

JAVA and DSA

>>Here are all the topics below<<

Java Topics:

1. Introduction to Java

- Basics of Java
- Setting up Java Development Environment

2. Java Syntax and Structure

- Variables and Data Types
- Operators
- Control Flow Statements
- Loops
- Functions/Methods

3. Object-Oriented Programming (OOP) in Java

- Classes and Objects
- Inheritance
- Polymorphism
- Encapsulation
- Abstraction

4. Exception Handling

- Try, Catch, Finally
- Custom Exceptions

5. Collections Framework

- Lists, Sets, Maps
- Iterators

- Collections API

6. Input/Output in Java

- File Handling
- Streams

7. Multithreading and Concurrency

- Threads
- Synchronization
- Concurrent Collections

8. Java GUI (Swing/AWT)

- Creating Graphical User Interfaces

9. Networking in Java

- Sockets
- URL handling

10. Database Connectivity (JDBC)

- Connecting to Databases
- Executing SQL queries

11. JavaFX (optional)

- Building Java GUI Applications with JavaFX

Data Structures and Algorithms (DSA) Topics:

1. Introduction to Data Structures and Algorithms

- Basic Definitions
- Time and Space Complexity

2. Arrays

- Basic Operations
- Searching and Sorting

3. Linked Lists

- Singly Linked Lists
- Doubly Linked Lists
- Circular Linked Lists

4. Stacks and Queues

- Implementations and Applications

5. Trees

- Binary Trees
- Binary Search Trees (BST)
- AVL Trees
- Tree Traversals

6. Graphs

- Graph Representations
- Breadth-First Search (BFS)
- Depth-First Search (DFS)

7. Hashing

- Hash Functions
- Collision Resolution

8. Heaps

- Min Heap and Max Heap
- Heap Operations

9. Sorting Algorithms

- Bubble Sort, Selection Sort, Insertion Sort
- Merge Sort, Quick Sort
- Radix Sort (optional)

10. Searching Algorithms

- Linear Search

- **Binary Search**
- **Hash-based Searching**

11.Dynamic Programming

- **Memoization**
- **Tabulation**
- **Examples: Fibonacci, Longest Common Subsequence**

12.Greedy Algorithms

- **Concepts and Examples**

13.Graph Algorithms

- **Dijkstra's Algorithm**
- **Kruskal's Algorithm**
- **Topological Sorting**

14.String Algorithms

- **Pattern Matching**
- **Longest Common Substring**

15.Advanced Data Structures (Trie, Segment Tree, Fenwick Tree, etc.)

16.Complexity Analysis

- **Big O Notation**
- **Time and Space Complexity Analysis**