# **PRIYANKA S**

EDUCATIONAL QUALIFICATIONS		
<u>Degree/</u> <u>Standard</u>	Institution & Laurels	<u>CGPA/</u> <u>Percentage</u>
ME CSE 2022	<ul><li>PSG College of Technology, Coimbatore</li><li>Ranked first in the programme</li></ul>	9.84*/10
BE CSE 2020	PSG College of Technology, Coimbatore - Qualified GATE 2020 - Qualified TANCET 2020	9.01/10
XII HSC 2016	Avila Convent Matriculation Higher Secondary School, Coimbatore - Ranked first in the Maths-Computer Science Group - Merit Cards for commitment towards Academic Excellence	97.92%
<b>X SSLC</b> 2014	<ul> <li>Avila Convent Matriculation Higher Secondary School, Coimbatore</li> <li>Ranked third in the district</li> <li>10th Standard Topper Trophy for standing first in the school</li> </ul>	99.2%

<sup>\*</sup>till 1st semester

#### **INTERNSHIP**

· Wheelhouse Technology Solutions Private Limited, Coimbatore

Dec 2018 - Apr 2019

- Involved in React-Native front end development for Scribbles, a school uniform M-commerce application
- Integrated FAQ assistance chat-bot using Dialogflow

#### **PROJECTS**

- Deep Learning: Computational Bioacoustics in Livestock Positive Welfare Assessment (Jun 2021 Present)
- Socket Programming based Application development: Hostel Day Help Desk where hostellers chat with each other and receive e-mail on buying T-shirts using Python tkinter GUI and SQLite
- Face Detection and Recognition Application development: Smart Attendance System using PCA with Python OpenCV, tkinter GUI, Openpxly, Microsoft Azure Cognitive Face API and SQLite
- **Data Analytics:** Rising Star Evaluation in academic social network using CART for impact analysis in Python
- OOAD: SRS documentation and UML diagrams for Online Food Ordering Systems & Lawyers Digital Repository using StarUML
- **DBMS:** OTT platform database design in MySQL, MongoDB and Neo4j
- Mobile Application development: Notes app with gesture detector and Recycler View in Android Studio and SQLite
- Face Recognition: KNN implementation with Metric Learning using Bing Search API for dataset building
- · Computer Vision: Texture Image Representation by Scale Selective Local Binary Patterns in Python
- Game Programming: Ping-Pong game with FSM as AI technique using Processing IDE
- · Arduino: Scaling of an image using ultrasonic sensor
- Responsive Web Design: Personal Portfolio using HTML, CSS and Javascript

## **MORE PROJECTS ON:**

### **COURSES & CERTIFICATIONS**

· User Research and Design (University of Minnesota)

Oct - Nov, 2020

 Identified technology opportunities in practical context, communicated findings meaningfully, identified design directions capitalising formative research · VR and 360 Video Production (Google AR & VR)

- Oct Nov, 2020
- Gained understanding about VR process elements from 360° videos, preproduction pipeline, cameras to postproduction and publishing
- · Avatar Psychology for Designers (Michigan State University)

Oct - Nov, 2020

- Designed avatars by incorporating digital identity projection vs exploration, etching individual traits with inclusive ethnicity portrayal, traditional grounds, digital aspects and realism checks
- · Introduction to Augmented Reality and ARCore (Google AR & VR)

Oct - Nov, 2020

- Understood mobile AR tracking, occlusion, surface detection, UI, UX, spatial mapping and designing of ARCore assets
- · Introduction to Virtual Reality (University of London)

Sept - Oct, 2020

- Ideated VR applications with business opportunities imparting apt VR embodiment of display, content, interaction, immersion, illusions and challenges
- Introduction to XR: VR, AR, and MR Foundations (Unity)

Sept - Oct 2020

- Drafted XR application idea brief with target audience, market channels, implementation capabilities, supporting technologies
- Front-End Web UI Frameworks and Tools: Bootstrap 4 (The Hong Kong University of Science and Technology)

  Jul Aug, 2020
  - Designed a responsive restaurant website using Bootstrap CSS, Javascript, jQuery and Sass

## ACHIEVEMENTS & AWARDS

· Walmart Global Tech India - Future of Retail Hackathon

Mar - Apr, 2021

- Shortlisted among top 5 teams, under Social-Commerce sub-theme
- Prototyped Walmart Buddy, leveraging sociability and demographic patterns encouraging social sharing, promoting transparent credibility and resolving shopping dilemma via BuyTogether
- · Robert Bosch VR and AR with Hackathon Revolutionising the Modern Enterprise 28-29 Mar, 2021
  - Winner for AR application elevator pitch and business model presentation, KCT Yugam
- Second Runners-up in Capture the Flag Hackathon, Crusaders 2019
- First Runners-up of Women's Quiz by Association of Serious Quizzers, 2017

### EXTRA CURRICULAR ACTIVITIES

- **Publicity Team Head:** Aligned Computer Science Engineering Association's Publicity as an active executive member, *2019*
- Event Convenor: Orchestrated Tech-Trivia as part of Crusaders, 2018
- Public Speaker: Tenured as the Deputy Speaker in School Parliament and addressed diverse gatherings and issues, 2015

### LINGUISTIC CAPABILITIES

- Full professional proficiency: English
- Native or Bilingual proficiency: Tamil
- Elementary proficiency: German
- Learning: Hindi