A helper method does work inside a class but isn’t meant to be called through an instance. In Python, a single leading underscore indicates a helper method.

The Bullet class inherits from Sprite, which we import from the pygame.sprite module. When you use sprites, you can group related elements in your game and act on all the grouped elements at once. To create a bullet instance, \_\_init\_\_() needs the current instance of AlienInvasion, and we call super() to inherit properly from Sprite. We also set attributes for the screen and settings objects, and for the bullet’s color.