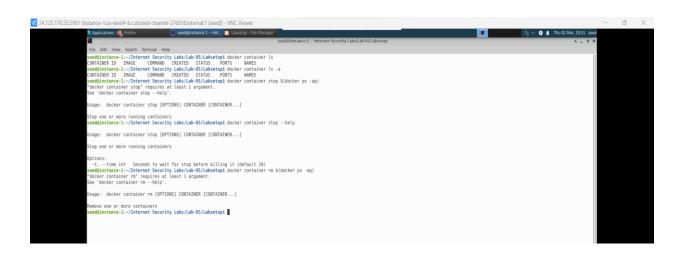
#### ddocker



```
Remove one or more containers

seed@instance-1:-/Internet Security Labs/Lab-05/Labsetup$ dcbuild

VPN_Client uses an image, skipping

Hostl uses an image, skipping

Router uses an image, skipping

seed@instance-1:-/Internet Security Labs/Lab-05/Labsetup$
```

To bring up all the containers, 2 networks and 4 containers

```
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ dcbuild
VPN_Client uses an image, skipping
Host1 uses an image, skipping
Router uses an image, skipping
Router uses an image, skipping
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ dcup
Creating network "net-10.9.0.0" with the default driver
Creating host-192.168.60.6 ... done
Creating server-router ... done
Creating client-10.9.0.5 ... done
Creating host-192.168.60.5 ... done
Attaching to host-192.168.60.5, host-192.168.60.6, client-10.9.0.5, server-router
host-192.168.60.5 | * Starting internet superserver inetd [ OK ]
host-192.168.60.6 | * Starting internet superserver inetd [ OK ]
```

Here we have a proper network the VPN client, it will setup a pdp connection to the VPN server and try to access the protected host V.

In the image we have 4 containers but in the terminal we have 4 containers.

We have opened a second tab.

# In the 3<sup>rd</sup> tab

First 3 are containers

```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup

File Edit View Search Terminal Tabs Help

seed@... × seed@... × seed@... × seed@... × seed@... × seed@... × + ▼

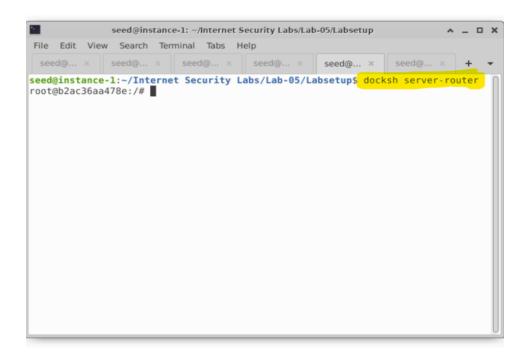
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ docksh
"docker exec" requires at least 2 arguments.
See 'docker exec [OPTIONS] CONTAINER COMMAND [ARG...]

Run a command in a running container
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ docksh
"docker exec" requires at least 2 arguments.
See 'docker exec --help'.

Usage: docker exec [OPTIONS] CONTAINER COMMAND [ARG...]

Run a command in a running container
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ docksh client-10.9.0.5
root@5588731c880e:/#
```

## 5<sup>th</sup> tab



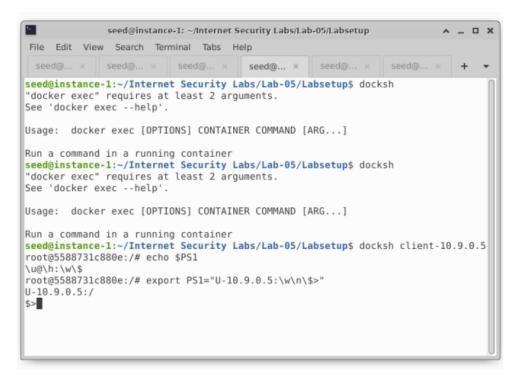
# 6<sup>th</sup> tab

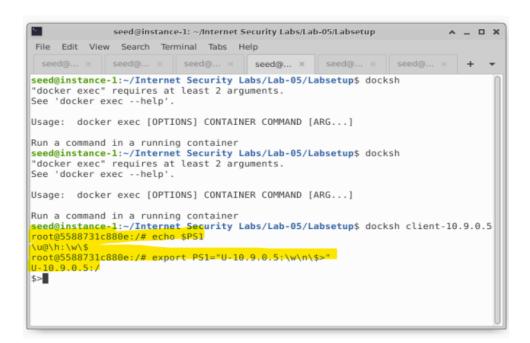


Now let us change the prompt so we can see the IP address clearly and the name of this computer.

Here we can client or host V with this IP address and this host V with this IP address the router with the two IP addresses.

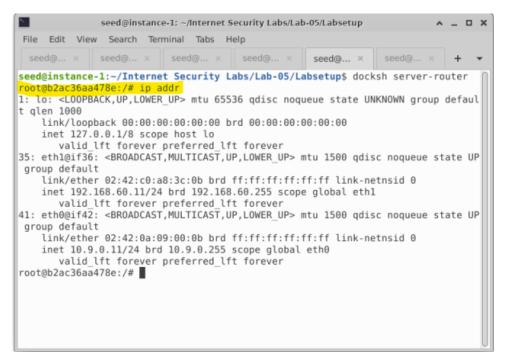
# In the 4th tab, we have





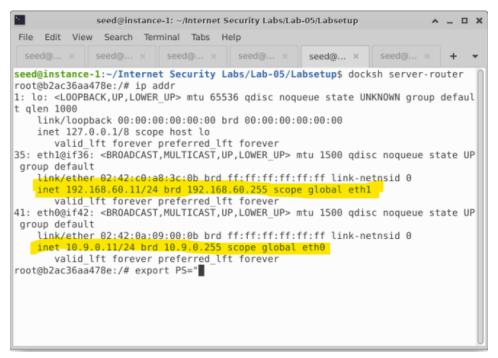
So I will use a host U with the IP address and this is the VPN client, working directory and here I want to add a new line

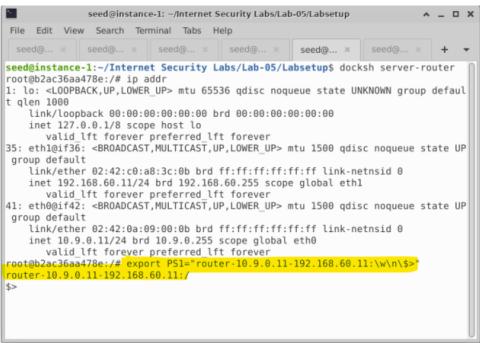
In the 5<sup>th</sup> tab, for this server-router we have two interfaces



/////It has 0 to the auto network, ether1 to the private network

So this is a server for the router





```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup
File Edit View Search Terminal Tabs Help
 seed@... × seed@... × seed@... × seed@... × seed@... × seed@... × + ▼
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ docksh server-router
root@b2ac36aa478e:/# ip addr
1: lo: <LOOPBACK,UP,LOWER UP> mtu 65536 qdisc noqueue state UNKNOWN group defaul
t qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
      valid lft forever preferred lft forever
35: ethl@if36: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP
group default
   link/ether 02:42:c0:a8:3c:0b brd ff:ff:ff:ff:ff:ff link-netnsid 0
    inet 192.168.60.11/24 brd 192.168.60.255 scope global eth1
      valid lft forever preferred lft forever
41: eth0@if42: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP
group default
   link/ether 02:42:0a:09:00:0b brd ff:ff:ff:ff:ff:ff link-netnsid 0
    inet 10.9.0.11/24 brd 10.9.0.255 scope global eth0
       valid_lft forever preferred_lft forever
root@b2ac36aa478e:/# export PS1="router-10.9.0.11-192.168.60.11:\w\n\$>"
router-10.9.0.11-192.168.60.11:/
$>
```

Highlighted one is a router on the VPN server

```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup

File Edit View Search Terminal Tabs Help

seed@... × seed@...
```

Now this is a router on the VPN server on the host V

- 1) Now we will be setting up the environment
- -Host V and Host U client within client set up within tunnel to the VPN Server and try to access this protected hostway.

In this Lab both the time interface are created with the python code, so now letsgo through Lab menu, the shared folder, the volumes.

Open the docker-compose.yml file from the Labsetup folder.

```
/home/seed/Internet Security Labs/Lab-05/Labsetup/docker-compose.yml - Mousepad
File Edit Search View Document Help
version: "3"
services:
    VPN_Client:
        image: handsonsecurity/seed-ubuntu:large
container_name: client-10.9.0.5
        tty: true
cap_add:
        devices:
                   "/dev/net/tun:/dev/net/tun"
        volumes:
                  - ./volumes:/volumes
        networks:
             net-10.9.0.0:
        ipv4_address: 10.9.0.5 command: bash -c "
                 tail -f /dev/null
        image: handsonsecurity/seed-ubuntu:large
         container_name: host-192.168.60.5
         tty: true
        cap_add:
        networks:
             net-192.168.60.0:
        ipv4_address: 192.168.60.5
command: bash -c "
                       ip route del default &&
                       ip route add default via 192.168.60.11 &&
/etc/init.d/openbsd-inetd start &&
                        tail -f /dev/null
        image: handsonsecurity/seed-ubuntu:large
         container_name: host-192.168.60.6
         tty: true
         cap_add:
                  - ALL
         networks:
            net-192.168.60.0:
        ipv4_address: 192.168.60.6 command: bash -c "
                        ip route del default &&
ip route add default via 192.168.60.11 &&
                        /etc/init.d/openbsd-inetd start &&
                       tail -f /dev/null
        image: handsonsecurity/seed-ubuntu:large
         container_name: server-router
        tty: true
cap_add:
                  - ALL
        devices:
                   "/dev/net/tun:/dev/net/tun"
        sysctls:
                  - net.ipv4.ip_forward=1
        volumes:
```

In the docker-composer file the volumes, is used as a VPN client, not by host one and not by host 2, was used by docker and a tool networks

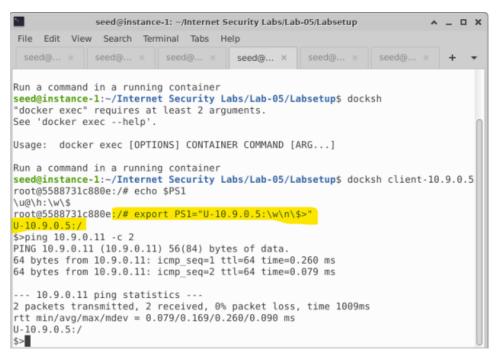
This one is used to simulate public network, let's create a similar major public network and there is private network used to protect the host V

Inside the volume folder a template is provided called tun.py(tunnel), so we have to write the code here



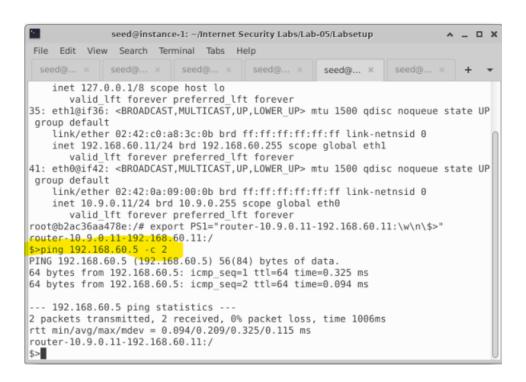
#### Description:---

```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup
                                                                             ^ _ D X
 File Edit View Search Terminal Tabs Help
 seed@... × seed@... × seed@... × seed@... × seed@... × seed@... ×
Run a command in a running container
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ docksh
"docker exec" requires at least 2 arguments.
See 'docker exec --help'.
Usage: docker exec [OPTIONS] CONTAINER COMMAND [ARG...]
Run a command in a running container
seed@instance-1:~/Internet Security Labs/Lab-05/Labsetup$ docksh client-10.9.0.5
root@5588731c880e:/# echo $PS1
\u@\h:\w\$
root@5588731c880e:/# export PS1="U-10.9.0.5:\w\n\$>"
U-10.9.0.5:/
$>ping 10.9.0.11 -c 2
PING 10.9.0.11 (10.9.0.11) 56(84) bytes of data.
64 bytes from 10.9.0.11: icmp_seq=1 ttl=64 time=0.260 ms
64 bytes from 10.9.0.11: icmp_seq=2 ttl=64 time=0.079 ms
--- 10.9.0.11 ping statistics --
2 packets transmitted, 2 received, 0% packet loss, time 1009ms rtt min/avg/max/mdev = 0.079/0.169/0.260/0.090 ms
U-10.9.0.5:/
$>
```



Test-2:- VPN server can communicate with Host V

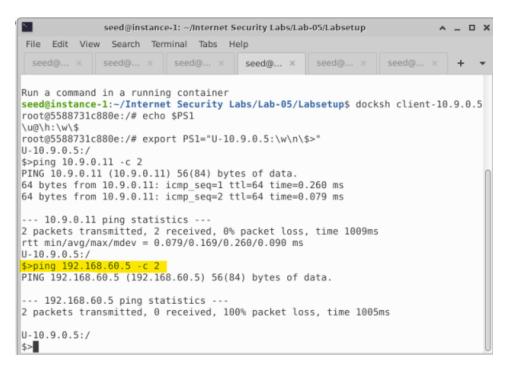
Here we can in server-router we can ping host V, two packets transmitted and 2 received



Test 3: Host U should not be able to communicate with Host V

The environment we set up it has a private network protector suite and later we will set up VPN tunnel, then host V can communicate with host report currently.

If there is no VPN tunnel host V should not be able to communicate with host V

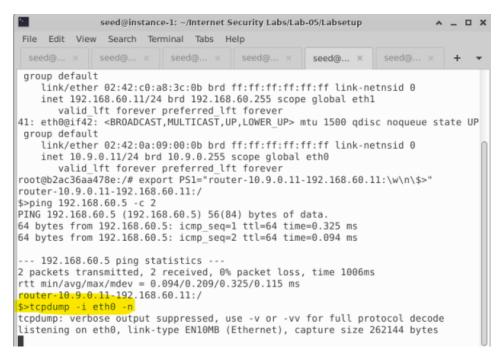


We can ping from host U to ping host V

Test 4:- Run tcpdump on the router, and sniff the traffic on each of the network. Show that you can capture packets.

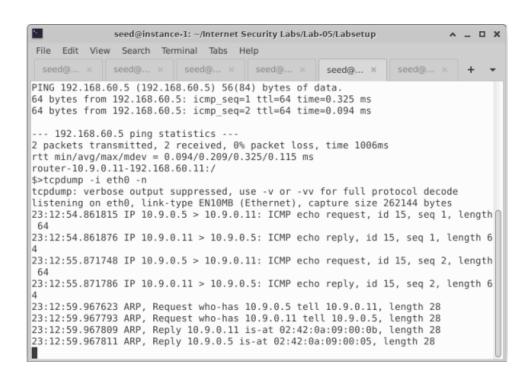
On router we enter as tcpdump -I eth

First we sniff on interface eth0



### And then again from host U to ping drop(router)

```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup
                                                                            _ D X
File Edit View Search Terminal Tabs Help
            seed@... × seed@... × seed@... ×
64 bytes from 10.9.0.11: icmp_seq=1 ttl=64 time=0.260 ms
64 bytes from 10.9.0.11: icmp seq=2 ttl=64 time=0.079 ms
--- 10.9.0.11 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1009ms
rtt min/avg/max/mdev = 0.079/0.169/0.260/0.090 ms
U-10.9.0.5:/
$>ping 192.168.60.5 -c 2
PING 192.168.60.5 (192.168.60.5) 56(84) bytes of data.
--- 192.168.60.5 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1005ms
U-10.9.0.5:/
$>ping 10.9.0.11 -c 2
PING 10.9.0.11 (10.9.0.11) 56(84) bytes of data.
64 bytes from 10.9.0.11: icmp_seq=1 ttl=64 time=0.239 ms
64 bytes from 10.9.0.11: icmp_seq=2 ttl=64 time=0.131 ms
--- 10.9.0.11 ping statistics --
2 packets transmitted, 2 received, 0% packet loss, time 1010ms
rtt min/avg/max/mdev = 0.131/0.185/0.239/0.054 ms
U-10.9.0.5:/
$>
```

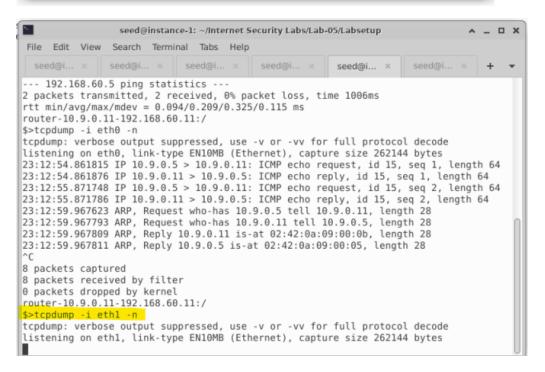


On the router side we will see from host U to the server, that icmp echo request then you'll get a reply from the server from the router to host U

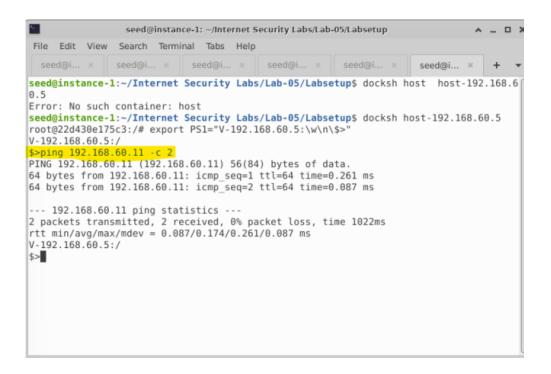
The second ping request and the second ping reply and there are also some other packets ARP.

Now if u want to sniff the packets in the public network, so we need to sniff from ethernet 1 because if eth1 is interfaced to the private network, so just tap Ctrl+C To stop

```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup
                                                                              \square \times
File Edit View Search Terminal Tabs Help
 seed@... × seed@... × seed@... × seed@... ×
2 packets transmitted, 2 received, 0% packet loss, time 1006ms
rtt min/avg/max/mdev = 0.094/0.209/0.325/0.115 ms
router-10.9.0.11-192.168.60.11:/
$>tcpdump -i eth0 -n
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
23:12:54.861815 IP 10.9.0.5 > 10.9.0.11: ICMP echo request, id 15, seq 1, length
64
23:12:54.861876 IP 10.9.0.11 > 10.9.0.5: ICMP echo reply, id 15, seq 1, length 6
23:12:55.871748 IP 10.9.0.5 > 10.9.0.11: ICMP echo request, id 15, seq 2, length
23:12:55.871786 IP 10.9.0.11 > 10.9.0.5: ICMP echo reply, id 15, seq 2, length 6
23:12:59.967623 ARP, Request who-has 10.9.0.5 tell 10.9.0.11, length 28
23:12:59.967793 ARP, Request who-has 10.9.0.11 tell 10.9.0.5, length 28
23:12:59.967809 ARP, Reply 10.9.0.11 is-at 02:42:0a:09:00:0b, length 28
23:12:59.967811 ARP, Reply 10.9.0.5 is-at 02:42:0a:09:00:05, length 28
8 packets captured
8 packets received by filter
O packets dropped by kernel
router-10.9.0.11-192.168.60.11:
$>
```

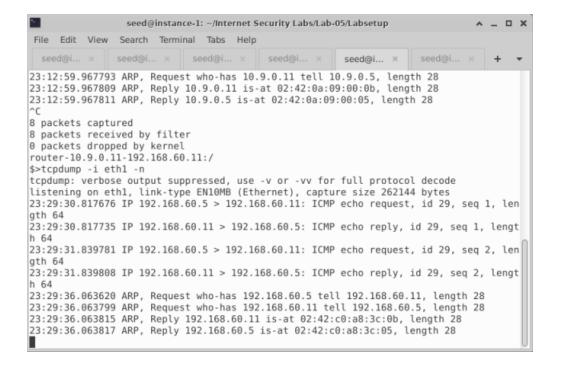


So now from host V we can ping the server, so this is the interface of the router interface to the public network



Two transmitted two received right on the server, you'll see from host V to the ......(17:08)----Reminder

Second request and second reply, Some packets try to ask for the physical address of this IP

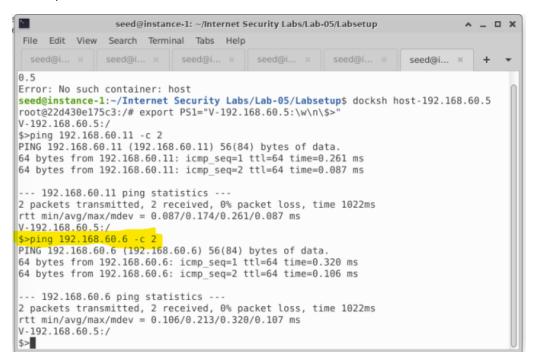


We can see top dump can sniff both networks but only those are packets transfer into and out of the router, we can slip rather, well as we just discussed moment ago it cannot be snipped for example,

Example:---Host V to another private host

.6 is another private host and the router will not be able to sniff this ping packets

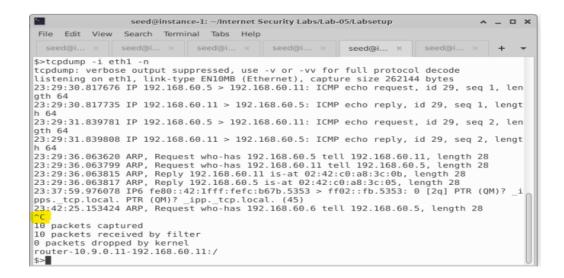
Here 2 packets are transmitted and 2 received.



Router didn't see the ping packets, because these packets are not going to this router or out of this router, they just go from .file to .6

Host V to another private host .6

Now lets stop the tcp dump



# **TASK-2 Create and Configure TUN interface**

Here we use the template tun.py provided, we can use read and write system calls to receive packets from or send packets to the virtual interface.

Create this tun and tab interface

(Code is already included in the volumes folder in the zip file and as we jus opened it here and tun.py)

Here we need to create tunnel interface then get the interface name and use while loop to keep the program running because we know there is a virtual interface, only exists during the time when the program is running, once the program is stopped, the virtual interface will disappear.

## Task 2.a

Run and check the name of the interface(20:48)

#### Uou should be able to see a interface called tun 0

Now your job in this task is to change the time to pi program so instead of using time as the prefix of the interface name use your last name as prefix, the first file characters are your last name

For ex:----Your last name is smith, you should use smith as the prefix.

So first lets learn to find the time zero interface.

(We are asked to run tun.py program on Host U)

In the first view go to the volumes folder and you will see the tun.py,make it executable then run it, press enter you will see the interface name tun 0, now when you keep it running in that while loop, infinite while loop so lets stop it, press ctrl+C to stop it.

However we are asked to find the time interface how do we find it but now it keeps it running, so lets stop it and run in background.

You can use jobs to see if its stopped lets declare it

```
seed@instance-1: ~/Internet Security Labs/Lab-05/Labsetup
                                                                              ^ _ D X
File Edit View Search Terminal Tabs Help
 seed@i... × seed@i... × seed@i... × seed@i... × seed@i... × seed@i... ×
--- 192.168.60.5 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1005ms
U-10.9.0.5:/
$>ping 10.9.0.11 -c 2
PING 10.9.0.11 (10.9.0.11) 56(84) bytes of data.
64 bytes from 10.9.0.11: icmp_seq=1 ttl=64 time=0.239 ms
64 bytes from 10.9.0.11: icmp seq=2 ttl=64 time=0.131 ms
--- 10.9.0.11 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1010ms
rtt min/avg/max/mdev = 0.131/0.185/0.239/0.054 ms
U-10.9.0.5:/
$>cd volumes/
U-10.9.0.5:/volumes
$>chmod a+x tun.py
U-10.9.0.5:/volumes
$>./tun.py
Interface Name: tun0
^Z
[1]+ Stopped
                              ./tun.py
U-10.9.0.5:/volumes
$>
```

```
2 packets transmitted, 2 received, 0% packet loss, time 1010ms
rtt min/avg/max/mdev = 0.131/0.185/0.239/0.054 ms
U-10.9.0.5:/
$>cd volumes/
U-10.9.0.5:/volumes
$>chmod a+x tun.py
U-10.9.0.5:/volumes
$>./tun.py
Interface Name: tun0
[1]+ Stopped
                                 ./tun.py
U-10.9.0.5:/volumes
$>jobs
[1]+ Stopped
                                 ./tun.py
U-10.9.0.5:/volumes
$>kill %1
[1]+ Stopped
                                 ./tun.py
U-10.9.0.5:/volumes
$>jobs
[1]+ Terminated
                                 ./tun.py
U-10.9.0.5:/volumes
$>jobs
U-10.9.0.5:/volumes
$>./tun.py &
[1] 21
U-10.9.0.5:/volumes
$>Interface Name: tun0
U-10.9.0.5:/volumes
$>jobs
[1]+ Running
                                 ./tun.py &
U-10.9.0.5:/volumes
```

```
2 packets transmitted, 2 received, 0% packet loss, time 1010ms rtt min/avg/max/mdev = 0.131/0.185/0.239/0.054 ms
U-10.9.0.5:/
$>cd volumes/
U-10.9.0.5:/volumes
$>chmod a+x tun.py
U-10.9.0.5:/volumes
$>./tun.py
Interface Name: tun0
[1]+ Stopped
                                      ./tun.py
U-10.9.0.5:/volumes
$>jobs
[1]+ Stopped
                                       ./tun.py
U-10.9.0.5:/volumes
$>kill %1
[1]+ Stopped
                                      ./tun.py
U-10.9.0.5:/volumes
$>jobs
                                      ./tun.py
[1]+ Terminated
U-10.9.0.5:/volumes
$>jobs
U-10.9.0.5:/volumes
$>./tun.py &
[1] 21
U-10.9.0.5:/volumes
$>Interface Name: tun0
U-10.9.0.5:/volumes
$>jobs
[1]+ Running
                                       ./tun.py &
U-10.9.0.5:/volumes
$>ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000 link/loopback 00:00:00:00:00:00:00:00:00:00:00:00
inet 127.0.0.1/8 scope host lo
valid_lft forever preferred_lft forever
3: tun0: <POINTOPOINT,MULTICAST,NOARP> mtu 1500 qdisc noop state DOWN group default qlen 500 link/none
33: eth0@if34: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default link/ether 02:42:0a:09:00:05 brd ff:ff:ff:ff:ff:ff link-netnsid 0
     inet 10.9.0.5/24 brd 10.9.0.255 scope global eth0
        valid lft forever preferred lft forever
U-10.9.0.5:/volumes
```

	• • • • • •
•••••••••••••••••••••••••••••••••••••••	
1	24.02
	24:02

So now lets stop it

```
U-10.9.0.5:/volumes
$>jobs
[1]+ Running
                                   ./tun.py &
U-10.9.0.5:/volumes
$>ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
     link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
3: tun0: <POINTOPOINT,MULTICAST,NOARP> mtu 1500 qdisc noop state DOWN group default qlen 500
     link/none
33: eth0@if34: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default link/ether 02:42:0a:09:00:05 brd ff:ff:ff:ff:ff:ff link-netnsid 0
     inet 10.9.0.5/24 brd 10.9.0.255 scope global eth0
valid_lft forever preferred_lft forever
U-10.9.0.5:/volumes
$>jobs
[1]+ Running
                                  ./tun.py &
U-10.9.0.5:/volumes

| S>kill %1

U-10.9.0.5:/volumes
$>jobs
[1]+ Terminated
                                  ./tun.py
U-10.9.0.5:/volumes
$>jobs
U-10.9.0.5:/volumes
$>
```

Now you are asked to change the name from tun to your lastname first file calculator, so here you can see tun here inside this configuration struct and I change the tum to last contrast and save it