \{6,9,7,8,5\}.$

Note that S1 = 6 and S2= 5. A recursive call to Q U I C K S O R T with S, as input produces the two subsequences {2,1,3} and {4,5,5}. The second call with S, as input produces {6,5,7}an d {9,8}. Further recursive calls complete the sorting of these sequences.

Quicksort algo....

```
procedure QUICKSORT (S)
if |S| = 2 and s_2 < s_1
then s_1 \leftrightarrow s_2
else if |S| > 2 then
        (1) {Determine m, the median element of S}
                        SEQUENTIAL SELECT (S, \lceil |S|/2 \rceil)
        (2) {Split S into two subsequences S_1 and S_2}
             (2.1) S_1 \leftarrow \{s_i : s_i \leq m\} \text{ and } |S_1| = \lceil |S|/2 \rceil
             (2.2) S_2 \leftarrow \{s_i : s_i \ge m\} \text{ and } |S_2| = \lfloor |S|/2 \rfloor
        (3) QUICKSORT(S<sub>1</sub>)
        (4) QUICKSORT(S<sub>2</sub>)
      end if
end if.
```

COMPLEXITY OF QUICKSORT

For some constant *c*, we can express the running time of procedure

QUICKSORT as

$$t(n) = cn + 2t(n/2)$$
$$= O(n \log n),$$

1.4 SORTING ON THE CRCW MODEL

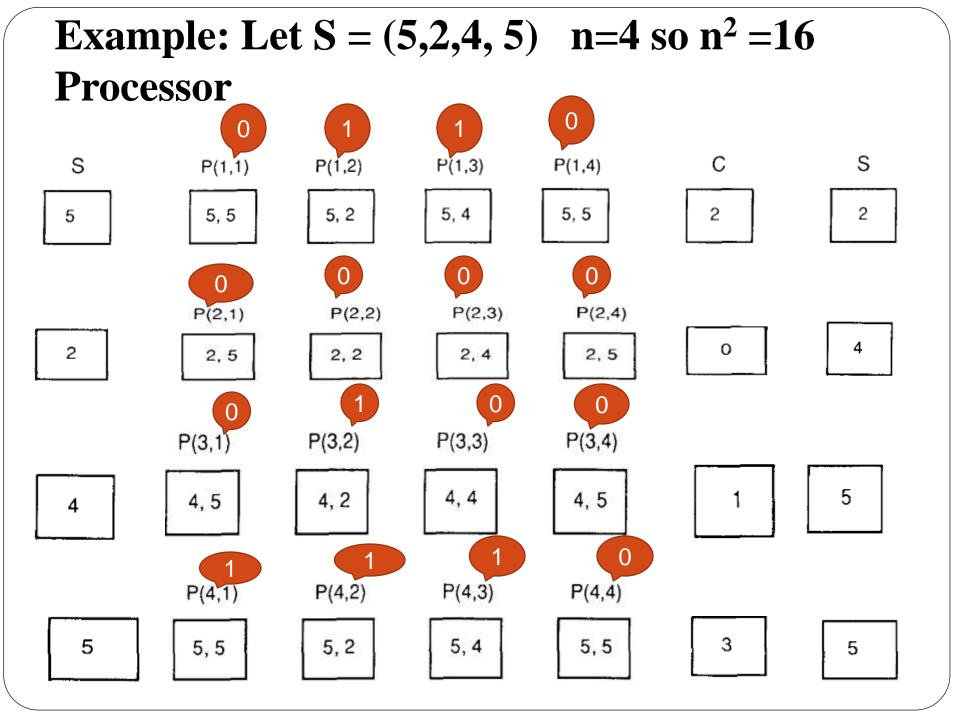
• By this algorithm write conflicts problem can be resolved.

• we shall assume that write conflicts are created whenever several processors attempt to write potentially different integers into the same address. The conflict is resolved by storing the sum of these integers in that address.

Assume that n^2 processors are available on such a CRCW computer to sort the sequence
 S = { s 1, s2, ..., sⁿ}.

• If two elements si and sj are equal, then si is taken to be the larger of the two if i > j; otherwise sj is the larger.

```
procedure CRCW SORT (S)
Step 1: for i = 1 to n do in parallel
           for j = 1 to n do in parallel
             if (si > sj) or (si = sj \text{ and } i > j)
                then P(i, j) writes 1 in ci
                  else P(i, j) writes 0 in ci
                end if
               end for ---
             end for.
Step 2: for i = 1 to n do in parallel
P(i, 1) stores si in position 1 + ci of S
end for
```



- Update si array
- i: 1+ci position
- 5: 1+2=3
- 2: 1+0=1
- 3:1+1=2
- 4:1+3=4

Analysis:- Each of steps 1 and 2 consists of an operation requiring constant time. Therefore Running Time t(n) = O(1).

- Since $p(n) = n^2$
- The cost of procedure CRCW SORT is: C(n)= O(n²) (which is not optimal)

1.5 SORTING ON THE CREW MODEL

- Our purpose is to design an algorithm that is:
- 1. free of write conflicts.
- 2. uses a reasonable number of processors.
- 3. a running time that is small and adaptive.
- 4. a cost that is optimal.
- Assume that a CREW SM SIMD computer with N processors PI, P2. . . , PN is to be used to sort the sequence $S = \{s1 \ s2 \dots, sn\}$, where N < n.

Algorithm:-

```
procedure CREW SORT (S)
```

Step 1: for i = 1 to N do in parallel

Processor Pi

- (1.1) reads a distinct subsequence Si of S of size n/N
- (1.2) QUICKSORT (Si)
- $(1.3) S_i^1 < -Si$
- $(1.4) P_i^1 < P_i$

end for.

O((n/N)log(n/N))

```
Step 2 (2.1) u =1
        (2.2) v = N
        (2.3) while v > 1 do
                (2.3.1) for m = 1 to |v/2| do in parallel
                         (i) P^{u+1}_{m} \leftarrow P^{u}_{2m-1} U p^{u}_{2m}
                         (ii) The processors in the set P^{u+1}_{m} perform
                                  CREW MERGE (s^{u}_{2m-1}, s^{u}_{2m}, s^{u+1}_{m})
                          end for
               (2.3.2) if v is odd then
                                                                     O((n/N) + log n)
                         (1) p^{U+1}_{v/2} = p^{u}_{v}
                                                                            time
                            (ii) s^{U+1}_{v/2} = s^{U}_{v}
                         end if
              (2.3.3) u = u + 1
              (2.3.4) V = v/2
            end while.
```

Example

• Let S = (2, 8, 5, 10, 15, 1, 12, 6, 14, 3, 11, 7, 9, 4, 13, 16) and N = 4. Here N<n

Step1:- Subsequence S_i created: n/N = > 16/4 = 4

And Quick sort apply for sorting elements

$$S_1^1 = \{2,5,8,10\}$$
 $S_2^1 = \{1,6,12,15\}$
 $S_3^1 = \{3,7,11,14\}$ $S_4^1 = \{9,13,14,16\}$

Step2:- u=1 & v=N=4

for (m=1 to v/2) 4/2=2

CREW
MERGE ALGO
USED

$$P_1^2 = p_1^1 U p_2^1 = (p_1, p_2) = (1, 2, 5, 6, 8, 10, 12, 15)$$

 $P_2^2 = p_3^1 U p_4^1 = (p_3, p_4) = (3, 4, 7, 9, 11, 13, 14, 16)$

The processors {P1, P2,P3, P4} cooperate to merge S_1^2 and s_2^2 into $S_1^3 = (1, 2, ..., 16)$ by using **CERW MERGE**.

Analysis:- the total running time of procedure CREW SOR'T is

 $t(n) = O((n/N)\log(n/N)) + O((n/N)\log N + \log n \log N)$

- $= O((n/N)\log n + \log 2n).$
- Since p(n) = N, the cost is given by: $c(n) = O(n \log n + N \log n^2)$.

1.6 SORTING ON THE EREW MODEL:-

• Still, procedure CREW SORT tolerates multipleread operations. Our purpose in this section is to deal with this third difficulty.

• We assume throughout this section that N processors P1, P2 . . . , PN are available on an EREW SM SIMD computer to sort the sequence S = (s1, s2, . . . , sn)where N < n.

- since N < n, $N=n^{1-x}$ where 0 < x < 1.
- Now mi = $[i(n/2^{1/x})]$, for $1 < =i < =2^{1/x-1}$.
- The mi can be used to divide S into $2^{1/x}$ subsequence of size $n/2^{1/x}$.
- These subsequences, denoted by S1,S2,..., Sj, Sj+1,.....S2j, where $j = 2^{(1/x)-1}$
- Every subdivision process can now be applied recursively to each of the subsequences Si until the entire sequence S is sorted in nondecreasing order.
- $K=2^{(1/x)}$

Algorithm:-

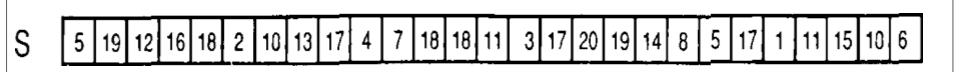
```
procedure EREW SORT (S)
Step1 if |S| < k
         then QUICKSORT (S)
      else (1) for i = 1 to k - 1 do
                 PARALLEL SELECT (S, |i |s|/k|)
                                                        [obtain mi]
               end for
           (2) S_i = (s E S: s \le mi)
           (3) for i = 2 to k - 1 do
                    S_i = \{ s E S : m_{i-1} < = s < = mi \}
                 end for
```

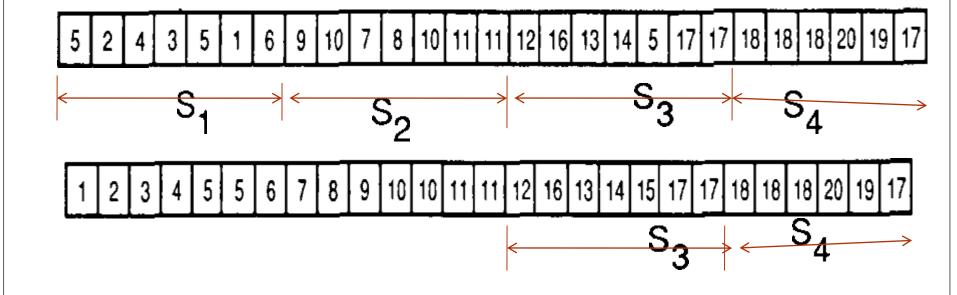
Cont..

```
(4) S_k \le \{ s E S : s > = m_{k-1} \}
Step 2 for i = 1 to k/2 do in parallel
             EREW SORT (Si)
        end for
Step 3 for i = (k/2) + 1 to k do in parallel
             EREW SORT (Si)
         end for
        end if.
```

Let S = {5,9, 12, 16, 18,2, 10, 13, 17,4,7, 18, 18, 11, 3, 17,20,19, 14, 8, 5, 17, 1, 11, 15, 10, 6) (i.e., n = 27)

- Here N<n & N= n^{1-x} => N= $27^{0.5}$ = 5 where 0<x<1 (x=0.5).
- $K=2^{1/x}$ => $k=2^{1/0.5}$ = $2^2=4$
- During step 1 m1=6 m2=11, and m3=17 are computed.
- The four sub sequences S1, S2, S3 and S4 are created.
- In step 5 the procedure is applied recursively and simultaneously to S1 and S2.
- Compute m1 = 2, m2 = 4, and m3 = 5, and the four subsequence $\{1,2\}$, $\{3,4\}$, $\{5,5\}$, and (6) are created each of which is already in sorted order.





1 2 3 4 5 5 6 7 8 9 10 10 11 11 12 13 14 15 16 17 17 17 18 18 18 19 20

- Running Time $t(n) = cn^x + 2t(n/k)$ = $O(n^x \log n)$.
- Since $p(n) = n^{1-x}$, the procedure's cost is given by $c(n) = p(n) \times t(n) = O(n \log n)$, which is optimal.