



NAME : PRIYADARSHAN GHOSH

COLLEGE ROLL NO: 72

UNIVERSITY ROLL NO: 16900319072

DEPARTMENT: ECE-1(Y)

SEMESTER: 3rd

PAPER CODE : ES-CS391

➤ **Laboratory Assignment #10**

WRITE MENU DRIVEN PROGRAM TO PERFORM FOLLOWING OPERATIONS USING FUNCTIONS:

A. CREATION OF SINGLY LINKED LIST

B. DISPLAY OF SINGLY LINKED LIST

C. INSERT A NODE IN DIFFERENT POSITIONS OF SINGLY LINKED LIST

D. DELETE A NODE FROM DIFFERENT POSITIONS OF SINGLY LINKED LIST

Ans:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
struct node *start = NULL;
```

```
struct node *create_ll(struct node *);
```

```
struct node *display(struct node *);
```

```
struct node *insert_beg(struct node *);
```

```
struct node *insert_end(struct node *);
```

```
struct node *insert_before(struct node *);
```

```
struct node *insert_after(struct node *);
```

```
struct node *delete_beg(struct node *);
```

```
struct node *delete_end(struct node *);
```

```
struct node *delete_node(struct node *);
```

```
struct node *delete_after(struct node *);
```

```
struct node *delete_list(struct node *);
```

```
int main(int argc, char *argv[])
```

```
{
    int option;
    do
    {
        printf("\n 1: Create a list");
        printf("\n 2: Display the list");
        printf("\n 3: Add a node at the beginning");
        printf("\n 4: Add a node at the end");
        printf("\n 5: Add a node before a given node");
        printf("\n 6: Add a node after a given node");
        printf("\n 7: Delete a node from the beginning");
        printf("\n 8: Delete a node from the end");
        printf("\n 9: Delete a given node");
        printf("\n 10: Delete a node after a given node");
        printf("\n 11: Delete the entire list");
        printf("\n 13: EXIT");
        printf("\n\n Enter your option : ");
        scanf("%d", &option);

        switch(option)
        {
            case 1: start = create_ll(start);
```

```
printf("\n LINKED LIST CREATED");
```

```
break;
```

```
case 2: start = display(start);
```

```
break;
```

```
case 3: start = insert_beg(start);
```

```
break;
```

```
case 4: start = insert_end(start);
```

```
break;
```

```
case 5: start = insert_before(start);
```

```
break;
```

```
case 6: start = insert_after(start);
```

```
break;
```

```
case 7: start = delete_beg(start);
```

```
break;
```

```
case 8: start = delete_end(start);
```

```
break;
```

```
case 9: start = delete_node(start);
```

```
break;
```

```
case 10: start = delete_after(start);
```

```
break;
```

```
case 11: start = delete_list(start);  
printf("\n LINKED LIST DELETED");  
break;
```

```
}
```

```
}
```

```
while(option !=13);
```

```
return 0;
```

```
}
```

```
struct node *create_ll(struct node *start)
```

```
{
```

```
    struct node *new_node, *ptr;
```

```
    int num;
```

```
        printf("\n Enter -1 to end");
```

```
        printf("\n Enter the data : ");
```

```
        scanf("%d", &num);
```

```
while(num!=-1)
```

```
{
```

```
    new_node = (struct node*)malloc(sizeof(struct node));
```

```
    new_node -> data=num;
```

```
if(start==NULL)
```

```
{
```

```
    new_node -> next = NULL;
```

```
    start = new_node;
```

```
}  
else  
{  
    ptr=start;  
while(ptr->next!=NULL)  
    ptr=ptr->next;  
    ptr->next = new_node;  
    new_node->next=NULL;  
}  
  
printf("\n Enter the data : ");  
scanf("%d", &num);  
}  
return start;  
}  
  
struct node *display(struct node *start)  
{  
    struct node *ptr;  
    ptr = start;  
while(ptr != NULL)  
{  
    printf("\t %d", ptr -> data);  
    ptr = ptr -> next;  
}  
return start;  
}  
  
struct node *insert_beg(struct node *start)  
{
```

```
    struct node *new_node;
    int num;
    printf("\n Enter the data : ");
    scanf("%d", &num);

    new_node = (struct node *)malloc(sizeof(struct node));

    new_node -> data = num;
    new_node -> next = start;
    start = new_node;
return start;
}
struct node *insert_end(struct node *start)
{
    struct node *ptr, *new_node;
    int num;
    printf("\n Enter the data : ");
    scanf("%d", &num);
new_node = (struct node *)malloc(sizeof(struct node));
    new_node -> data = num;
    new_node -> next = NULL;
    ptr = start;
    while(ptr -> next != NULL)
    ptr = ptr -> next;
    ptr -> next = new_node;
    return start;
}
```

```
struct node *insert_before(struct node *start)
{
    struct node *new_node, *ptr, *preptr;
    int num, val;

    printf("\n Enter the data : ");
    scanf("%d", &num);

    printf("\n Enter the value before which the data has to be
inserted : ");
    scanf("%d", &val);
    new_node = (struct node *)malloc(sizeof(struct node));
    new_node -> data = num;
    ptr = start;
while(ptr -> data != val)
{
    preptr = ptr;
    ptr = ptr -> next;
}

    preptr -> next = new_node;
    new_node -> next = ptr;
return start;
}

struct node *insert_after(struct node *start)
{
    struct node *new_node, *ptr, *preptr;
    int num, val;

    printf("\n Enter the data : ");
    scanf("%d", &num);
```



```

        printf("\n Enter the value after which the data has
to be inserted : ");

        scanf("%d", &val);
new_node = (struct node *)malloc(sizeof(struct node));
        new_node -> data = num;
        ptr = start;
        preptr = ptr;
while(preptr -> data != val)
{
        preptr = ptr;
        ptr = ptr -> next;
}

        preptr -> next=new_node;
        new_node -> next = ptr;
return start;
}

struct node *delete_beg(struct node *start)
{
        struct node *ptr;
        ptr = start;
        start = start -> next;
        free(ptr);
return start;
}

struct node *delete_end(struct node *start)
{
        struct node *ptr, *preptr;
        ptr = start;

```

```
while(ptr -> next != NULL)
{
    preptr = ptr;
    ptr = ptr -> next;
}
preptr -> next = NULL;
free(ptr);
return start;
}

struct node *delete_node(struct node *start)
{
    struct node *ptr, *preptr;
    int val;

    printf("\n Enter the value of the node which has to be
deleted : ");
    scanf("%d", &val);
    ptr = start;
    if(ptr -> data == val)
    {
        start = delete_beg(start);
        return start;
    }
    else
    {
        while(ptr -> data != val)
        {
            preptr = ptr;
            ptr = ptr -> next;
```

```

}

    preptr -> next = ptr -> next;
    free(ptr);
return start;
}
}

struct node *delete_after(struct node *start)
{
    struct node *ptr, *preptr;
    int val;

    printf("\n Enter the value after which the node has to
deleted : ");
    scanf("%d", &val);
    ptr = start;
    preptr = ptr;
while(preptr -> data != val)
{
    preptr = ptr;
    ptr = ptr -> next;
}

    preptr -> next=ptr -> next;
    free(ptr);
return start;
}

struct node *delete_list(struct node *start)
{
    struct node *ptr;
    if(start!=NULL)

```

```
{  
    ptr=start;  
    while(ptr != NULL)  
{  
        printf("\n %d is to be deleted next", ptr -> data);  
        start = delete_beg(ptr);  
        ptr = start;  
    }  
  
}  
  
    return start;  
}
```

OUTPUT =>

- 1: Create a list
- 2: Display the list
- 3: Add a node at the beginning
- 4: Add a node at the end
- 5: Add a node before a given node
- 6: Add a node after a given node
- 7: Delete a node from the beginning
- 8: Delete a node from the end
- 9: Delete a given node
- 10: Delete a node after a given node
- 11: Delete the entire list
- 13: EXIT

Enter your option : 1

Enter -1 to end

Enter the data : 2

Enter the data : 4

Enter the data : 5

Enter the data : 6

Enter the data : 9

Enter the data : -1

LINKED LIST CREATED

1: Create a list

2: Display the list

3: Add a node at the beginning

4: Add a node at the end

5: Add a node before a given node

6: Add a node after a given node

7: Delete a node from the beginning

8: Delete a node from the end

9: Delete a given node

10: Delete a node after a given node

11: Delete the entire list

13: EXIT

Enter your option : 2

2 4 5 6 9

1: Create a list

2: Display the list

3: Add a node at the beginning

4: Add a node at the end

5: Add a node before a given node

6: Add a node after a given node

7: Delete a node from the beginning

8: Delete a node from the end

9: Delete a given node

10: Delete a node after a given node

11: Delete the entire list

13: EXIT

Enter your option : 3

Enter the data : 12

1: Create a list

2: Display the list

3: Add a node at the beginning

4: Add a node at the end

5: Add a node before a given node

6: Add a node after a given node

7: Delete a node from the beginning

8: Delete a node from the end

9: Delete a given node

10: Delete a node after a given node

11: Delete the entire list

13: EXIT

Enter your option : 4

Enter the data : 22

1: Create a list

2: Display the list

3: Add a node at the beginning

4: Add a node at the end

5: Add a node before a given node

6: Add a node after a given node

7: Delete a node from the beginning

8: Delete a node from the end

9: Delete a given node

10: Delete a node after a given node

11: Delete the entire list

13: EXIT

Enter your option : 2

12 2 4 5 6 9 22

1: Create a list

- 2: Display the list
- 3: Add a node at the beginning
- 4: Add a node at the end
- 5: Add a node before a given node
- 6: Add a node after a given node
- 7: Delete a node from the beginning
- 8: Delete a node from the end
- 9: Delete a given node
- 10: Delete a node after a given node
- 11: Delete the entire list
- 13: EXIT

Enter your option : 7

- 1: Create a list
- 2: Display the list
- 3: Add a node at the beginning
- 4: Add a node at the end
- 5: Add a node before a given node
- 6: Add a node after a given node
- 7: Delete a node from the beginning
- 8: Delete a node from the end
- 9: Delete a given node
- 10: Delete a node after a given node
- 11: Delete the entire list
- 13: EXIT

Enter your option : 2

2 4 5 6 9 22

- 1: Create a list**
- 2: Display the list**
- 3: Add a node at the beginning**
- 4: Add a node at the end**
- 5: Add a node before a given node**
- 6: Add a node after a given node**
- 7: Delete a node from the beginning**
- 8: Delete a node from the end**
- 9: Delete a given node**
- 10: Delete a node after a given node**
- 11: Delete the entire list**
- 13: EXIT**

Enter your option : 8

- 1: Create a list**
- 2: Display the list**
- 3: Add a node at the beginning**
- 4: Add a node at the end**
- 5: Add a node before a given node**
- 6: Add a node after a given node**
- 7: Delete a node from the beginning**
- 8: Delete a node from the end**
- 9: Delete a given node**
- 10: Delete a node after a given node**

11: Delete the entire list

13: EXIT

Enter your option : 2

2 4 5 6 9

1: Create a list

2: Display the list

3: Add a node at the beginning

4: Add a node at the end

5: Add a node before a given node

6: Add a node after a given node

7: Delete a node from the beginning

8: Delete a node from the end

9: Delete a given node

10: Delete a node after a given node

11: Delete the entire list

13: EXIT

Enter your option : 11

-14992 is to be deleted nextö, ptr -> data

10813440 is to be deleted nextö, ptr -> data

10813440 is to be deleted nextö, ptr -> data

10813440 is to be deleted nextö, ptr -> data

10813440 is to be deleted nextö, ptr -> data

LINKED LIST DELETED

1: Create a list

- 2: Display the list
- 3: Add a node at the beginning
- 4: Add a node at the end
- 5: Add a node before a given node
- 6: Add a node after a given node
- 7: Delete a node from the beginning
- 8: Delete a node from the end
- 9: Delete a given node
- 10: Delete a node after a given node
- 11: Delete the entire list
- 13: EXIT

Enter your option : 2

- 1: Create a list
- 2: Display the list
- 3: Add a node at the beginning
- 4: Add a node at the end
- 5: Add a node before a given node
- 6: Add a node after a given node
- 7: Delete a node from the beginning
- 8: Delete a node from the end
- 9: Delete a given node
- 10: Delete a node after a given node
- 11: Delete the entire list
- 13: EXIT

Enter your option : 13

Process exited after 56.05 seconds with return value 0

Press any key to continue . . .