

Priyanshu Goel

IT Junior @ KIET Group Of Institutions

Seeking for an Opportunity Game Development Industry. Ready to use my skills in Game Development, Web Development, and Problem-Solving Programming.

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EDUCATION

Bachelor of Technology

KIET Group of Institutions (Dr. A.P.J. Abdul Kalam Technical University, Lucknow)

08/2018 - Present

80.2% till 7th semester

Courses

- Information Technology

Senior Secondary

ST. JOSEPH'S ACADEMY (ISC)

04/2017 - 05/2018

85%

Course

- SCIENCE

Secondary Education

ST. JOSEPH'S ACADEMY (ICSE)

04/2015 - 05/2016

90.5%

WORK EXPERIENCE

Unity AR Developer

Mystical Productions Pvt. Ltd.

09/2021 - Present

Achievements/Tasks

- Developed and Delivered Game and AR Modules.
- Worked on Marker Based AR Projects.
- Worked on FPP modules, 3D modules, NavMesh Generation, Lighting of the Game Space.
- Constructed code logic according to projects requirement.

Web Developer Intern

Hits Solutions

01/2021 - 03/2021

Achievements/Tasks

- Created an E-commerce Website and a Web Portal Application using PHP as backend language.
- Worked on Firebase as a Real time Database.

Summer Trainee (Java Developer)

KIET Group Of Institutions

05/2020 - 06/2020

Achievements/Tasks

- Developed "Friends Club", a **Java Based Application** with Backend support using JDBC.
- My Role: JDBC connectivity and Front End.

SKILLS

Unity 3D

Java

C#

PHP

Problem-Solving

Adobe Photoshop

Game Development

PERSONAL PROJECTS

AtomBlast (03/2022 - 04/2022)

- 2D Puzzle game** where you have to neutralize the Nucleus by providing it with Protons.
- Implemented Mechanics like **Particle system, Colliders & Triggers** using **Unity Game Engine**.
- Link: <https://play.google.com/store/apps/details?id=com.Hipstert.AtomBlast>.

InteriAR (11/2021 - 03/2022)

- AR based Interior Designing App** where you can Design your home using the AR feature and choose products as per your choice.
- Implemented **ARCore Libraries** and various functionalities to display, edit and save details of various models.
- Implemented **Firebase** to send and save data for Web Portal.

EXTRA-CURRICULAR

E-Boosters Club (04/2021 - Present)

Interacting with Juniors and proving support for gaining apt technical and communication skills.

Problem Solving

Solved 100+ problems successfully on programming platform Leetcode with a success rate of 46%.

CERTIFICATES

Versant 4 Skills Essential Test (01/2021)

Scored 77 in Versant 4 Skills Essential Test for Communication Skills

TCS National Qualifier Test (03/2021)

Scored 87% In TCS NQT Cognitive Subject consisting of Numerical Ability, Verbal Ability, and Reasoning Ability, and 93.33% in IT Programming subject.

Game Design and Development Specialization via Coursera (10/2020)

This specialization covers Game Development using the Unity 3D game engine. Learned to develop a game concept; prototype, test, and iterate on ideas; and navigate licensing, marketing, and other business considerations.

Java Programming: Solving Problems with Software (with Honors) via Coursera (06/2020)

Learned to code in Java and improve programming and problem-solving skills, designed algorithms, and developed and debugged programs.