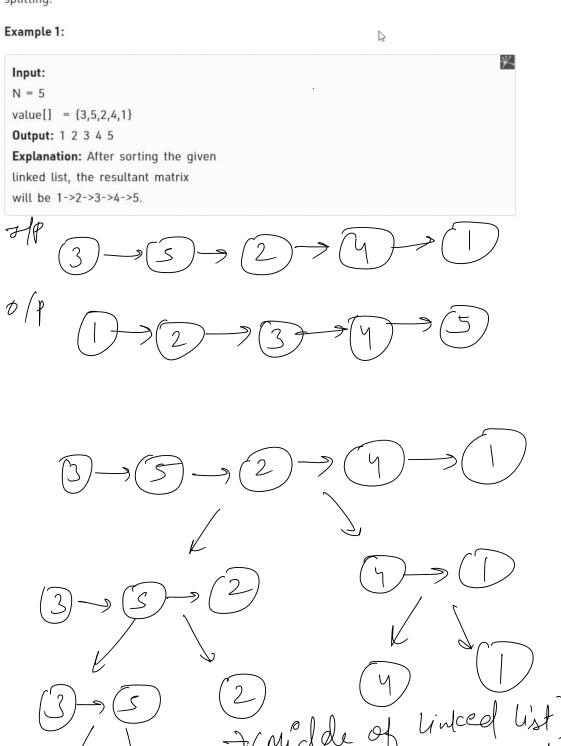
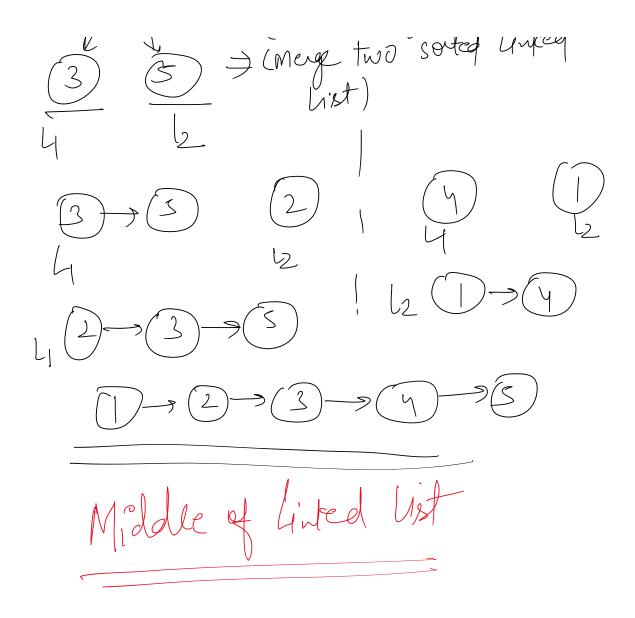
Day 18 06 December 2022 16:01 Cong weor 5 ζ 2 S 3 2 3 6 6 3 AI 3

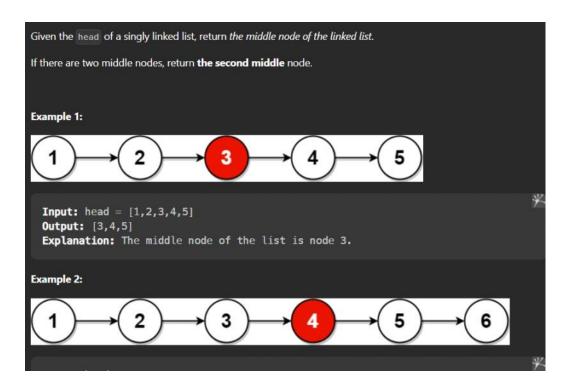
S. C- O (M)

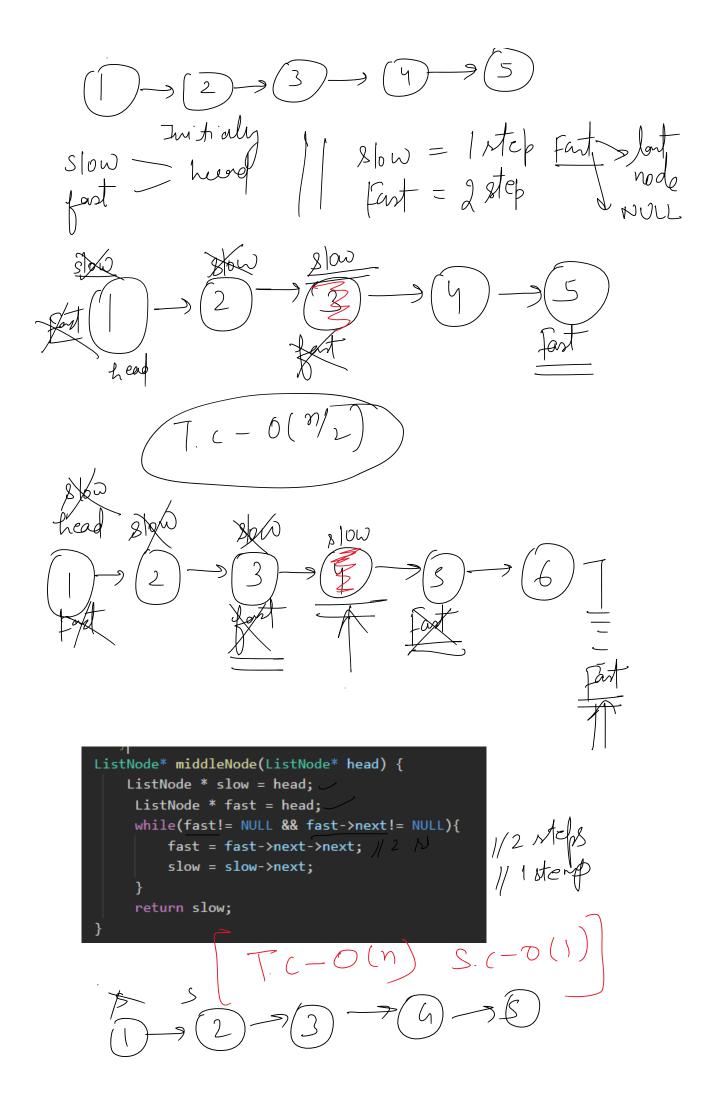
Given Pointer/Reference to the head of the linked list, the task is to **Sort the given linked list using Merge Sort**.

Note: If the length of linked list is odd, then the extra node should go in the first list while splitting.







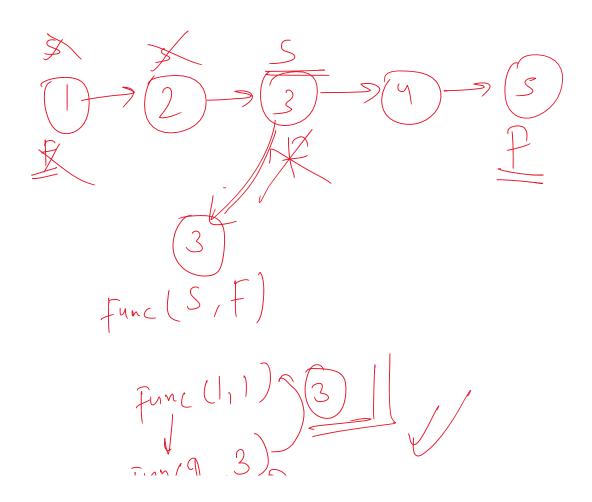




```
istNode * func(ListNode *slow,ListNode * fast){
    if(fast == NULL || fast->next == NULL) return slow;
    fast = fast->next->next;
    slow = slow->next;
    return func(slow,fast);
}
ListNode* middleNode(ListNode* head) {
    return func(head,head);
}
};
```

T.C-D(M)

S.C-D(M)

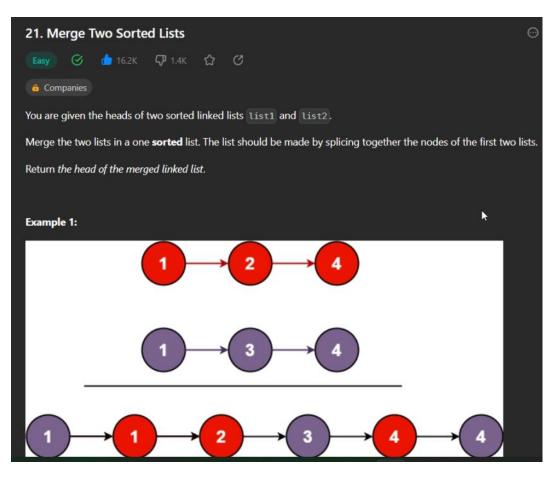


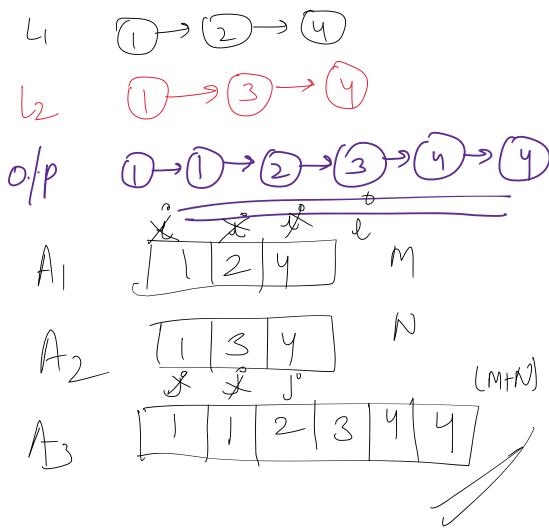
Frn(2,3) Fun (3,5) 11 Loop of 3192 GT MZHI
ESTI E VO recurring
function of 3192 and is

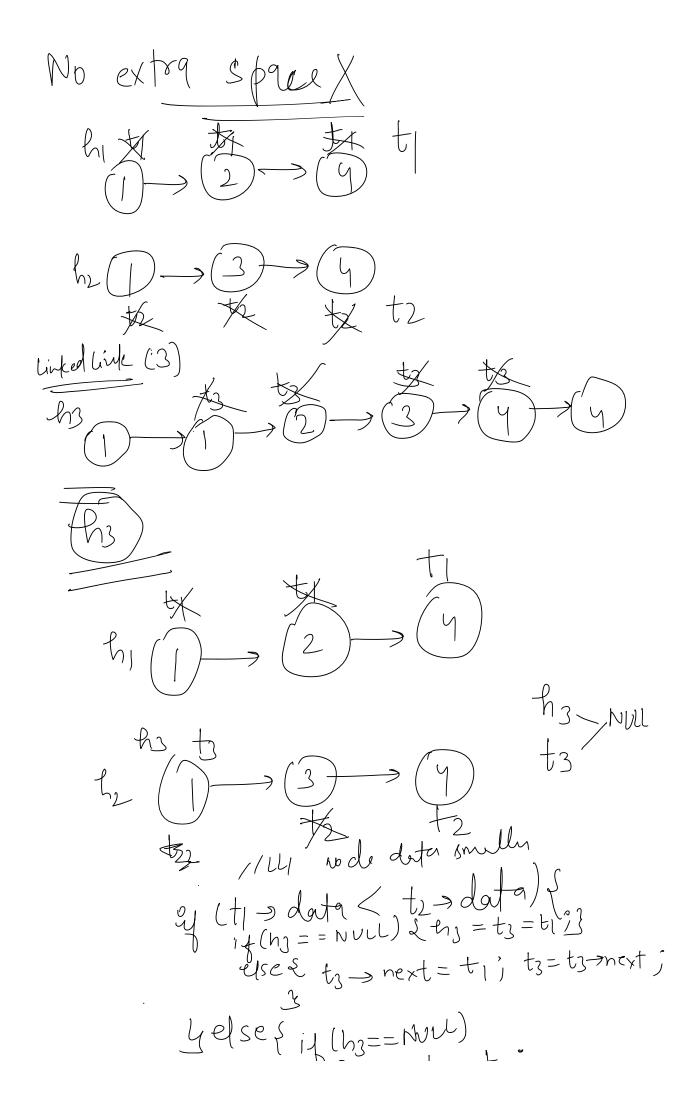
likh do 1/ Loop terminating condition
Base Care 9 21 ATM

Mext set of input recursive

Call To Tall







$$\begin{cases} t_3 = t_3 = T_2 \end{cases}$$

ted listed list (h_3) $(t_1 = = NUU)$ $t_3 \rightarrow next = t_2$ $(t_2 = = NUU)$ $t_3 \rightarrow next = t_1$,

List Node x temp1 = head1, x temp2 = head2; List Node x h3 = NULL, xt3 = NULL; while (temp1 | = NULL &&

temp2 / = NVLL) { if (temp) -> data < temp2 -> data) { å (h3 = = NULL) € $-h_3 = t_3 = temple;$ 1 dsc s to mext = templo, to = to - next; templ=templ->next; g else of ŭ (h3 = = NULL) € $-h_3 = t_3 = temp2$ Jescs to mext = temp? temp2=fempl->nexto

of |temp| = -NUU) to = next = temp2; = NUU) to = next = temp1?

```
ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {

if(list1 == NULL) return list2;

if(list2 == NULL) return list1;

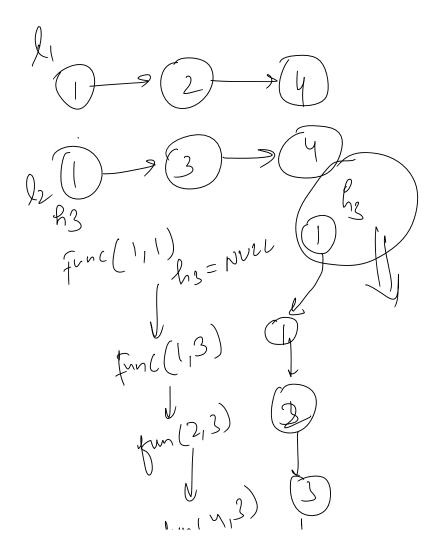
ListNode *temp1 = list1,*temp2= list2;

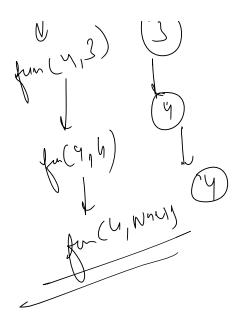
ListNode *h3 = NULL,*t3 = NULL;

while(temp1 != NULL && temp2 != NULL){

if(temp1->val < temp2->val){
```

```
if(h3 == NULL){
       h3 = t3 = temp1;
     }else{
       t3->next = temp1;
       t3 = t3 - \text{next};
     temp1 = temp1->next;
  }else{
     if(h3 == NULL){
       h3 = t3 = temp2;
     }else{
       t3->next = temp2;
       t3 = t3 - \text{next};
     temp2 = temp2->next;
if(temp1 == NULL){
  t3->next = temp2;
}else{
   t3->next = temp1;
return h3;
```





Merge Sort for Linked List \square

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Medium A

Accuracy: 74.76%

Submissions: 49827

Points: 4

Given Pointer/Reference to the head of the linked list, the task is to **Sort the given linked list using Merge Sort**.

Note: If the length of linked list is odd, then the extra node should go in the first list while splitting.

Example 1:

Input:

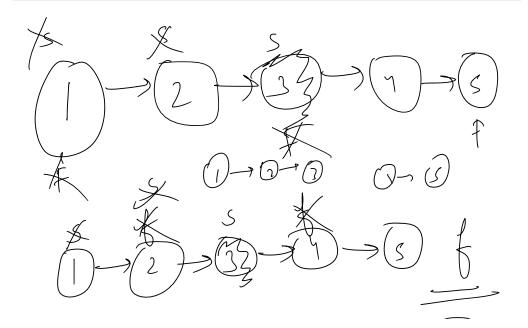
N = 5

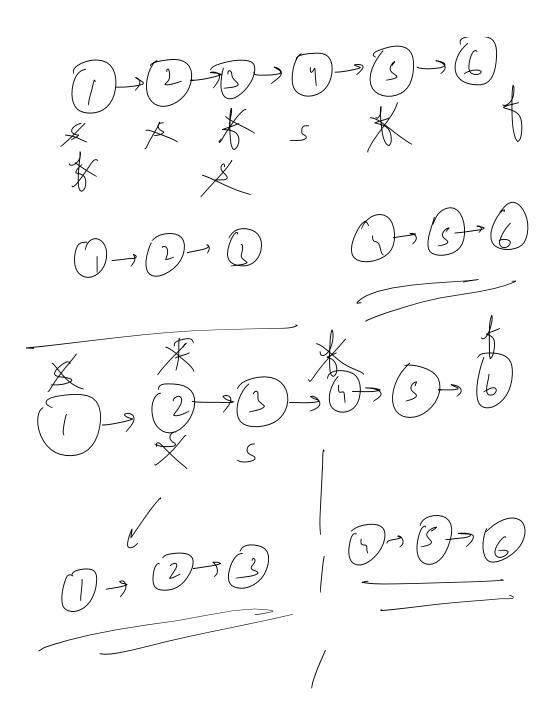
value[] = {3,5,2,4,1}

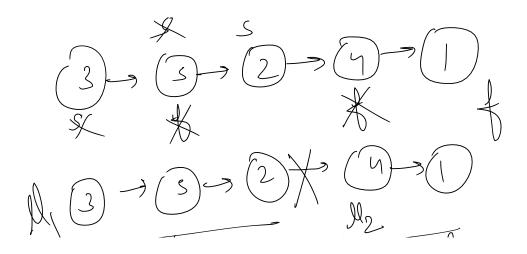
Output: 1 2 3 4 5

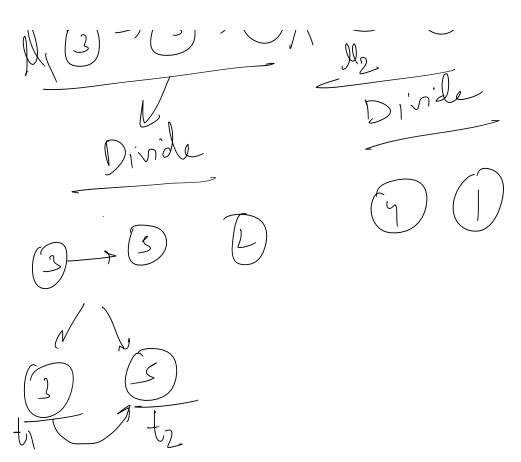
Explanation: After sorting the given linked list, the resultant matrix

will be 1->2->3->4->5.



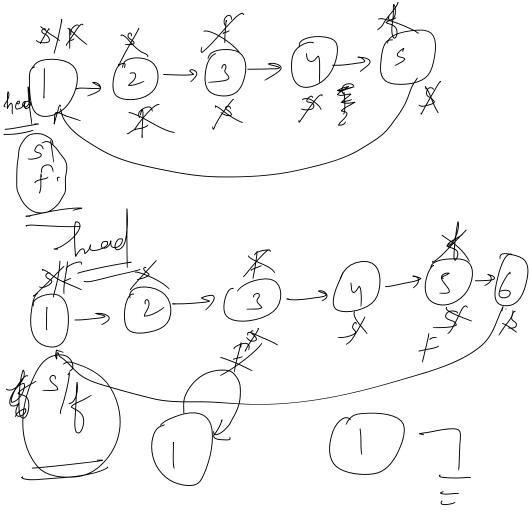






```
public:
  //Function to sort the given linked list using Merge Sort.
    Node* mergeTwoLists(Node* list1, Node* list2) {
       if(list1 == NULL) return list2;
if(list2 == NULL) return list1;
       Node *head = NULL;
if(list1->data < list2->data){
           head = list1;
           head->next = mergeTwoLists(list1->next,list2);
       }else{
           head = list2;
           head->next = mergeTwoLists(list1,list2->next);
       return head;
  Node* mergeSort(Node* head) {
       if(head->next != NULL){
    // middle of the linked list
           Node *slow = head, *fast = head->next;
while(fast != NULL && fast->next != NULL){
                slow = slow->next;
fast = fast->next->next;
           Node *112 = slow->next;
           slow->next = NULL;
           Node *t1 = mergeSort(head);
Node *t2 = mergeSort(ll2);
           return mergeTwoLists(t1,t2);
       return head;
  }
```

middle of linked lists
Merge two Sorted lists
Merge Sert for Linked Lists
Merge Sert for Linked at vali made heard the foil of the truly of truly of the Circular Liked



```
/* Should return true if linked list is circular, else fa.
pool iscircular(Node *head)
{
    if(head ->next == NULL){
        return false;
    }
    Node * slow = head;
    Node * fast = head;
    bool flag = false;
    do{
        slow = slow->next;
        fast = fast->next->next;
        if(slow == fast && fast == head){
            flag = true;
            break;
        }
    }
}while(fast != NULL && fast->next != NULL);
return flag;
}
```