

Welcome to NB theme!



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4A - Path Planning

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eYRC 2020-21: Nirikshak Bot (NB)

Task 4

[Last Updated on: 30th December 2020, 07:00 Hrs]

Welcome to **Task 4** of **Nirikshak Bot**.

The aim of this task is to **plan the path and navigate the ball through it** based on the concepts of Image processing, Algorithm Building and Robotic Simulation learnt in Task 1, 2 and 3.

This task is divided into **three** parts:

- **(1) Task 4A**
 - This task is based on reading **start** and **end** coordinates for a given maze from a **JSON** file and calculating the **path** between the start and end coordinates for a given maze.
- **(2) Task 4B**
 - This task is based on developing an algorithm **to navigate the ball through the maze** on top of the ball balancing platform in the given CoppeliaSim scene.
 - It is based on **maze generation in CoppeliaSim** using the **output of Task 2B** and **control logic** development in **Task 3**.
- **(3) Task 4C**
 - This task is based on understanding the **Rulebook** and analyzing the theme along with its implementation.

ALL THE BEST !!

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