DATA STRUCTURES & ALGORITHMS 24: Dynamic Programming

(Fibonacci Series)



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Generating first *n* terms

of Fibonacci Sequences

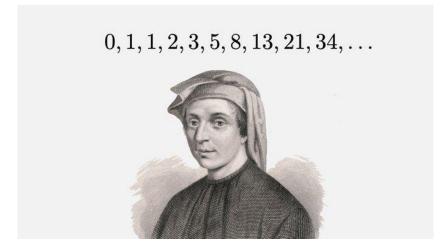
RECURRENCE RELATION

Fibonacci numbers

In mathematics, Fibonacci number denoted F_n form a sequence called Fibonacci sequence, such that each number is the **sum of preceding two numbers**, starting from 0 and 1.

$$F_0=0, \quad F_1=1,$$
 and $F_n=F_{n-1}+F_{n-2}$ for $n>1.$

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, ...



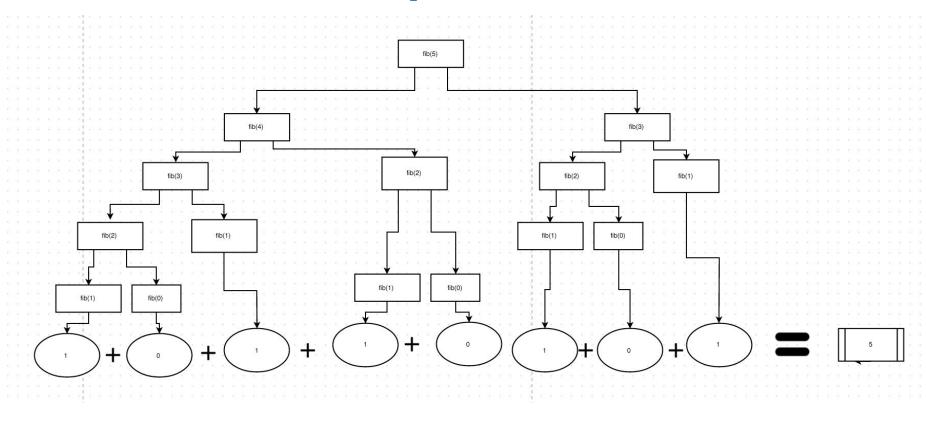
Fibonacci is a made up name for Italian mathematician *Leonardo Bonacci of Pisa*. The name Fibonacci comes from the Latin "*fi*lius *Bonacci*", "the son of Bonacci". His father was Guglielmo Bonaccio.

The sequence had been described earlier in Indian mathematics, as early as **200 BC** in work by **Pingala** on enumerating possible patterns of Sanskrit poetry formed from syllables of two lengths. (Wikipedia)

RECURSIONS - Fibonacci Sequence

```
int fibonacci(int i)
#include <stdio.h>
                                               if(i == 0)
int fibonacci(int);
                                                 return 0;
int main(void)
                                               else if(i == 1)
                                                 return 1;
 int n = 10;
                                               else
 for(int i = 0; i < n; i++)
                                                 return (fibonacci(i-1) + fibonacci(i-2));
     printf("%d ", fibonacci(i));
 printf("\n");
 return 0;
                                                0 1 1 2 3 5 8 13 21 34
```

RECURSIONS - Fibonacci Sequence



https://stackoverflow.com/a/34008122

Dynamic Programming

Dynamic Programming

Dynamic Programming

- Method for solving complex problems by breaking them down into simpler sub-problems.
- It is applicable to problems exhibiting the properties of overlapping sub-problems and optimal substructure.
- A dynamic programming algorithm will examine all possible ways to solve the problem and will pick the best solution.
- Uses a technique called memoization which stores the intermediate results in a table.

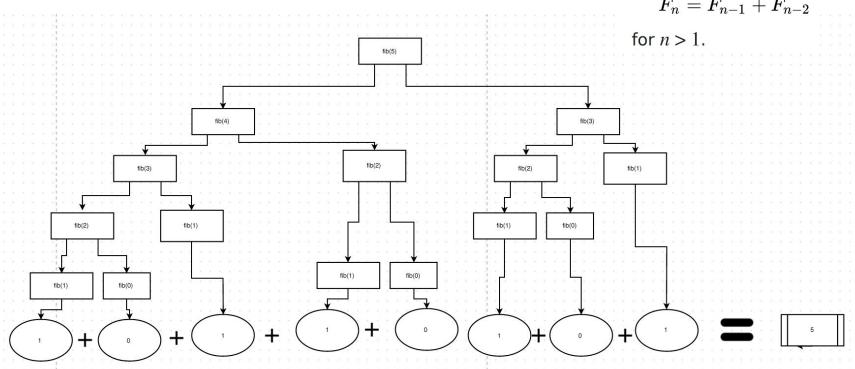
DYNAMIC PROGRAMMING

Fibonacci numbers

 $F_0=0, \quad F_1=1,$

and

$$F_n = F_{n-1} + F_{n-2}$$



DYNAMIC PROGRAMMING

```
# nth Fibonacci number using Dynamic Programming
fTable = [0, 1] # Used for memoization
def fib(n):
 if (n < 0):
   print("Invalid n")
 elif (n < len(fTable)):</pre>
   return fTable[n]
 else:
   val = fib(n-1) + fib(n-2)
   fTable.append(val)
   return val
v = fib(10)
print(v)
print(fTable)
```

55

[0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55]