Ex. No.: 10a BEST FIT

Date: 16.4.2025

Aim:

To implement the Best Fit memory allocation technique.

Algorithm:

- 1. Input memory blocks and processes with their sizes.
- 2. Initialize all memory blocks as free.
- 3. For each process, find the smallest memory block that can accommodate it.
- 4. If such a block is found, allocate it to the process.
- 5. If no suitable block is found, leave the process unallocated.

Program Code:

```
#include <stdio.h>

#define MAX_BLOCKS 10

#define MAX_PROCESSES 10

int main() {
    int blockSize[MAX_BLOCKS], processSize[MAX_PROCESSES];
    int blockCount, processCount;
    int allocation[MAX_PROCESSES];

printf("Enter the number of memory blocks: ");
    scanf("%d", &blockCount);

printf("Enter the size of each memory block:\n");
    for (int i = 0; i < blockCount; i++) {
        printf("Block %d: ", i + 1);
    }
}</pre>
```

```
scanf("%d", &blockSize[i]);
}
printf("\nEnter the number of processes: ");
scanf("%d", &processCount);
printf("Enter the size of each process:\n");
for (int i = 0; i < processCount; i++) {
  printf("Process %d: ", i + 1);
  scanf("%d", &processSize[i]);
  allocation[i] = -1;
}
for (int i = 0; i < processCount; i++) {
  int bestIdx = -1;
  for (int j = 0; j < blockCount; j++) {
     if (blockSize[j] >= processSize[i]) {
       if (bestIdx == -1 || blockSize[j] < blockSize[bestIdx]) {
          bestIdx = j;
       }
  if (bestIdx != -1) {
     allocation[i] = bestIdx + 1;
     blockSize[bestIdx] -= processSize[i];
printf("\nProcess No.\tProcess Size\tBlock No.\n");
```

```
for (int i = 0; i < processCount; i++) {
    printf("%d\t\t%d\t\t", i + 1, processSize[i]);
    if (allocation[i] != -1)
        printf("%d\n", allocation[i]);
    else
        printf("Not Allocated\n");
}</pre>
```

Sample Output:

Process No.	Process Size	ze Block No.	
1	212	4	
2	417	2	
3	112	3	
4	426	5	

Result:

Thus, the Best Fit memory allocation technique was successfully implemented .

Ex. No.: 10b FIRST FIT

Date: 16.4.2025

Aim:

To write a C program for implementation of memory allocation methods for fixed partition using First Fit.

Algorithm:

- 1. Define the maximum limit as #define max 25.
- 2. Declare variables: frag[max], b[max], f[max], i, j, nb, nf, temp, bf[max], ff[max].
- 3. Input the number of blocks (nb) and files (nf).
- 4. Input the size of each block and file using loops.
- 5. For each file, search for the first block that is free and large enough to accommodate it.
- 6. If found, allocate that block to the file and calculate internal fragmentation.
- 7. Mark the block as used.
- 8. Print the allocated block and fragmentation details.

Program Code

```
#include <stdio.h>
#define max 25

int main() {
    int frag[max], b[max], f[max], i, j, nb, nf, temp;
    static int bf[max], ff[max];

    printf("Enter number of blocks: ");
    scanf("%d", &nb);

    printf("Enter number of files: ");
    scanf("%d", &nf);

    printf("\nEnter size of each block:\n");
    for (i = 0; i < nb; i++) {
        printf("Block %d: ", i + 1);
        scanf("%d", &b[i]);
        bf[i] = 0;
    }
}</pre>
```

}

```
printf("\nEnter size of each file:\n");
  for (i = 0; i < nf; i++)
     printf("File %d: ", i + 1);
     scanf("%d", &f[i]);
  }
  for (i = 0; i < nf; i++)
     for (j = 0; j < nb; j++) {
       if (bf[j] == 0 \&\& b[j] >= f[i]) {
          ff[i] = j;
          frag[i] = b[j] - f[i];
          bf[i] = 1;
          break;
     if (j == nb) {
       ff[i] = -1;
       frag[i] = 0;
  }
  printf("\nFile No\tFile Size\tBlock No\tBlock Size\tFragment\n");
  for (i = 0; i < nf; i++)
     printf("%d\t%d\t\", i + 1, f[i]);
     if (ff[i] != -1)
       printf("%d\t\d\d\n", ff[i] + 1, b[ff[i]], frag[i]);
     else
       printf("0\t\t0\t\t0\n");
  }
  return 0;
Sample Output:
Enter number of blocks: 5
Enter number of files: 4
Enter size of each block:
Block 1: 100
Block 2: 500
Block 3: 200
Block 4: 300
Block 5: 600
```

Enter size of each file:

File 1: 212 File 2: 417 File 3: 112 File 4: 426

File	No File	Size	Block No	Block Size	e Fragment
1	212	2	500	288	_
2	417	5	600	183	
3	112	3	200	88	
4	426	0	0	0	< Not allocated

Result:

Thus, the First Fit memory allocation technique for fixed partitioning was implemented successfully in C