```
/ {\tt *DevelopaJavaprogram} to create an abstract class named {\tt Shape that contains}
twointegersand
an empty method named print Area (). Provide three classes named Rectangle,\\
Triangleand
{\tt Circle such that each one of the class es extends the class Shape. Each one of the class Shape and {\tt Circle such that each one of the class estate of the class Shape and {\tt Circle such that each one of the class estate of the class Shape and {\tt Circle such that each one of the class estate of the class {\tt Circle such that each one of the class estate of the class {\tt Circle such that each one of the class estate of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such that each one of the class {\tt Circle such t
classescontain
onlythemethodprintArea()thatprintstheareaofthegivenShape.
abstract class Shape
int a=3;
int b=4;
abstract public void print_area();
class rectangle extends Shape
public int area_rect;
@Override
public void print_area()
area_rect=a*b;
System.out.println("The area of rectangle is:"+area_rect);
class triangle extends Shape
int area_tri;
@Override
public void print_area()
area_tri=(int)(0.5*a*b);
System.out.println("The area of triangle is:"+area_tri);
class circle extends Shape
int area_circle;
@Override
public void print_area()
area_circle=(int)(3.14*a*a);
System.out.println("The area of circle is:"+area_circle);
```

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```
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abstract public void print_area();
class rectangle extends Shape
public int area_rect;
@Override
public void print_area()
area rect=a*b;
System.out.println("The area of rectangle is:"+area_rect);
class triangle extends Shape
int area_tri;
@Override
public void print_area()
area_tri=(int)(0.5*a*b);
System.out.println("The area of triangle is:"+area_tri);
class circle extends Shape
int area_circle;
@Override
public void print_area()
area circle=(int)(3.14*a*a);
System.out.println("The area of circle is:"+area_circle);
}
class abs{
public static void main(String[]args){
rectangle rec = new rectangle();
rec.print_area();
triangle tri = new triangle();
tri.print_area();
circle cir=new circle();
cir.print_area();
}
```

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