

DATA STRUCTURES & ALGORITHMS

02: STACKS

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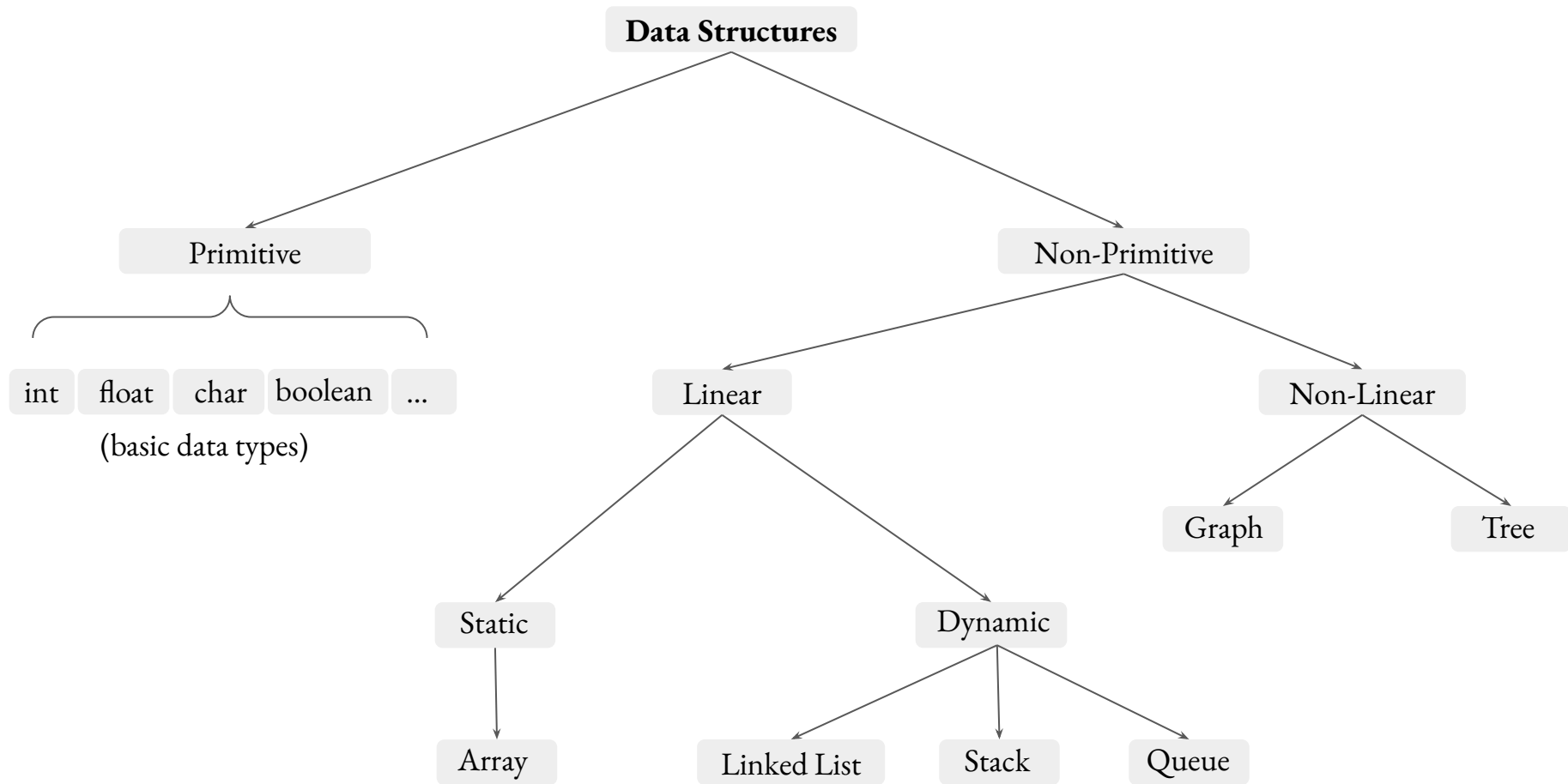
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STACKS

(LIFO: LAST IN FIRST OUT)



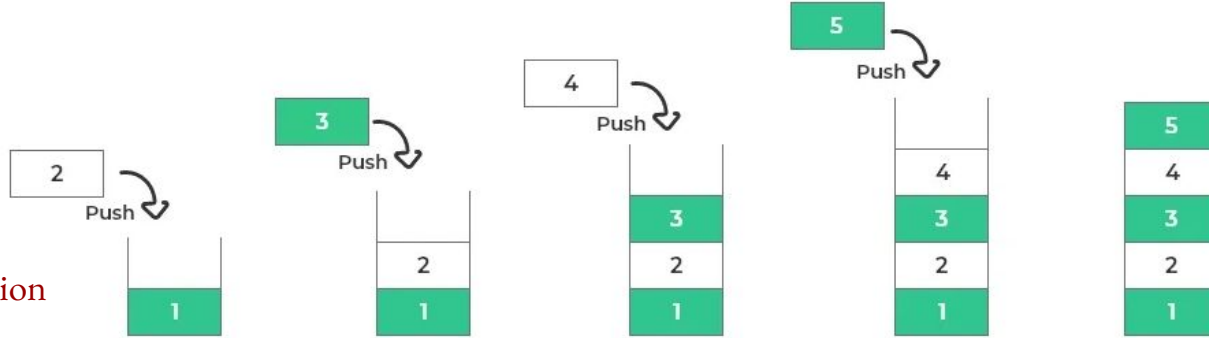


STACKS

Stack: A dynamic dataset in which the element deleted is the one that was most recently inserted.

- Stacks use a last-in, first-out, or **LIFO**, policy

Push → Insert Operation

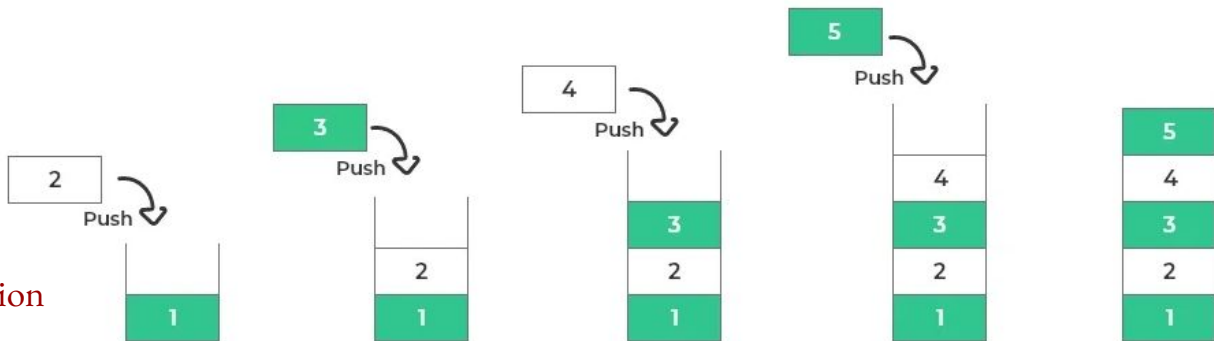


STACKS

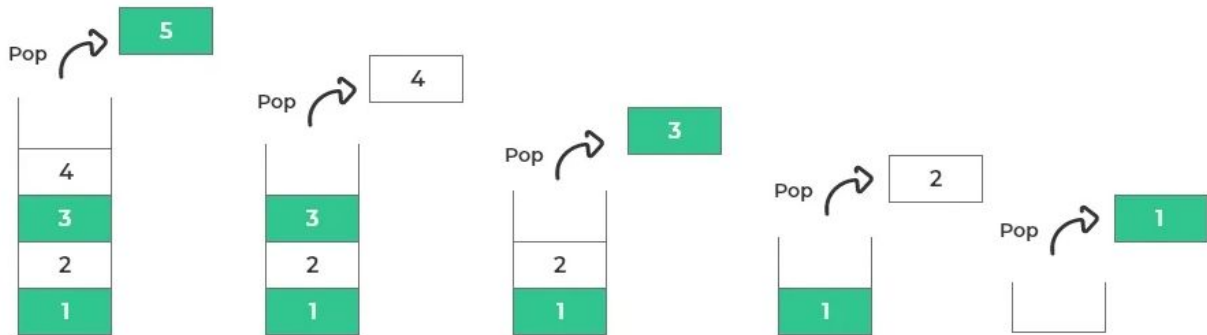
Stack: A dynamic dataset in which the element deleted is the one that was most recently inserted.

- Stacks use a last-in, first-out, or **LIFO**, policy

Push → Insert Operation



Pop → Delete Operation



STACKS

Here are some key points about **stacks**:

- **Linear data structure:** Elements are arranged in a single line, like a chain.
- **Limited access point:** You can only access and modify elements at the **top** of the stack.
- **Basic operations:**
 - **Push:** Adds an element to the top of the stack
*Pushing onto a full stack causes an **overflow**.*
 - **Pop:** Removes and returns the top element.
*Popping an empty stack causes **underflow**.*
 - **Peek:** Returns the top element without removing it.
 - **IsEmpty:** Checks if the stack is empty.

Real-World Examples of Stacks

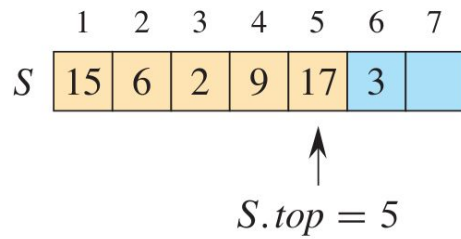
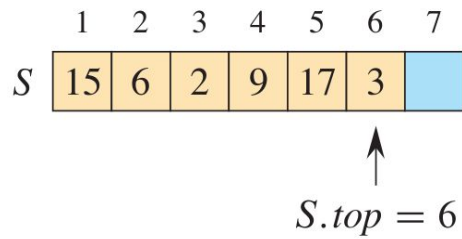
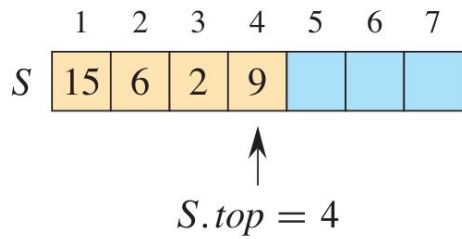
Stacks have various applications:

- **Undo/Redo functionality:** In text editors, a stack keeps track of changes, allowing undo and redo actions.
- **Function calls in programming:** When a function is called, its parameters and local variables are pushed onto a stack. When the function returns, these elements are popped off.
- **Browsing history:** The back and forward buttons in your web browser use a stack to manage visited pages.
- **Expression evaluation:** Evaluating expressions in calculators or compilers often involves using a stack to handle operands and operators.

PSEUDOCODE FOR STACK OPERATIONS

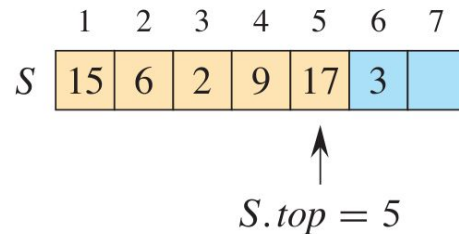
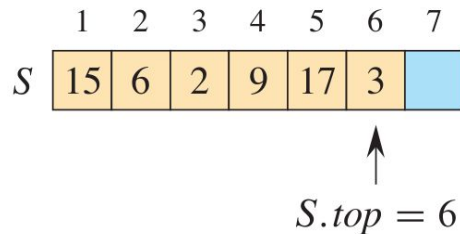
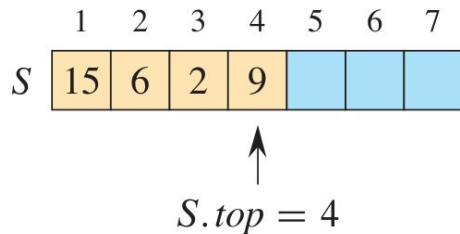
STACKS

Stack



STACKS

Stack



Stack operations: PUSH, POP, STACK-EMPTY.

PUSH(S, x)

if $S.top == S.size$

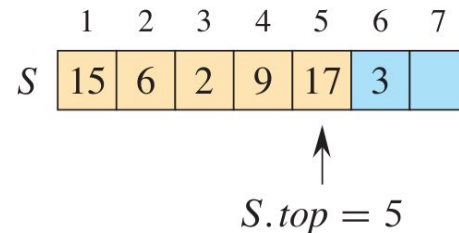
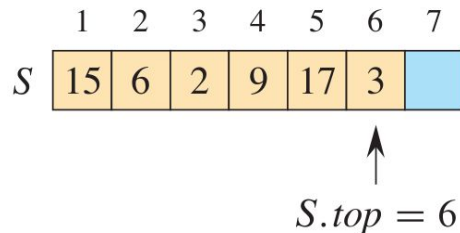
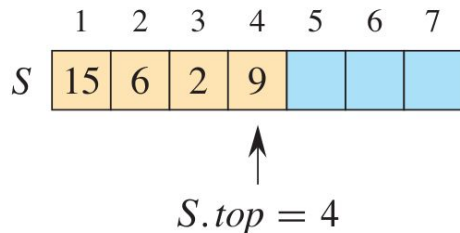
error “overflow”

else $S.top = S.top + 1$

$S[S.top] = x$

STACKS

Stack



Stack operations: PUSH, POP, STACK-EMPTY.

PUSH(S, x)

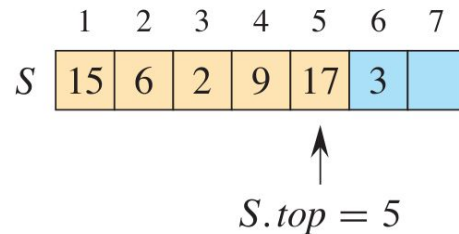
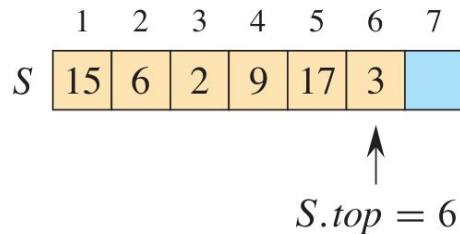
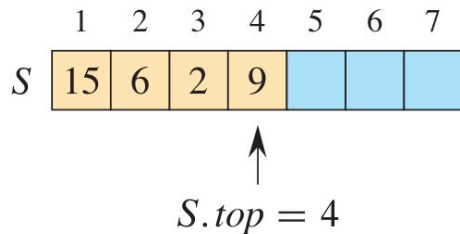
```
if  $S.top == S.size$   
    error "overflow"  
else  $S.top = S.top + 1$   
     $S[S.top] = x$ 
```

POP(S)

```
if STACK-EMPTY( $S$ )  
    error "underflow"  
else  $S.top = S.top - 1$   
    return  $S[S.top + 1]$ 
```

STACKS

Stack



Stack operations: PUSH, POP, STACK-EMPTY.

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if  $S.top == S.size$   
    error "overflow"  
else  $S.top = S.top + 1$   
     $S[S.top] = x$ 
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POP(S)

```
if STACK-EMPTY( $S$ )  
    error "underflow"  
else  $S.top = S.top - 1$   
    return  $S[S.top + 1]$ 
```

STACK-EMPTY(S)

```
if  $S.top == 0$   
    return TRUE  
else return FALSE
```

C PROGRAM
FOR
STACK OPERATIONS
(ARRAY IMPLEMENTATION)