Semantic Segmentation

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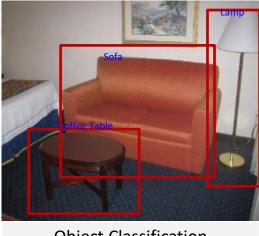
What? - Definition



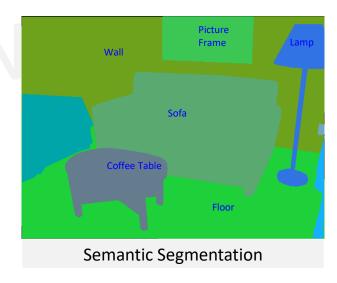
- Semantic Segmentation is a process of understanding an image at pixel level
 - Assigns a label or object class to each pixel in the image
 - Delineates the boundaries of each object class or label
 - Involves dense pixel-wise predictions unlike classification



Input Image



Object Classification

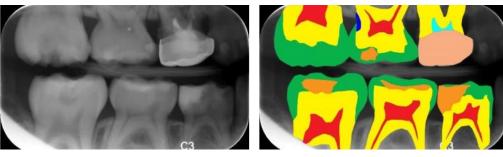


^{*}Images Credit: ATL Team, Samsung Research Institute, Bangalore

Where ? – Applications



- Semantic Segmentation is quite useful in various domains such as
 - Autonomous Driving
 - Delineates the exact boundaries of the road and curb
 - AR Navigation
 - ✓ Outlines the walking path in AR world
 - Medical Diagnostics
 - ✓ Automatic Detection of Dental Caries



Medical Diagnostics



Autonomous Driving



AR Navigation

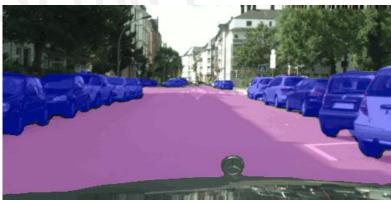
How? – Using Deep Learning



Modeling semantic segmentation problem using deep learning broadly consists of following steps

- Visual Representation
- Naïve Architecture
- Challenges
- Available Datasets
 - ✓ PASCAL VOC 2012
 - ✓ COCO 2018
 - ✓ BDD100K
 - ✓ CamVid
 - ✓ Cityscapes
 - ✓ Mapillary Vistas
 - ✓ ApolloScape Scene Parsing

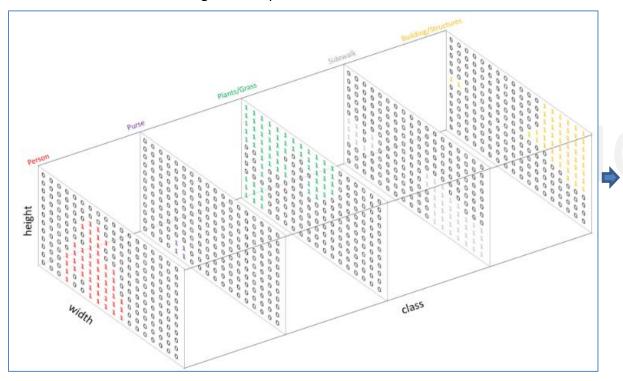




Sample Annotated Cityscapes Dataset

Visual Representation

- Goal: Output a segmentation map where each pixel contains a class label
 - One-hot encoding for each possible class



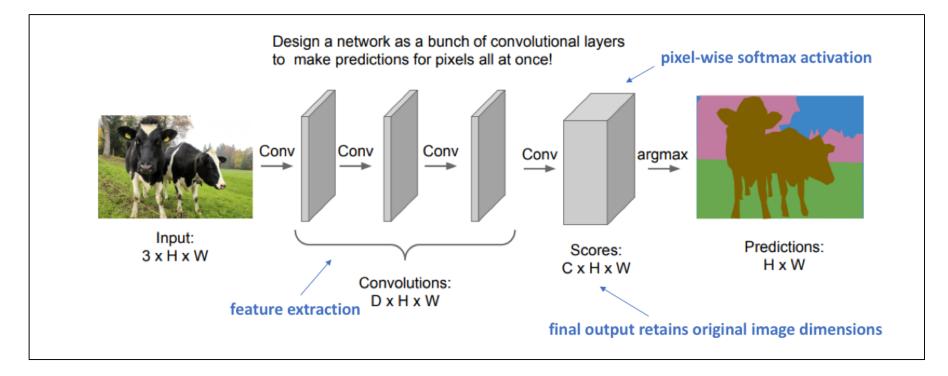


- 0: Background/Unknown
- 1: Person
- 2: Purse
- 3: Plants/Grass
- 4: Sidewalk
- 5: Building/Structures

Naive Architecture



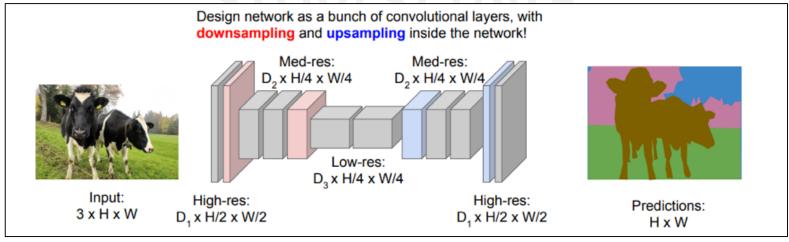
- A stack of convolutional layers with same padding to preserve dimension
- Learns a direct mapping from input to output pixel label through successive transformation of features



Challenges

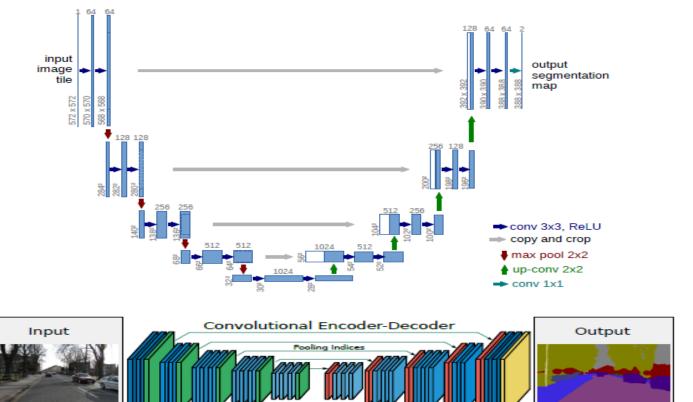


- Computationally very expensive to preserve image dimensions through entire network
- **Solution:** Encoder/Decoder Architecture
 - Low resolution feature mappings: Highly efficient to discriminate between classes
 - Downsample the spatial resolution of input i.e., Pooling
 - Upsample the feature representation to full resolution segmentation map i.e., Unpooling
 - Skip Connections between encoder and decoder layers



RGB Image

Segmentation



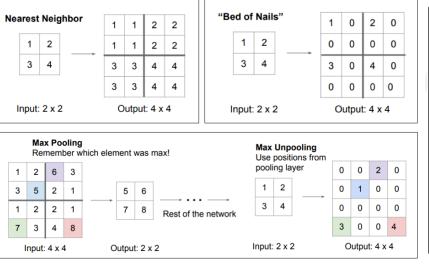
Conv + Batch Normalisation + ReLU

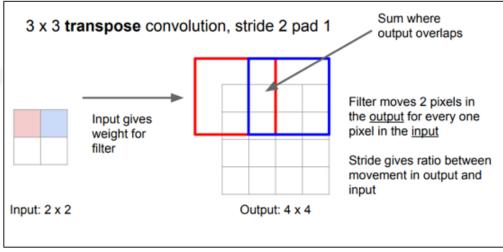
Upsampling

Softmax



- Up-sample the resolution by distributing a single value into higher resolution
- Uses the indices from pooling layers

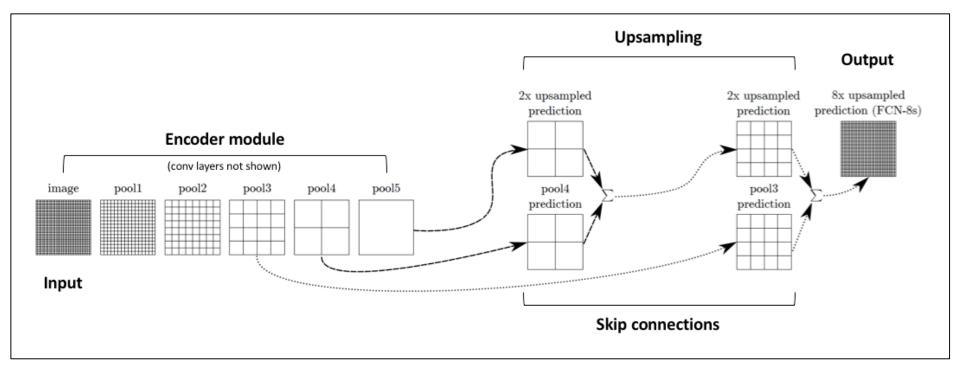




Adding Skip Connections



 Combines fine layers and coarse layers to ensure that the global structure is retained while making local predictions



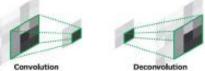
Decoder Layers Visualization



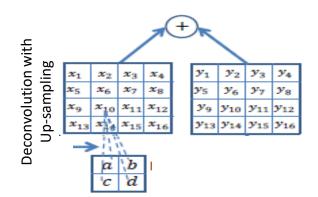
- Unpooling
 - Place activations to pooled location
 - Preserve structure of activations

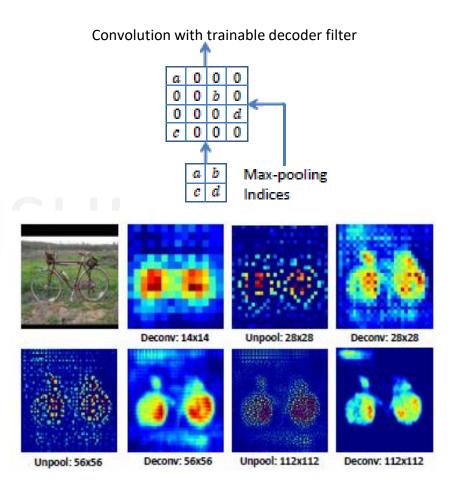


- Deconvolution
 - · Densify sparse activations
 - Bases to reconstruct shape



- ReLU
 - Same with convolution network

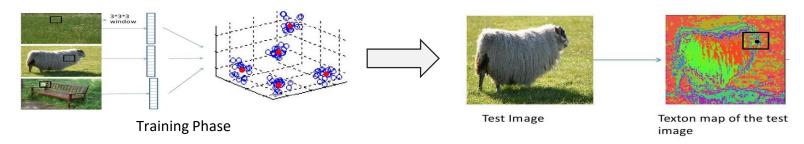




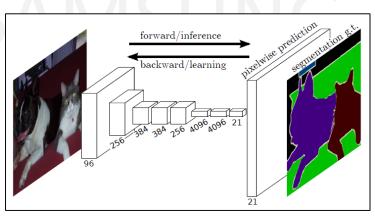
Different Deep Learning Approaches

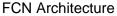


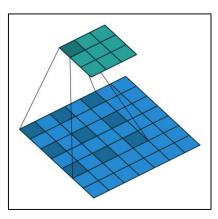
Texton Forest and Random forest based classifiers



- Patch based classification
- CNN based semantic segmentation
 - Encoder Decoder Architecture
- Available Network architectures
 - FCN
 - SEGNET
 - ENET
 - DeepLab v1 & v2





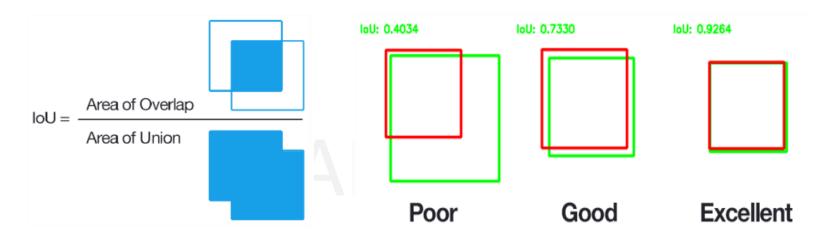


Atrous/Dilated Convolution

Quantitative Metrics



• Mean of Intersection over Union (mIoU) – Metric used for accuracy evaluation of methods



where

$$IoU_i = \frac{\sum_n I_j}{\sum_n U_j}$$

$$mIoU = (\frac{1}{N})(\sum IoU_i)$$

IoU=Intersection over Union

mloU =mean loU

n =number of classes

N=number of images

I_i=Intersection of class j for an image

U_i=Union of class j for an image

Comparison Summary

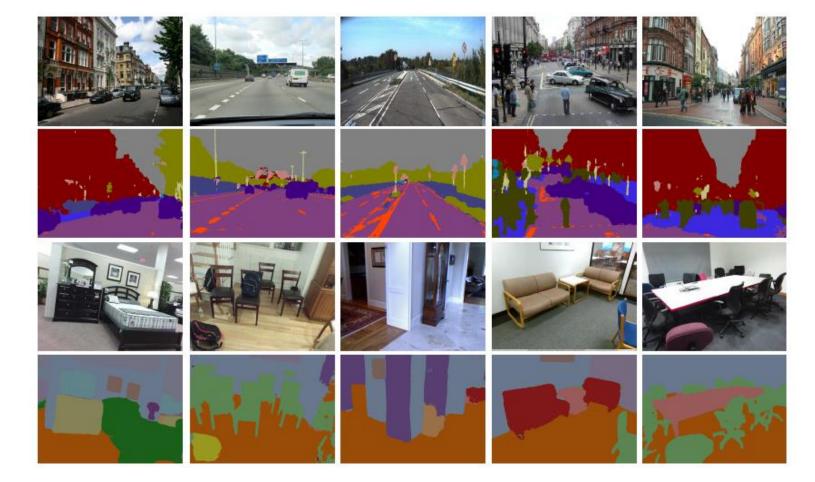


| Network architecture | Accuracy | Performance* (on PC) | Intended application |
|----------------------|----------|----------------------|---|
| ICNET, Y2017 | 69.5 | 33 ms | Semantic Segmentation (High Resolution) |
| ENET, Y2016 | 58.3 | 13 ms | ADAS use case |
| PSP NET, Y2016 | 81.2 | Very slow | ADAS use case |
| SEGNET, Y2016 | 57 | 60 ms | ADAS use case |
| UNET, Y2015 | 77.50 | | Medical use case |
| FCN, Y2014 | 70 | | Object segmentation |

- > *GPU with CUDA acceleration, is used for performance benchmarking
 - https://www.cityscapes-dataset.com/benchmarks/

Sample Outputs using SegNet





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