Here is your task

Your task is to implement a novel data structure - your project lead is calling it a power of two max heap. The rest of your team is doing their best to come up with a better name. The requirements of the data structure are as follows:

- The heap must satisfy the heap property.
- Every parent node in the heap must have 2^x children.
- The value of x must be a parameter of the heap's constructor.
- The heap must implement an insert method.
- The heap must implement a pop max method.
- The heap must be implemented in Java.
- The heap must be performant.
- You must use a more descriptive variable name than x in your implementation.

Think carefully about how you implement each method, and manage the underlying data. Performance is critical, so keep cycles and memory usage to a minimum. Be sure to test your heap with very small and very large values of x. As always, keep a weather eye out for sneaky edge cases.

```
import java.util.Arrays;
import java.util.NoSuchElementException;

public class Power2maxHeap {
    private double x;
    private int size;
    private int[] heapArray;

// Constructor
```

```
public Power2maxHeap(double x, int capacity) {
   heapArray = new int[capacity + 1];
   Arrays.fill(heapArray, -1);
private int parent(int i) {
   return (int) ((i - 1) / Math.pow(2, x));
   return size == heapArray.length;
       throw new NoSuchElementException("Heap is full, no space to insert new
       heapArray[size++] = value;
       heapifyUp(size - 1);
```

```
private void heapifyUp(int i) {
   int tmp = heapArray[i];
   while (i > 0 && tmp > heapArray[parent(i)]) {
       heapArray[i] = heapArray[parent(i)];
      i = parent(i);
   heapArray[i] = tmp;
public int popMax() {
   int maxItem = heapArray[0];
   heapArray[0] = heapArray[size - 1];
   heapArray[size - 1] = -1;
       heapifyUp(i);
```

```
System.out.print(heapArray[i]);
int capacity = 10; // Example capacity
Power2maxHeap heap = new Power2maxHeap(x, capacity);
```

```
heap.print();
int maxItem = heap.popMax();
System.out.println("Max item: " + maxItem);
heap.print();
}
```