Priyanka More

Hyderabad, Telangana, India.
Mail: more.piyapatil@gmail.com
Skype: more.piyapatil
Phone: +91 9346397059 | Line ID: priyankamore
Date of Birth: 10/09/1995, 23 Years.
Masters of Engineering in Computer Science,
Asian Institute of Technology, Thailand.

Technical Skills

Languages: C++, C#, Java, JavaScript, Ruby, PHP, and Python.
Front-end/Framework: HTML, CSS, Bootstrap, JSON, JQuery, Ajax, And VueJS.
Frameworks(Web/Mobile): NodeJS, Ruby on Rails, and decent knowledge on Flutter
SQL: Postgres, SQL Server, MYSQL and NoSQL
Graphics/Game Engine: Unity3D, Opengl, Blender and Maya.

Experience

Asian Institute of Technology, Thailand

Research Associate – Part Time   April 2019 - PRESENT
• Developing a Web API and designing UI for web/mobile application for Food Wastage Management System.

Technologies:
Front-End: HTML, Bootstrap, JavaScript, jQuery, Ajax.
Back-End: .Net Core API 2.2.
Database: SQLite
Server: AWS.
Domain: http://krusave.com/Register.html (Note: In development)

BAANBANCHI CO., LTD, Thailand

Software Developer - Internship   Oct 2018 – MAY 2019
• Developed a web site for the company (Baan Banchi Co., Ltd). I learnt how a real world web application is created and maintained.
• Developed an Accounting System for the company **CHAZ INSURANCE BROKERS LTD**. This system is used for updating the accounting (salary) records and to calculate tax of the employees. Apart from development of the software it taught me the importance of requirement gathering and estimating the timeline for a project before implementation and importance of software documentation.
Domain URL: http://payrollandfixedassets.baanbanchi.com/home.php (Only Register employee can login).

Responsibilities:
• Development of Web/Mobile/Windows application.
• Software Design Documentation
• Customer requirements gathering and preparing software solution proposal.

Technologies:
Front-End: HTML, Bootstrap, JavaScript, jQuery, Ajax, and Windows forms
Back-End: PHP, C#.
Database: MySQL, and SQL Server.
Server: A2Hosting.
IDE: Visual Studio 2017.

Education

Asian Institute of Technology, Thailand

Master's in Computer Science
Role Play Game Development (Masters Research Study)
Research Grade: Excellent (4/4) | CGPA: 2.93/4 (68.6%)

• Developed a third person action role play game (RPG) from end to end process. The essential features of an RPG game like inventories, story play, combat, level ups, character building are included in the game. The experience of the game provides a visual representation of the village with interactive world. The implementation is done with the help of C# programming language. The game is developed with help of Unity Game Engine and Blender Software Tool.

Jawaharlal Nehru Technological University, Hyderabad, Telangana, India

Bachelor's in Computer Science | Percentage: 72%
2013 – 2016

Narayana Junior College Hyderabad, Telangana, India

Intermediate in MPC (Mathematics, Physics and Chemistry)
Percentage: 92.4%
2011 – 2013

Vasavi High School, Bhainsa, Telangana, India

School | Percentage: 91.2%
2000 – 2011

Academic Projects

• Developed a Web Application for Conference Registration System.
• Decision Support System based on Customer Lifetime Value Prediction for Online Store.
• Web Application for managing a Company's Inventory Data.
• Developed a Line Chat Bot that can interpret users input and then output relevant information with respect to the user's request.
• Developed a Flying Helicopter Game (object designed in Maya and game developed in Opengl).
• Web Application for Scheduling Student Research and Thesis.