

DATA STRUCTURES & ALGORITHMS

15: HEAPS & HEAPSORT

(CHAPTER 6 – CLRS)

Dr Ram Prasad Krishnamoorthy

Associate Professor
School of Computing and Data Science

ram.krish@saiuniversity.edu.in



HEAPS

HEAPS

Heap data structure is a **complete binary tree** implemented as an **array** object.

Each **node** of the tree corresponds to an **element** in the array.

*(Not to be confused with **heaps in memory architectures** of programming languages)*

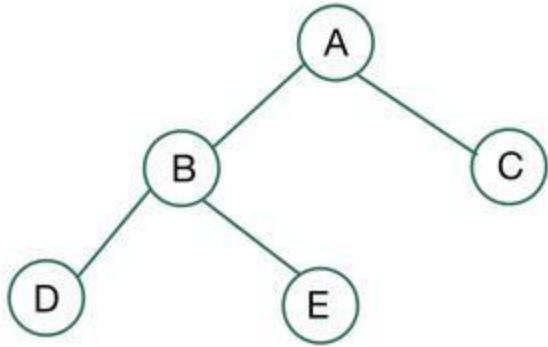
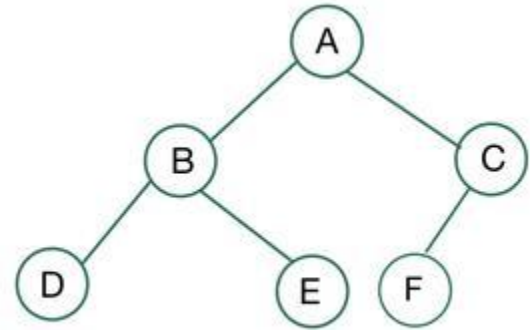
Full Binary Tree:

- Every node must have either **zero** or **two** children (exactly two or none).
- Nodes can be arranged in any order as long as the above rule is followed.
- Not all levels need to be completely filled.

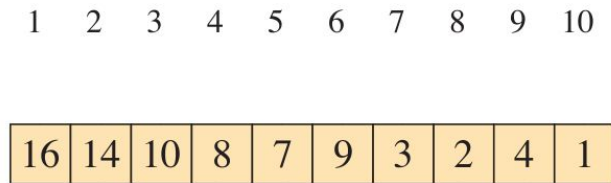
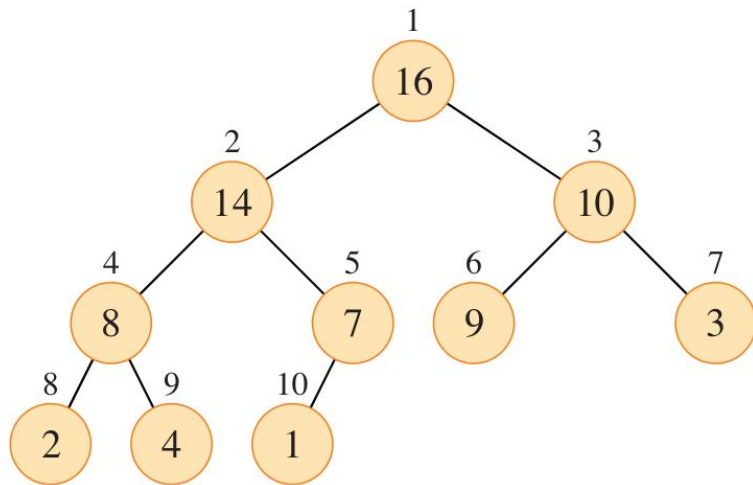
Complete Binary Tree:

- All levels except possibly the last level must be completely filled.
- The last level must be filled with nodes **as far left as possible** (left-filled).
- Nodes in the last level can have **zero** or **one** child.

HEAPS

Feature	Full Binary Tree	Complete Binary Tree
Children per Node	0 or 2	Exactly 2 (except possibly last level)
Last Level Filling	Not necessarily filled completely	Filled from left, may miss nodes on right
Node Ordering	No specific order	Left-filled
Example Use Case	Not widely used itself	Heaps (priority queues)
		

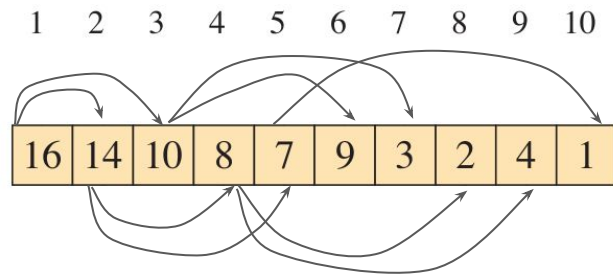
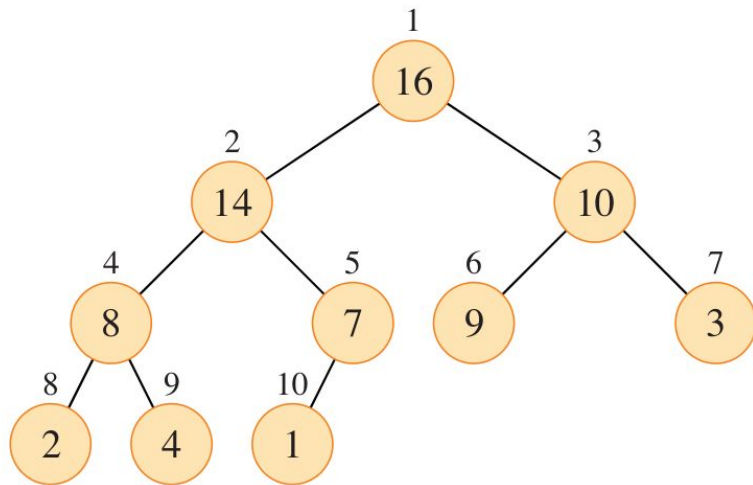
HEAPS



A heap can be stored as an array A .

- Root of tree is $A[1]$.
- Parent of $A[i] = A[\lfloor i/2 \rfloor]$.
- Left child of $A[i] = A[2i]$.
- Right child of $A[i] = A[2i + 1]$.

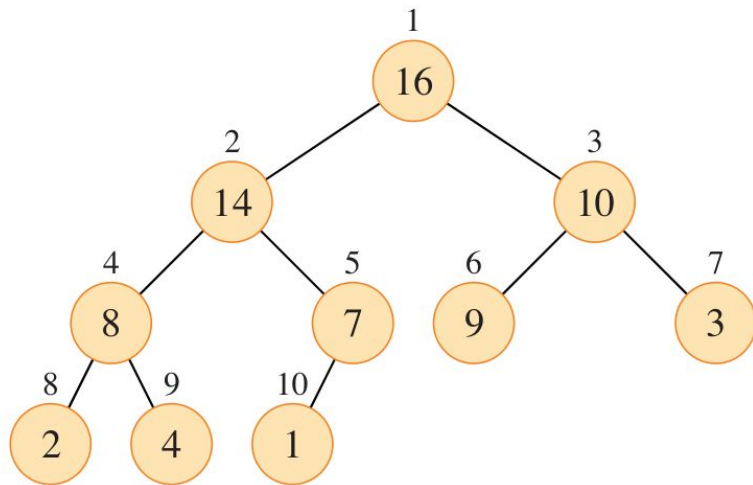
HEAPS



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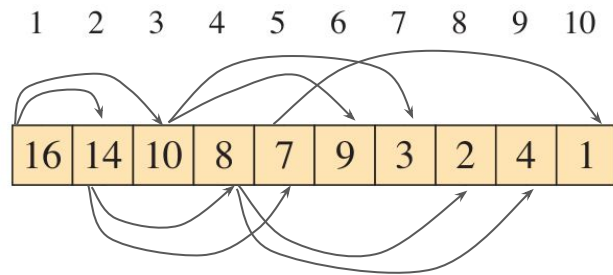
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HEAPS



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PARENT(i)
return $\lfloor i/2 \rfloor$

LEFT(i)
return $2i$

RIGHT(i)
return $2i + 1$

HEAPS

Types of binary heaps:

1. **Max-Heap** (largest element at root)

Property - For every node other than the root:

$$A[\text{PARENT}(i)] \geq A[i]$$

Usually used in sorting.

HEAPS

Types of binary heaps:

1. **Max-Heap** (largest element at root)

Property - For every node other than the root:

$$A[\text{PARENT}(i)] \geq A[i]$$

Usually used in sorting.

2. **Min-Heap** (smallest element at root)

Property - For every node other than the root:

$$A[\text{PARENT}(i)] \leq A[i]$$

Usually used in priority queue.

HEAPS

Basic procedures in heap:

1. **MAX-HEAPIFY** \rightarrow maintains max heap property.
2. **BUILD-MAX-HEAP** \rightarrow produces max heap from unsorted input array.
3. **HEAPSORT** \rightarrow sorts an array in place.

HEAPS

Basic procedures in heap:

1. **MAX-HEAPIFY** → maintains max heap property.
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4. **MAX-HEAP-INSERT**

MAX-HEAP-EXTRACT-MAX

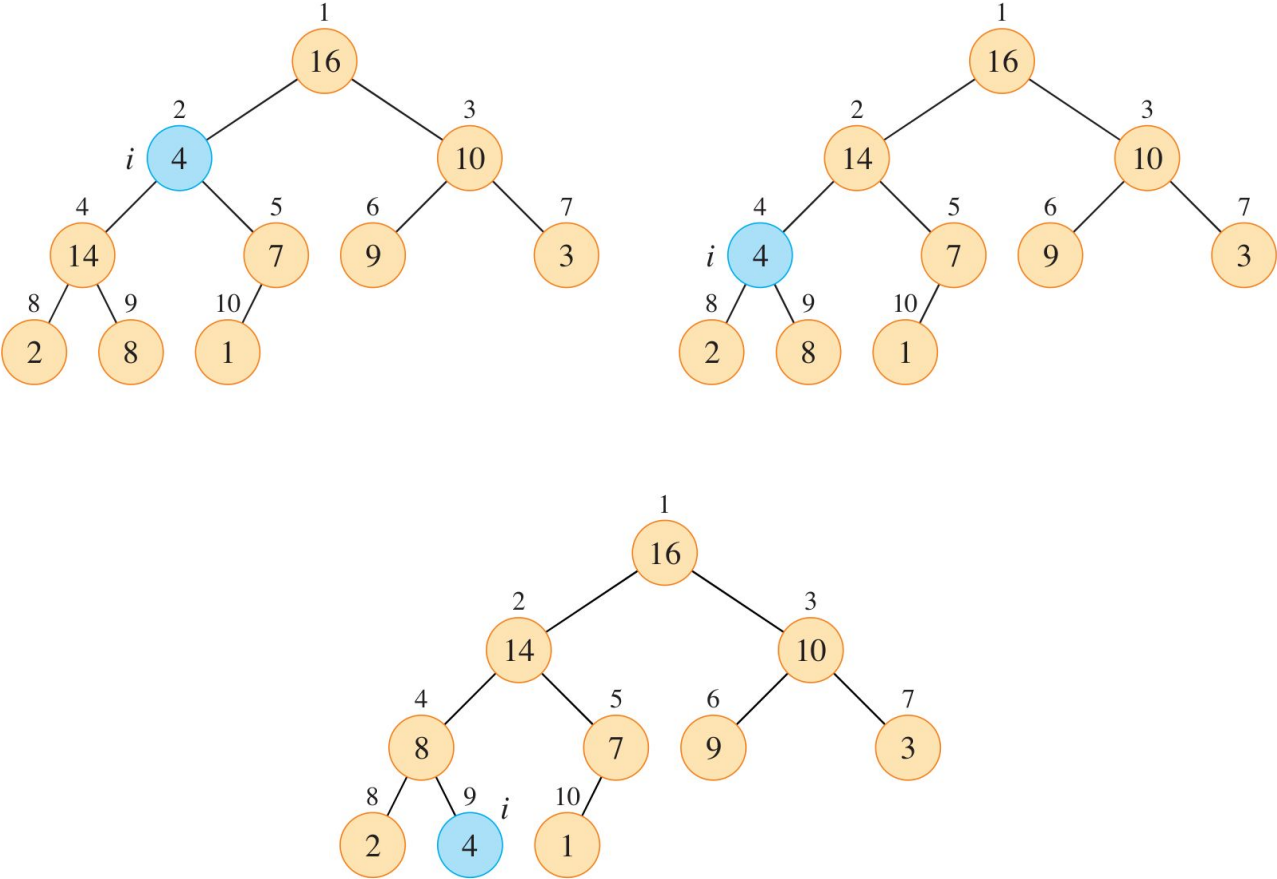
MAX-HEAP-INCREASE-KEY

MAX-HEAP-MAXIMUM

Implements Priority Queue

MAX-HEAP CONDITIONS

HEAPS



MAX-HEAPIFY

HEAPS

MAX-HEAPIFY(A, i)

$l = \text{LEFT}(i)$

$r = \text{RIGHT}(i)$

if $l \leq A.\text{heap-size}$ and $A[l] > A[i]$

$\text{largest} = l$

else $\text{largest} = i$

if $r \leq A.\text{heap-size}$ and $A[r] > A[\text{largest}]$

$\text{largest} = r$

if $\text{largest} \neq i$

exchange $A[i]$ with $A[\text{largest}]$

MAX-HEAPIFY($A, \text{largest}$)

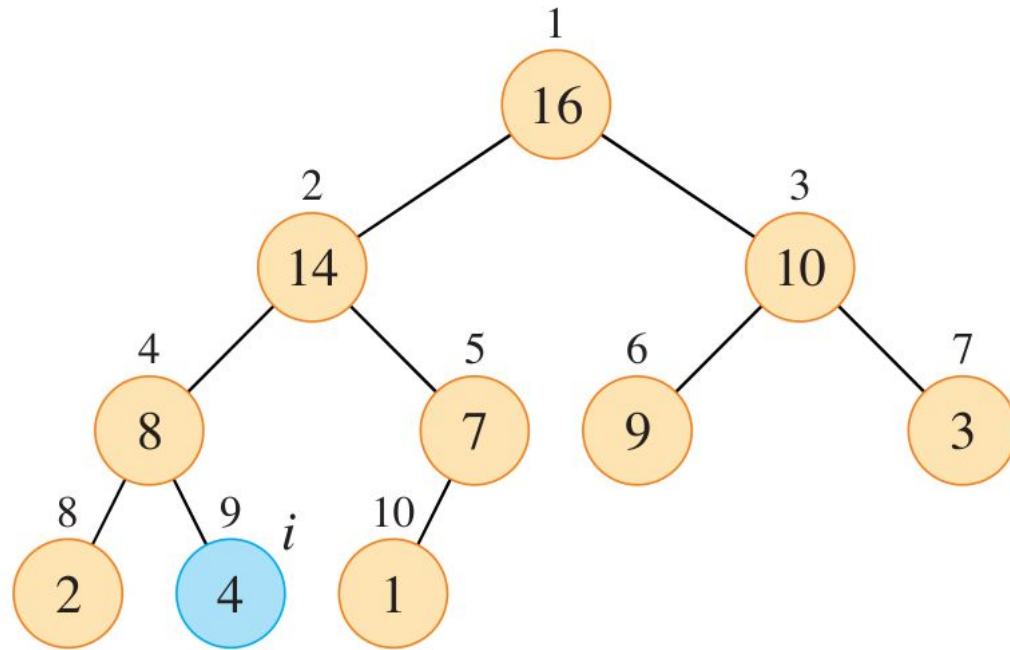
HEAPS

The way MAX-HEAPIFY works:

- Compare $A[i]$, $A[\text{LEFT}(i)]$, and $A[\text{RIGHT}(i)]$.
- If necessary, swap $A[i]$ with the larger of the two children to preserve heap property.
- Continue this process of comparing and swapping down the heap, until subtree rooted at i is max-heap. If we hit a leaf, then the subtree rooted at the leaf is trivially a max-heap.

BUILD-MAX-HEAP

HEAPS



Note that in a binary heap, the subarray $A[\lfloor n/2 \rfloor + 1 : n]$ are all leaves of the tree.

HEAPS

BUILD-MAX-HEAP(A, n)

$A.heap-size = n$

for $i = \lfloor n/2 \rfloor$ **downto** 1

MAX-HEAPIFY(A, i)

A	4	1	3	2	16	9	10	14	8	7
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Example

Building a max-heap by calling **BUILD-MAX-HEAP**($A, 10$) on the following unsorted array $A[1 : 10]$ results in the first heap example.

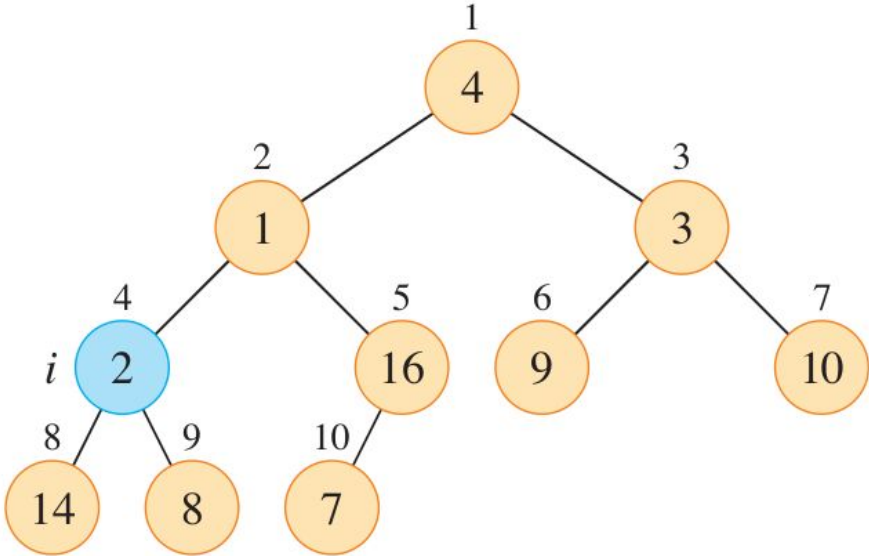
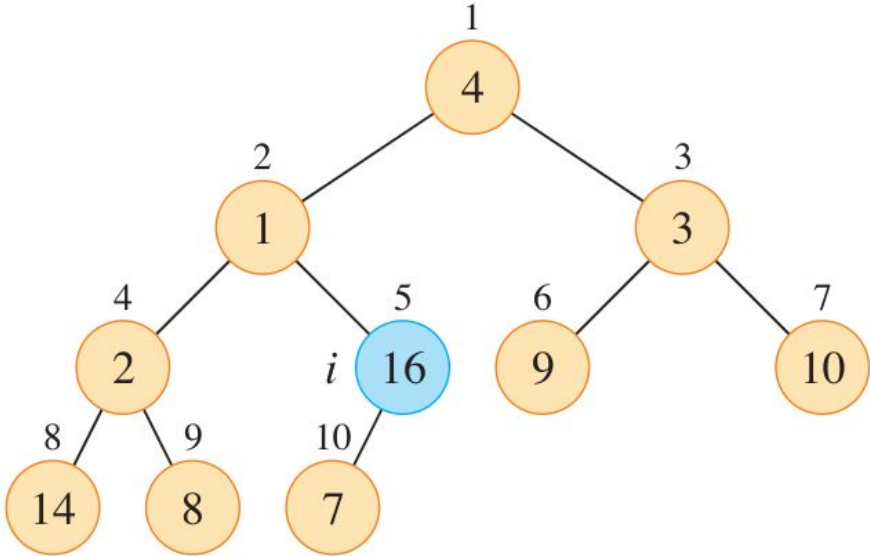
- $A.heap-size$ is set to 10.
- i starts off as 5.
- **MAX-HEAPIFY** is applied to subtrees rooted at nodes (in order):

 $A[5], A[4], A[3], A[2], A[1]$.

HEAPS

A

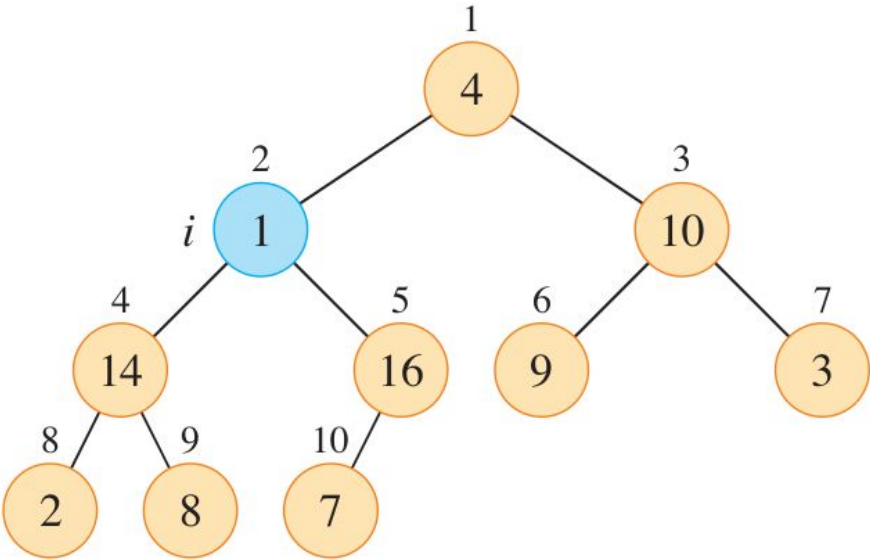
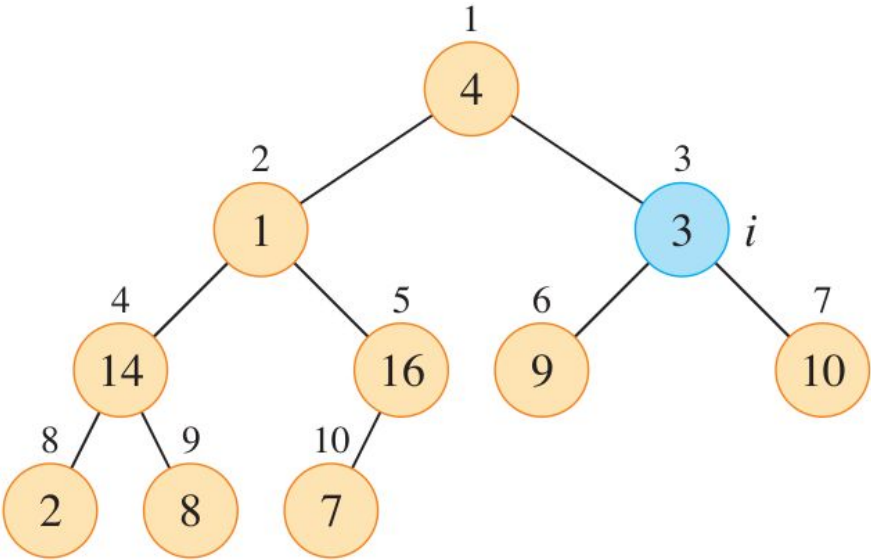
4	1	3	2	16	9	10	14	8	7
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HEAPS

A

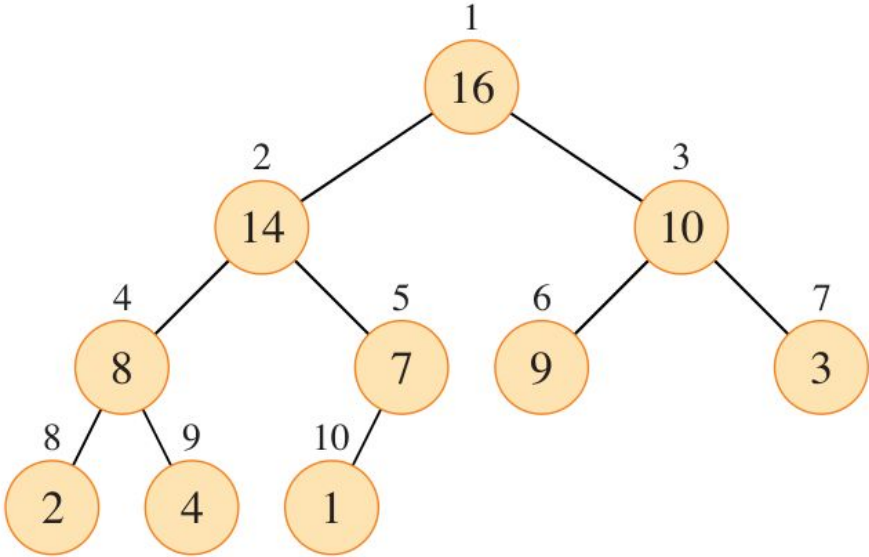
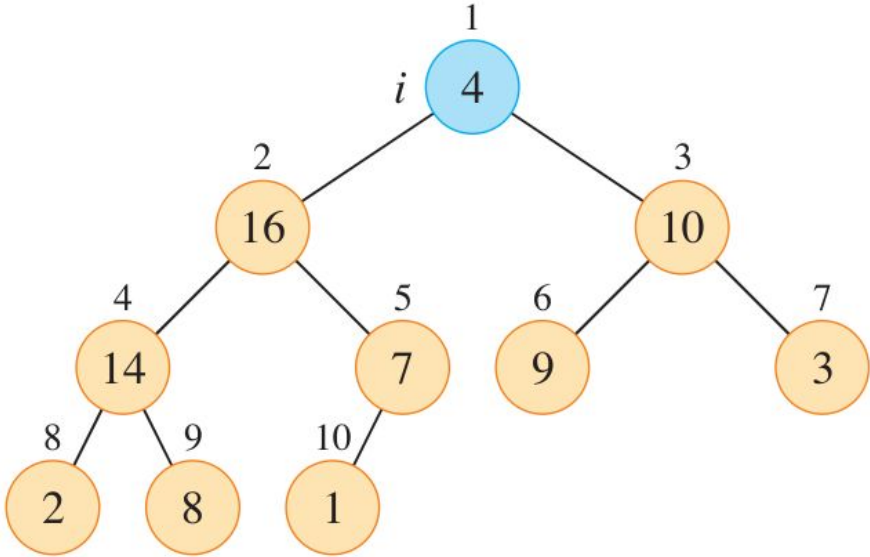
4	1	3	2	16	9	10	14	8	7
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HEAPS

A

4	1	3	2	16	9	10	14	8	7
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APPLICATIONS

- HEAP SORT
- PRIORITY QUEUE

HEAP SORT

HEAPS

HEAPSORT(A, n)

 BUILD-MAX-HEAP(A, n)

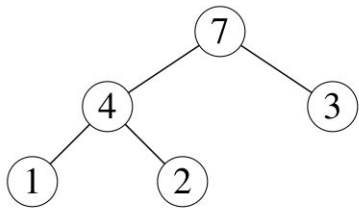
for $i = n$ **downto** 2

 exchange $A[1]$ with $A[i]$

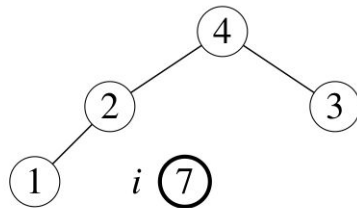
$A.heap-size = A.heap-size - 1$

 MAX-HEAPIFY($A, 1$)

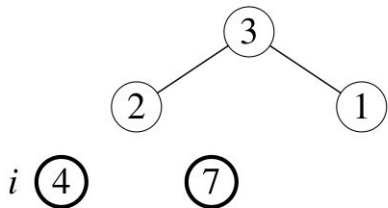
HEAPS



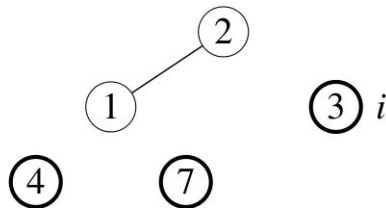
(a)



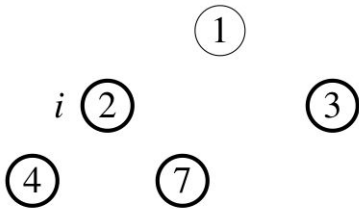
(b)



(c)



(d)



(e)

A

1	2	3	4	7
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