Lab 5 - Part 1: An Average Function

REQUIREMENTS: Using the provided code...

- 1. Create a function that takes 5 parameters.
- 2. This function will return the average of the five numbers it receives (to one decimal place). NB: Don't worry about validating the input.
- 3. Test your new function by outputting to the console with the values: 5, 10, 15, 20, 25. The result should be 15.0.

Now, you will use your function to determine your program average.

- 4. Create five variables (one for each course in this semester) and initialize them with a grade out of 100.
- 5. Using your custom function, create the logic that will send a success popup message if your function returns an overall average of 70 or more.
- 6. Create the logic that will send a "Review required" popup message if the average is below 70. Again, don't worry about validating the input.
- 7. Does your logic work? Make sure to test it with known values!

Lab 5 - Part 2: I Object!

REQUIREMENTS: Using the provided code...

- 1. Create a JavaScript object named *meObject* to represent yourself.
- 2. It will have four properties (you decide).
- 3. Use the console to output one of those properties.
- 4. Create a popup that will output two of those properties concatenated together. e.g. "My name is Sean and I am a teacher."

- 5. Comment the above line out and turn it into a method of your object.
- 6. Call this method.

Lab 5 - Part 3: Make the Bank

REQUIREMENTS: Using the provided code...

- 1. Create a JavaScript object to represent a bank customer.
- 2. Properties are: lastName, branchNumber, accountBalance, & interestRate.
- 3. Methods are: makeDeposit, makeWithdrawal, & addInterest. addInterest should simply multiply the current balance don't worry about compound interest.
- 4. Each method will return a string of text: "Thank you, your current balance is now \$X.XX" with the updated balance to two decimal places.

Now that you have created your object, let's call the methods...

NOTE: The string returned by your method should be output to the console after each transaction.

- 5. Output the account starting balance to the console.
- 6. Deposit \$200
- 7. Withdraw \$75
- 8. Add interest to the account.

<u>EXTRA CHALLENGE:</u> Add another property: multipleAccounts. This will hold a Boolean value. If set to *true*, the addInterest method will add .005 to the interest rate.