# **Cat-File Command Implementation**

This file implements Git's cat-file command in Node.js. The cat-file command is used to examine the contents of Git objects stored in the repository's object database.

# **Purpose**

The cat-file command retrieves and displays the content of Git objects (blobs, trees, commits, or tags) by their SHA-1 hash. It's primarily used for debugging and inspecting Git's internal storage.

# **Class Structure**

```
class CatFileCommand {
   constructor(flag, commitSHA) {
      this.flag = flag;
      this.commitSHA = commitSHA;
   }
}
```

The class takes two parameters:

- flag: Command-line flag that determines the output format (currently only supports -p)
- commitSHA: The SHA-1 hash of the Git object to examine (despite the name, it works with any Git object, not just commits)

# **Step-by-Step Execution**

#### 1. Parameter Extraction

```
const flag = this.flag;
const commitSHA = this.commitSHA;
```

Extracts the flag and SHA from the instance variables for local use.

## 2. Flag Processing

```
switch(flag) { case '-p': {
```

```
// Implementation for -p flag
}
break;
}
```

Uses a switch statement to handle different flags. Currently only implements the -p flag, which means "pretty-print" the object content.

### 3. Object Path Construction

```
const folder = commitSHA.slice(0,2);
const file = commitSHA.slice(2);
const completePath = path.join(process.cwd(),'.git', 'objects', folder, file);
```

Follows Git's standard object storage pattern:

- First 2 characters of SHA become the directory name
- Remaining characters become the filename
- Full path: .git/objects/ab/c123def456...

#### 4. File Validation

```
if(!fs.existsSync(completePath)){
  throw new Error(`Not a valid object name ${commitSHA}`);
}
```

Checks if the object file exists in the Git object database, throwing an error if not found.

## 5. Reading and Decompressing

```
const fileContents = fs.readFileSync(completePath)
const outputBuffer = zlib.inflateSync(fileContents)
```

- Reads the compressed object file from disk
- Decompresses it using zlib (all Git objects are compressed)

#### 6. Content Extraction

```
const output = outputBuffer.toString().split('\x00')[1];
```

This is the key parsing step:

- Converts the decompressed buffer to a string
- Splits on null character (\x00)
- Takes the second part (index 1), which is the actual content

Why this works: Git objects have the format  $\{type\}$   $\{size\}\0\{content\}$ , so splitting on null and taking the second part gives us just the content.

#### 7. Output

process.stdout.write(output);

Writes the extracted content directly to stdout without any additional formatting.

# **Example Usage Scenarios**

For a blob object (file content):

node cat-file.js -p abc123def456 # Output: Hello World

#### For a commit object:

```
node cat-file.js -p def456abc123
# Output:
# tree 1234567890abcdef
# parent 0987654321fedcba
# author John Doe <john@example.com> 1234567890 +0000
# committer John Doe <john@example.com> 1234567890 +0000
# Initial commit
```

#### For a tree object:

```
node cat-file.js -p 567890abcdef
# Output:
# 100644 blob abc123 README.md
# 040000 tree def456 src
```

# **Git Object Format Reminder**

All Git objects follow this format:

{type} {size}\0{content}

#### Where:

- {type}: blob, tree, commit, or tag
- {size}: size of content in bytes
- \0: null character separator
- {content}: the actual object data

### Limitations

- Only implements the -p flag (pretty-print)
- Missing other common flags like -t (show type), -s (show size)
- Error handling is basic
- The parameter is named commitSHA but works with any Git object type

# What the -p Flag Does

The -p flag tells cat-file to "pretty-print" the object content:

- For blobs: Shows the raw file content
- For trees: Shows the formatted directory listing
- For commits: Shows the commit message and metadata
- For tags: Shows the tag information

This implementation provides the core functionality of Git's cat-file -p command, which is essential for examining Git's internal object storage.