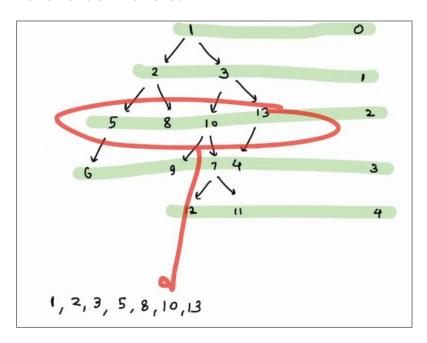
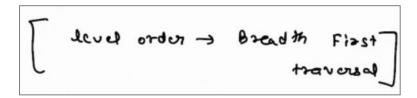
# **Trees 2: Views & Types**

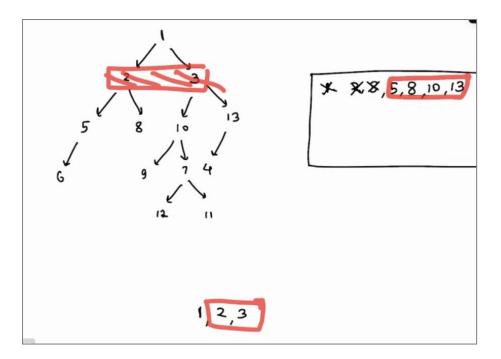
## **Level Order Traversal**



All nodes from the level 0 to last level

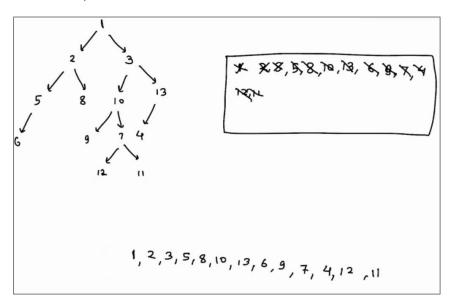


Breadth means Level here. Data in Level order traversal is printed level wise starting form root node



print root node.--> delete 1  $\rightarrow$  add child of 1 in data structure.

delete 2  $\rightarrow$  print 2 -> add child of 2



The favourable data structure is queue since we want deletion from head and insertion from tail  $\rightarrow$  so here we will use queue

## TC = O(N)

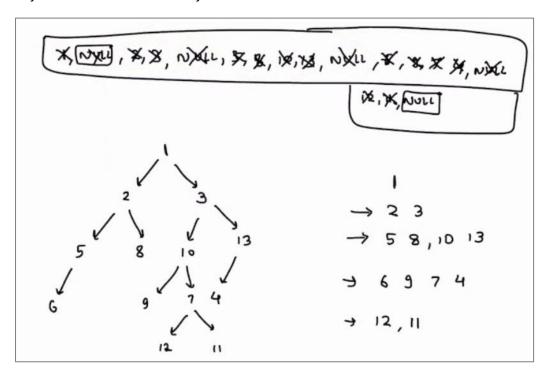
In worst case, 2 complete levels will be added in the queue so SC = O(N)

Print level wise in a new line

$$TC = O(N)$$

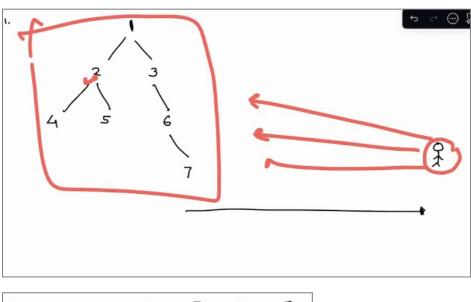
$$SC = O(N)$$

or you can add null after every level ends

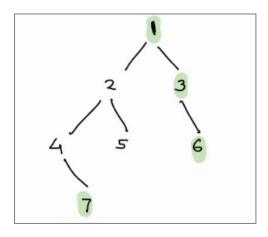


## **Problem Statement 1-**

Suppose there is a building, and the right view of the building will be whatever a person can see form the right side of the building. SO in a tree, a person will see last node of each level.



Even for the tree below my right would be [1, 3, 6, 7]



## **Code for Right View**

**Code for Left View** 

```
Queue < Node > q

q. push (head)

Q. push (head)

While (q. Isempty () == False)

int cnt = q. size()

for (i=1', i ≤ (nt; i+t))

Node tmp = q. front()

q. dequeue()

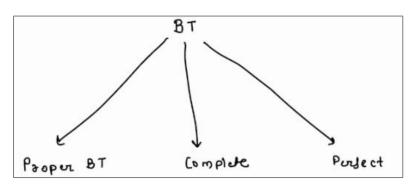
If (i== 194) print (tmp.data)

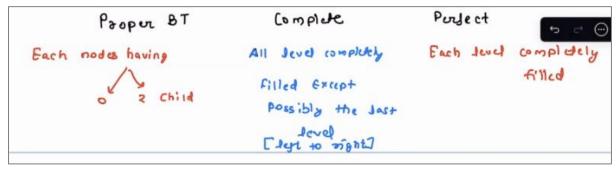
If (tmp. left!= NULL) q. push (tmp. left)

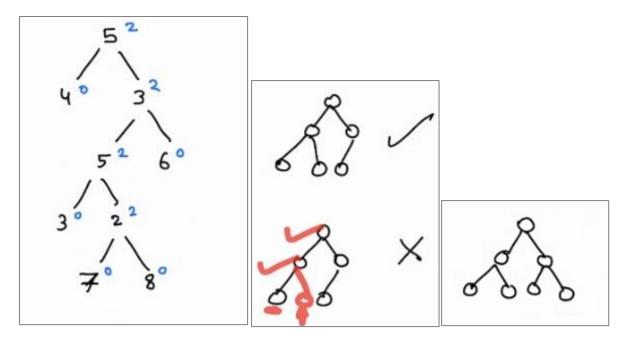
left (tmp. right!= NULL) q. push (tmp. right)

Print (n ())
```

## **Types of Binary Tree**





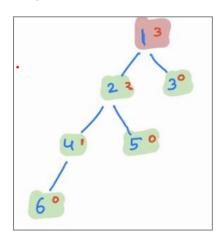


in perfect BT, only last levels have leaf nodes

## **Problem Statement 2-**

Given a binary tree, check if it is height balanced or not?

Height balanced: For all nodes, abs (height of left child – height of right child) <=1



For 3,6,5 no child node  $\rightarrow$  0

For node 2, height of 4 – height of 5 =1



For node 1, height of 2 – height of 3 = 2

This tree is not balanced

I will check height for my left child and right child and then my root node will calculate for left and right child

```
Brute Force

bool Isheight Balanced (Node root)

Jest height = height (soot Ayt)

right = """, right)

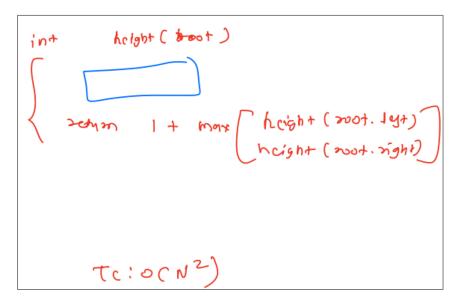
If (abs (Lytheight - rightheight) >1)

seturn False

seturn Isheight Balanced (soot lyth

eff

Isheight Balanced (soot lyth)
```



Height function will require N time and heightbalanced would require N times  $\rightarrow$  so N^2 times total

```
int height ( not , bool ans )

If (noot == NULL) zetym ~1

L= height ( nod . 19t)

z= height ( noot . 29ty)

[f ( abs (1-2) > 1 ) ans = False

return (+ max (1, 2)
```

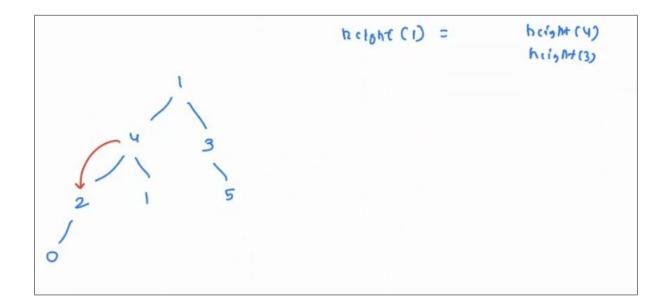
```
boolcan main()

ans = True

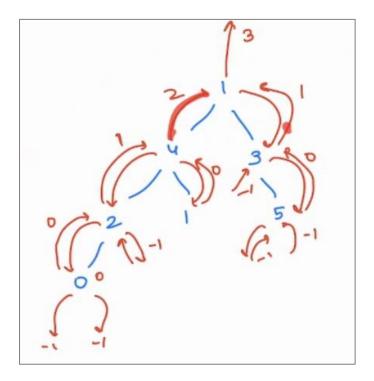
h cisht ( not, fans)

schum ans
```

Since we are not updating my ans to true in my height function, here once ans is false, it will be false. In height function, we are returning height only  $\rightarrow$  we will not make any changes there



Height(1) will require height of 4 &3. Height 4 will require height of 2 &1 and so on.



recursive calls. Before returning height, we must check whether height of  $l-r <\!\! = \!\! 1$ 

## **Problem 1- Balanced Binary Tree**

#### **Problem Description**

Given a root of binary tree  ${\bf A}$ , determine if it is height-balanced.

A height-balanced binary tree is defined as a binary tree in which the depth of the two subtrees of every node never differ by more than 1.

#### **Problem Constraints**

1 <= size of tree <= 100000

## **Input Format**

First and only argument is the root of the tree A.

#### **Output Format**

Return 0 / 1 ( 0 for false, 1 for true ) for this problem.

### **Example Input**

Input 1:

1
/\
2 3
Input 2:
 1
/
2

3

### **Example Output**

```
Output 1:
1
Output 2:
```

### **Example Explanation**

Explanation 1:

It is a complete binary tree.

Explanation 2:

Because for the root node, left subtree has depth 2 and right subtree has depth 0.

Difference = 2 > 1.

#### **Actual Code**

```
public class Solution {
  public int isBalanced(TreeNode A) {

    return (height(A) != -1)?1:0;
  }
  private int height(TreeNode A){
    if(A ==null) return 0;

    int l = height(A.left);
    if(l == -1) return -1;

    int r = height(A.right);
    if (r == -1) return -1;

    if(Math.abs(l-r)>1) return -1;

    return 1+Math.max(l,r);
  }
}
```

#### Problem Statement - 2 Level Order

#### **Problem Description**

Given a binary tree, return the level order traversal of its nodes' values. (i.e., from left to right, level by level).

#### **Problem Constraints**

1 <= number of nodes <= 10<sup>5</sup>

#### **Input Format**

First and only argument is root node of the binary tree, A.

#### **Output Format**

Return a 2D integer array denoting the level order traversal of the given binary tree.

## **Example Input**

Input 1:

```
3
 /\
9 20
 /\
 15 7
Input 2:
 1
/\
6 2
 /
 3
Example Output
Output 1:
[
 [3],
 [9, 20],
 [15, 7]
]
Output 2:
 [1]
 [6, 2]
 [3]
]
Example Explanation
Explanation 1:
Return the 2D array. Each row denotes the traversal of each level.
```

```
public class Solution {
  public ArrayList<ArrayList<Integer>> solve(TreeNode A) {
    ArrayList<ArrayList<Integer>> res = new ArrayList<>();
    if(A==null) return res;
    Queue<TreeNode> q = new LinkedList<>();
    q.add(A);

  while(!q.isEmpty()){
    int cnt = q.size();
    ArrayList<Integer> currLevel = new ArrayList<>();

  for(int i =0; i<cnt; i++){
    TreeNode currNode = q.poll();
    currLevel.add(currNode.val);

    if(currNode.left!=null){</pre>
```

```
q.add(currNode.left);
}
if(currNode.right!=null){
    q.add(currNode.right);
}
res.add(currLevel);
}
return res;
}
```

## **Problem Statement 3- Binary Tree From Inorder And Postorder**

#### **Problem Description**

Given the inorder and postorder traversal of a tree, construct the binary tree.

**NOTE:** You may assume that duplicates do not exist in the tree.

#### **Problem Constraints**

1 <= number of nodes <= 10<sup>5</sup>

#### **Input Format**

First argument is an integer array A denoting the inorder traversal of the tree.

Second argument is an integer array B denoting the postorder traversal of the tree.

#### **Output Format**

Return the root node of the binary tree.

#### **Example Input**

```
Input 1:

A = [2, 1, 3]

B = [2, 3, 1]

Input 2:

A = [6, 1, 3, 2]

B = [6, 3, 2, 1]

Example Output
```

```
Output 1:
```

/\

2 3 Output 2:

1

/\ 6 2

/

3

## **Example Explanation**

Explanation 1:

Create the binary tree and return the root node of the tree.

```
public class Solution {
  public TreeNode buildTree(ArrayList<Integer> A, ArrayList<Integer> B) {
    if(A == null || B ==null || A.size() != B.size()){
      return null;
    HashMap<Integer, Integer> map = new HashMap<>();
    for(int i =0; i<A.size(); i++){
      map.put(A.get(i),i);
    }
    return build(A, B, 0, A.size()-1, B.size()-1, map);
  }
  private TreeNode build(ArrayList<Integer>A, ArrayList<Integer>B, int inL, int inR, int postR,
HashMap<Integer, Integer>map){
    if(inL > inR) return null;
    TreeNode root = new TreeNode(B.get(postR));
    int idx = map.get(B.get(postR)); // *idx is the index of root node in inorder array
    int cntR = inR - idx;
    root.left = build(A, B, inL, idx-1, postR-cntR-1, map);
    root.right = build(A, B, idx+1, inR, postR-1, map);
    return root;
  }
}
```

//\* idx is the index of root node in inorder array which is 4. So from B.get(postR) we get of root node element which is 1 and search in Hashmap <1,4> where we get index of root node = 4 corresponding to search of root node element =1.

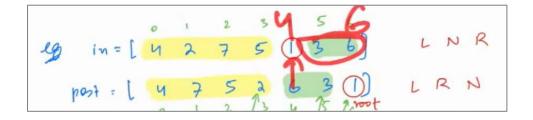
```
//*cntR = inR-idx
```

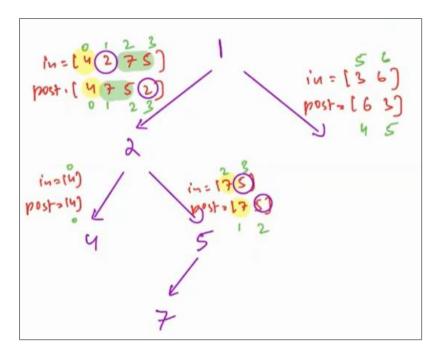
if idx of root node in inorder array = 4 and inR(right array index of inorder array) =  $6 \rightarrow 6-4=2$ . There are two elements in the right array

```
//root.left = build(A, B, inL, idx-1, postR-cntR-1, map);
For left subarray \rightarrow inL =0, inR = idx -1 (index of root node -1) which is 3 and postR = postR-cntR-1 = from postorder array. 6 -2 -1 = 3 so would end index of right side
```

```
// root.right = build(A, B, idx+1, inR, postR-1, map);
inL = idx +1 (in right subarray using inorder array) inL will be 5
inR = 6
```

postR = postR-1 since in postorder array the last element will be root node/parent node. So one element before root node is the index of right subarray





## **Problem Statement 4 - Left View of Binary tree**

## **Problem Description**

Given a binary tree of integers. Return an array of integers representing the left view of the Binary tree.

Left view of a Binary Tree is a set of nodes visible when the tree is visited from Left side

**NOTE:** The value comes first in the array which have lower level.

#### **Problem Constraints**

1 <= Number of nodes in binary tree <= 100000

 $0 \le \text{node values} \le 10^9$ 

#### **Input Format**

First and only argument is a root node of the binary tree, A.

#### **Output Format**

Return an integer array denoting the left view of the Binary tree.

## **Example Input**

```
Input 1:

1
/ \
2 3
/\/\
4 5 6 7
/
8
Input 2:

1
/\
2 3
\
4
```

```
\
5
```

### **Example Output**

```
Output 1:
[1, 2, 4, 8]
Output 2:
[1, 2, 4, 5]
```

### **Example Explanation**

Explanation 1:

The Left view of the binary tree is returned.

```
public class Solution {
  public ArrayList<Integer> solve(TreeNode A) {
    Queue<TreeNode> q = new LinkedList<>();
    ArrayList<Integer> res = new ArrayList<>();
    q.add(A);
    while(!q.isEmpty()){
      int cnt = q.size();
      for(int i =1; i<=cnt; i++){
       TreeNode tmp = q.poll();
       if(i == 1){
          res.add(tmp.val);
        if(tmp.left != null) q.add(tmp.left);
        if(tmp.right !=null) q.add(tmp.right);
     }
    }
    return res;
  }
}
```

## **Problem Statement 5 - Binary Tree From Inorder And Preorder**

Given preorder and inorder traversal of a tree, construct the binary tree.

**NOTE:** You may assume that duplicates do not exist in the tree.

#### **Problem Constraints**

1 <= number of nodes <= 10<sup>5</sup>

#### **Input Format**

First argument is an integer array A denoting the preorder traversal of the tree.

Second argument is an integer array B denoting the inorder traversal of the tree.

### **Output Format**

Return the root node of the binary tree.

#### **Example Input**

Input 1:

```
A = [1, 2, 3]
B = [2, 1, 3]
Input 2:
A = [1, 6, 2, 3]
B = [6, 1, 3, 2]
Example Output
Output 1:
 1
/\
2 3
Output 2:
 1
/\
6 2
 /
 3
```

## **Example Explanation**

Explanation 1:

Create the binary tree and return the root node of the tree.

```
public class Solution {
  public TreeNode buildTree(ArrayList<Integer> A, ArrayList<Integer> B) {
   if(A == null || B == null || A.size() != B.size()){
     return null;
   }
   HashMap <Integer, Integer> map = new HashMap<>();
   for(int i =0; i<B.size(); i++){
     map.put(B.get(i), i);
   }
   return build(B, A, 0, B.size()-1, 0, map);
  private TreeNode build(ArrayList<Integer> B, ArrayList<Integer> A, int inL, int inR, int preL,
HashMap<Integer, Integer> map){
   if(inL > inR) return null;
   TreeNode root = new TreeNode(A.get(preL));
   int idx = map.get(A.get(preL));
   int cntL= idx-inL;
   root.left = build(B, A, inL, idx-1, preL+1, map);
   root.right = build(B, A, idx+1, inR, preL +cntL+1, map);
   return root;
 }
```

## **Problem Statement 6 - Serialize Binary Tree**

Given the **root node** of a Binary Tree denoted by **A**. You have to Serialize the given Binary Tree in the described format.

Serialize means encode it into a **integer array** denoting the **Level Order Traversal** of the given Binary Tree.

#### NOTE:

- In the array, the NULL/None child is denoted by -1.
- For more clarification check the Example Input.

#### **Problem Constraints**

1 <= number of nodes <= 10<sup>5</sup>

#### **Input Format**

Only argument is a A denoting the root node of a Binary Tree.

#### **Output Format**

Return an integer array denoting the Level Order Traversal of the given Binary Tree.

#### **Example Input**

```
Input 1:

1
/ \
2  3
/\
4  5
Input 2:

1
/ \
2  3
/\ \
4  5  6
```

#### **Example Output**

```
Output 1:
```

#### **Example Explanation**

Explanation 1:

The Level Order Traversal of the given tree will be [1, 2, 3, 4, 5, -1, -1, -1, -1, -1, -1].

Since 3, 4 and 5 each has both NULL child we had represented that using -1.

Explanation 2:

The Level Order Traversal of the given tree will be [1, 2, 3, 4, 5, -1, 6, -1, -1, -1, -1, -1, -1]. Since 3 has left child as NULL while 4 and 5 each has both NULL child.

```
public class Solution {
  public ArrayList<Integer> solve(TreeNode A) {
  Queue<TreeNode> q = new LinkedList<>();
```

```
ArrayList<Integer> res = new ArrayList<>();
if(A== null){
  res.add(-1);
  return res;
}
q.add(A);
while(!q.isEmpty()){
  TreeNode curr = q.poll();
  if(curr == null){
    res.add(-1);
  }else{
    res.add(curr.val);
    q.add(curr.left);
    q.add(curr.right);
  }
}
return res;
}
```

## **Problem Statement 7 - Deserialize Binary Tree**

You are given an integer array  ${\bf A}$  denoting the  ${\bf Level\ Order\ Traversal}$  of the Binary Tree.

You have to Deserialize the given Traversal in the Binary Tree and return the **root** of the Binary Tree.

#### NOTE:

- In the array, the NULL/None child is denoted by -1.
- For more clarification check the Example Input.

#### **Problem Constraints**

```
1 \le \text{number of nodes} \le 10^5
-1 <= A[i] <= 10<sup>5</sup>
```

#### **Input Format**

Only argument is an integer array A denoting the Level Order Traversal of the Binary Tree.

#### **Output Format**

Return the root node of the Binary Tree.

#### **Example Input**

2 3

```
Input 1:

A = [1, 2, 3, 4, 5, -1, -1, -1, -1, -1, -1]

Input 2:

A = [1, 2, 3, 4, 5, -1, 6, -1, -1, -1, -1, -1, -1]

Example Output

Output 1:

1
/ \
```

```
/\
4 5
Output 2:
    1
    / \
2 3
    /\. \
4 5. 6
```

#### **Example Explanation**

#### Explanation 1:

Each element of the array denotes the value of the node. If the val is -1 then it is the NULL/None child.

Since 3, 4 and 5 each has both NULL child we had represented that using -1.

#### Explanation 2:

Each element of the array denotes the value of the node. If the val is -1 then it is the NULL/None child.

Since 3 has left child as NULL while 4 and 5 each has both NULL child.

```
public class Solution {
  public TreeNode solve(ArrayList<Integer> A) {
    Queue<TreeNode> q = new LinkedList<>();
    TreeNode tmp = new TreeNode(A.get(0));
    q.add(tmp);
    int i =1;
   while(i<A.size() && !q.isEmpty()){
     TreeNode curr = q.poll();
      int left_value = A.get(i);
      if(left_value != -1){
       curr.left = new TreeNode(left_value);
       q.add(curr.left);
     }
      j++;
      if(i < A.size()){}
        int right_value = A.get(i);
        if(right_value != -1){
          curr.right = new TreeNode(right_value);
         q.add(curr.right);
       }
     }
```

```
i++;
}
return tmp;
}
}
```

## **Problem Statement 7 - Right View of Binary tree**

Given a binary tree of integers denoted by root **A**. Return an array of integers representing the right view of the Binary tree.

Right view of a Binary Tree is a set of nodes visible when the tree is visited from Right side.

#### **Problem Constraints**

```
1 <= Number of nodes in binary tree <= 100000
```

0 <= node values <= 10^9

#### **Input Format**

First and only argument is head of the binary tree A.

#### **Output Format**

Return an array, representing the right view of the binary tree.

## **Example Input**

```
Input 1:
```

```
1
/\
2 3
/\/\
4 567
/
8
Input 2:
```

1 /\ 2 3 \ 4 \

## **Example Output**

Output 1:

[1, 3, 7, 8]

Output 2:

```
[1, 3, 4, 5]
```

## **Example Explanation**

Explanation 1:

Right view is described.

Explanation 2:

Right view is described.

```
public class Solution {
  public ArrayList<Integer> solve(TreeNode A) {
   Queue<TreeNode> q = new LinkedList<>();
   ArrayList<Integer> res = new ArrayList<>();
   q.add(A);
   while(!q.isEmpty()){
     int cnt = q.size();
     for(int i = 1; i<=cnt; i++){
       TreeNode tmp = q.poll();
       if(i == cnt) res.add(tmp.val);
       if(tmp.left != null) q.add(tmp.left);
       if(tmp.right != null) q.add(tmp.right);
     }
   }
   return res;
 }
```