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CD	D all	No
3.B.	KOII	NO

# COMPUTER ARCHITECTURE 4<sup>th</sup> Exam/Comp/IT/CSE/3621/Nov'18

	4 Exam/Comp/11/C3E/3621/NOV 18	
Duration: 3Hrs.		M.Marks:75
	SECTION-A	
	in the blanks.	15x1=15
	BCD stands for	
	A byte contains Bits.	
	ASCII stands for	
	Stack is based on Principle.	
e.	Control word is a collection of bits.	
f.		
g.		
h.	1's complement of 111101 is?	
i.	Register and memory are the types of	
j.	· ———	y buses.
k.	DRAM stands for	
I.	MMU stands for Memory management units. (T/F)	
	DVD stands for	
	EPROM stands for	
0.	WORM stands for	
	SECTION-B	
	empt any five questions.	5x6=30
	What are the important characteristics of RISC architecture?	
	Explain multiplication algorithm of 2 numbers with an example.	
	Explain any 3 number systems with an example each.	
	Explain any 6 addressing modes.	
	Differentiate between RISC and CISC.	
	Explain various components of CPU.	
	Explain control word with the help of an example.	
viii.	Explain the concept of pipeline processing.	
	SECTION-C	
	empt any three questions.	3x10=30
	Explain general register organization with the help of a diagram.	
b.	Explain DMA controller with the help of a diagram.	
c.	Explain memory hierarchy in detail with the help of a diagram.	
d.	What is an instruction format? Explain different types of instructions.	
e.	Convert: i) $(10101)_2$ to decimal. ii) Decimal $(25)_{10}$	to binary.

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SΒ	Roll	No
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# COMPUTER ARCHITECTURE 4<sup>th</sup> Exam/Comp/IT/CSE/3621/May'18

	4 <sup>th</sup> Exam/Comp/IT/CSE/3621/May'18		
Durati	on: 3Hrs.	M.Marks:75	
	SECTION-A		
Q1. Do	as directed.	10x1.5=15	
a.	Octal number system is number system.		
b.	Two types of Parity systems are and		
c.	ASCII is bit code.		
d.	RAM can by classified into and		
e.			
f.	Memory accessed by its contents is called memory.		
g.	2's Complement of (12) <sub>10</sub> is		
h.	Floating Point Numbers has two parts and		
i.	Algorithm multiply binary numbers in signed 2's complement representation.		
j.	The ratio of number of hits divided by total CPU references to memory is	<del>·</del>	
	SECTION-B		
Q2. At	tempt any five questions.	5x6=30	
i.	1		
	Define Addressing Modes. Explain various types of Addressing Modes.		
iii.	What is parallel processing? Explain with diagram.		
iv.	Explain DMA with diagram.		
٧.			
vi.	Explain Memory Map.		
vii.	What is Gray Code? Explain?		
	SECTION-C		
Q3. At	tempt any three questions.	3x10=30	
a.	=p		
	Define Auxiliary Memory? Explain Magnetic disks.		
С.	, in the second	<b>*</b>	
d.	Explain algorithm for addition and subtraction.		

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S.B. Roll No.....

# COMPUTER ARCHITECTURE 4<sup>th</sup> Exam/Comp/IT/CSE/3621/Sep'2020

Duration: 1.15 Hrs. M.Marks:25

#### **SECTION-A**

### Q1. Attempt any three questions.

3x5=15

- a. Explain RAM chip with diagram.
- b. Explain SHIFT MICRO OPERATIONS
- c. Write down characteristics of RISC and CISC.
- d. Explain Addition algorithm
- e. What do you mean by addressing mode? Explain any two.
- f. Write short note on Gray code.
- g. What do you mean by FIFO buffer? Give neat and clean diagram of 4X4 FIFO buffer.
- h. Write short note of cache memory.
- i. Write short note on interrupt initiated I/O operation.

#### **SECTION-B**

### Q2. Attempt any one questions.

1x10=10

- i. What is a DMA Controller? Describe along with its working using suitable diagrams.
- ii. Explain memory hierarchy in detail with the help of a diagram
- iii. Convert: i)  $(10001110)_2$  to decimal. ii) Decimal  $(25)_{10}$  to binary.



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# COMPUTER ARCHITECTURE 4<sup>th</sup> Exam/COMP/IT/CSE/3621/Jun'2021

Duration: 1.15Hrs. M.Marks:25

#### **SECTION-A**

### Q1. Attempt any three questions.

3x5=15

- i. What do you mean by addressing mode? Explain any five.
- ii. Explain Daisy Chain priority interrupt.
- iii. Explain the concept of pipeline processing.
- iv. Explain the various instruction formats used in CPU with suitable examples?
- v. Write in brief about Cache memory.
- vi. Give a short note on Memory connection to CPU.
- vii. Differentiate between RISC vs CISC characteristics.

#### **SECTION-B**

### Q2. Attempt any one question.

1x10=10

- a. What is a DMA Controller? Describe along with its working using suitable diagrams.
- b. Write a short note on:
- i) Input-Output Interface
- ii) Booth's multiplication algorithm
- c. Explain general register organization with the help of a diagram.
- d. What is Stack organization? Enlist its various operations with their microoperations.



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S.B. R	oll. No	
	COMPUTER ARCHITECTURE  4 <sup>th</sup> Exam/COMP/IT/CSE/3621/Jun'2022	
Durat		arks:75
O1 D	SECTION-A	15.4-15
-		15x1=15
a. b		
C.	Define Cache memory.	
e.	,	
f.	·	
g.		
ه h		
i.		
i.		
k.	•	
l.	Convert decimal (25) into binary.	
m	. Define BCD	
n		
0	. What do you mean by ALU?	
	SECTION-B	
Q2. A	ttempt any six questions.	6x5=30
i	Differentiate between RISC & CISC.	
ii	. Discuss concept of memory hierarchy.	
iii	Explain various components of CPU.	
iv	. Define control word. Discuss it with an example.	
V	. Explain data transfer techniques in brief.	
vi	. What is 2's compliment? Explain with an example	
	What is an interrupt? Explain basic types of interrupt.	
viii	. Write a short note on stack organization.	
	SECTION-C	
Q3. A	ttempt any three questions.	3x10=30
a.	Define Addressing modes. Describe various addressing modes with an example.	
b	. Explain DMA controller with diagram in detail.	

- c. Explain general register organization with suitable diagram.
- d. Describe concept of virtual memory using paging and segmentation.
- e. Explain cache memory organization in detail.



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S.B. Ro	II. No	
	COMPUTER ARCHITECTURE  4 <sup>th</sup> Exam/CSE/IT/0495/Jun'2022	
Duratio	(For 2018 Batch Onwards) on: 3Hrs.	M.Marks:75
Daratio	SECTION-A	IVI.IVIAI K3.7 3
Q1. Do	as directed.	15x1=15
-	BCD stands for	
	ASCII stands for .	
	An code field specifies the operation to be performed.	
	Fixed point number may not represent integers. (True/False)	
e.	The operation of insertion in a stack is known as PUSH. (True/Fa	ilse)
f.	EBCDIC stands for	,
g.	ROM stands for	
_	RAM stands for .	
i.	Magnetic disks, magnetic tapes are examples of Auxiliary memo	ory. (True/False)
j.	A dedicated computer is assigned to one task.(True/False)	, , , ,
k.		
I.	Serial interface is faster than parallel interface. (True/False)	
m.	MIMD stands for	
n.	A nibble contains bits.	
	WORM stands for,	
	SECTION-B	
Q2. Att	empt any six questions.	6x5=30
i.	Write a note on Gray code and BCD Code.	
ii.	Differentiate between CISC and RISC?	
iii.	Write a short note on interrupt cycle.	
iv.	Differentiate between primary memory and secondary memory	<b>'.</b>
V.	What do you mean by addressing mode? Explain any three.	
vi.	Explain register and memory stack in detail.	
vii.	Convert the following:- a) $(0.1101)_2$ =(?) <sub>10</sub>	b) $(131)_8 = (?)_{10}$
viii.	Explain 2's complement with the help of an example.	
	SECTION-C	
Q3. Att	empt any three questions.	3x10=30
a.	,	
b.	Explain memory hierarchy in detail with help of a diagram.	
C.	Describe the following:- a) Input-Output Interface	b) Associative Memory
d.	Explain the Booth multiplication algorithm with an example.	
e.	What do you mean by pipelining? Explain with the help of exam	ple.

