Instructions for running the project in unity

1. Please clone this repository
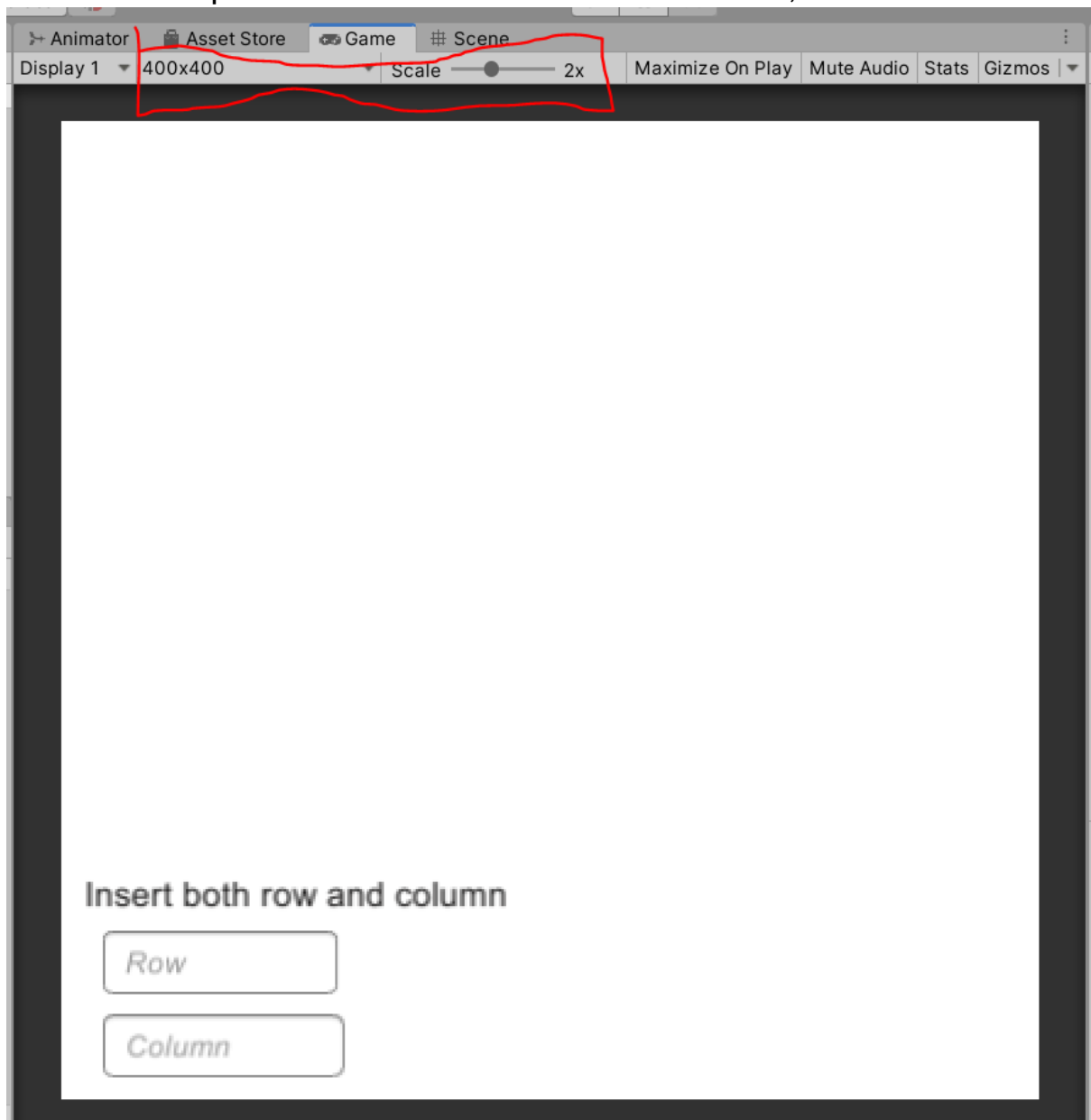https://github.com/PriyankaMahajan16/Conway-s-Game-of-Life.git
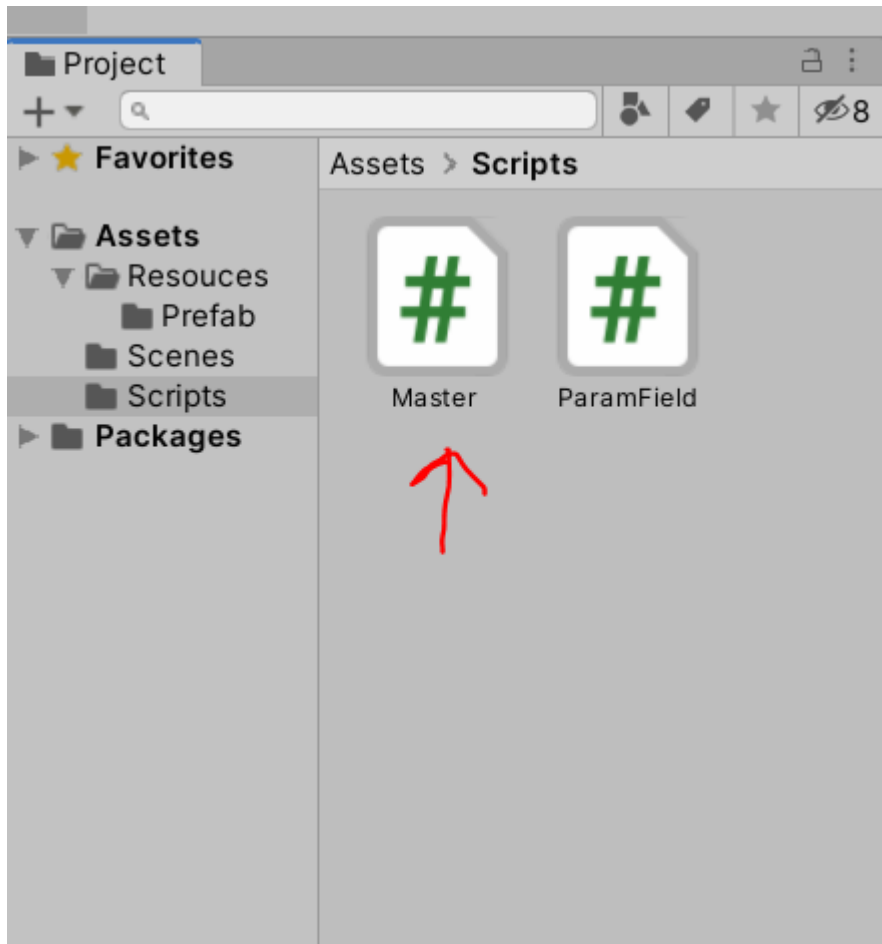to your system.

2. Please don't open the main scene, instead add the whole project to the Unity Hub and then open it from there by double clicking.
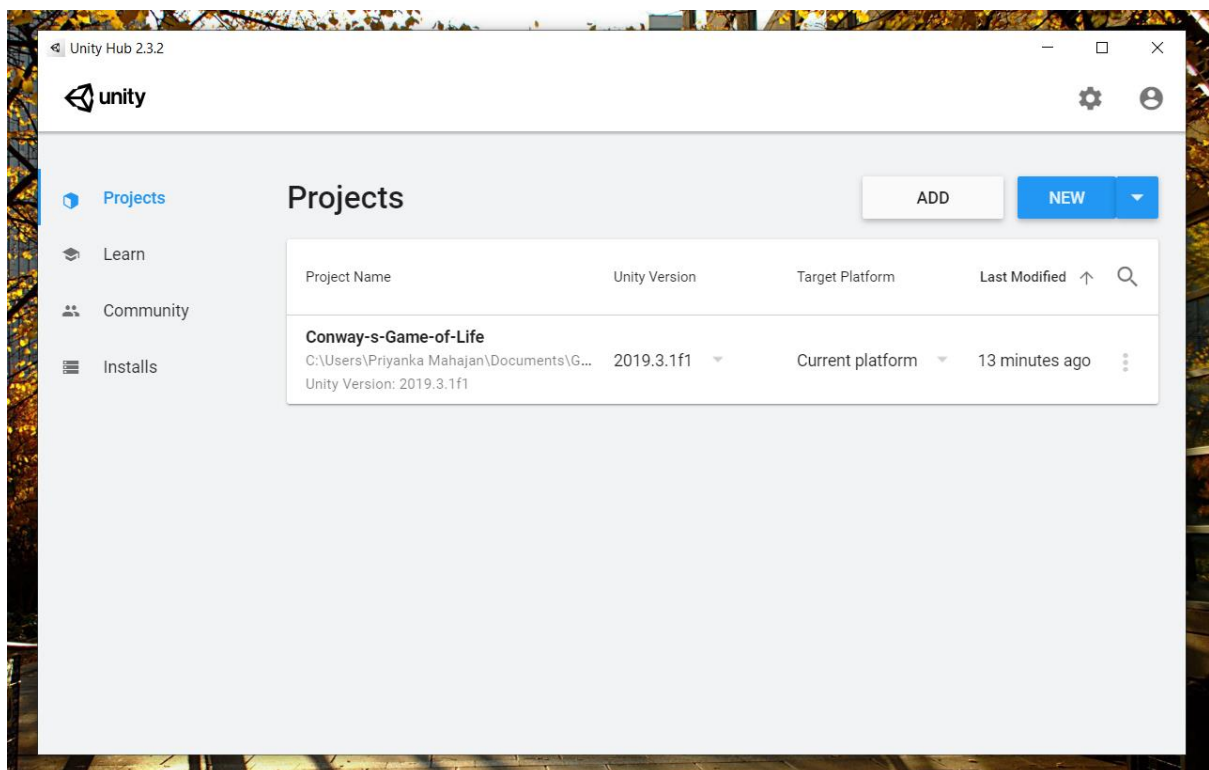
3. Please keep the screen resolution to 400*400 unit, scale to 2x.

Insert both row and column

Row

Column

4. For seeing the code, I suggest to open the code from Unity.
Assets>Scripts>Master.cs

Thank you!