class overloading:

def \_\_init\_\_(self, var1, var2):

self.var1 = var1

self.var2 = var2

print("Value of var1 and var2 is %d and %d" %(self.var1,self.var2))

def \_\_str\_\_(self):

return "returning a string from it"

def \_\_len\_\_(self):

return self.var2+self.var1

def \_\_add\_\_(self,var):

self.var3 = self.var1 + var

return "Sum of var1 and var2 is %r" %(self.var3)

if \_\_name\_\_ == '\_\_main\_\_':

obj = overloading(10,20)

print(obj)

print(len(obj))

print(obj+20)