SPOT EXERCISE

LAB 10

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```
[s2019103562@centos8-linux Mon Apr 12 12:13 PM lab10]$ ./a.out 1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
Produced an item 1
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
Produced an item 2
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
Produced an item 3
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
Produced an item 4
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
Produced an item 5
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
Produced an item 6
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:1
BUFFER IS FULL
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:
```

```
2.CONSUMER
3.EXIT
Enter choice:2
Consumed an item 6
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:2
Consumed an item 5
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:2
Consumed an item 4
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:2
Consumed an item 3
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:2
Consumed an item 2
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:2
Consumed an item 1
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:2
BUFFER IS EMPTY
1.PRODUCER
2.CONSUMER
3.EXIT
Enter choice:3
Enter valid choice
[s2019103562@centos8-linux Mon Apr 12 12:13 PM lab10]$
```

```
[s2019103562@centos8-linux Mon Apr 12 12:13 PM lab10]$ cat spot1.c
#include<stdio.h>
#include<stdlib.h>
#include<semaphore.h>
#define BUFFERSIZE 6
sem_t mutex,full,empty;
void producer(int a){
           sem_wait(&empty);
           sem_wait(&mutex);
           printf("Produced an item %d\n",a);
           sem_post(&mutex);
           sem_post(&full);
void consumer(int b){
           sem_wait(&full);
           sem wait(&mutex);
           printf("Consumed an item %d\n",b);
           sem_post(&mutex);
           sem_post(&empty);
int main(){
int opt;
           int opt;
int mu,empt,ful;
sem_init(&mutex,0,1);
sem_init(&full,0,0);
sem_init(&empty,0,BUFFERSIZE);
           int a=1;
           do{
           do{
printf("1.PRODUCER\n");
printf("2.CONSUMER\n");
printf("3.EXIT\n");
printf("Enter choice:");
scanf("%d",&opt);
           sem_getvalue(&mutex,&mu);
           sem_getvalue(&empty,&empt);
sem_getvalue(&full,&ful);
```

```
switch(opt){
                case 1:
                         if(mu==1 && empt!=0){
                                 producer(a);
                                 a++;
                         }
                         else
                                 printf("BUFFER IS FULL\n");
                         break;
                case 2:
                         if(mu==1 && ful!=0){
                                 a--;
                                 consumer(a);
                         else
                                 printf("BUFFER IS EMPTY\n");
                        break;
                default:
                         printf("Enter valid choice\n");
}while(opt!=3);
return 0;
[s2019103562@centos8-linux Mon Apr 12 12:14 PM lab10]$
```