Ex. No.: 7

IPC USING SHARED MEMORY

Date:19.02.25

Aim:

To write a C program to do Inter Process Communication (IPC) using shared memory between sender process and receiver process.

Algorithm:

sender

- 1. Set the size of the shared memory segment
- 2. Allocate the shared memory segment using shmget
- 3. Attach the shared memory segment using shmat
- 4. Write a string to the shared memory segment using sprintf
- 5. Set delay using sleep
- 6. Detach shared memory segment using shmdt

receiver

- 1. Set the size of the shared memory segment
- 2. Allocate the shared memory segment using shmget
- 3. Attach the shared memory segment using shmat
- 4. Print the shared memory contents sent by the sender process.
- 5. Detach shared memory segment using shmdt

Program Code:

sender.c

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
```

```
#include <string.h>
#define SIZE 5
int main() {
  int shm id;
  key_t key;
  char *shm_mem;
  char buffer[SIZE + 2];
  key = 5677;
  if ((shm_id = shmget(key, SIZE + 1, IPC_CREAT | 0666)) == -1) {
     perror("shmget");
    exit(1);
  }
  if ((shm_mem = (char *)shmat(shm_id, NULL, 0)) == (char *)-1) {
     perror("shmat");
     exit(1);
  }
  printf("Enter data (max %d characters): ", SIZE);
  fgets(buffer, sizeof(buffer), stdin);
  buffer[strcspn(buffer, "\n")] = 0;
  int len = strlen(buffer);
  if (len == 0) {
     printf("Sender: Buffer empty!\n");
     sprintf(shm_mem, "EMPTY");
  } else if (len > SIZE) {
     printf("Sender: Buffer full! Only %d characters allowed.\n", SIZE);
     sprintf(shm_mem, "FULL");
  } else {
     strcpy(shm_mem, buffer);
     printf("Sender: Data written to shared memory: %s\n", buffer);
  }
  sleep(5);
  if (shmdt(shm\_mem) == -1) {
     perror("shmdt");
    exit(1);
  }
```

```
printf("Sender: Shared memory detached\n");
  return 0;
}
receiver.c
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <string.h>
#define SIZE 5
int main() {
  int shm id;
  key_t key;
  char *shm_mem;
  key = 5677;
  if ((shm_id = shmget(key, SIZE + 1, 0666)) == -1) {
     perror("shmget");
    exit(1);
  }
  if ((shm_mem = (char *)shmat(shm_id, NULL, 0)) == (char *)-1) {
     perror("shmat");
    exit(1);
  }
  if (strcmp(shm_mem, "EMPTY") == 0) {
     printf("Buffer is empty!\n");
  } else if (strcmp(shm_mem, "FULL") == 0) {
     printf("Buffer was full in sender!\n");
  } else {
     printf("Data read from shared memory: %s\n", shm_mem);
  }
```

```
if (shmdt(shm_mem) == -1) {
    perror("shmdt");
    exit(1);
}

if (shmctl(shm_id, IPC_RMID, NULL) == -1) {
    perror("shmctl");
    exit(1);
}

printf("Shared memory removed successfully\n");
return 0;
}
```

Sample Output

Terminal 1

[root@localhost student]# gcc sender.c -o sender
[root@localhost student]# ./sender

Terminal 2

[root@localhost student]# gcc receiver.c -o receiver

[root@localhost student]# ./receiver

Message Received: Welcome to Shared Memory

[root@localhost student]#

```
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```

```
—(student⊛kali)-[~]
s vi receiver.c
 —(student⊛kali)-[~]
└$ gcc receiver.c -o receiver
 —(student⊛kali)-[~]
└$ ./receiver
Buffer was full in sender!
Shared memory removed successfully
  -(student⊛kali)-[~]
 _$ ./receiver
Data read from shared memory: abcde
Shared memory removed successfully
 —(student⊛kali)-[~]
└$ ./receiver
Buffer is empty!
Shared memory removed successfully
  -(student⊛kali)-[~]
```

Result:

Thus ,the program to do Inter Process Communication (IPC) using shared memory between sender process and receiver process has been executed successfully.