

# Neural Networks Assignment-3

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## Lesson3: ICP3

### In class programming:

#### 1. Create a class Employee and then do the following

- Create a data member to count the number of Employees
- Create a constructor to initialize name, family, salary, department
- Create a function to average salary
- Create a Fulltime Employee class and it should inherit the properties of Employee class
- Create the instances of Fulltime Employee class and Employee class and call their member functions.

#### 2. Numpy

Using NumPy create random vector of size 20 having only float in the range 1-20.

Then reshape the array to 4 by 5

Then replace the max in each row by 0 (axis=1)

(you can NOT implement it via for loop)

```

In [1]: 1 class Employee:
2         # Class variable to count the number of Employees
3         employee_count = 0
4
5         def __init__(self, name, family, salary, department):
6             # Instance variables
7             self.name = name
8             self.family = family
9             self.salary = salary
10            self.department = department
11            # Increment the employee count when a new instance is created
12            Employee.employee_count += 1
13
14            def average_salary(self, *salaries):
15                # Calculate and return the average salary
16                return sum(salaries) / len(salaries)
17
18            class FulltimeEmployee(Employee):
19                # Inheriting properties from the Employee class
20
21                def __init__(self, name, family, salary, department, hours_worked):
22                    # Calling the constructor of the parent class
23                    super().__init__(name, family, salary, department)
24                    self.hours_worked = hours_worked
25
26            # Creating instances of Employee class
27            employee1 = Employee("Chid", "Family1", 50000, "Team Lead")
28            employee2 = Employee("Sowjanya", "Family2", 60000, "Manager")
29
30            # Creating instances of FulltimeEmployee class
31            fulltime_employee = FulltimeEmployee("Priya", "Family3", 70000, "CEO", 40)
32
33            # Calling member functions
34            average_salary = employee1.average_salary(employee1.salary, employee2.salary)
35            print(f"Average Salary of Employees: ${average_salary}")
36
37            print(f"Total Number of Employees: {Employee.employee_count}")
38
39            # Accessing properties of FulltimeEmployee class
40            print(f"{fulltime_employee.name} works in the {fulltime_employee.department} department and earns ${fulltime_employee.salary} per year.")
41
Average Salary of Employees: $55000.0
Total Number of Employees: 3
Priya works in the CEO department and earns $70000 per year.

```

```

In [2]: 1 import numpy as np
2
3         # Create a random vector of size 20 with float values in the range 1-20
4         random_vector = np.random.uniform(1, 20, 20)
5
6         # Reshape the array to a 4x5 matrix
7         reshaped_array = random_vector.reshape((4, 5))
8
9         # Replace the max value in each row with 0 along axis=1
10        reshaped_array[np.arange(len(reshaped_array)), reshaped_array.argmax(axis=1)] = 0
11
12        print("Random Vector:")
13        print(random_vector)
14        print("\nReshaped Array (4x5):")
15        print(reshaped_array)
16
Random Vector:
[ 8.99563196  0.          8.51584982  6.45581748  1.55444401 14.92572632
 16.88310569 13.33885848  0.          13.78157237  9.09861701  0.
  5.44702344 10.13114513  7.99440781 16.58719263  6.50495448  5.61822807
  0.          15.02907225]

Reshaped Array (4x5):
[[ 8.99563196  0.          8.51584982  6.45581748  1.55444401]
 [14.92572632 16.88310569 13.33885848  0.          13.78157237]
 [ 9.09861701  0.          5.44702344 10.13114513  7.99440781]
 [16.58719263  6.50495448  5.61822807  0.          15.02907225]]

```

Video Link:

<https://vimeo.com/906228790/aab799bcb8?share=copy>

Github Link:

<https://github.com/Priyamarthati/Assignment3>