Inner classes or nested classes

A class within class is called inner class or nested class. Inner classes are two types

- 1. Member class
- 2. Local class

If a class is defined as a member of class, it is called as member class. If a class is defined inside method or block is called local class.

```
class <outer-class>:
    class <member-class>:
        variables
        methods
    def method-name(self):
        class <local class>:
        variables
        methods
```

Member class is used anywhere within outer class Local class is used within declared method.

Applications of inner class

- 1. Hiding functionality of one class inside another class
- 2. Dividing functionality of one class into number of classes

Example:

```
class Person:
    class Address: # Member Class
    def __init__(self):
        self.__street=None
        self.__city=None
    def read_address(self):
        self.__street=input("Enter Street ")
        self.__city=input("Enter City ")
    def print_address(self):
        print(f'Street {self.__street}')
        print(f'City {self.__city}')

    def __init__(self):
```

```
self. name=None
    self.__add1=Person.Address()
    self. add2=Person.Address()
  def read person(self):
    self.__name=input("Enter Name ")
    self. add1.read address()
    self. add2.read address()
  def print person(self):
    print(f'Name {self. name}')
    self.__add1.print_address()
    self. add2.print address()
p1=Person()
p1.read person()
p1.print person()
Output:
Enter Name naresh
Enter Street ameerpet
Enter City hyd
Enter Street s.r.nager
Enter City hyd
Name naresh
Street ameerpet
City hyd
Street s.r.nager
City hyd
Example:
class Student:
  class Date: # Member Class
    def init (self):
       self.__dd=None
       self. mm=None
       self. _yy=None
    def readDate(self):
```

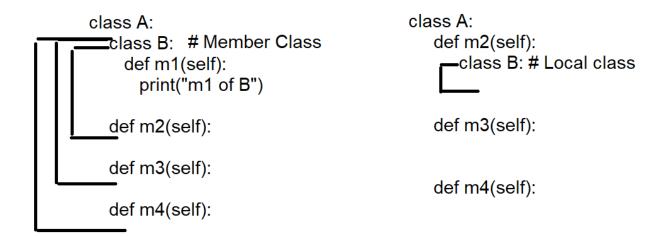
```
self. dd=int(input("Enter dd value"))
       self.__mm=int(input("Enter mm value "))
       self. yy=int(input("Enter yy value"))
     def printDate(self):
       print(f'{self.__dd}-{self.__mm}-{self.__yy}')
  def init (self):
     self. rollno=None
     self.__dob=Student.Date()
     self.__doj=Student.Date()
  def readStudent(self):
     self. rollno=int(input("Enter Rollno"))
     print("Enter Date of Birth")
     self. dob.readDate()
     print("Etner Date of Joining ")
     self. doj.readDate()
  def printStudent(self):
     print(f'Rollno {self. rollno}')
     print(f'Date of Birth')
     self. dob.printDate()
     print(f'Date of Joining')
     self. doj.printDate()
stud1=Student()
stud1.readStudent()
stud1.printStudent()
Output:
Enter Rollno 1
Enter Date of Birth
Enter dd value10
Enter mm value 3
Enter yy value2000
Etner Date of Joining
Enter dd value10
Enter mm value 3
Enter yy value2023
```

Rollno 1
Date of Birth
10-3-2000
Date of Joining
10-3-2023

Local class

Local class is one type of inner class or nested class.

Local class is defined inside a method. This scope of this class is inside method.



Example:

```
class A:
    def m1(self):
        class B: # Local class
        def m2(self):
            print("m2 of class B")
        objb=B()
        objb.m2()
        print("inside m1 of A")

obja=A()
obja.m1()
```

Output

m2 of class B inside m1 of A

Overloading

Method overloading is a process of defining more than one method or function with same name and number of arguments or parameters. Python does not support method overloading.

```
Example:
def add(a,b):
  return a+b
def add(a,b,c):
  return a+b+c
def adding(*values):
  s=0
  for value in values:
     s=s+value
  return s
res1=add(10,20,30)
print(res1)
res2=adding(10,20)
res3=adding(10,20,30)
res4=adding(10,20,30,40,50)
print(res2,res3,res4)
Output:
60
```

Operator Overloading

30 60 150

Python support operator overloading.

Existing operators perform operations on predefined data types but not on user defined data types.

For every operator python provides a method, these methods are inherited from object class.

These operator methods are magic methods.

Operator	Method
+	add
-	sub
*	mul
1	floatdiv
//	floordiv
==	eq

Example:

```
class Point:
  def init (self):
     self.__x=0
    self.__y=0
  def __add__(self, other):
    p=Point()
    p.__x=self.__x+other.__x
    p.__y=self.__y+other.__y
    return p
  def setX(self,x):
    self.__x=x
  def setY(self,y):
     self. y=y
  def getX(self):
    return self. x
  def getY(self):
    return self.__y
p1=Point()
p2=Point()
p1.setX(10)
p1.setY(20)
p2.setX(50)
p2.setY(60)
p3=p1+p2 # p1.__add__(p2)
```

print(p1.getX(),p1.getY())
print(p2.getX(),p2.getY())
print(p3.getX(),p3.getY())

Output:

10 20

50 60

60 80