



LinkedIn Profile

Priyanshu Goel

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EDUCATION

B.Tech Information Technology

K.I.E.T. Group of Institutions, Ghaziabad, U.P., India 8.5 SGPA. (up till 3rd semester)

2018 - 2022*

Senior Secondary Education Science

St. Joseph's Academy, Ghaziabad, U.P., India 86%

2018

Secondary Education

St. Joseph's Academy, Ghaziabad, U.P., India 90.4%

2016

EXPERIENCE

Software Developer Trainee

Dynamic Pixels Multimedia Solutions, Part-Time

Oct 2019 - July 2020

- **Building Prospect List-** Finding out the right kind of prospects to be targeted.
- **Database Creation-** Creating a database with specific filters and criteria for different e-mail campaigns.
- **E-mail Campaigns-** Execute various e-mail campaigns for each geography. Define target prospects, strategy for each campaign to gain maximum output from each campaign.
- **Lead Generation-** Follow up most appropriate targets through calls and follow-up e-mails to generate maximum number of positive leads to build maximum contacts and set-up maximum online appointments. Work around to execute proper follow-up strategy for each prospect in sales pipeline to convert it into a successful lead/ client.

Summer Trainee

IEO MAKERS FABLAB PVT. LTD, Ghaziabad, U.P., India

June 2019 - July 2019

- **Learn to use Unity, Blender, Visual Studio.**
- **Augmented Reality, Game Development and Design Thinking.**

SKILLS

Programming Languages	Java, Python, C, C#
Softwares	Unity, FL Studio, Adobe Photoshop, Sony Vegas, Blender
Technologies	Game Development, Web Development
Traits	Hardworking, Creative, Result Oriented, Team Player

PROJECTS

Maze Run Unity 3D, Visual Studio, Blender

A 3D First person perspective based game for android based platform. The player has to pass through Maze to complete the level and has to collect coins hidden in the Maze.

Super Sparty Bros. Unity 2D, Visual Studio

A 2D game based on a character Sparty. In the game player has to go through the enemy guards and has to collect a rose to reach next level and finally win.

Box Shooter *Unity 3D, Visual Studio*

A 3D first person perspective game where player has to shoot different boxes and collect points. It has a time limit, shooting yellow boxes will gain you time, shooting green boxes will gain you points and shooting white boxes will deduct your points.

Roller Madness *Unity 3D, Visual Studio*

A 3D first person perspective game where player is a ball and has to collect coins and also save themselves from the enemy cubes coming towards them.

AWARDS

Coordinator *31st August 2019*

K.I.E.T Group of Institutions

Held responsibility of Student Coordinator at Literary Fest 2019 organized by Odyssey- The Literary Society of KIET.

ONLINE MOOCs

Introduction to Game Development <i>May 2020</i>	Coursera
Principles of Game Design <i>June 2020</i>	Coursera
Business of Games and Entrepreneurship <i>June 2020</i>	Coursera
Game Development for Modern Platforms <i>July 2020</i>	Coursera
Programming Foundations with JavaScript, HTML and CSS (with Honors) <i>June 2020</i>	Coursera
Java Programming: Solving Problems with Software (with Honors) <i>June 2020</i>	Coursera
Java Programming: Arrays, Lists, and Structured Data <i>July 2020</i>	Coursera
Programming for Everybody (Getting Started with Python) <i>May 2020</i>	Coursera
Python Data Structures <i>June 2020</i>	Coursera

EXTRA CURRICULAR ACTIVITIES

Active member of Music Club of our college, KIET Music Club .

Active member of Gaming Club of Innovation Center, KIET Group of institutions, TransRaptor.