```
#include <bits/stdc++.h>
#define inf INT_MAX
using namespace std;
void line(int I)
{
  for (int i = 0; i < l; i++)
    cout << "_";
  cout << endl;
}
void print_cost(vector<vector<int>> cost, int n)
{
  for (int i = 0; i < n; i++)
  {
    for (int j = 0; j < n; j++)
    {
       if (cost[i][j] == inf)
         cout << "X\t";
       else
         cout << cost[i][j] << "\t";
    }
    cout << endl;
  }
}
void fillinf(vector<vector<int>> &cost, vector<int> trav, int n, int s, int d)
{
  cost[d][s] = inf;
  for (int t : trav)
    cost[d][t] = inf;
```

```
for (int i = 0; i < n; i++)
  {
     cost[i][d] = inf;
    cost[s][i] = inf;
  }
}
int reduce(vector<vector<int>> &cost, int n)
{
  int r = 0;
  for (int i = 0; i < n; i++)
  {
     int row_min = cost[i][0];
     for (int j = 1; j < n; j++)
       row_min = min(cost[i][j], row_min);
     if (row_min != inf)
     {
       r += row_min;
       for (int j = 0; j < n; j++)
         if (cost[i][j] != inf)
            cost[i][j] -= row_min;
    }
  }
  for (int j = 0; j < n; j++)
  {
     int col_min = cost[0][j];
     for (int i = 1; i < n; i++)
       col_min = min(cost[i][j], col_min);
     if (col_min != inf)
```

```
{
       r += col_min;
       for (int i = 0; i < n; i++)
         if (cost[i][j] != inf)
            cost[i][j] -= col_min;
    }
  }
  return r;
}
void tsp(vector<vector<int>> source, int n, int start)
{
  line(50);
  cout << "\n\n\nTraveling Salesman Problem\nTotal locations = " << n << "\tStarting location = " <<
start << "\n\n';
  line(50);
  int s = start;
  vector<int> trav;
  int tcost = reduce(source, n);
  while (trav.size() != n)
  {
    int d = s;
    int min_cost = inf;
    vector<vector<int>> new_source = source;
    cout << "Current location = " << s << "\tCost = " << tcost << endl;</pre>
    line(50);
     print_cost(source, n);
    line(50);
    cout << "Possible next locations\n";</pre>
```

```
line(50);
for (int i = 0; i < n; i++)
{
  if (i == s | | count(trav.begin(), trav.end(), i))
    continue;
  vector<vector<int>> dest = source;
  fillinf(dest, trav, n, s, i);
  int r = reduce(dest, n);
  int c = tcost + source[s][i] + r;
  print_cost(dest, n);
  cout << "\nLocation = " << i << "\tCost"
     << " = " << tcost << " + " << source[s][i] << " + " << r << " = " << c << endl;
  line(50);
  if (min_cost > c)
  {
    d = i;
    min_cost = c;
    new_source = dest;
 }
}
if (s == d)
  d = start;
cout << "Traveled to location = " << d << "\tCost"
  << " = " << tcost << endl;
line(50);
trav.push_back(s);
s = d;
if (min_cost != inf)
  tcost = min_cost;
```

```
source = new_source;
  }
  cout << "Solution\nCost\t" << tcost << "\nPath\t";</pre>
  for (int t : trav)
    cout << t << " => ";
  cout << start << endl;
}
int main()
{
  int n, start = 0;
  cout << "Enter number of locations >>>";
  cin >> n;
  vector<vector<int>> source(n, vector<int>(n, inf));
  cout << "Enter cost adjacency matrix\n";</pre>
  for (int i = 0; i < n; i++)
    for (int j = 0; j < n; j++)
       if (i != j)
         cin >> source[i][j];
  while (start >= 0 && start < n)
  {
    line(50);
    cout << "Enter starting location >>>";
    cin >> start;
    tsp(source, n, start);
  }
}
```

```
// vector<vector<int>> c1 = {
// {inf, 20, 30, 10, 11},
// {15, inf, 16, 4, 2},
// {3, 5, inf, 2, 4},
// {19, 6, 18, inf, 3},
// {16, 4, 7, 16, inf}};
// 20 30 10 11
// 15 16 4 2
// 3 5 2 4
// 19 6 18 3
// 16 4 7 16
//03142
OUTPUT ::
Enter number of locations >>>4
Enter cost adjacency matrix
10 15 20
10 35 25
15 35 30
20 25 30
Enter starting location >>>0
Traveling Salesman Problem
Total locations = 4 Starting location = 0
```

Current location = 0 Cost = 70

 $X \quad 0 \quad 0 \quad 0$

0 X 20 5

0 20 X 5

0 5 5 X

Possible next locations

 $X \quad X \quad X \quad X$

X X 10 0

0 X X 5

0 X 0 X

Location = 1
$$Cost = 70 + 0 + 10 = 80$$

x x x x

0 X X 5

X 10 X 0

0 0 X X

Location = 2 Cost = 70 + 0 + 10 = 80

 $X \quad X \quad X \quad X$

0 X 20 X

0 20 X X

 $X \quad 0 \quad 0 \quad X$

Location = 3 Cost = 70 + 0 + 5 = 75

Traveled to location = 3 Cost = 70

Current location = 3 Cost = 75

$$X \quad X \quad X \quad X$$

$$X \quad 0 \quad 0 \quad X$$

Possible next locations

$$X \quad X \quad X \quad X$$

$$X \quad X \quad 0 \quad X$$

$$X \quad X \quad X \quad X$$

Location = 1
$$Cost = 75 + 0 + 20 = 95$$

$$\mathsf{X} \quad \mathsf{X} \quad \mathsf{X} \quad \mathsf{X}$$

$$0 \quad \quad X \quad \quad X \quad \quad X$$

$$X \quad 0 \quad X \quad X$$

$$X$$
 X X X

Location = 2
$$Cost = 75 + 0 + 20 = 95$$

Traveled to location = 1 Cost = 75

Current location = 1 Cost = 95

 $X \quad X \quad X \quad X$

X X 0 X

0 X X X

 $X \quad X \quad X \quad X$

Possible next locations

$$X \quad X \quad X \quad X$$

Location = 2
$$Cost = 95 + 0 + 0 = 95$$

Traveled to location = 2 Cost = 95

Current location = 2 Cost = 95

$$X \quad X \quad X \quad X$$

Possible next locations

Solution

Cost 95

Path 0 => 3 => 1 => 2 => 0

Traveled to location = 0 Cost = 95