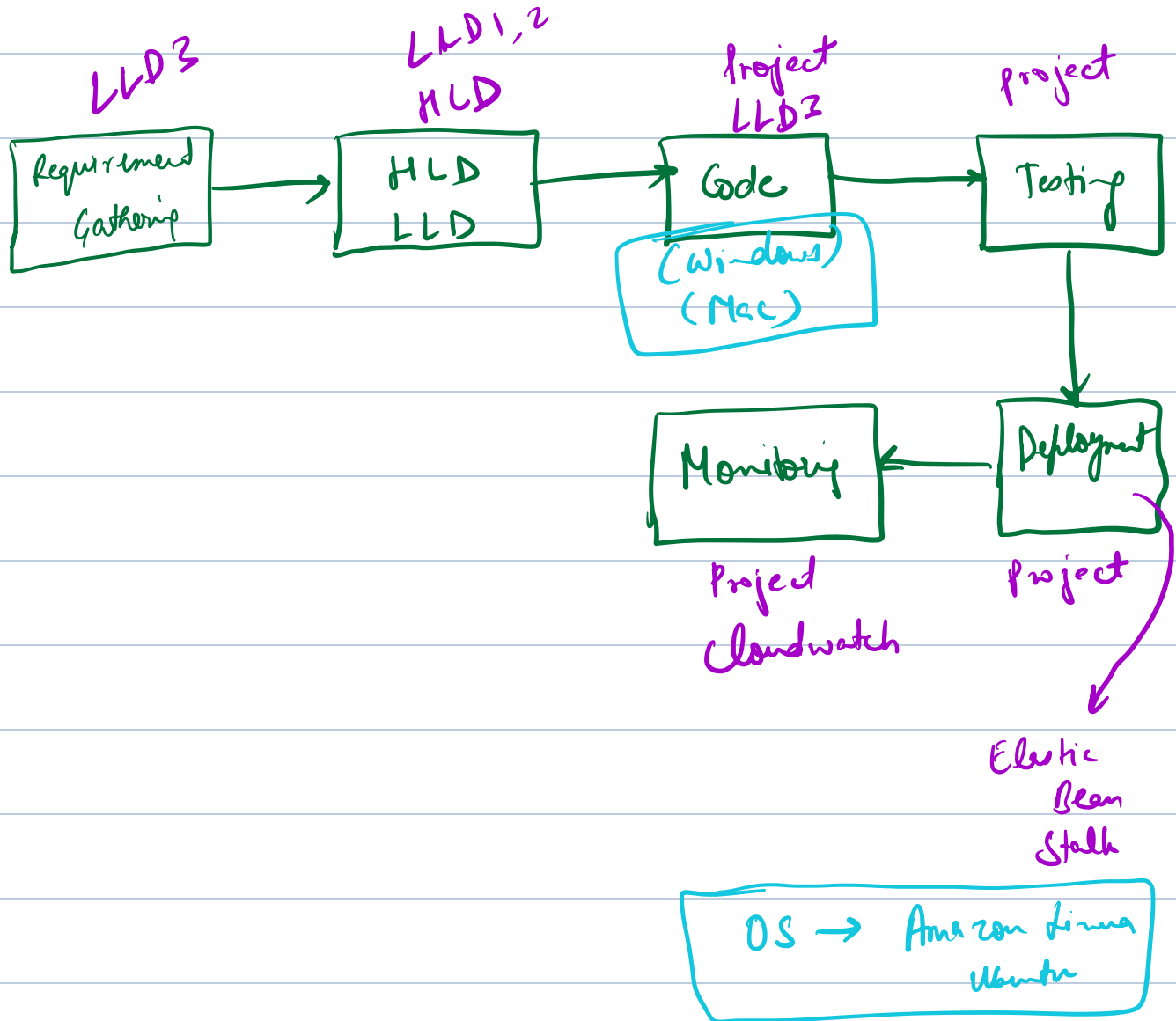


Docker →

- why do we need Docker
- Docker Terms
- Demo (Docker In Action)



EC² →

install python
install virtual env
created virtual env

get code in virtual env
install dependency / flash
run the code

Enough?

Problems during Deployment

✓ Development

Different versions using of software of Python 2 and 3;

EC²
(cloud)
Server

python 2

Problem 1

python 3

If I am referencing to a file in some path location, path mismatch

✓ File in location

Problem 2

Missing File

Path Mismatch

version incompatibilities happens

✓ Version

Incompatible

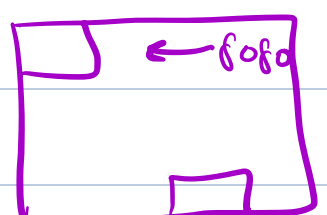
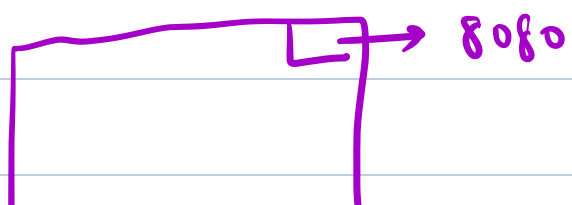
→ Problem 3

Lets say we are referring to some configuration, which has dependency on OS, ubuntu or linux architecture is too different

✓ OS

Mismatch

→ Problem 4



Problem 5

Lets say we have given a port - 8080 in our system code since it is free in my system but in EC2 is not empty and might be used by some other code

Port Occupancy

Big Challenge

Admin Rights

Problem 6

Solutions



To avoid these problems -> we need to keep proper documentation

Documentation

Step-1

a)

b)

c)

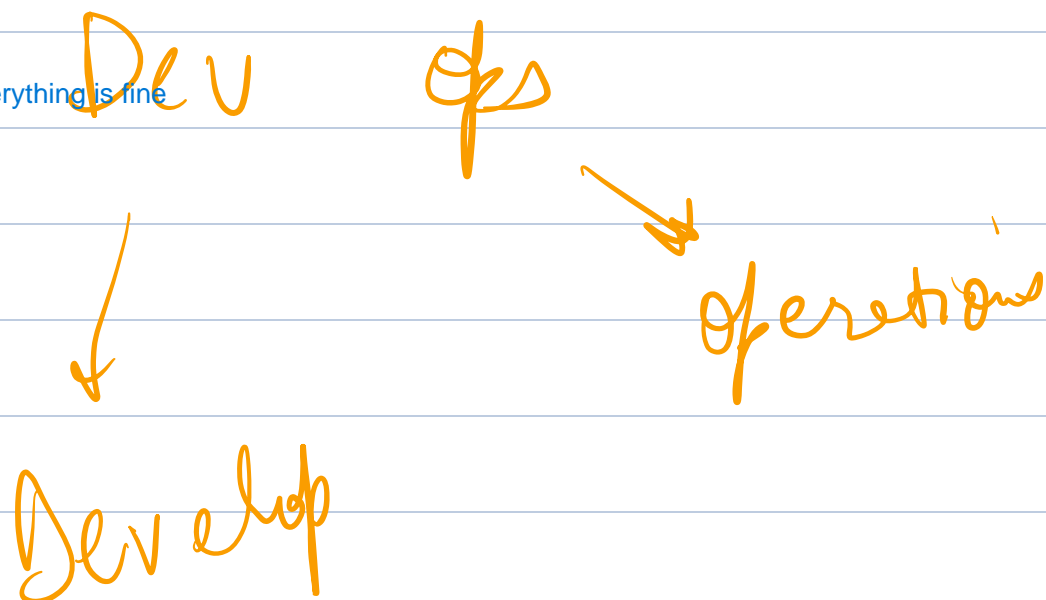
Step-2

a

b

c

DevOps ppl needs to see everything is fine



machines

If I have to deploy 1000 changes in a day on X machines -> that's not scalable

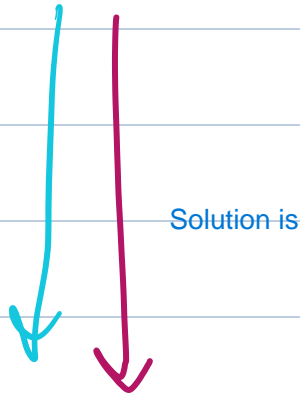
Scalability

Human errors / Human

✓ Human Error / Human
} Behavior
Based
Error

• Same type (Repetitive Job)

Same type of job -> devops person will not be happen



Solution 2

Automation

More reliable than Dev

What developers want?

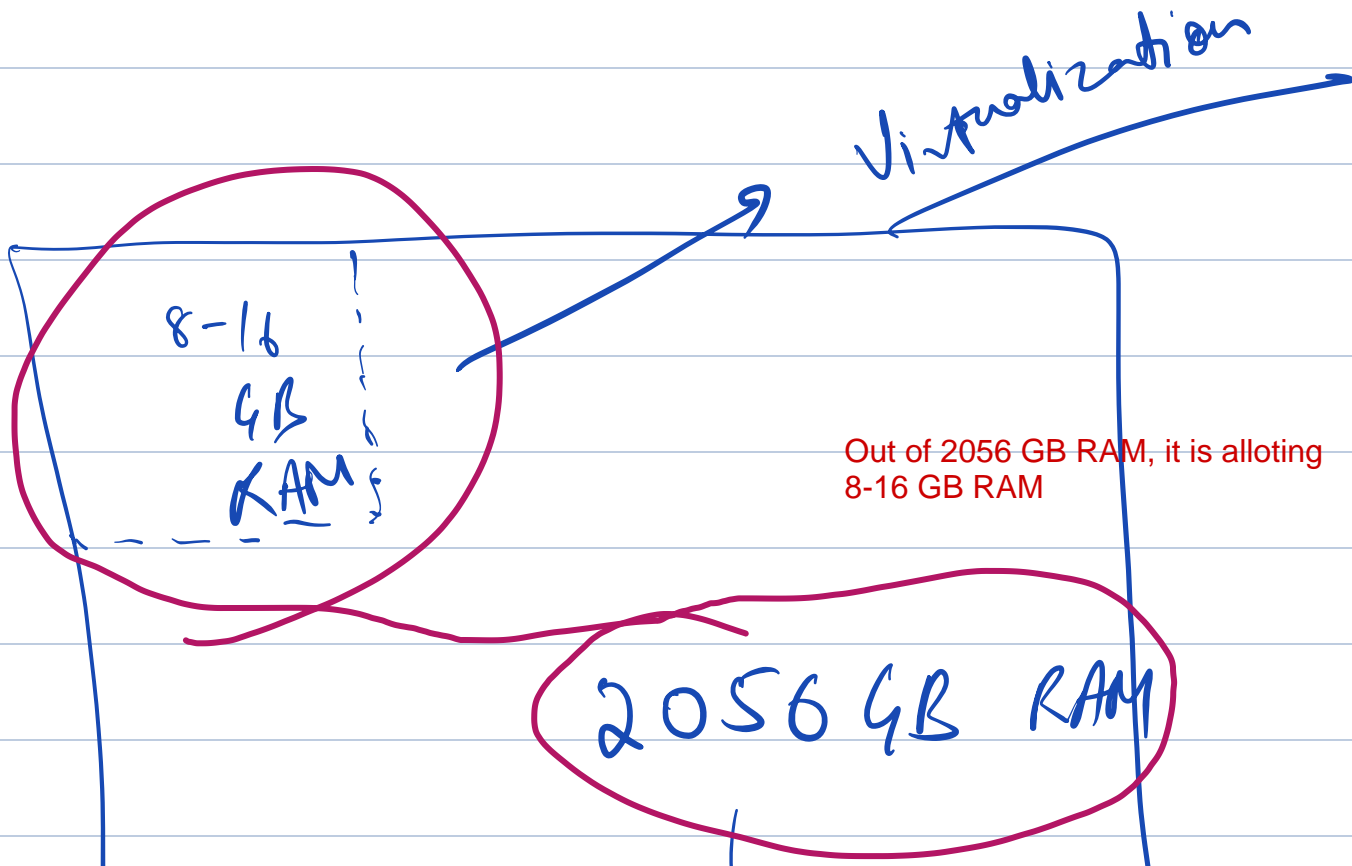
1. Mac OS \longleftrightarrow deployed servers

Mac OS cannot be used for deployment purposes. Companies won't want their servers/prod servers to run on Mac OS since Mac OS is too costly

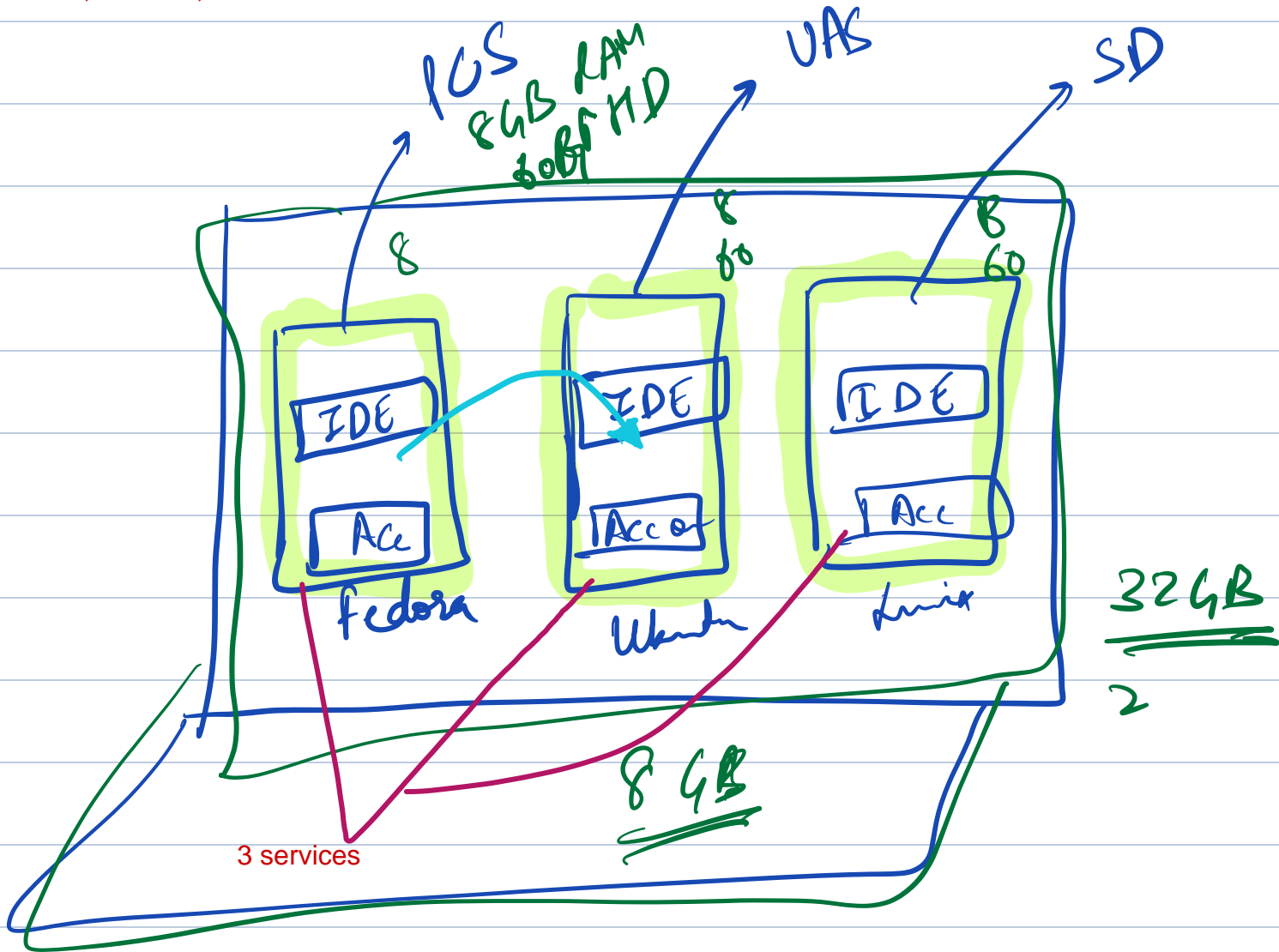
2. Running One Service on One Machine
doesn't look like a
wise decision

Running one service on one Machine -> doesn't look as a good idea

Solution is Virtualization



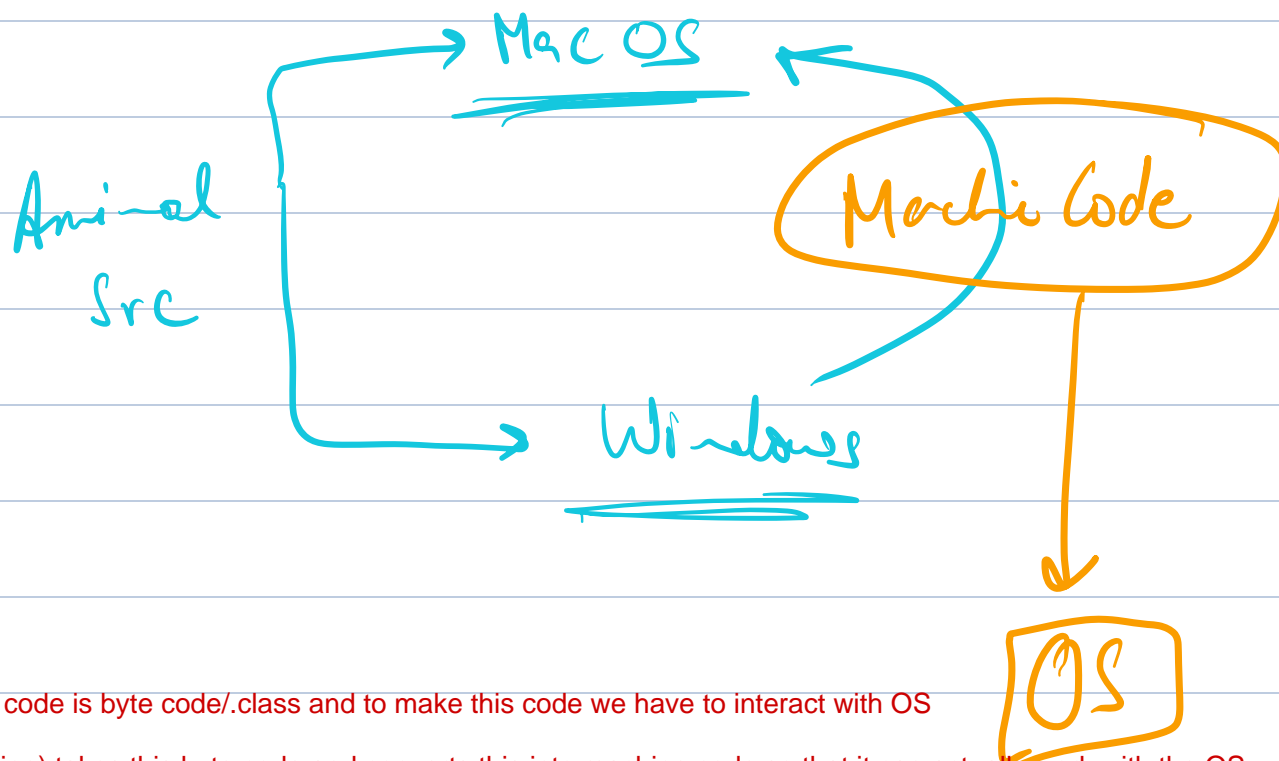
Virtualization is creating small -2 servers out of a big server and each server is capable of running its own resources, own OS, own hardware



Hypervisor or VMware can provide virtualization

Experience would be
Affected

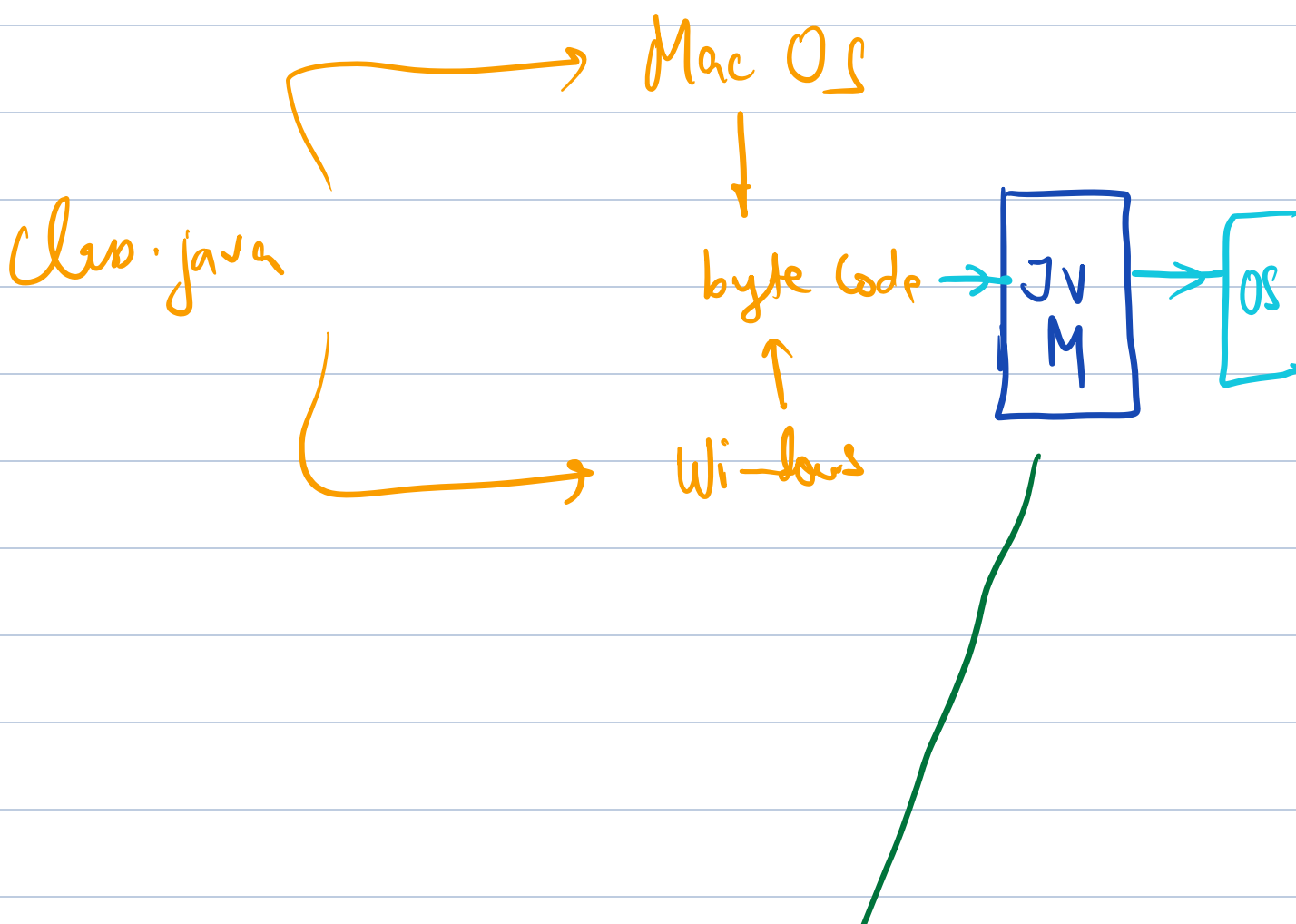
Communication b/w VMs can
also be a
big challenge



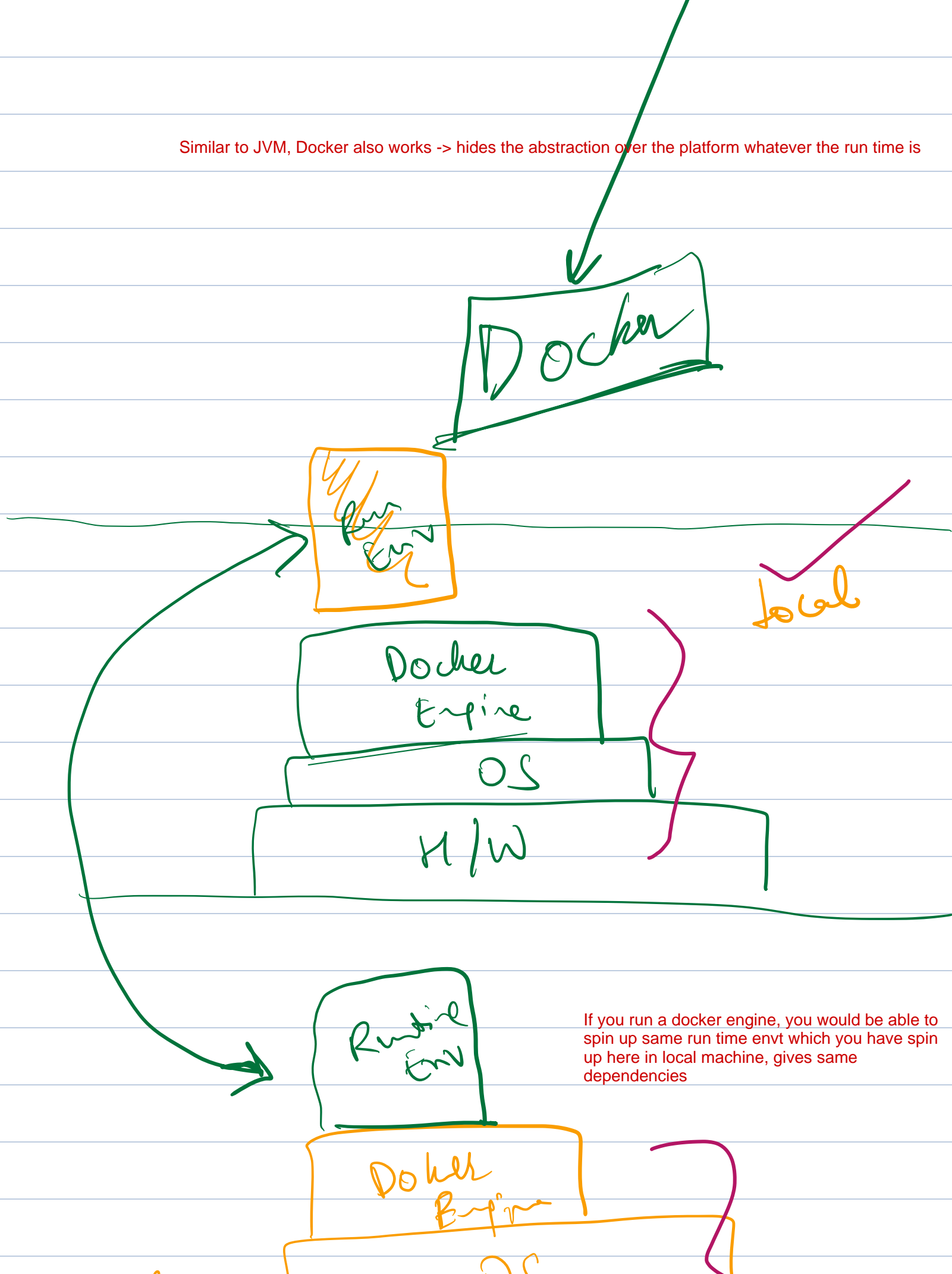
the final end product of our code is byte code/.class and to make this code we have to interact with OS

So JVM (Java Virtual Machine) takes this byte code and converts this into machine code so that it can actually work with the OS

So lets say I have a .class which I created into Windows, if I take it in MAC OS, it will be able to work if I have JVM installed on Mac OS



Similar to JVM, Docker also works -> hides the abstraction over the platform whatever the run time is

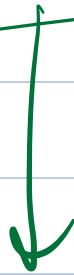


Server

OS

H/W

✓ Docker creates a runtime
env based on Config
which user (dev) gives



Docker

Run
Env

Docker File

```
install java 11
install mysql
15
```

~~~~~

~~~~~

~~~~~ Redis ~~~~~

You have a documentation or path for Java time here as well

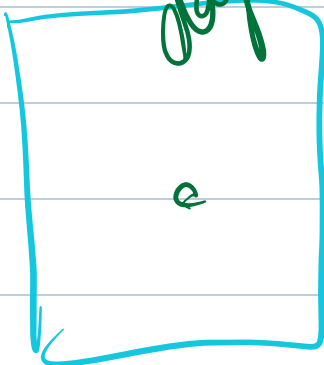
Url

Comands

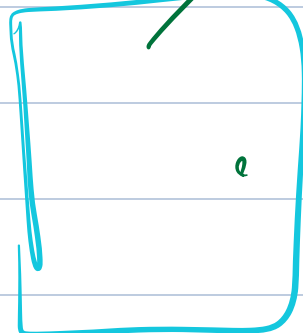
404

Docker file:- a plain simple file which have all the commands in English text whatever are needed to install the software and whatever are needed to install the dependencies

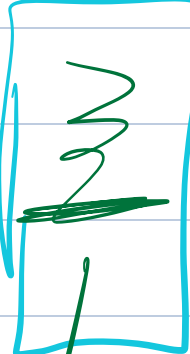
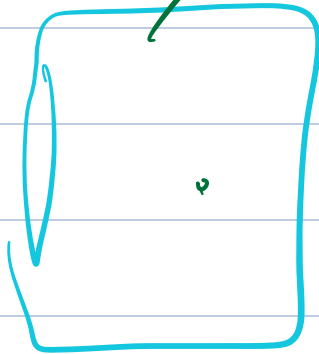
day 0



day 1



day 2



Vinay M. Manoj  
Lets say we have given copies of docker file to these 4 ppl, and Vinay was able to spin up the runtime envt on Day 0, 2 other person did on Day1 & Day2 respectively -> and lets say the 4th person was not able to do early and did on Day10 and encountered some errors maybe coz the URL in the file, goes not Found 404 on internet coz of which 4th person which not exactly spin up the runtime envt which these 3 ppl were able to and faced some errors



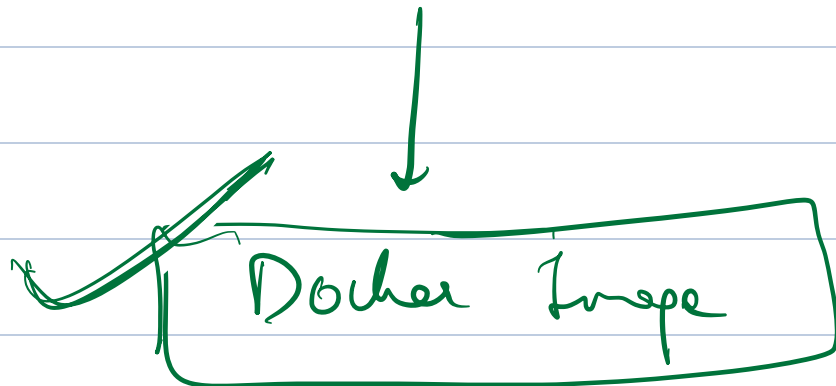
day 10

To avoid this issue, we should provide a compiled version of docker file k/a Docker Image.

Very similar to this analogy -> if I am giving you pom.xml that is Docker file, instead I am giving you jar file which is a compiled version -> that is Docker Image

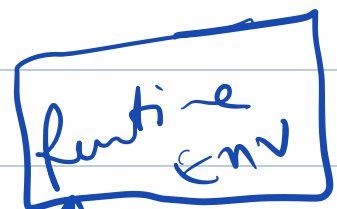
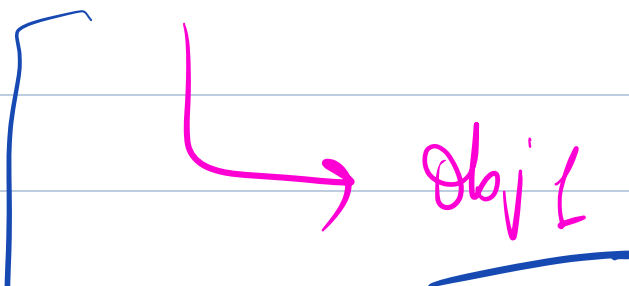
Step 1: From Docker file you need to create Docker Image

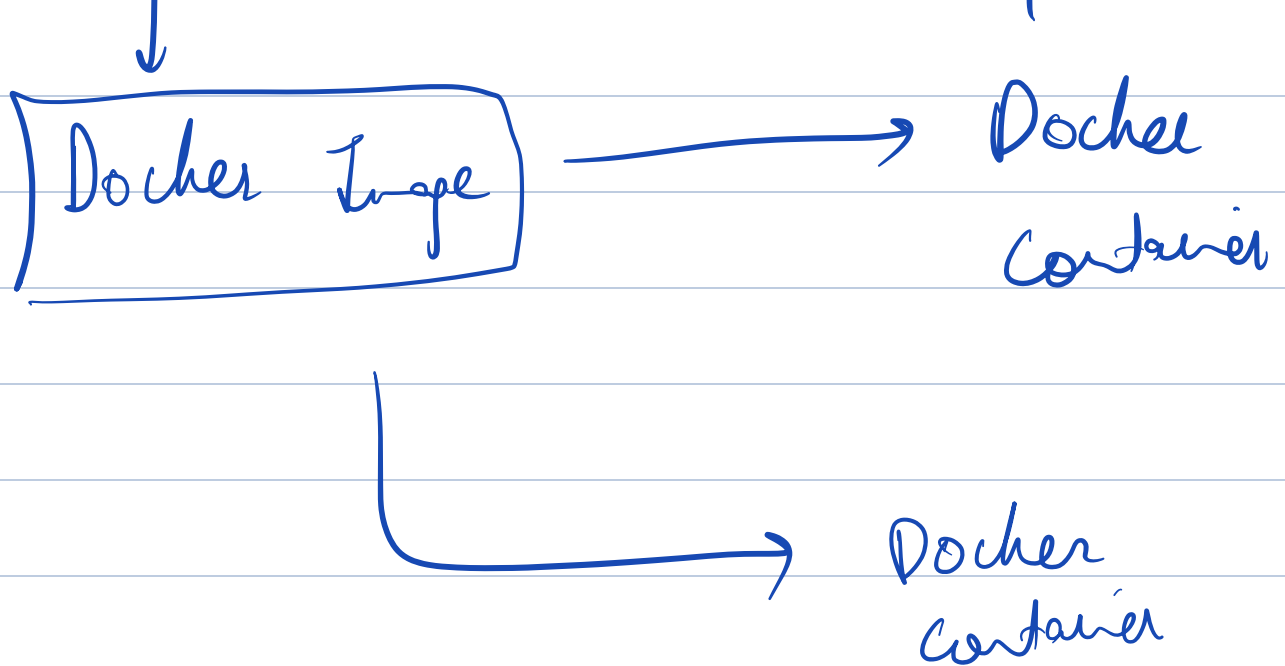
Step 1 → Dockerfile



When we create a class, does it allocates memory? No. Memory is allocated when you instantiate a class -> create an object

class → obj 2





Very similar to this analogy, class is Docker Image and objects are Docker container (or RunTime envt). I can create multiple Docker container. One Docker container will be created from One Docker Image but one Docker Image can be used to create multiple Docker containers

What is RunTime envt looks like? When I am running this Product Service or User Service w, we can say it is a running Instance and now I go on Postman and try to make a request on localhost: 8080/products or if I go to browser and enter url : localhost: 8080/user -> I will not be able to get request now on my local machine instead can get req 200 ok on Docker container on which it was running

So Similarly, if I have a runtime envt., if I have my Docker container created from my Docker Image and lets say it is running that means I can simply make a call to that URL: localhost or whatever endpoint my user is running on

docker container will assume like one independent system? yes and each docker container will have its own port so port confliction will not happen. Each runtime envt, will have its own port, hardware, own OS and is very lighter in comparison to Virtual machine

Coz of Docker runtime envt, you can work on any IDE, all the issues related to Virtual machine is resolved. VMs consume a lot of space, it is heavy and you have to overwrite the code on VM as well You will be able perform other work on your machines without any lag. Only when you are running, you can move to Docker engine to create runtime envt. Here we need not to change the service endpoints also. We will be running Docker on EC2 machine