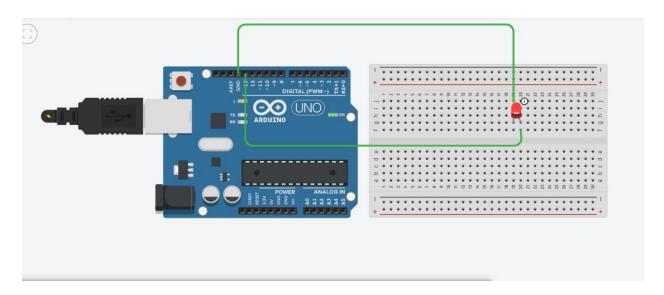
## **Experiment 2**

### **DESIGN AN LED FLASHER**

### Circuit Diagram:



# Theory:

## **CONCEPT USED:**

- > By using kirchoff's voltage law
- > By using kirchoff's current law

#### **LEARNING AND OBSERVATIONS:**

- Connections in Breadboard and wiring.
- How to control arduino and its coding.
- Use of multimeter for continuity.

#### **OBSERVATION:**

- > Blinking of an LED.
- > Relation between software and hardware.

#### PROBLEMS & TROUBLESHOOTING:

- To select the right port and type of arduino
- To check the loose connections
- To check the connections according to the codes
- To check the continuity of the circuit
- To check the flow of current in the circuit

#### **PRECAUTIONS:**

- Handle tools carefully
- Wear gloves
- Do not connect arduino till the circuit is complete

#### **OUTCOMES:**

- On and off of an LED
- Used in project works

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