

Generic

Q.1 Write a generic method to count the number of elements in a collection that have a specific property (for example, odd integer, even number)

i/p : { 2, 4, 6, 7, 8, 9, 90, 78, 41, 56, 79, 45, 65, 85 }

output :

even : 7

odd : 7

```
→ import java.io.*;
import java.util.*;
class Algorithm {
    public static <T> int CountIf (Collection
        <T> c, UnaryPredicate <T> p) {
        int count = 0;
        for (T elem : c)
            if (p.test(elem))
                ++count;
        return count;
    }
}
```

```
interface UnaryPredicate <T> {
    public boolean test (T obj);
}
```

```
class Oddpredicate implements unarypre
    dicate <Integer> {
```


Q.2 Write a generic method to find the maximal element in the range [begin, end] of a list.

i/p : { 2, 62, 4, 78, 6, 10, 49, 20, 59, 43, 29, 30, 56, 89 }

out : 89

→

```
import java.io.*;
import java.util.*;
class newex {
    public static void main (String args[])
    public static < T extends Object &
        Comparable < ? super T >> T
        getMax (List < ? extends T > list,
            int begin, int end)
        {
            T maxelem = list.get (begin);
            for ( ++begin; begin < end; ++begin)
                if ( maxelem.compareTo (list.get
                    (begin)) < 0)
                    maxelem = list.get (begin);
            return maxelem;
        }
    public static void main (String args[])
    {
        List < Integer > arr = Arrays.asList (2, 62,
            4, 78, 6, 10, 49, 20, 59, 43, 29, 30, 56, 89);
        int x = newex.getMax (arr, 0, arr.
            size());
    }
}
```



```
System.out.println("maximal number: " + x);
```

```
}
```

```
}
```