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Improved Graph Laplacian via Geometric Consistency
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The task

Problem: Estimate the radius r of heat kernel in manifold embedding

Formally: Optimize Laplacian w.r.t. parameters (e.g. radius r)

Previous work:

- asymptotic rates depending on the (unknown) manifold [4]
- Embedding dependent neighborhood reconstruction [6]

Challenge: it's an unsupervised problem! What "target" to choose?

The radius r affects...

- Quality of manifold embedding via neighborhood selection
- Laplacian-based embedding and clustering via the kernel for computing similarities
- Estimation of other geometric quantities that depend on the Laplacian (e.g Riemannian metric) or not (e.g intrinsic dimension).
- Regression on manifolds via Gaussian Processes or Laplacian regularization.

Heat Kernels, Laplacians, and Geometry

- Heat Kernel

$$W_{ij} = \exp\left(\frac{\|x_i - x_j\|^2}{r^2}\right)$$

- Radius parameter: r

- Compute the Graph Laplacian:

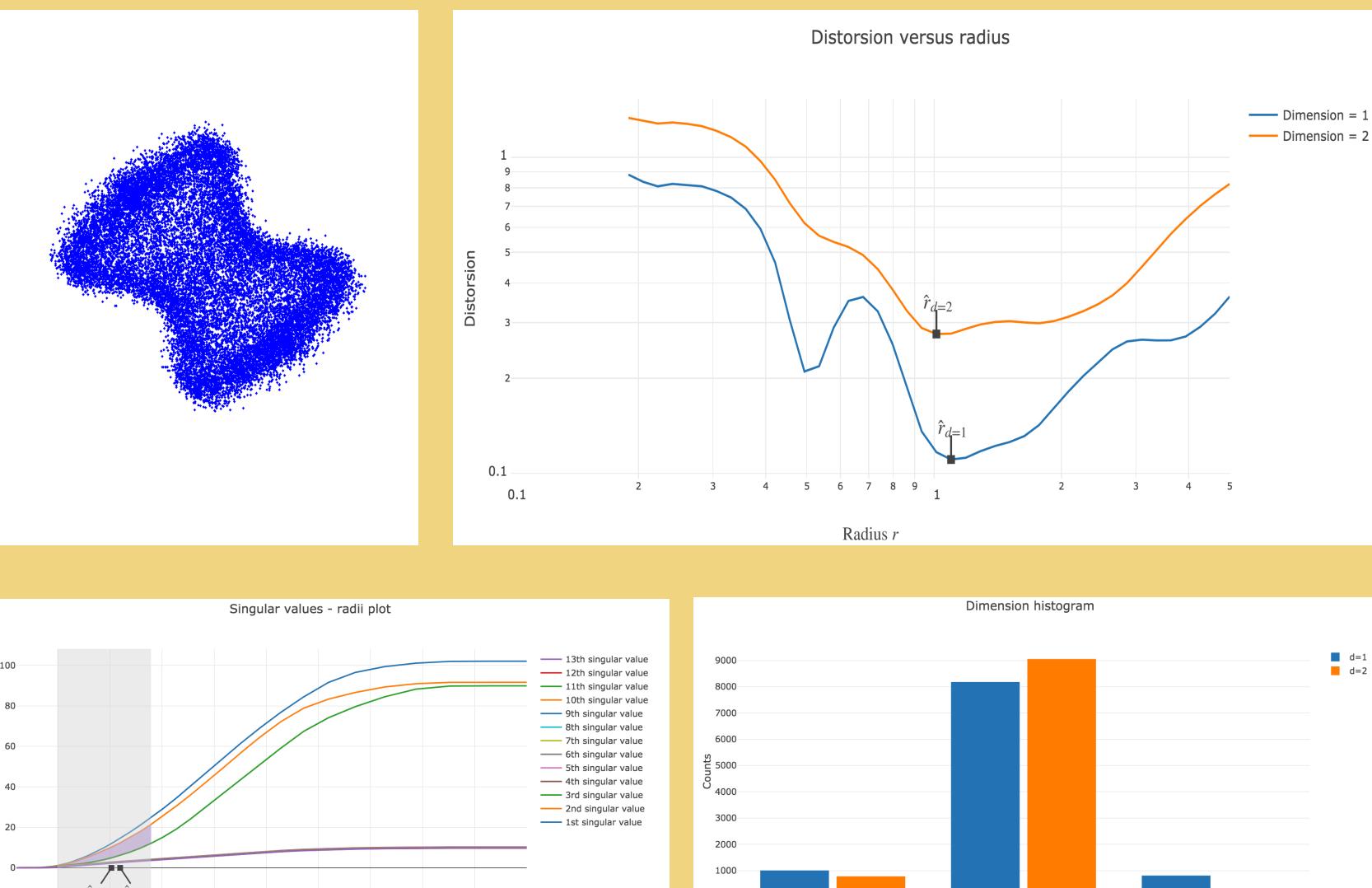
$$t_i = \sum_j W_{ij}, \quad W'_{ij} = \frac{W_{ij}}{t_i t_j}, \quad t'_i = \sum_j W'_{ij}$$

- Then

$$L = \sum_j \frac{W'_{ij}}{t'_j}$$

- Assume a Riemannian Manifold (\mathcal{M}, g)
- Riemannian Metric, g , encodes geometry e.g. volume element is $\sqrt{\det G(X)}$
- $(H(p))_{kj} = \frac{1}{2} \Delta_{\mathcal{M}}(x^k - x^k(p))(x^l - x^l(p))|_{x=x(p)}$
- Optimize r for geometric consistency

Using \hat{r} for dimension estimation (with [5])



- Intrinsic dimension is estimated by the eigengap of Local SVD with radius \hat{r} .
- Upper left: hourglass data
- Upper right: \hat{r} estimates as the minimizer of distortion.
- Lower left: avg. singular values versus radii.
- Lower right: histogram of estimated dimensions on each points.

GC Algorithm: Optimizing the Laplacian

Input: Data $\{x_1, x_2, \dots, x_N\}$, dimension d' , pow=1, -1

For each ϵ

- Estimate the Laplacian induced by r
- For each data point x_i (in a subsample)
 - Weights $w_j = K_r(x_i, x_j)$ for all x_j
 - Project neighbors of x_i on tangent subspace

Algorithm 2 Tangent Subspace Projection(X, w, d')

```
Input:  $N \times r$  design matrix  $X$ , weight vector  $w$ , working dimension  $d'$ 
Compute  $Z$  using (6)
 $[V, \Lambda] \leftarrow \text{eig}(Z^T Z, d')$  (i.e.  $d'$ -SVD of  $Z$ )
Center  $X$  around  $\bar{x}$  from (6)
 $Y \leftarrow X V_{:, 1:d'}$  (Project  $X$  on  $d'$  principal subspace)
return  $Y$ 
```

3. Treat Y as an embedding of X . Estimate the R. metric for Y

Algorithm 1 Riemannian Metric($X, i, L, \text{pow} \in \{-1, 1\}$)

```
Input:  $N \times d$  design matrix  $X$ ,  $i$  index in data set, Laplacian  $L$ , binary variable  $\text{pow}$ 
for  $k = 1 \rightarrow d$ ,  $l = 1 \rightarrow d$  do
   $H_{k,l} \leftarrow \sum_{j=1}^N L_{ij} (X_{jk} - X_{ik})(X_{jl} - X_{il})$ 
end for
return  $H^{\text{pow}}$  (i.e.  $H$  if  $\text{pow} = 1$  and  $H^{-1}$  if  $\text{pow} = -1$ )
```

4. But Y should be isometric to X . Hence H should be the identity matrix. Penalize the difference.

Algorithm 3 Compute Distortion(X, ϵ, d')

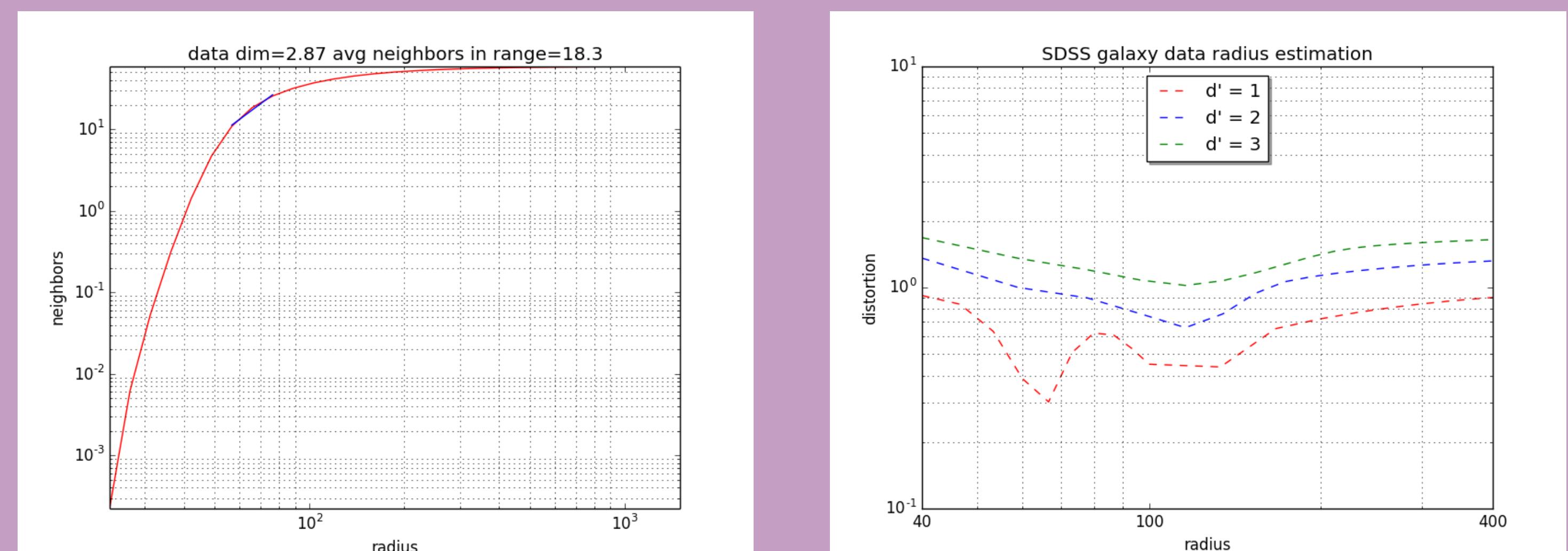
```
Input:  $N \times r$  design matrix  $X$ ,  $\epsilon$ , working dimension  $d'$ , index set  $\mathcal{I} \subseteq \{1, \dots, N\}$ 
Compute the heat kernel  $W$  by (2) for each pair of points in  $X$ 
Compute the graph Laplacian  $L$  from  $W$  by (3)
 $D \leftarrow 0$ 
for  $i \in \mathcal{I}$  do
   $Y \leftarrow \text{TangentSubspaceProjection}(X, W_{i,:}, d')$ 
   $H \leftarrow \text{RiemannianMetric}(Y, L, \text{pow} = 1)$ 
   $D \leftarrow D + \|H - I_{d'}\|^2 / |\mathcal{I}|$ 
end for
return  $D$ 
```

Measures departure from isometry, i.e. geometric consistency

Output \hat{r} that minimizes distortion D

\hat{r} for embedding Spectra of galaxies

N=670,000, r=3750 dimensions (www.sdss.org)



Radius Estimate for Galaxy Spectra.

Left: GC results for $d' = 1, 2, 3$; $3 \cdot r^{\text{opt}} = 66$

Right: log-log plot of radius vs avg. # nbrs;

Indicates $d=3$ at $r^{\text{opt}} = 22$

Conclusions: Geometry Consistency (GC) is...

- Choosing the correct radius/bound/scale is important in any non-linear dimension reduction task!
- The GC Algorithm required minimal knowledge:
 - maximum radius, minimum radius,
 - (optionally: dimension d of the manifold.)
- The chosen radius can be used in
 - any embedding algorithm
 - semi-supervised learning with Laplacian Regularizer (see our NIPS 2017 paper)
 - estimating dimension d (as shown here)

References

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