Lecture 13

Dimensionality Reduction I: Feature Selection

STAT 479: Machine Learning, Fall 2019

Sebastian Raschka

http://stat.wisc.edu/~sraschka/teaching/stat479-fs2019/

GOOGLE | TECH | ARTIFICIAL INTELLIGENCE

Google search will now give you feedback on your pronunciation

Speak into the microphone to be schooled by Google

By James Vincent | Nov 14, 2019, 12:00pm EST

When searching for a pronunciation guide, a user will be able to speak into their microphone, and Google will use AI to analyze how they pronounce the word. They'll then receive feedback on how each syllable matches Google's expected pronunciation.

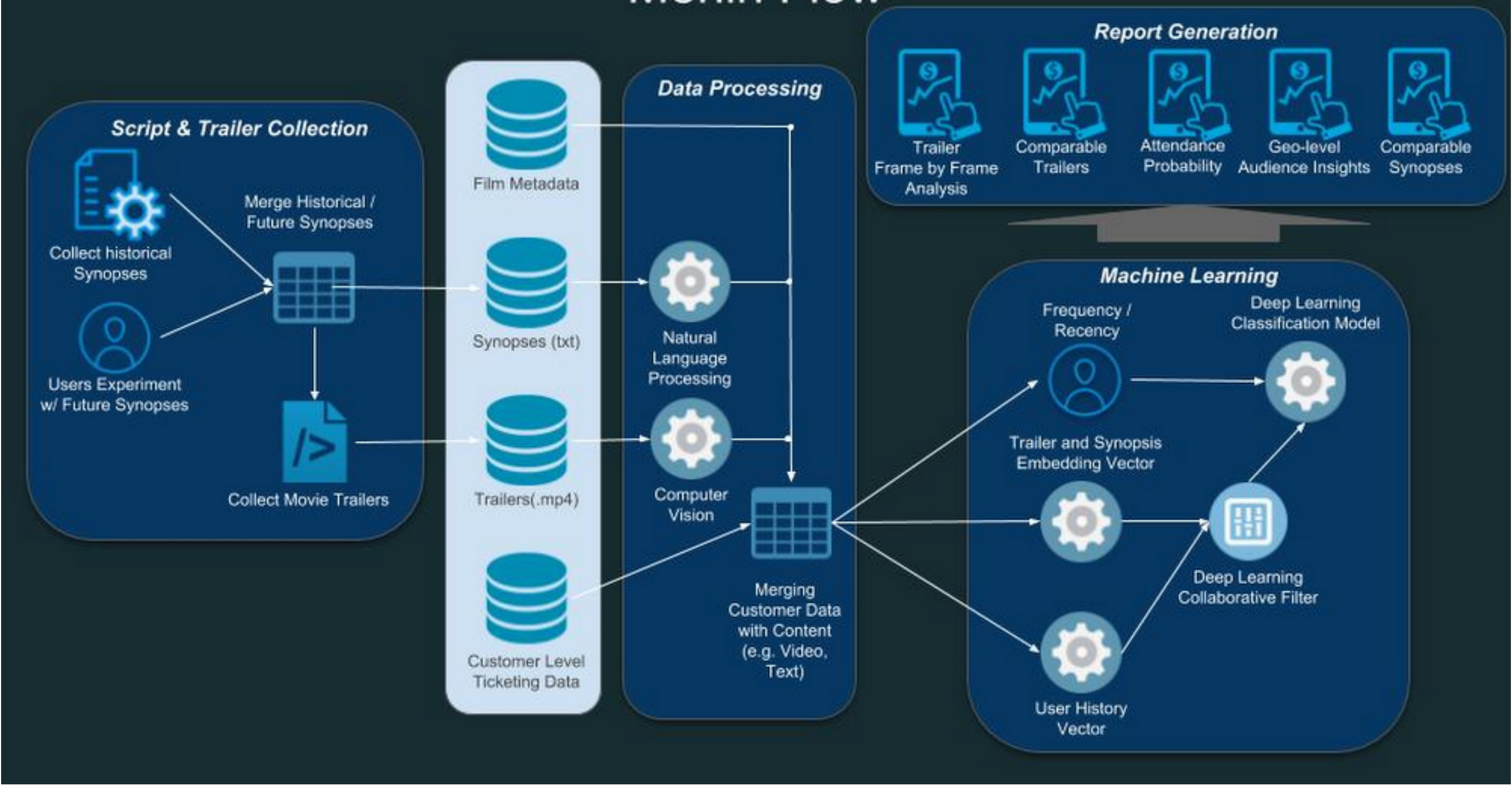
https://www.theverge.com/2019/11/14/20964401/google-search-pronunciation-guide-feedback-machine-learning-ai

AI & MACHINE LEARNING

How 20th Century Fox uses ML to predict a movie audience

https://cloud.google.com/blog/products/ai-machine-learning/how-20th-century-fox-uses-ml-to-predict-a-movie-audience

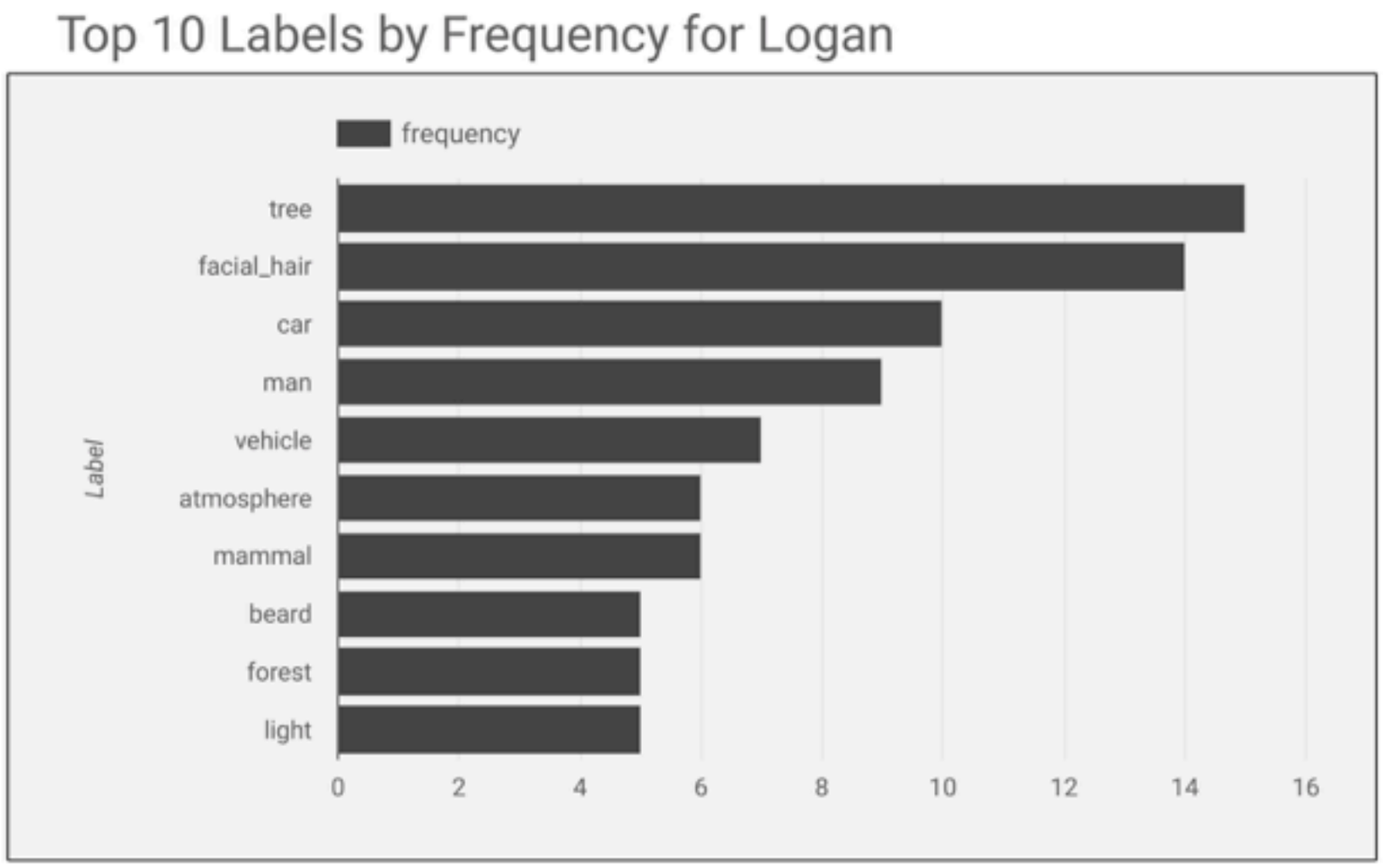
Merlin Flow



With the right infrastructure in place, the team began its analysis on YouTube 8M, a publicly available dataset of YouTube videos. This dataset includes a pre-trained model from Google that is able to analyze specific video features like color, illumination, many types of faces, thousands of objects, and several landscapes. As seen in the figure above, the first step in Merlin's architecture is to parse out these predefined characteristics, as a precursor to determining which elements of the trailer are most predictive of moviegoers' preferences.

https://cloud.google.com/blog/products/ai-machine-learning/how-20th-century-fox-uses-ml-to-predict-a-movie-audience

For this snapshot, Merlin returns the following labels: facial_hair, beard, screenshot, chin, human, film. After analyzing the full trailer, second by second, Merlin reveals that the top labels for Logan are as follows:



Screenshot of Fox's tool, Merlin: tagged labels, ordered by descending frequency

https://cloud.google.com/blog/products/ai-machine-learning/how-20th-century-fox-uses-ml-to-predict-a-movie-audience

Name:

Presentation	start	Names	Title		Best Oral Presentation	Most Creative Project	Best Visualizations
14	11:00 - 11:10 AM		Gender Classification Based on Voice Frequency Patterns				
15	11:10 - 11:20 AM		Creating Tweets inspired by Deepak Chopra				
16	11:20 - 11:30 AM		Tweet Sentiment Classification				
17	11:30-11:40 AM		Convolutional Neural Networks for Audio Recognition				
18	11:40-11:50 AM		Classifying Flowers from Images				

Day 4

Please don't vote for your own project :)

Enter a number between 1 to 10 in each of the cells above, where 10 is best.

The awards will be determined based on the highest average score (Number of points / Number of votes)

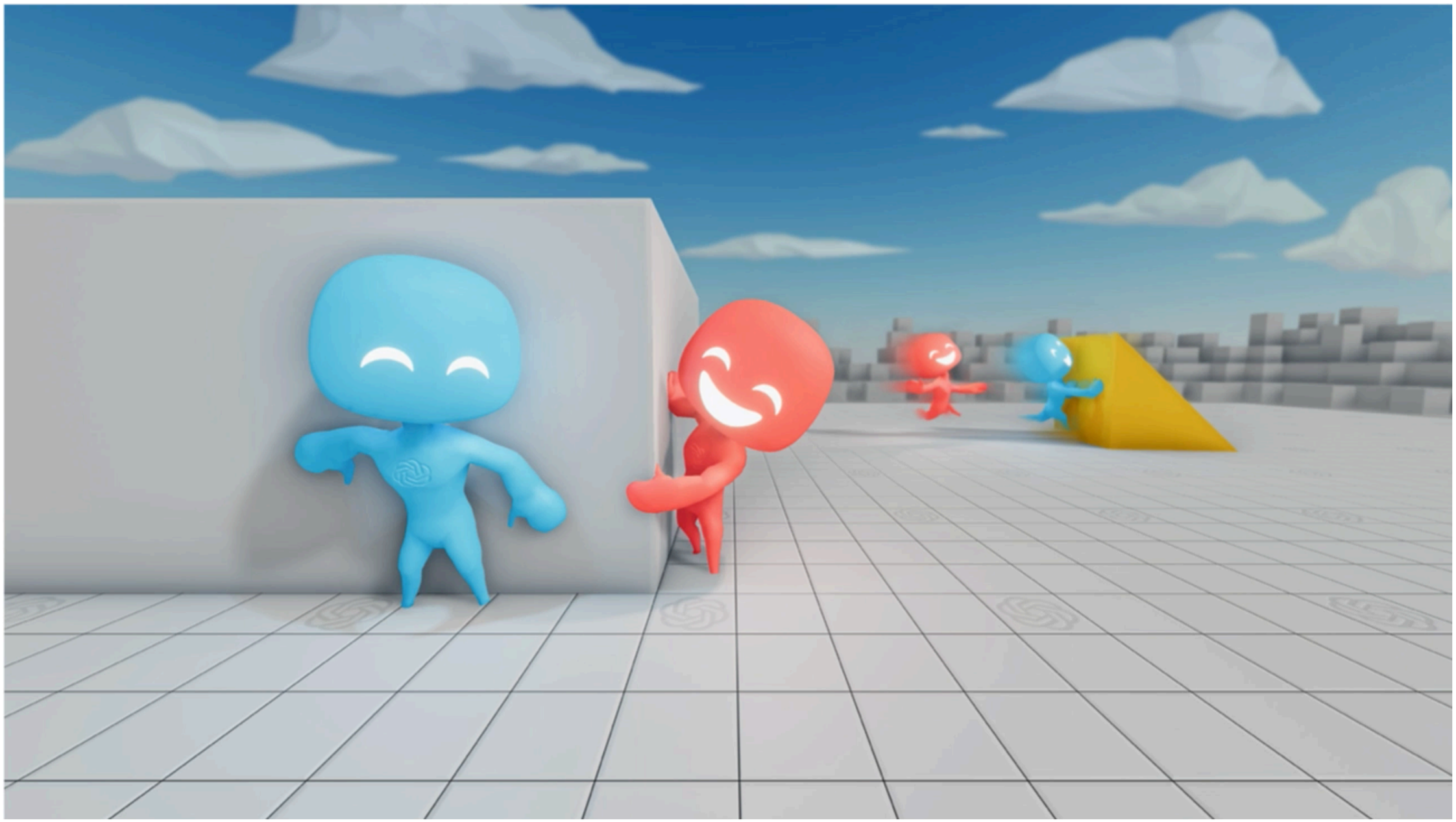
Send me your project titles!

Playing Hide-and-Seek, Machines Invent New Tools

1 |

After millions of games, machine learning algorithms found creative solutions and unexpected new strategies that could transfer to the real world.

https://www.quantamagazine.org/artificial-intelligence-discovers-tool-use-in-hide-and-seek-games-20191118/



Part I: Introduction

- Lecture 1: What is Machine Learning? An Overview.
- Lecture 2: Intro to Supervised Learning: KNN

Part II: Computational Foundations

- Lecture 3: Using Python, Anaconda, IPython, Jupyter Notebooks
- Lecture 4: Scientific Computing with NumPy, SciPy, and Matplotlib
- Lecture 5: Data Preprocessing and Machine Learning with Scikit-Learn

Part III: Tree-Based Methods

- Lecture 6: Decision Trees
- Lecture 7: Ensemble Methods

Part IV: Evaluation

- Lecture 8: Model Evaluation 1: Introduction to Overfitting and Underfitting
- Lecture 9: Model Evaluation 2: Uncertainty Estimates and Resampling
- Lecture 10: Model Evaluation 3: Model Selection and Cross-Validation
- Lecture 11: Model Evaluation 4: Algorithm Selection and Statistical Tests
- Lecture 12: Model Evaluation 5: Performance Metrics

Part V: Dimensionality Reduction

- Lecture 13: Feature Selection
- Lecture 14: Feature Extraction

Lecture 13

Dimensionality Reduction I: Feature Selection

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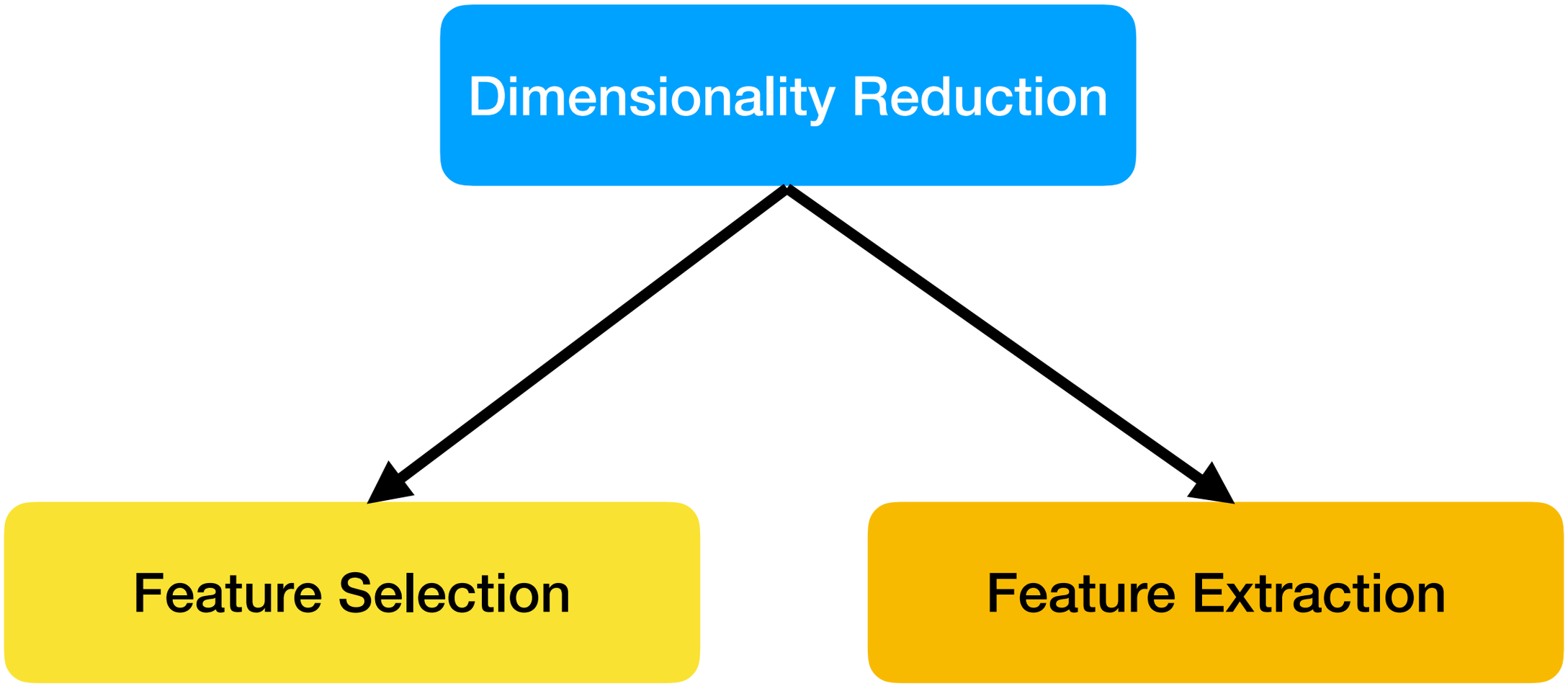
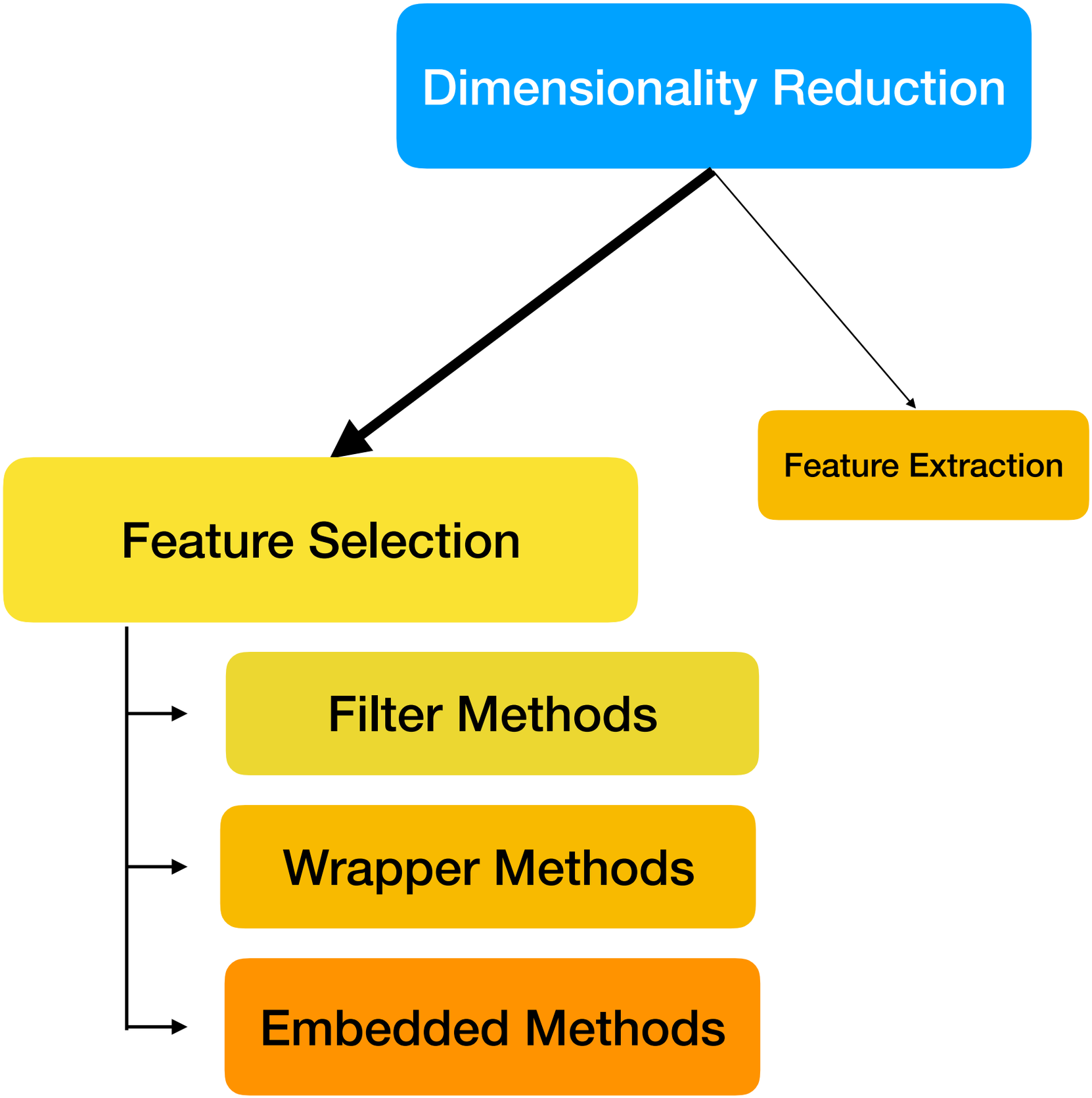
Sebastian Raschka

http://stat.wisc.edu/~sraschka/teaching/stat479-fs2019/


Dimensionality Reduction
Feature Selection
Feature Extraction

Today


Dimensionality Reduction
Feature Selection
Feature Extraction
Filter Methods
Wrapper Methods
Embedded Methods

Dimensionality Reduction

Feature Extraction

Feature Selection

Filter Methods

- Information gain
- Correlation with target
- Pairwise correlation
- Variance threshold
- ...

Wrapper Methods

- Recursive Feature Elimination (RFE)
- Sequential Feature Selection (SFS)
- Permutation importance
- ...

Embedded Methods

- L1 (LASSO) regularization
- Decision tree
- ...

Dimensionality Reduction

Feature Extraction

Feature Selection

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Embedded Methods

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- Decision tree
- ...

Variance Threshold (Filter)

- Compute the variance of each feature
- Assume that features with a higher variance may contain more useful information
- Select the subset of features based on a user-specified threshold ("keep if greater or equal to *x*" or "keep the the top *k* features with largest variance")
- Good: fast!
- Bad: does not take the relationship among features into account

Dimensionality Reduction

Feature Extraction

Feature Selection

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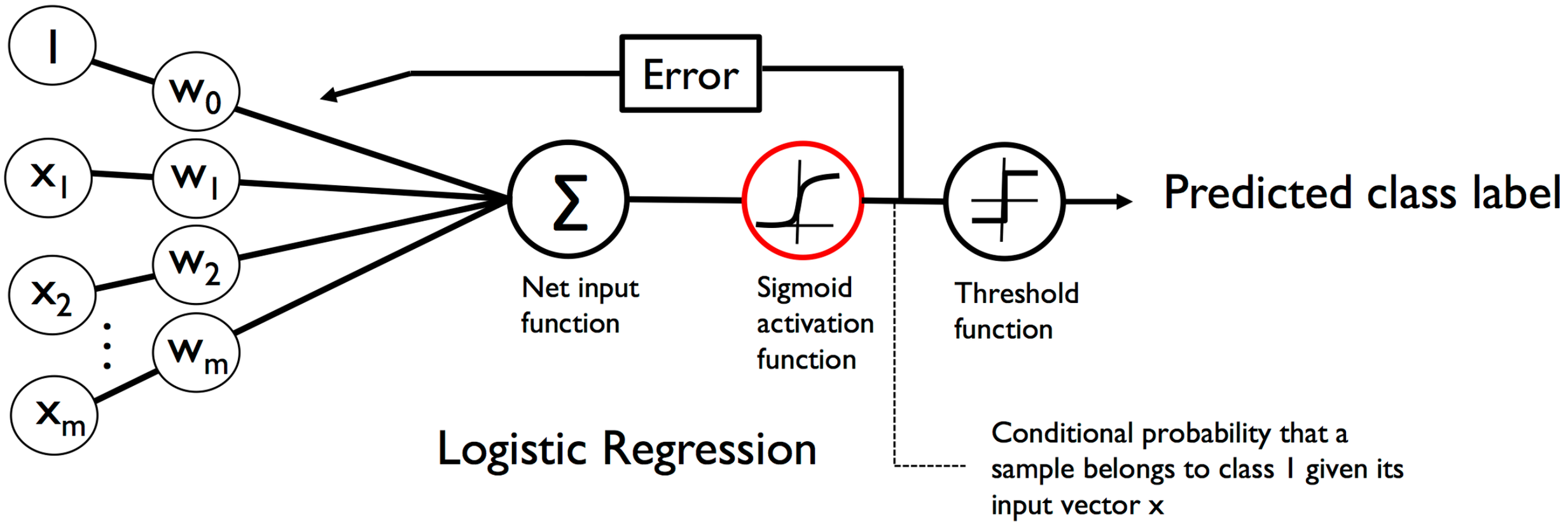
Logistic Regression



Source: Raschka & Mirjalili. *Python Machine Learning 2nd ed., Ch 3*

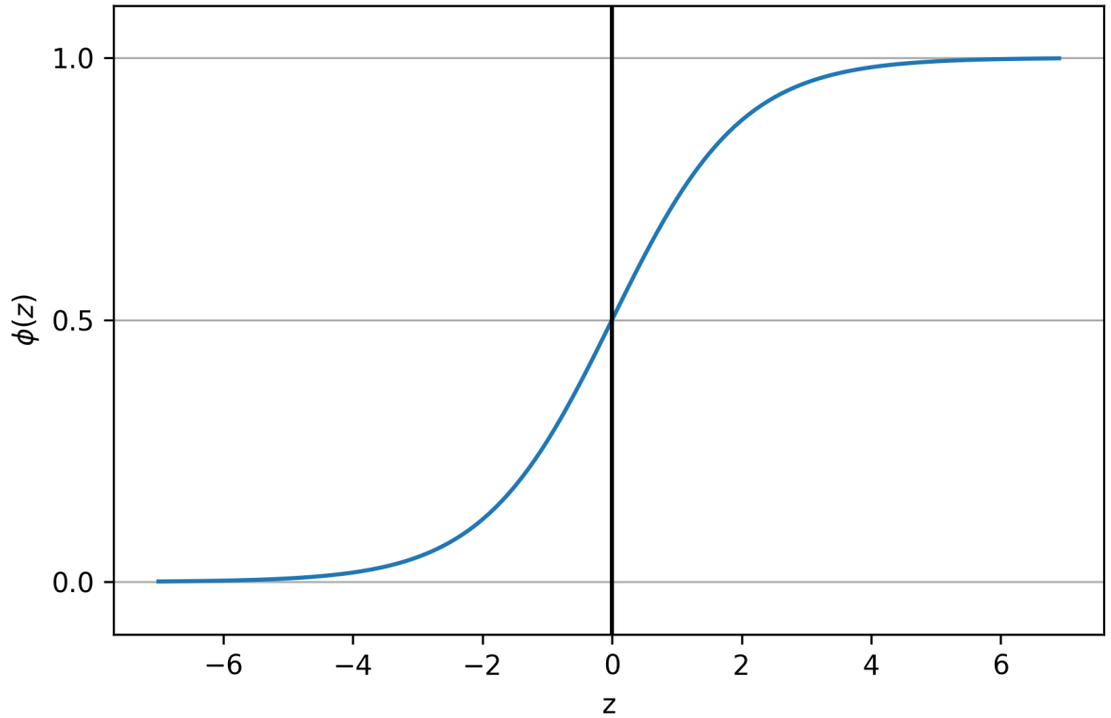
Logistic Regression

1) Weighted inputs ("net inputs", "logits")

$$z := \text{logit}(p(y = 1 \,|\, x)) = w_0 x_0 + w_1 x_1 + \cdots + w_m x_m = \sum_{i=0}^{m} w_i x_i = \boldsymbol{w}^T \boldsymbol{x}$$

2) Nonlinear function (logistic sigmoid)

$$\phi(z) = \frac{1}{1 + e^{-z}}$$



3) Threshold for predicting class label

$$\hat{y} = \begin{cases} 1 & \text{if } \phi(z) \geq 0.5 \\ 0 & \text{otherwise} \end{cases}$$

Logistic Regression

4) Loss function to minimize during training (negative log-likelihood)

$$J(\boldsymbol{w}) = \sum_{i=1}^{n} \left[-y^{(i)} \log\left(\phi\left(z^{(i)}\right)\right) - \left(1 - y^{(i)}\right) \log\left(1 - \phi\left(z^{(i)}\right)\right) \right]$$

"True" class label

$$\phi(z) = \frac{1}{1 + e^{-z}}$$

predicted probability p(y=1|x)

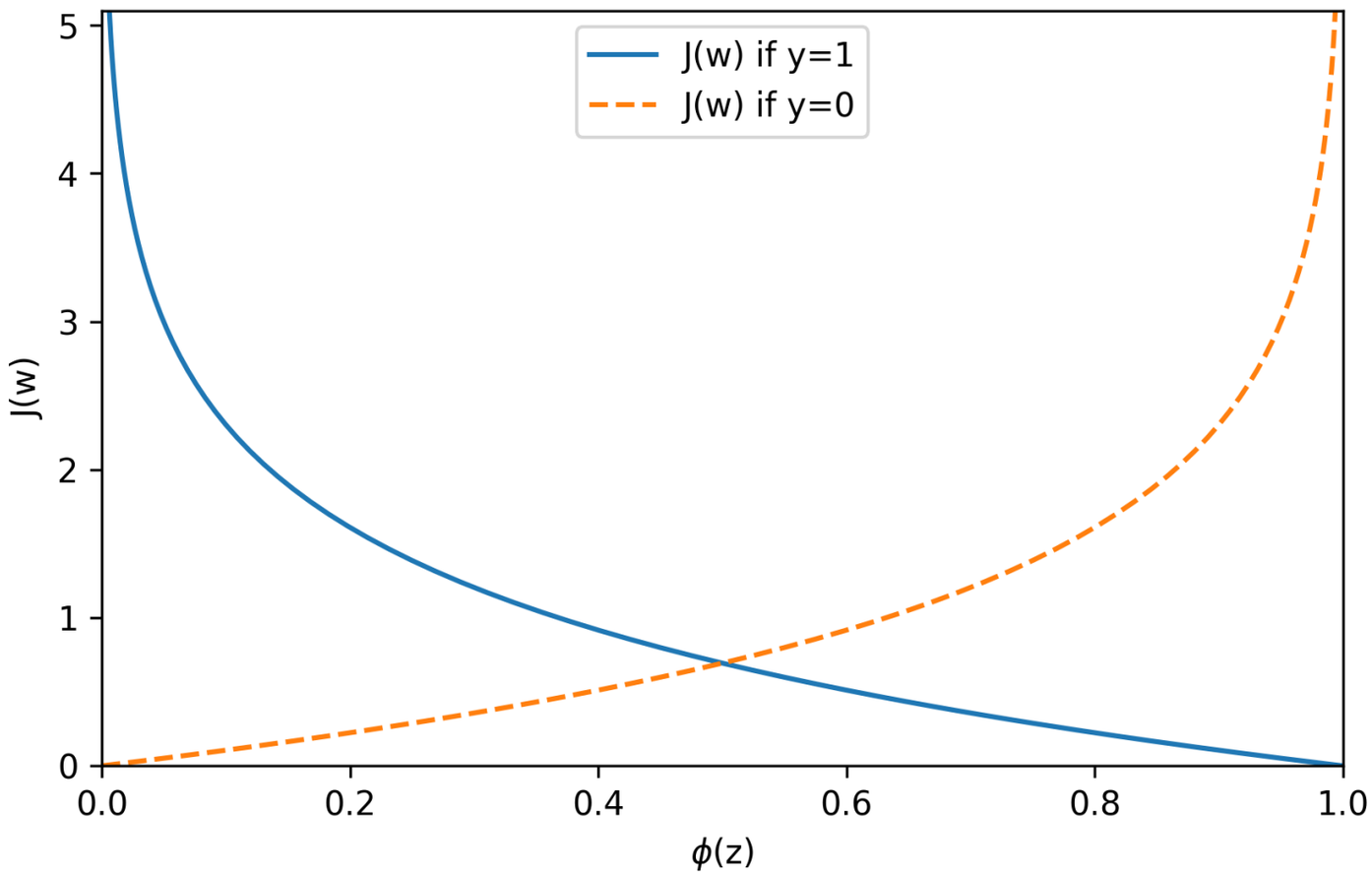
Equivalent to

$$J(\phi(z), y; w) = \begin{cases} -\log(\phi(z)) & \text{if } y = 1 \\ -\log(1 - \phi(z)) & \text{if } y = 0 \end{cases}$$

(More details in Stat 453: Deep Learning)

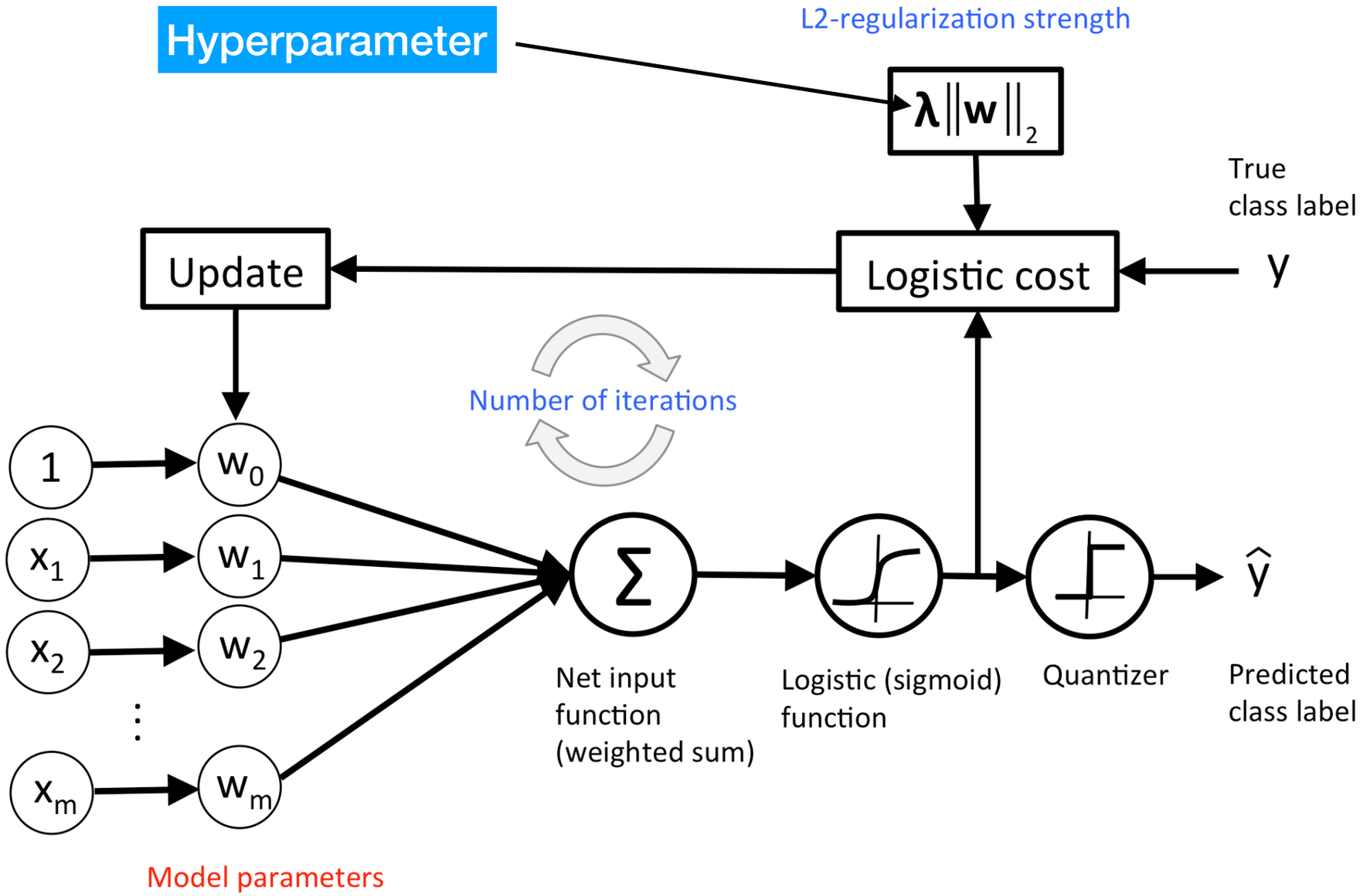
Logistic Regression

4) Loss function to minimize during training (negative log-likelihood)



$$J(\phi(z), y; w) = \begin{cases} -\log(\phi(z)) & \text{if } y = 1 \\ -\log(1 - \phi(z)) & \text{if } y = 0 \end{cases}$$

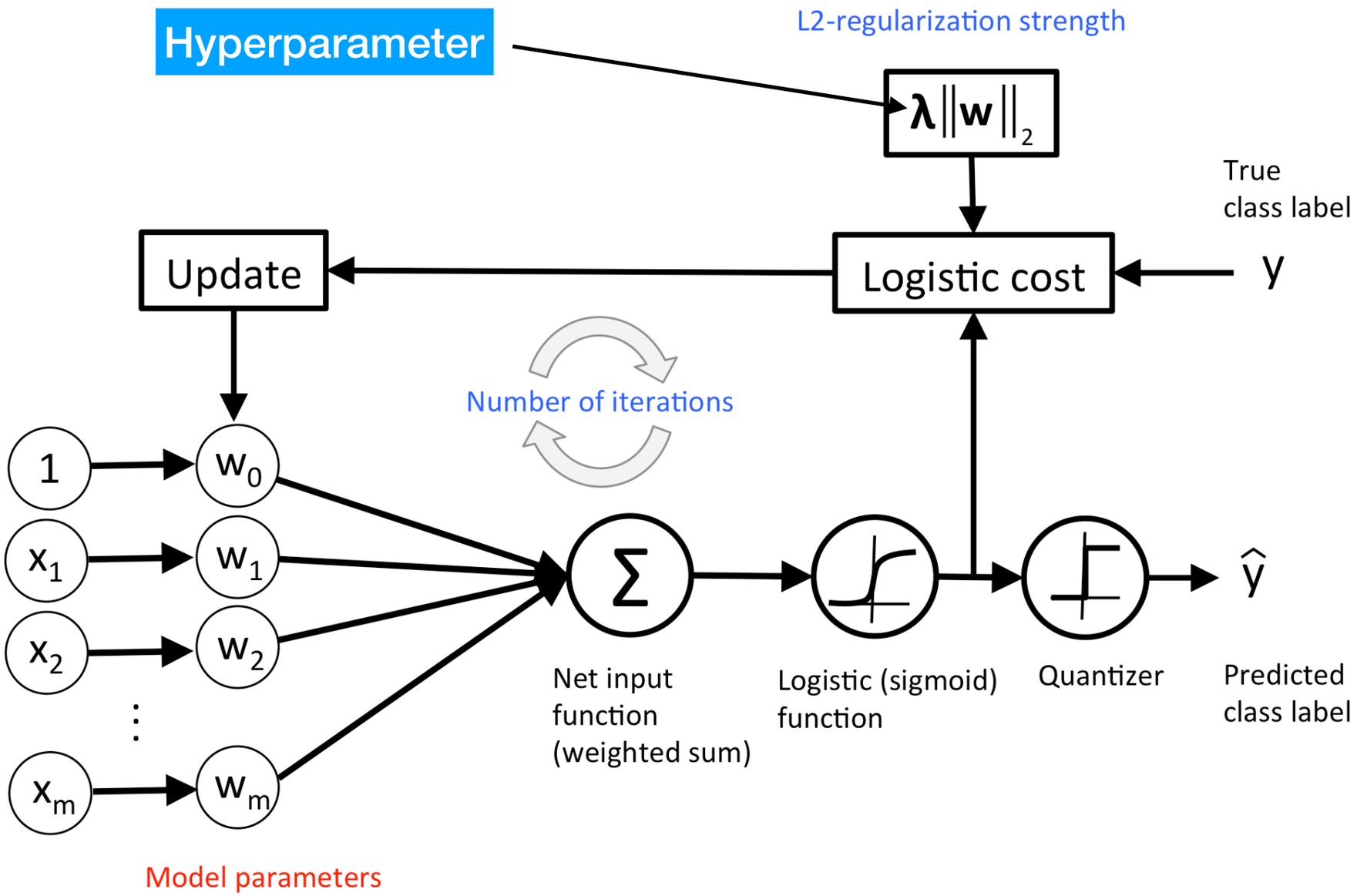
Logistic Regression Hyperparameters



L1 Regularization / LASSO (Embedded)

Least Absolute Shrinkage and Selection Operator

L1 norm: $\lambda \, ||\mathbf{w}||_1 = \lambda \sum_{j}^{m} |w|$



L1 Regularization / LASSO (Embedded)

Least Absolute Shrinkage and Selection Operator

L1 penalty against complexity

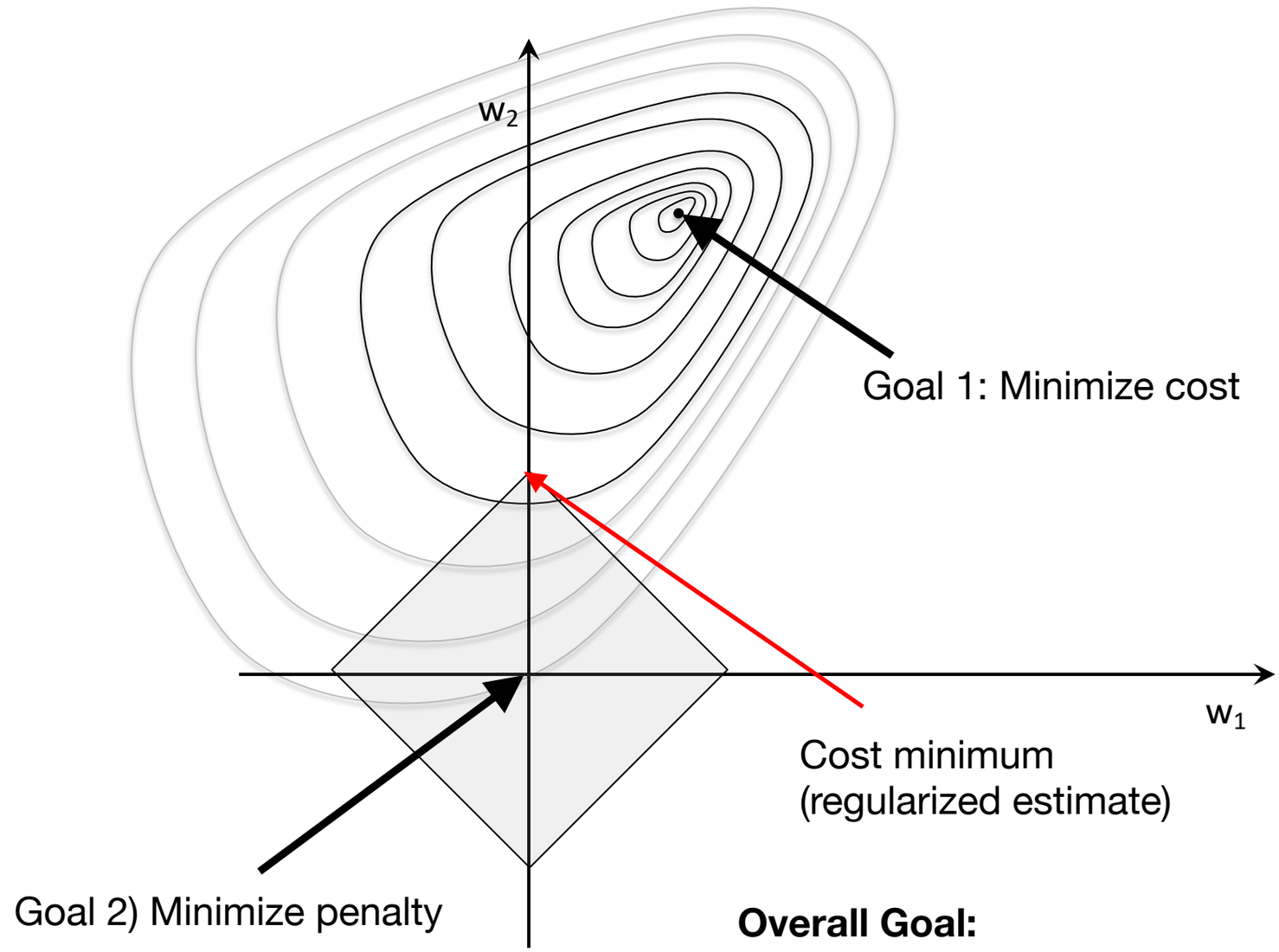
$$L1 : \|w\|_1 = \sum_{j=1}^{m} \left| w_j \right|$$

L1-penalized loss

$$J(w) = \sum_{i=1}^{n} \left[-y^{(i)} \log\left(\phi\left(z^{(i)} \right) \right) - \left(1 - y^{(i)} \right) \log\left(1 - \phi\left(z^{(i)} \right) \right) \right] + \lambda \|w\|_1$$

L1 Regularization / LASSO (Embedded)

Least Absolute Shrinkage and Selection Operator



L1 Regularization / LASSO (Embedded)

Least Absolute Shrinkage and Selection Operator

Wine Dataset

https://archive.ics.uci.edu/ml/machine-learning-databases/wine/wine.data

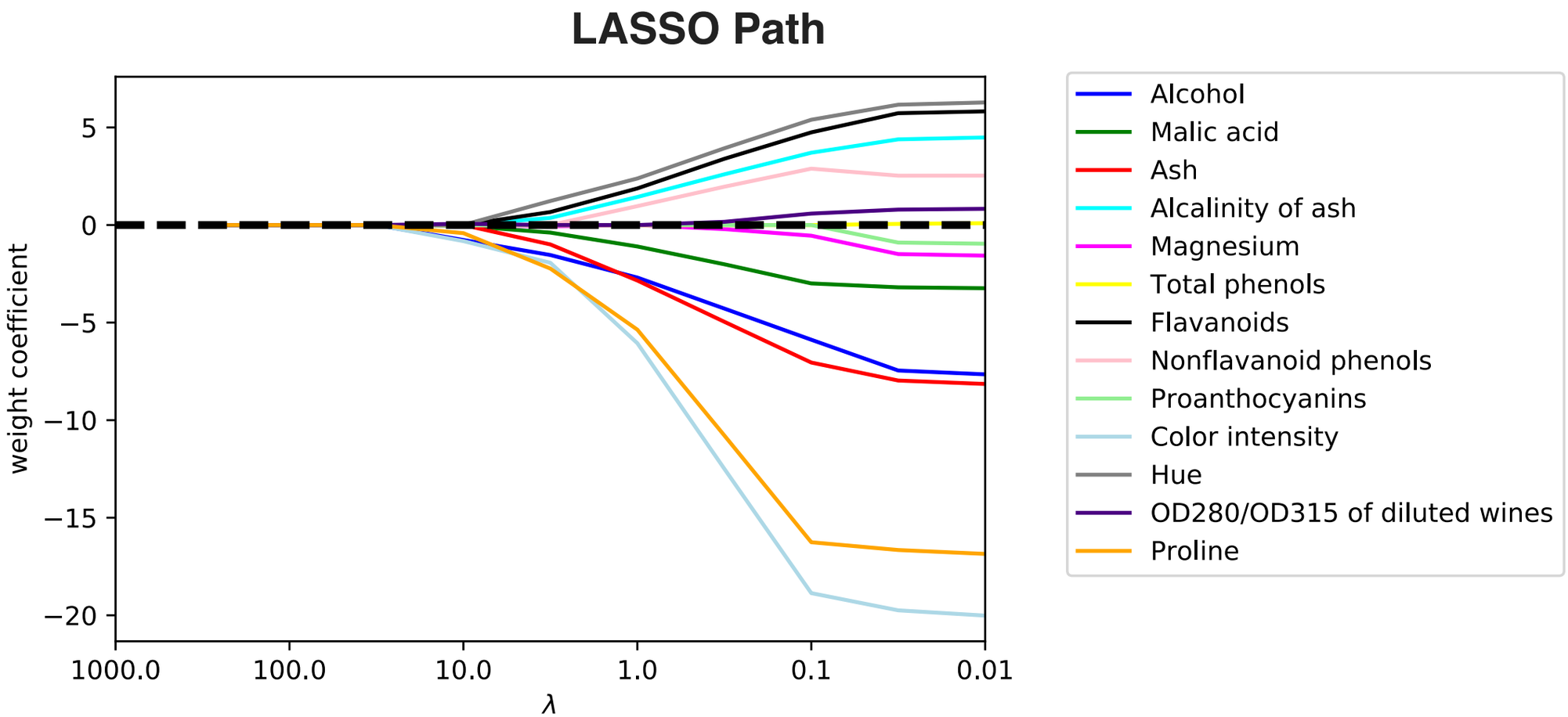
'Class label'	'Alcohol'	'Malic acid'	'Ash'	Alcalinity of ash'	'Magnesium'	'Total phenols'	'Flavanoids'	'Nonflavanoid phenols'	'Proanthocyanins'	'Color intensity'	'Hue'	OD280/OD315 of diluted wines'	'Proline'
1	14.23	1.71	2.43	15.6	127	2.8	3.06	0.28	2.29	5.64	1.04	3.92	1065
1	13.2	1.78	2.14	11.2	100	2.65	2.76	0.26	1.28	4.38	1.05	3.4	1050
1	13.16	2.36	2.67	18.6	101	2.8	3.24	0.3	2.81	5.68	1.03	3.17	1185
3	13.27	4.28	2.26	20	120	1.59	0.69	0.43	1.35	10.2	0.59	1.56	835
3	13.17	2.59	2.37	20	120	1.65	0.68	0.53	1.46	9.3	0.6	1.62	840
3	14.13	4.1	2.74	24.5	96	2.05	0.76	0.56	1.35	9.2	0.61	1.6	560

L1 Regularization / LASSO (Embedded)

Least Absolute Shrinkage and Selection Operator

Wine Dataset

https://archive.ics.uci.edu/ml/machine-learning-databases/wine/wine.data



(don't forget to normalize/standardize features)

Dimensionality Reduction

- Feature Extraction
- Feature Selection
  - Filter Methods
    - Information gain
    - Correlation with target
    - Pairwise correlation
    - Variance threshold
    - ...
  - Wrapper Methods
    - Recursive Feature Elimination (RFE)
    - Sequential Feature Selection (SFS)
    - Permutation importance
    - ...
  - Embedded Methods
    - L1 (LASSO) regularization
    - Decision tree
    - ...

Recursive Feature Elimination (Wrapper)

Consider a (generalized) linear model (like linear or logistic regression):

1. Fit model to dataset

2. Eliminate feature with the smallest coefficient ("most unimportant")

3. Repeat steps 1-2 until desired number of features is reached

Random Forest Feature Importance

"Method A" (this is used in scikit-learn)

Usually measured as

- impurity decrease (Gini, Entropy) for a given node/feature decision
- weighted by number of examples at that node
- averaged over all trees
- then normalize so that sum of feature importances sum to 1

- (Unfair for variables with many vs few values)

Permutation Test (Interlude)

- A nonparametric test procedure to test the null hypothesis that two different groups come from the same distribution

- Can be used for significance or hypothesis testing w/o requiring to make any assumptions about the sampling distribution (e.g., it doesn't require the samples to be normal distributed).

- Under the null hypothesis (treatment = control), any permutations are equally likely

- Note that there are (n+m)! permutations, where n is the number of records in the treatment sample, and m is the number of records in the control sample

- For a two-sided test, we define the alternative hypothesis that the two samples are different (e.g., treatment != control)

Permutation Test

1. Compute the difference (here: mean) of sample x (size *n*) *and* sample y (size *m*)

2. Combine all measurements into a single dataset

3. Draw a permuted dataset from all possible permutations of the dataset in 2.

4. Divide the permuted dataset into two datasets x' and y' of size *n* and *m*, respectively

5. Compute the difference (here: mean) of sample x' and sample y' and record this difference

6. Repeat steps 3-5 until all permutations are evaluated

7. Return the p-value as the number of times the recorded differences were more extreme than the original difference from 1., then divide this number by the total number of permutations

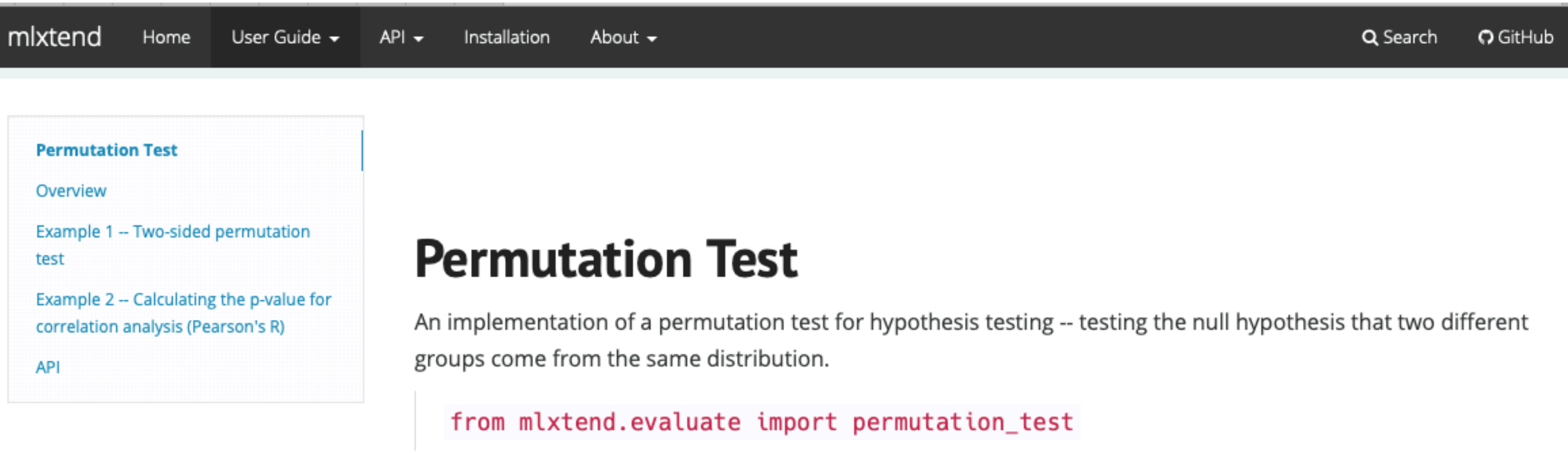
Here, the p-value is defined as the probability, given the null hypothesis (no difference between the samples) is true, that we obtain results that are at least as extreme as the results we observed (i.e., the sample difference from 1.).

Permutation Test

Here, the p-value is defined as the probability, given the null hypothesis (no difference between the samples) is true, that we obtain results that are at least as extreme as the results we observed (i.e., the sample difference from 1.).

$$p(t > t_0) = \frac{1}{(n+m)!} \sum_{j=1}^{(n+m)!} I(t_j > t_0),$$

where t_0 is the observed value of the test statistic, and
t is the t-value, the statistic computed from the resamples, and I is the indicator function.



http://rasbt.github.io/mlxtend/user_guide/evaluate/permutation_test/

Example 1 -- Two-sided permutation test

Perform a two-sided permutation test to test the null hypothesis that two groups, "treatment" and "control" come from the same distribution. We specify alpha=0.01 as our significance level.

```
treatment = [ 28.44,  29.32,  31.22,  29.58,  30.34,  28.76,  29.21,  30.4 ,
              31.12,  31.78,  27.58,  31.57,  30.73,  30.43,  30.31,  30.32,
              29.18,  29.52,  29.22,  30.56]
control = [ 33.51,  30.63,  32.38,  32.52,  29.41,  30.93,  49.78,  28.96,
            35.77,  31.42,  30.76,  30.6 ,  23.64,  30.54,  47.78,  31.98,
            34.52,  32.42,  31.32,  40.72]
```

Since evaluating all possible permutations may take a while, we will use the approximation method (see the introduction for details):

```
from mlxtend.evaluate import permutation_test

p_value = permutation_test(treatment, control,
                           method='approximate',
                           num_rounds=10000,
                           seed=0)
print(p_value)
```

```
0.0066
```

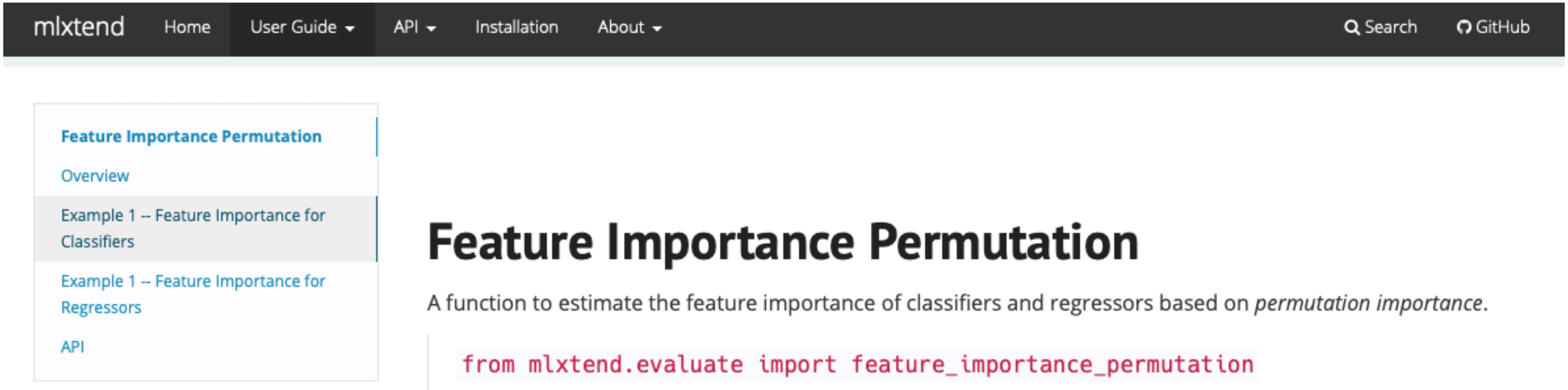
Since p-value < alpha, we can reject the null hypothesis that the two samples come from the same distribution.

Feature Importance Through Permutation (Wrapper)

intuitive & model-agnostic

1. Take a model that was fit to the training set
2. Estimate the predictive performance of the model on an independent dataset (e.g., validation dataset) and record it as the baseline performance
3. For each feature *i*:
    a. randomly permute feature column *i* in the original dataset
    b. record the predictive performance of the model on the dataset with the permuted column
    c. compute the feature importance as the difference between the baseline performance (step 2) and the performance on the permuted dataset

Repeat a-c exhaustively (all combinations) or a large number of times and compute the feature importance as the average difference



http://rasbt.github.io/mlxtend/user_guide/evaluate/feature_importance_permutation/

Feature Importance Through Permutation (Wrapper)

intuitive & model-agnostic

Column-Drop variant:

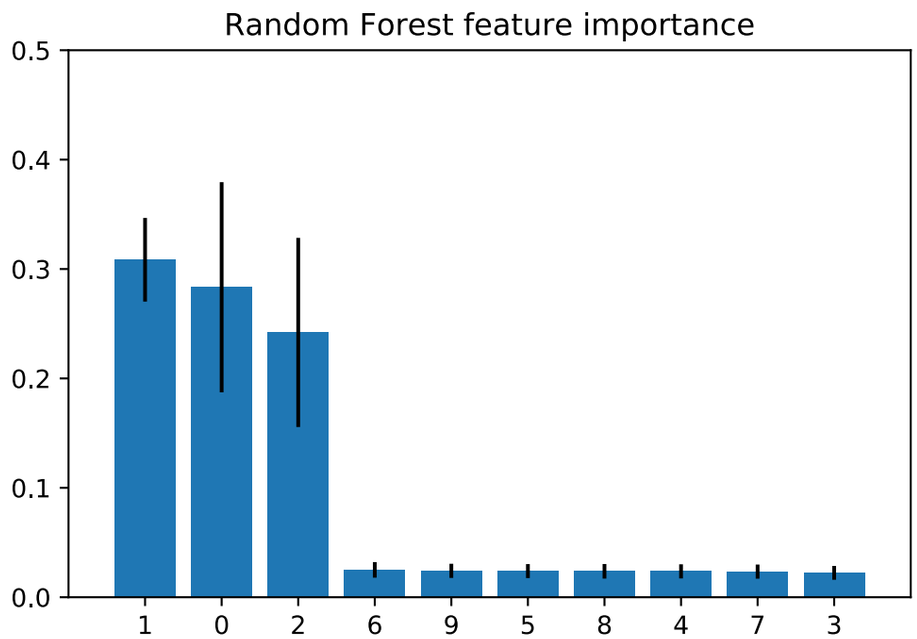
For each feature column *i:*

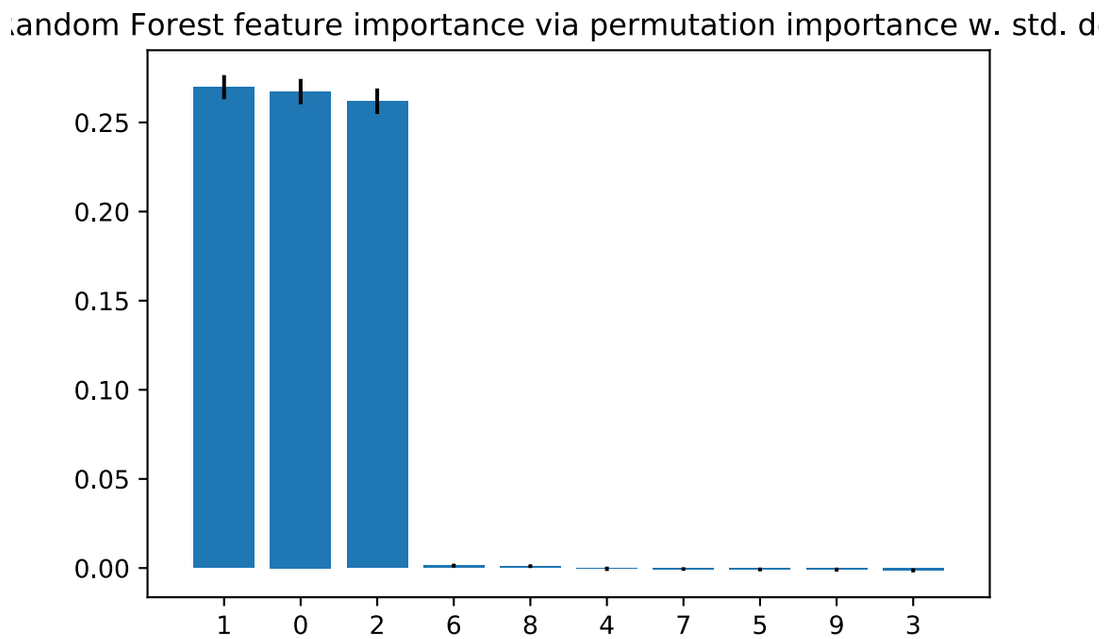
1. temporarily remove column
2. fit model to reduced dataset
3. compute validation set performance and compare to before

Random Forest Importance vs Permutation

```
from sklearn.datasets import make_classification
from sklearn.ensemble import RandomForestClassifier

# Build a classification task using 3 informative features
X, y = make_classification(n_samples=10000,
                           n_features=10,
                           n_informative=3,
                           n_redundant=0,
                           n_repeated=0,
                           n_classes=2,
                           random_state=0,
                           shuffle=False)
```





- Permutation performance is a **universal** method, RF just shown as an example
- Permutation performance much more expensive, and in case of RF, usually computationally wasteful but can be more robust
- In the special case of RF, we can also use the OOB examples instead of a validation set (next slide)

Random Forest Feature Importance

"Method B"

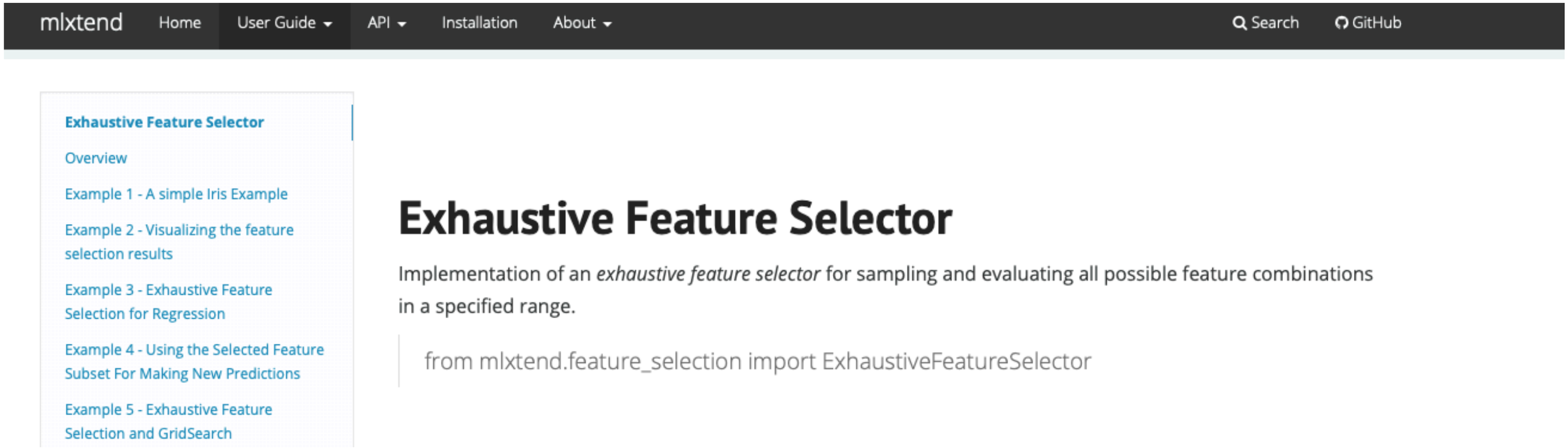
Out-of-bag accuracy:

- During training, for each tree, make prediction for OOB sample (~1/3 of the training data)
- Based on those predictions where example *i* was OOB, compute label via majority vote among the trees that did not use example *i* during model fitting
- The proportion over all examples where the prediction (by majority vote) is correct is the OOB accuracy estimate

Out-of-bag feature importance via permutation:

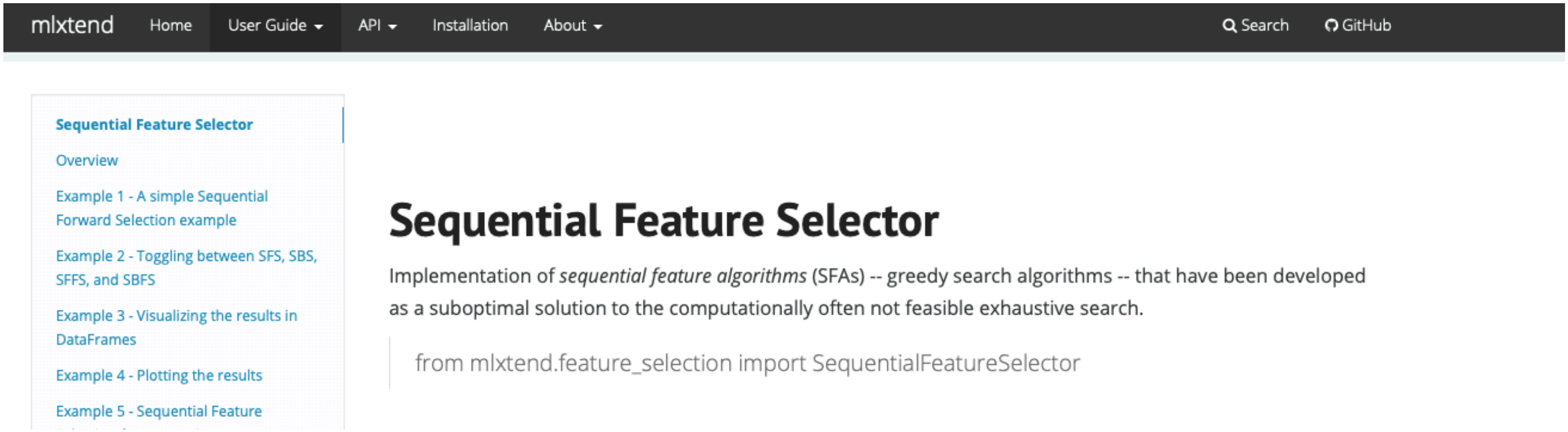
- Count votes for correct class
- Given feature *i,* permute this feature in OOB examples of a tree
- Compute the number of correct votes after permutation from the number of votes before permutation for given tree
- Repeat for all trees in the random forest and average the importance
- Repeat for other features

Exhaustive Feature Selection (Wrapper)



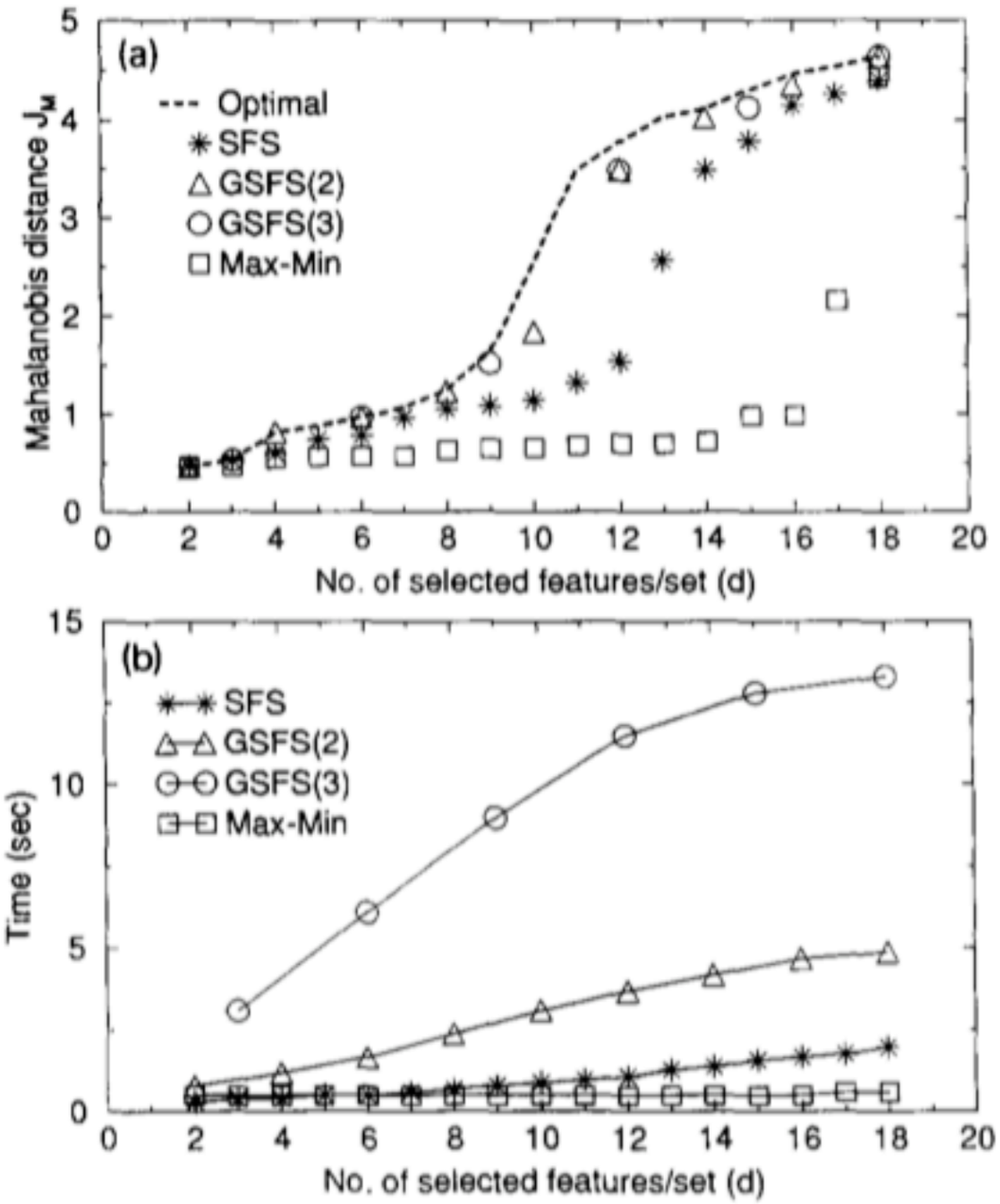
http://rasbt.github.io/mlxtend/user_guide/feature_selection/ExhaustiveFeatureSelector/

Sequential Forward/Backward Selection (Wrapper)

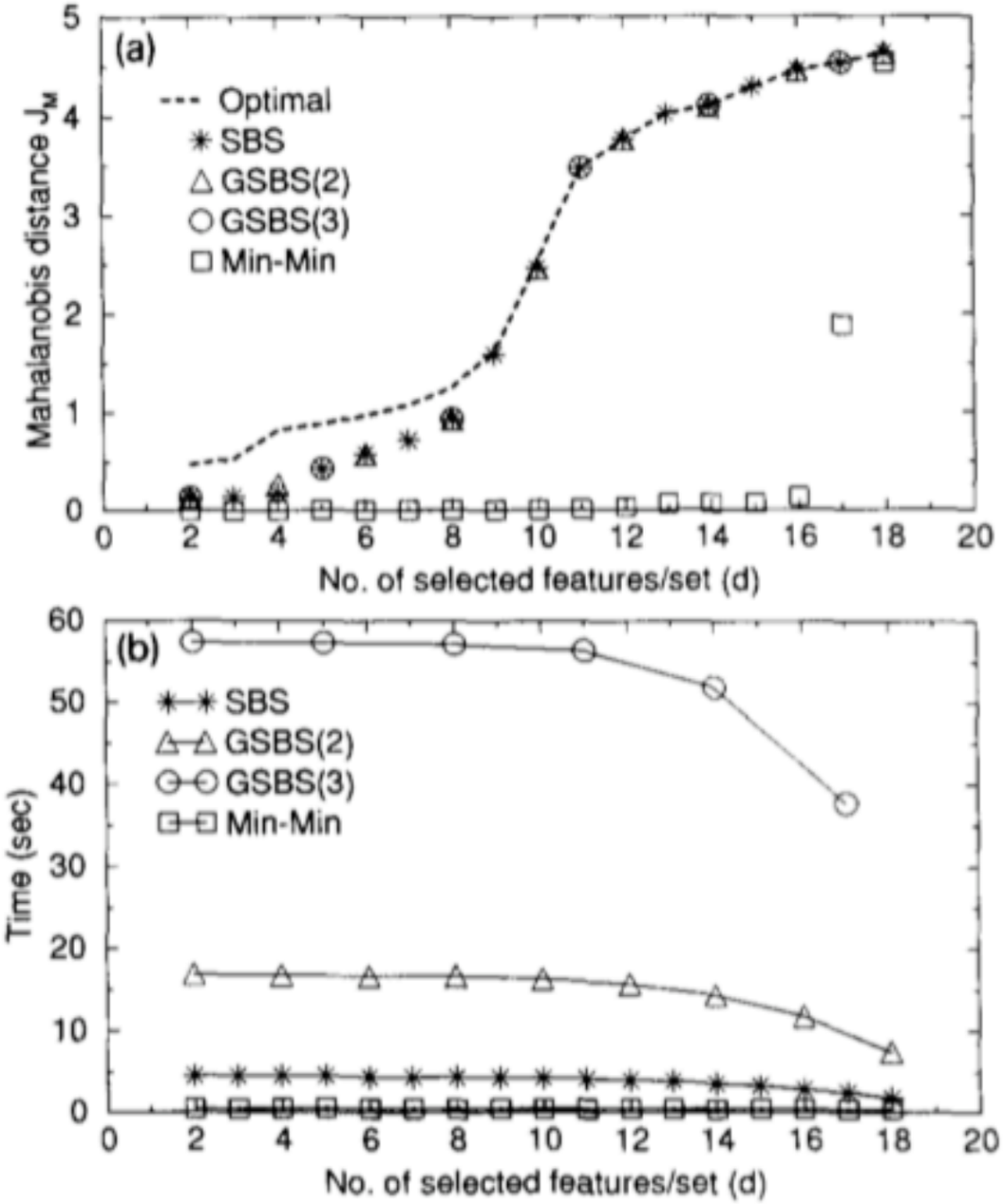


http://rasbt.github.io/mlxtend/user_guide/feature_selection/SequentialFeatureSelector/

Sequential Forward Search Methods



Sequential Backward Search Methods



Pudil, P., Novovičová, J., & Kittler, J. (1994). *"Floating search methods in feature selection."* Pattern recognition letters 15.11 (1994): 1119-1125.

both approaches obtained similar results. Note, that the GA led to the optimal solution in comparable time (about 1500 subset evaluations) even taking into account the need to run it a number of times to achieve good performance. In this experiment, the GA was run 10 times for each value of t and, in more than half of the cases the GA obtained better or the same results than the SFFS ones (the figure can be misleading in this sense because each plotted symbol may represent more than one result).

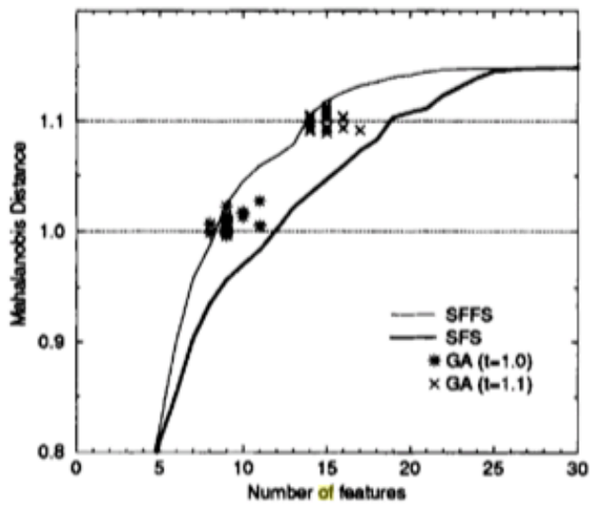


Figure 5. Results of Feature Selection obtained by SFS and SFFS methods for the $D = 30$ experiment. Crosses and asterisks show the results corresponding to different runs of the GA with two different values of the threshold parameter.

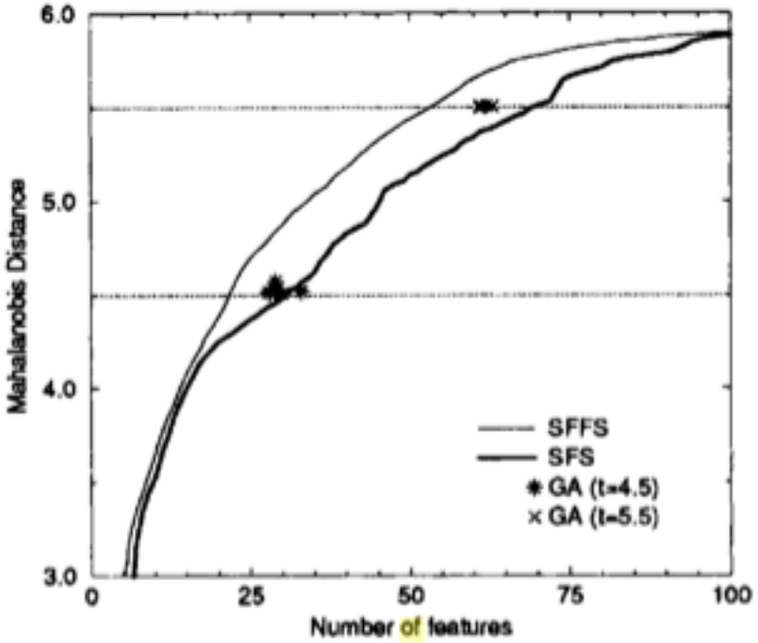


Figure 7. Results of Feature Selection obtained by SFS and SFFS methods for the $D = 120$ experiment. Crosses and asterisks show the results corresponding to different runs of the GA with two different values of the threshold parameter.

Ferri, F. J., Pudil P., Hatef, M., Kittler, J. (1994). "Comparative study of techniques for large-scale feature selection." Pattern Recognition in Practice IV : 403-413.

Code Examples

https://github.com/rasbt/stat479-machine-learning-fs19/tree/master/13_feat-sele/code