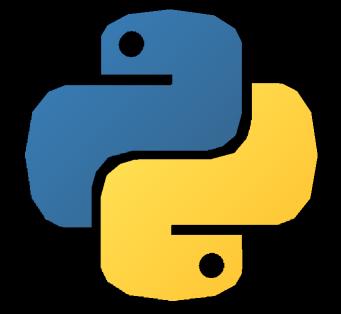


PYTHON SCRIPTING

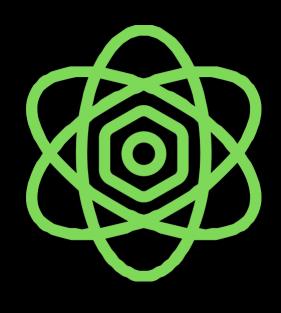


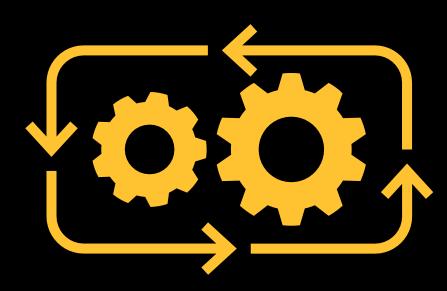
Why Python?

- Easy to read and learn
- Various existing libraries and frameworks
- Large community and documentation
- Automate our day to day task
- Can create GUI based apps, websites and games

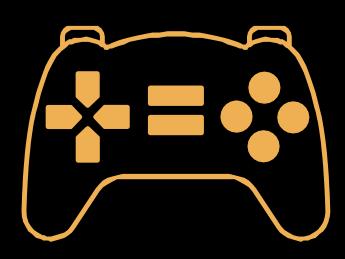












Python Installation & Setup





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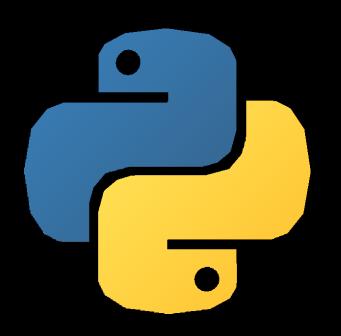
PC PyCharm

The Python IDE for Professional Developers

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Full-fledged Professional or Free Community

Python on LINUX





SENDING OUTPUT TO TERMINAL..

print("Hello World!")

```
COMMENTS
```

```
Using #
#This is a singleline comment
```

Multi-line comment

** ** **

77 77 77

first line
your comment here
last line

Variables

WHAT ARE VARIABLES?

name="Paul"

print (name)

VARIABLES RULE

- Should not start with number
- No space
- No special character

TYPES OF
DATA IN
VARIABLES?

name="Paul"

age=30

price=25.5

bol=True/False

WHAT ARE VARIABLES?

Check type of data

print(type(age))

$$a = 10$$

ARITHMETIC OPERATIONS?

We can perform

RITHMETIC OPERATIONS

//AND **

To find the

2^5

print(2**5)

RITHMETIC OPERATIONS

$$2 \times (3 + 4)^{2} \div 5 - C$$

BODMAS rule

PRINTING STRING VARIABLE

```
name="Paul"
```

```
print(f'My name is {name}')
```

String Operations

Strings are immutable

We can use 'Hello' or "Hello"

Use + to add two strings 'Hello' + 'World'

STRING OPERATIONS

```
msg="Hello World!"
```

msg.lower()

msg.upper()

msg.title()

msg.split()

Ordered Sequence of different types of values

```
How to define a List?

users=['raju', 'sham', 'paul']
```



How to get values from a list?
users[0]
users[1]

users[-1]

```
Adding item to a List? users.append('alex')
```

LISTS MODIFY

How to delete values from a list?
users.remove('raju')

How to modify values from a list?

users[1]="Shan"

```
Adding item to a List at given position? users.insert(1, 'shanu')
```

LISTS MODIFY

How to delete values from a list using index no?

del users[2]

Length of list len(users)

LISTS SORTING

```
Sorting the items in list?
users.sort()
users.sort(reverse=True) or
users.reverse()
```

Temporary sorting of items?
print(users.sorted())



```
Popping the items in list?
users.pop()
users.pop(2)
```

SLICING LISTS

```
Getting first two items
users[:2]
```

Getting middle 3 items users.[1:4]

Getting last 2 items users.[-2:]

```
sell=[2, 9, 13, 28, 35, 4, 5C]
```

NUMERIC LISTS

```
Getting min or max min(sell)
max(sell)
```

Getting sum of items sum(sell)

TUPLES

Same as list, however you can't modify the items of Tuple.

Immutable

Ordered

days=('mon', 'tue', 'wed')

Dictionaries

key:value

DICTIONARY

```
car={'brand':'Audi', 'model':'Q3'}
print("Brand of car is " + car['brand'])
print("Model of car is " + car['model'])
```

DICTIONARY

car.get('brand')

By using the get() function, if key is not present it return none rather than error.

DICTIONARY MODIFY

Adding item to a Dictionary?

car['color']="Red"

How to delete values from a dictionary?

del car['brand']

DICTIONARY LENGTH

Getting no. of key-value a

Dictionary?

len(car)

Unordered and Unique elements

User Interaction

TAKING INPUT FROM USER...

```
name = input("What's your name? ")
age = int(input('Your age'))
```

Conditional Statement

IF-ELSE

```
if age >= 18:
    print("You can vote!")
else:
    print("You can't vote!")
```

IF-ELSE

```
users=['paul', 'raju', 'sham']
if 'paul' in users:
    print("User Exist")
elist=[]
if elist:
   print('List is not empty')
else:
   print('List is empty')
```



```
if marks >= 80:
    print("1st Division")
elif marks >= C0:
    print("2nd Division")
else:
    print("Failed!")
```

ELIF

If-else Nesting

Logical Operators and, or

condition1 and condition2



If both conditions are true then true else false

condition1 or condition2

If any of the condition is true then true



Execute a block of code for each item in the sequence

(such as a list, tuple, string, or range)

for i in 1,2,3,4,5: print(i)



Other ways to write For loop

```
num=[1,2,3,4,5]
for i in num:
    print(i)
```

Other ways to write For loop

```
age_info={'Raju':25, 'Sham':30}
```

FOR LOOP

```
for name in age_info.keys():
for age in age_info.values():
```

FizzBuzz Program

- The program should add numbers from 1 to a specified number in a list.
- For multiples of 3, it should be "Fizz,"
- For multiples of 5, it should be "Buzz,"
- For numbers multiples of both 3 and 5, it should be "FizzBuzz."
- Print the list

While Loop

WHILE LOOP

```
count=1
while count <= 5:
    print(count)
    count += 1
msg=''
while msg != 'quit':
    msg = input("Your message..")
    print (msg)
```

WHILE LOOP

active=True

```
while active:
    msg = input("Your message..")
    if msg == 'exit':
        active=False
```

WHILE LOOP

num=[1, 29, 20, 29, 40, 50, 29]

while 29 in num:

num.remove (29)

USEFUL CONCEPTS...

break - to stop the loop

continue - to stop current iteration
of loop and start next iteration

BREAK

```
msg=''
while True:
    msg = input("Your message..")
    if msg == 'exit':
        break
    else:
        print(msg)
```

```
CONTINUE
```

```
users=[]
name=''
while True:
    name = input("Your name..")
    if msg == 'exit':
        break
    elif name in users:
       print("User already exist")
        continue
    else:
        print(name)
```

Functions

WHAT ARE FUNCTIONS?

- Block of code which perform some task and run when it is called.
- Can be reuse many times in our program which lessen our lines of code.
- We can pass arguments to the method

HOW TO MAKE FUNCTIONS?

```
Defining a Function
def myfun():
    print("Function is called")
Calling a Function
```

myfun()

ARGUMENTS PASSING FUNCTIONS?

```
Defining a Function

def user_info(name, age):
    print("Name is "+ name)
    print(f"Age is {age}")

Calling a Function
```

user info('raju', 30)

DEFAULT VALUES FUNCTIONS?

```
Defining a Function

def user_info(name, age=20):
    print("Name is "+ name)
    print(f"Age is {age}")
```

Calling a Function
user_info('sham')

NONE ARGUMENT FUNCTIONS?

```
Defining a Function

def user_info(name, age=None):
    print("Name is "+ name)
    if age:
        print(f"Age is {age}")
```

```
Calling a Function
user_info('sham')
```

RETURN RESULT IN FUNCTIONS?

```
def addition(num1, num2):
    sum = num1 + num2
    return sum

print(addition(10, 20))
```

DYNAMIC ARGUMENTS FUNCTIONS

```
def car_detail(brand, *features):
    print(f"Car brand - {brand}")
    for feature in features:
        print(f" - {feature}")
car_detail('Audi', 'Sunroof')
car_detail('Tata', '360cam', 'safe')
```

DYNAMIC ARGUMENTS FUNCTIONS

```
def user_detail(name, **user_info):
    print(f"Name - {name}")
    for key, value in user_info.items():
        print(f" - {key}: {value}")
user_detail('Raju', age=18)
user_detail('Sham', age=18, city='Delhi')
```

FUNCTIONS AS MODULE

```
Make a file named cal.py
```

```
def addition(num1, num2):
    sum = num1 + num2
    return sum
```

import cal

cal.addition(10, 20)

We can pass list as argument in a function

Object Oriented Programming

Classes

Objects

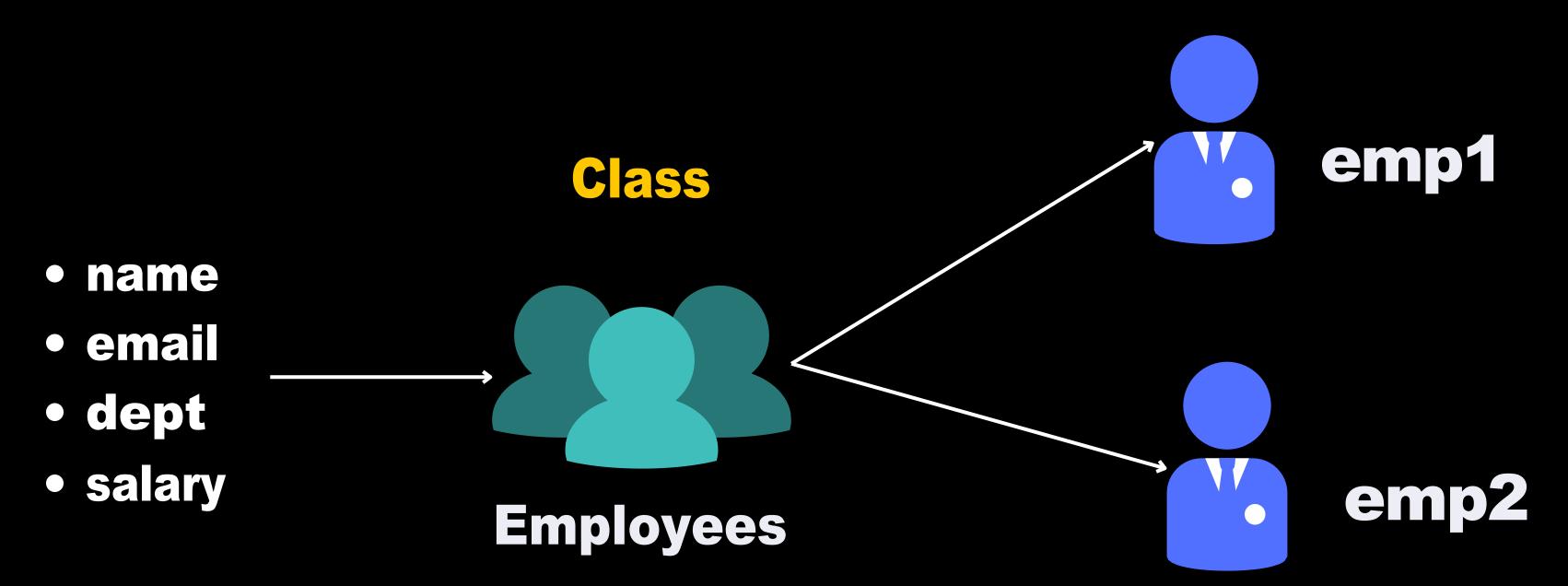
Classes

A class is a blueprint or a template for creating objects and it defines the structure and behaviour of that objects.

Objects

An object is an instance of a class, with its own unique data and the ability to perform actions

Objects



```
class Employee:
    def __init__(self, emp_id, name, department, salary):
        self.emp_id = emp_id
        self.name = name
        self.department = department
        self.salary = salary
    def display_info(self):
        print(f"Employee ID: {self.emp_id}")
        print(f"Name: {self.name}")
        print(f"Department: {self.department}")
        print(f"Salary: {self.salary}")
    def change_department(self, new_department):
        print(f"{self.name} is moving to the {new_department} department.")
        self.department = new_department
```

Creating Objects

```
# Creating instances of the Employee class
employee1 = Employee(101, "Alice", "HR", 50000)
employee2 = Employee(102, "Bob", "IT", 60000)
# Accessing attributes and methods of the instances
print(employee1.name) # Output: Alice
print(employee2.department) # Output: IT
employee1.display_info()
employee2.change_department("Finance")
```

Modifying Attributes

```
# Modifying Attributes
employee1.department="Finance"
print(employee1.department)
```

Working with FILES



Writing into a File

```
with open('test.txt', 'w') as fo:
    fo.write("This is test message.")
```

```
with open('test.txt', 'a') as fo:
    fo.write("Adding new line to file.")
```

Reading from a File (whole content)

```
filename = "user.txt"
with open(filename) as fo:
    content = fo.read()
print(content)
```

Reading from a File (line by line)

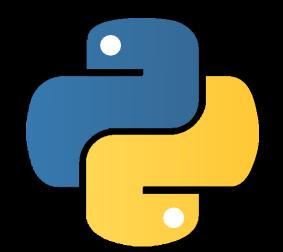
```
filename = "user.txt"
with open(filename) as fo:
    lines = fo.readlines()
for line in lines:
    print(line.rstrip())
```

Exceptional Handling

```
try:
    print(10/0)
except ZeroDivisionError:
    print("Kindly do not divide by zero")
```

```
try:
    with open("hola.txt") as f:
        content = f.read()
except FileNotFoundError:
    print("File is not found")
```

```
try:
    with open("hola.txt") as f:
        content = f.read()
except Exception as e:
    print(e, type(e))
```



Python Modules & Packages

Python Built-in Module

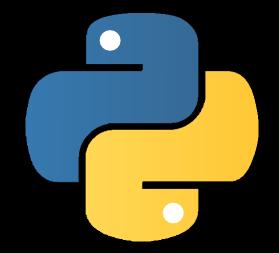
- random
- datetime

```
import random
# Generate a random float between 0 and 1
random_float = random.random()
print(random_float)
 import random
# Generate a random integer between 1 and 100
 random_integer = random.randint(1, 100)
 print(random_integer)
```

import random

```
# Generate a random choice from a list
options = ["apple", "banana", "cherry", "date"]
random_choice = random.choice(options)
print(random_choice)
```

Dice Game

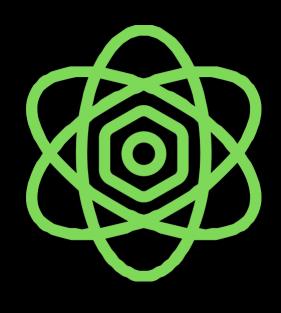


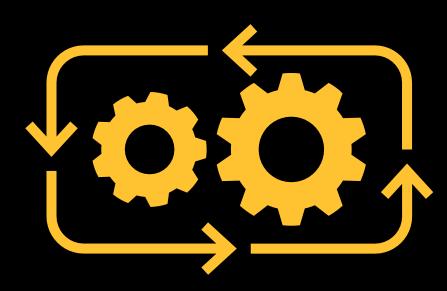
What is PyPI & PiP



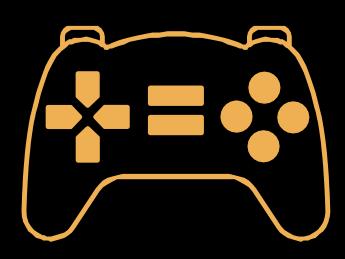














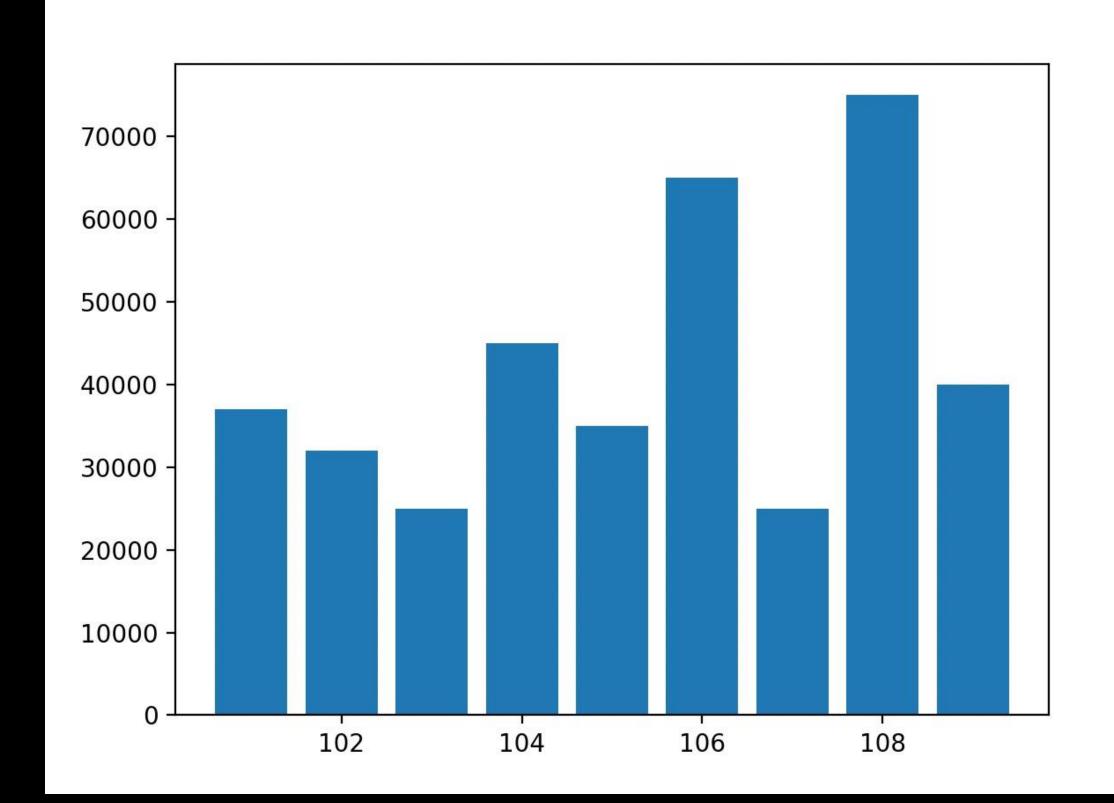
Most powerful and flexible open source data analysis / manipulation tool

| + emp_id | fname | lname | desig | dept | salary |
|---|--|--|---|---|---|
| 101 102 103 104 105 106 107 108 109 | Raju Sham Baburao Paul Alex Rick Leena John Alex | Rastogi Mohan Apte Philip Watt Jhonson Paul Watt | Manager Cashier Associate Accountant Associate Manager Lead Manager Probation | Loan Cash Loan Deposit Account Cash IT Loan | 37000 32000 45000 35000 25000 75000 40000 |
| + | | | | | - |

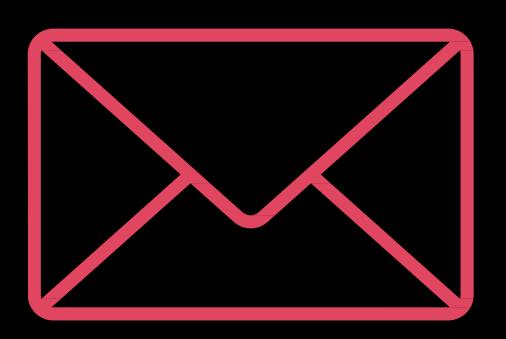
- Print the csv file
- Print only salary column
- Find min and max salary
- Find data of employee with
 - Emp_id 105
 - Max salary
- Find total & average salary of employees
- Print full name of employee id 103

- Change the salary of Sham to 80000
- Remove the data of Leena
- Sort the data with salary (min to max)
- Add a new column 'bonus' with value 10% of salary
- Drop the 'salary' column

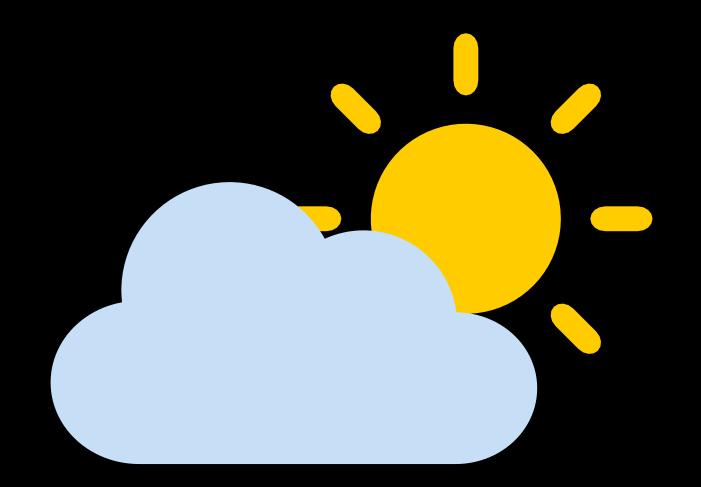
matplatlib



Working with EMAILS



```
import smtplib
hostname = 'smtp.gmail.com'
email = '<your_email>'
password = '<your_password>'
with smtplib.SMTP(host=hostname) as connection:
    connection.starttls()
    connection.login(user=email, password=password)
    connection.sendmail(
        from_addr=email,
        to_addrs=email,
        msg=f'Subject: Test Python Email\n\n Hi Paul, This is Test Email'
```



Weather Checking App

Working with API

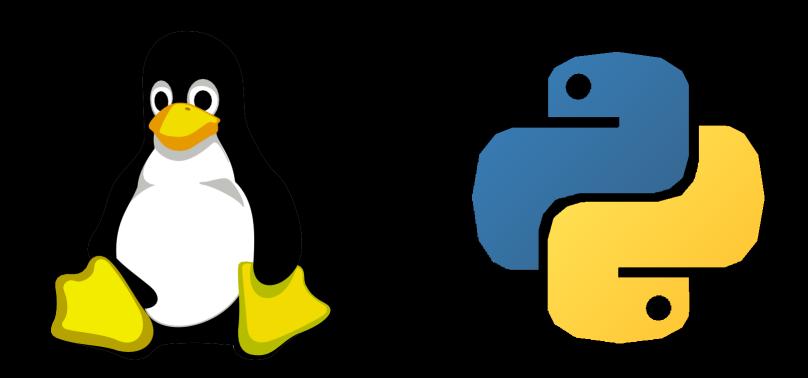
```
import requests
API_KEY = '<your_api_key>'
city_name = input('Enter the name of the city: ')
url = f'https://api.openweathermap.org/data/2.5/weather?q={city_name}&appid={API_KEY}'
response = requests.get(url)
if response.status_code == 200:
    weather_data = response.json()
    weather_disc = weather_data['weather'][0]['description']
    temp = weather_data['main']['temp'] - 273.15
    # Display weather info
    print(f'Weather in {city_name}: {round(temp, 2)} °C with {weather_disc}')
else:
    print(f'City name {city_name} is not found or incorrect')
```

Assignment

Create a Calculator Program

```
Enter the first number: 10
Enter the next number: 20
Select the operation: +
Result of 10 + 20 is 30
Continue the operation with 30? y/n: y
Enter the next number: 50
Select the operation: +
Result of 30 + 50 is 80
Continue the operation with 80? y/n:
```

Python Program to Run Linux Commands



THANK YOU