

## Lecture 32-33

- Heap Tree (Heap)

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IT205: Data Structures (AY 2023/24 Sem II Sec B) — Dr. Arpit Rana

# Heap (Tree)

A heap tree (H) is an **almost complete binary tree** if it satisfies the following properties:

- For each node *nd* in H, the value at *nd* is *greater than or equal to* the value of each of the children of *nd*.

Or in other words,

- *nd* has the value which is *greater than or equal to* the value of every successor of *nd*.

Such a heap tree is called max-heap.

# Heap (Tree)

A heap tree (H) is an **almost complete binary tree** if it satisfies the following properties:

- For each node *nd* in H, the value at *nd* is *less than or equal to* the value of each of the children of *nd*.

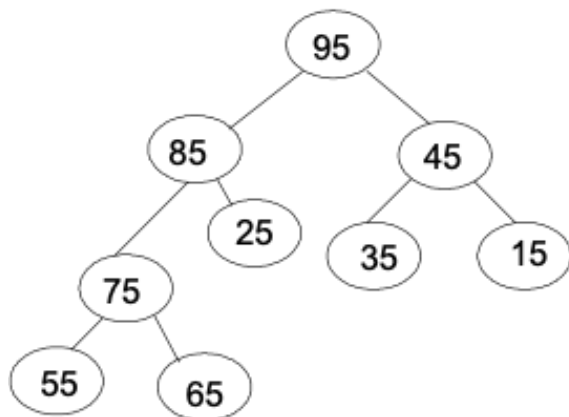
Or in other words,

- *nd* has the value which is *less than or equal to* the value of every successor of *nd*.

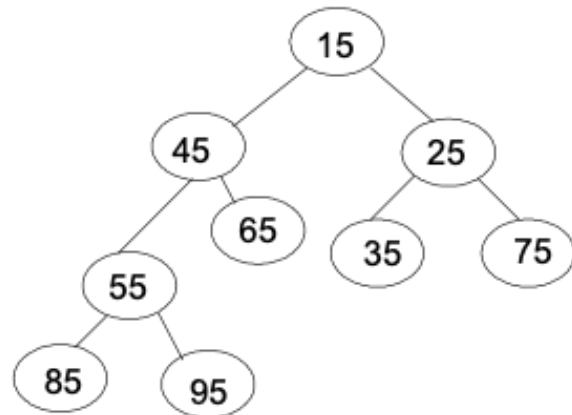
Such a heap tree is called min-heap.

# Heap (Tree)

Examples of a Max- and a Min- Heap



(a) Max heap



(b) Min heap

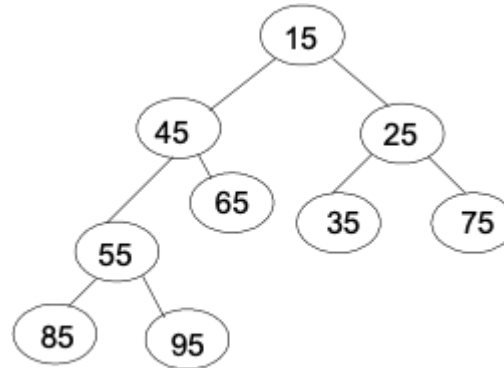
# Representation of a Heap (Tree)

Array representation of a Heap has certain advantages over its linked representation:

- As it is an almost complete binary tree, null entries will only be at the tail of the array, so there is no wastage of memory
- No need to maintain links of descendants (children). It can be automatically implied by performing simple arithmetic operations
  - recall that  $p$ : root, left-son:  $2p + 1$ , right-son:  $2p + 2$  (when the base address is 0)

# Representation of a Heap (Tree)

Array representation of a Heap has certain advantages over its linked representation:

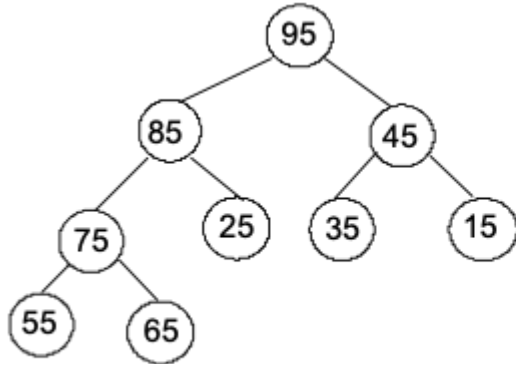


(b) Min heap

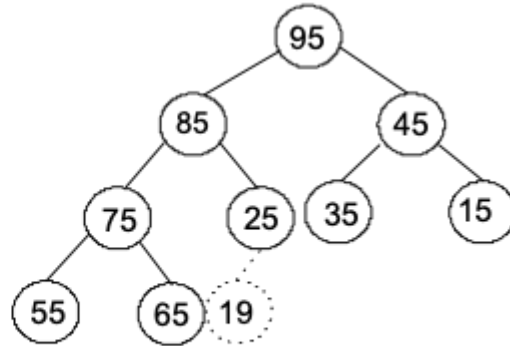
1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	45	25	55	65	35	75	85	95	.	.	.	.	.

# Insertion in a Heap

Case 1: A trivial case



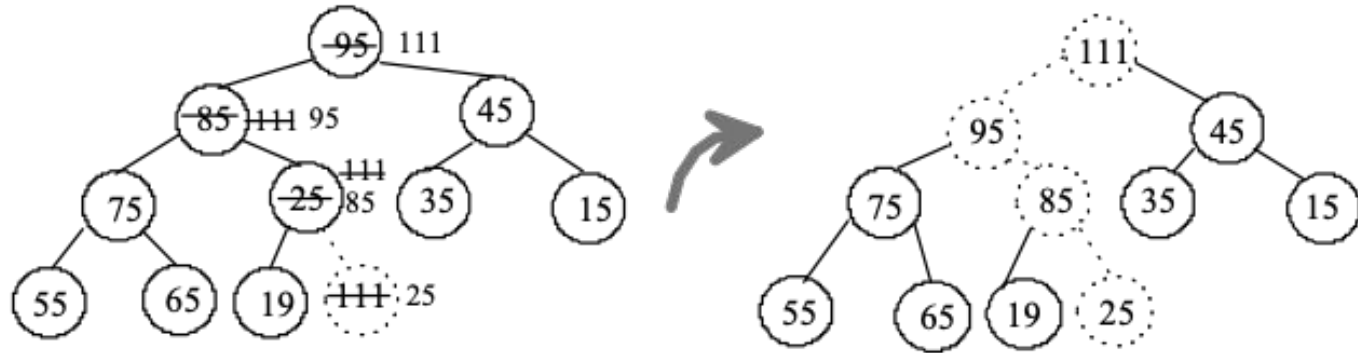
Max heap



Inclusion of 19 in the fashion of almost complete binary tree and it satisfies the Max heap property

# Insertion in a Heap

Case 2: A non-trivial case



**When 111 is inserted into the heap tree**

Inclusion of 111 in the fashion of almost complete binary tree but it does not satisfy the Max heap property and needs to move up unless it reaches to its appropriate position

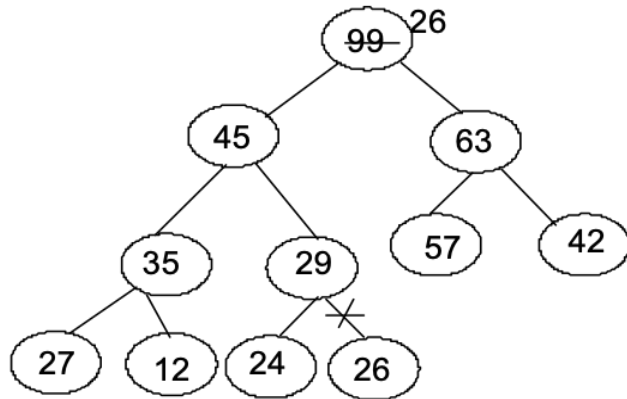


# Deletion in a Heap

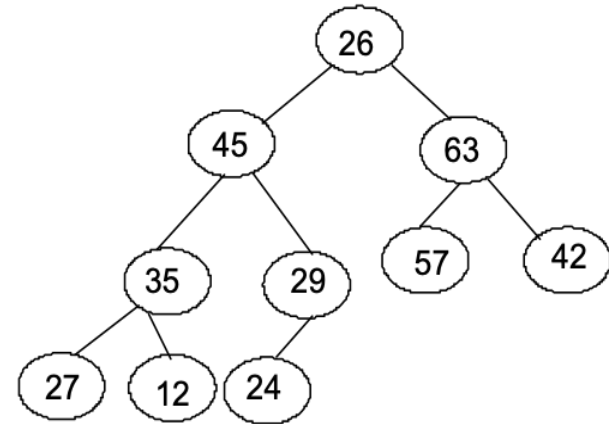
Any node can be deleted from a heap tree. But from the application point of view, deleting the root node has some special importance.

- Read the root node into a temporary storage, say ITEM.
  - Replace the root node by the last node in the heap tree. Then reheap the tree as stated below:
    - Let newly modified root node be the current node. Compare its value with the value of its two children. Let X be the child whose value is the largest. Interchange the value of X with the value of the current node.
    - Make X as the current node.
  - Continue reheap, until the current node is not an empty node.

## Deletion in a Heap

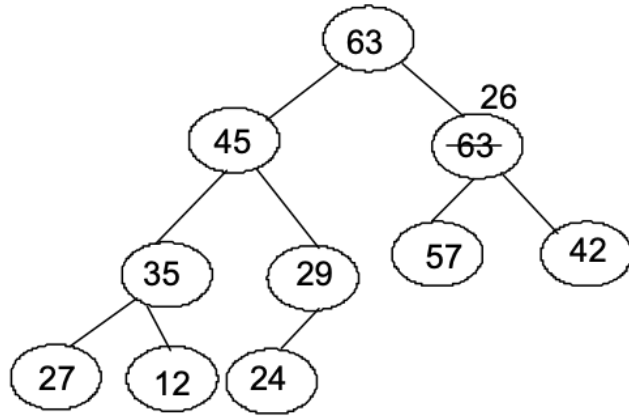


Deleting the node with data 99

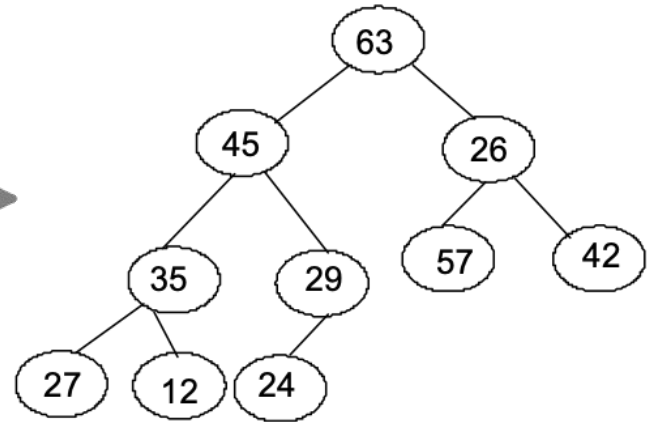


Heap tree after replacing 99 by 26

## Deletion in a Heap

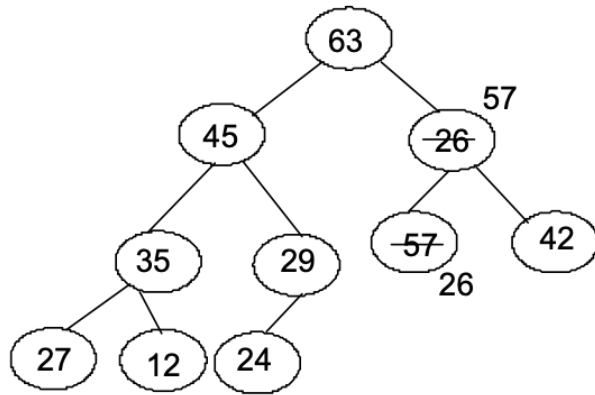


Rebuilding after adjusting 63

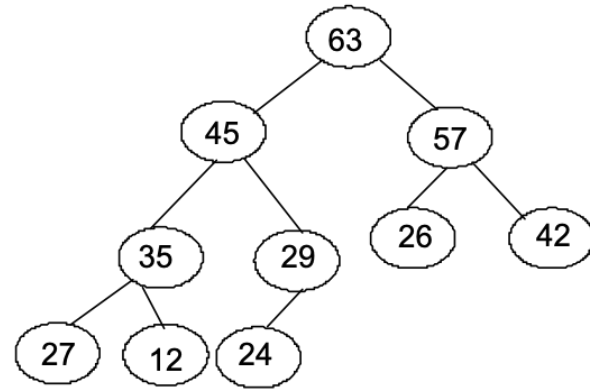


Heap tree after rebuild

## Deletion in a Heap

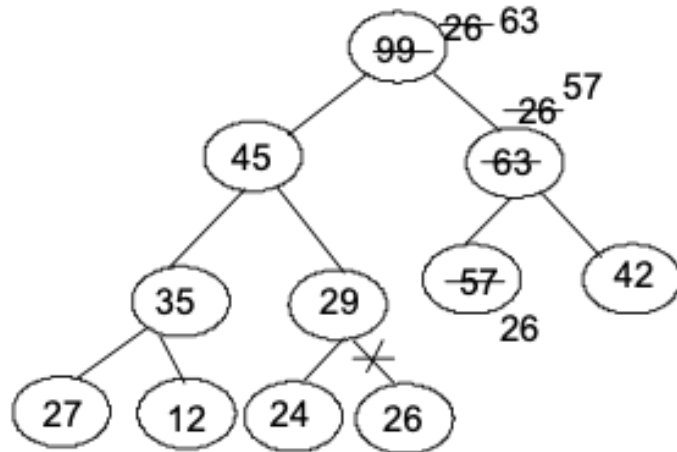


Rebuild the tree at 26

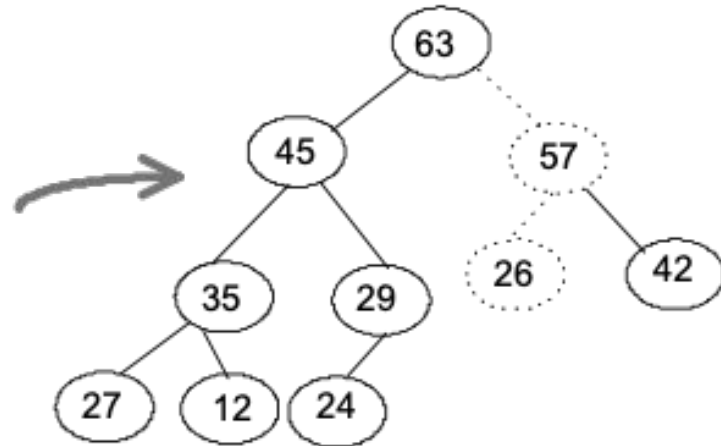


Heap tree after rebuild

## Deletion in a Heap



Deleting the node with data 99

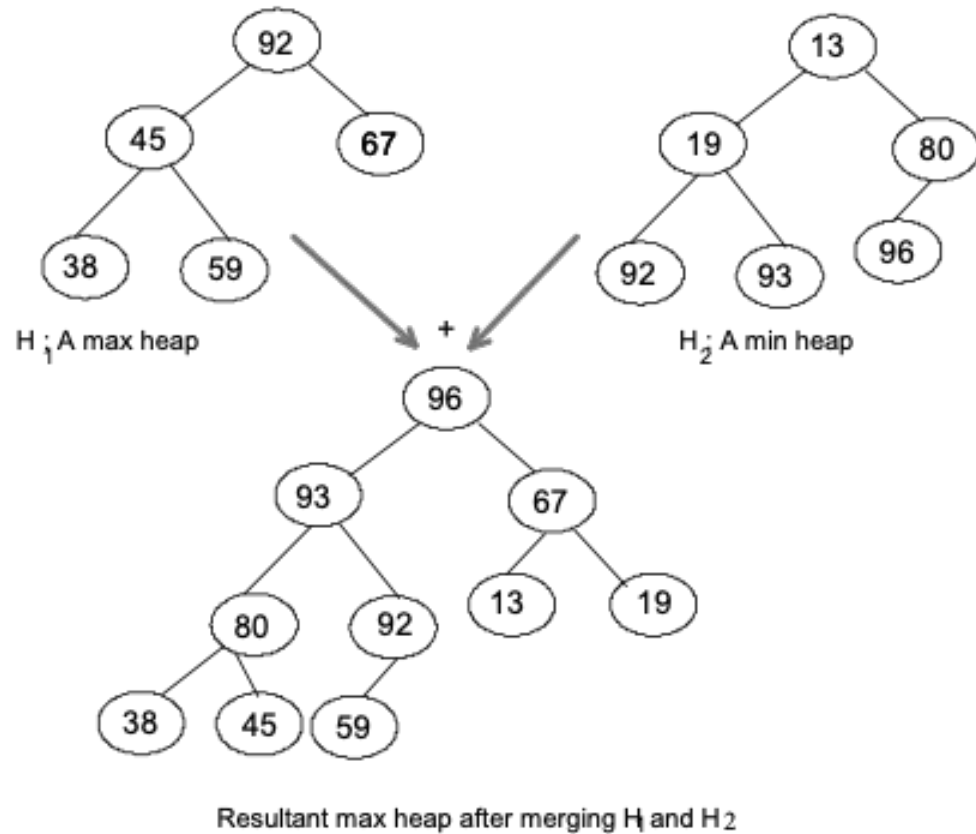


After deletion of 99

# Merging Two Heaps

- Consider, two heap trees  $H_1$  and  $H_2$ .
- Merging the tree  $H_2$  with  $H_1$  means to include all the nodes from  $H_2$  to  $H_1$ .
- $H_2$  may be min heap or max heap and the resultant tree will be min heap if  $H_1$  is min heap else it will be max heap.
- Merging operation consists of two steps:
  - Continue steps 1 and 2 while  $H_2$  is not empty:
    - Delete the root node, say  $x$ , from  $H_2$ .
    - Insert the node  $x$  into  $H_1$  satisfying the property of  $H_1$ .

## Merging Two Heaps



# Applications of Heap Tree: Sorting (Heapsort)

Step 1:

- Build a heap tree with the given set of data.

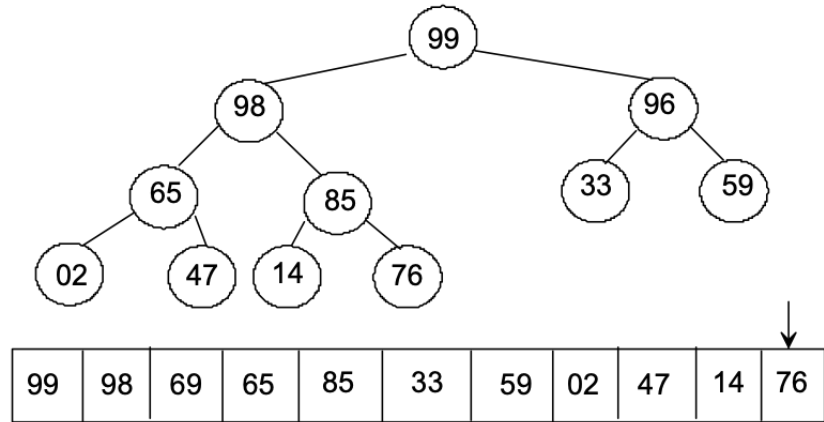
Step 2:

- Delete the root node from the heap.
- Rebuild the heap after the deletion.
- Place the deleted node in the output.

Step 3:

- Continue Step 2 until the heap tree is empty.

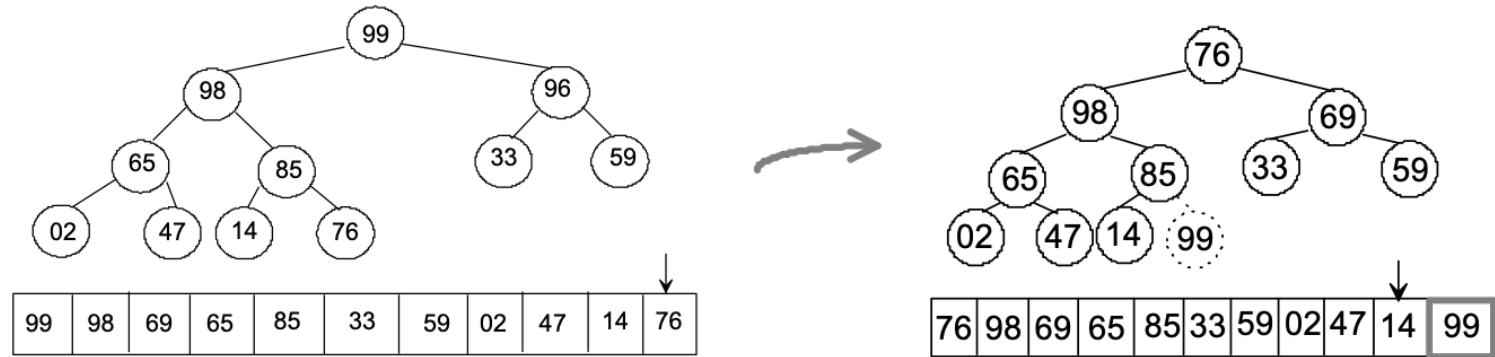
33, 14, 65, 02, 76, 69, 59, 85, 47, 99, 98



**Building (max) heap tree from the given set of data**

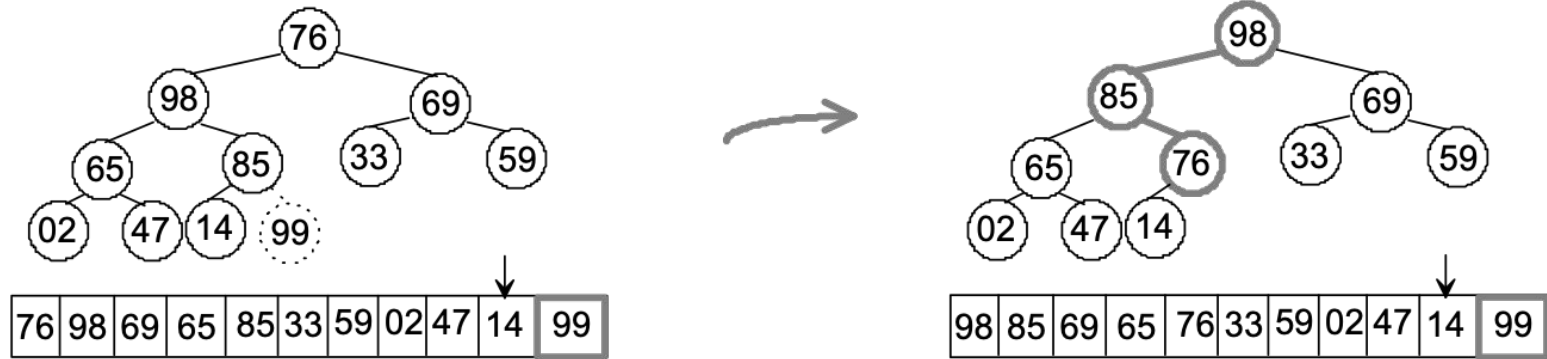


# Applications of Heap Tree: Sorting (Heapsort)



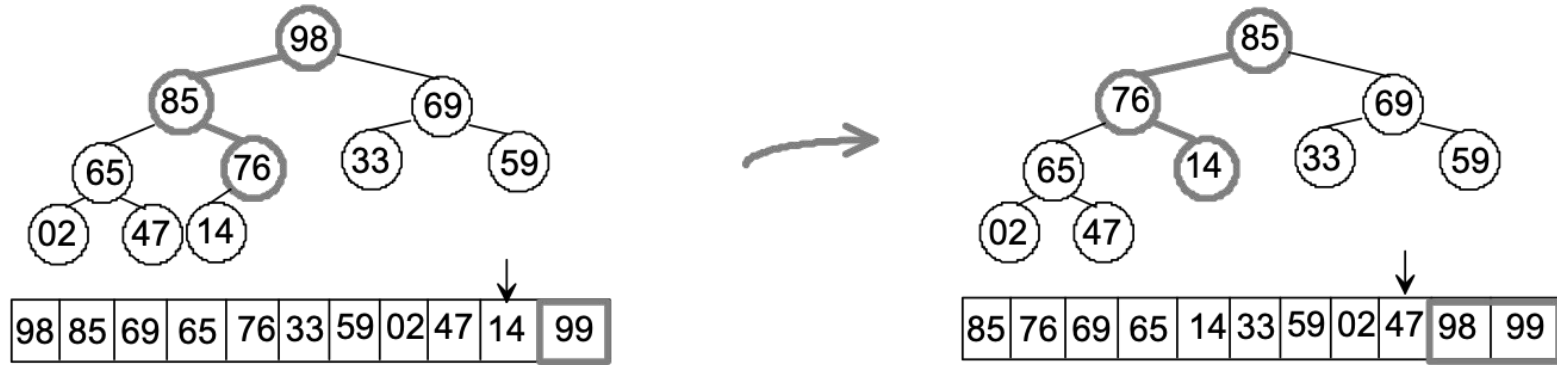
Swapping the root and the last node

## Applications of Heap Tree: Sorting (Heapsort)



Rebuild the heap tree

## Applications of Heap Tree: Sorting (Heapsort)



Repeat deleting root and rebuilding heap

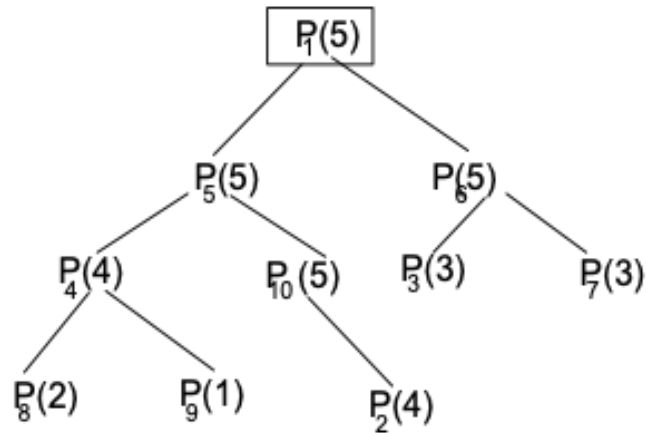
# Applications of Heap Tree: Priority Queue

Consider the following processes, their arrival with their priorities:

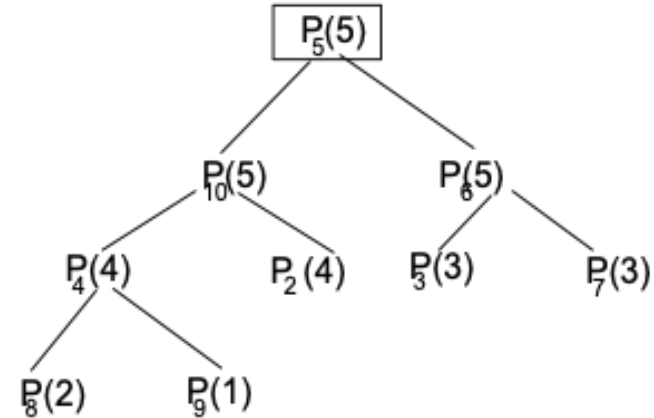
Process	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10
Priority	5	4	3	4	5	5	3	2	1	5

Ordering of processing should be: P1  $\leftarrow$  P5  $\leftarrow$  P6  $\leftarrow$  P10  $\leftarrow$  P2  $\leftarrow$  P4  $\leftarrow$  P3  $\leftarrow$  P7  $\leftarrow$  P8  $\leftarrow$  P9

# Applications of Heap Tree: Priority Queue



(a) Priority queue heap (subscript indicates order of process whereas number in parantheses means its priority)



(b) After the removal of  $P_1$

## Next Lecture

- Introduction to Graphs